### TOPICS IN NATURAL LANGUAGE PROCESSING

#### DEEP LEARNING FOR NLP

Shashi Narayan ILCC, School of Informatics University of Edinburgh



#### What is Deep Learning?

Why do we need to study deep learning?

Deep Learning: Basics

Deep Learning in Application

### **Neural Networks and Deep Learning**

# Standard **machine learning** relies on **human-designed** representations and input features

Then, machine learning algorithms aims at **optimizing model weights** to best make a final prediction

#### **Neural Networks and Deep Learning**

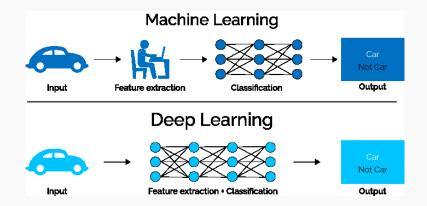
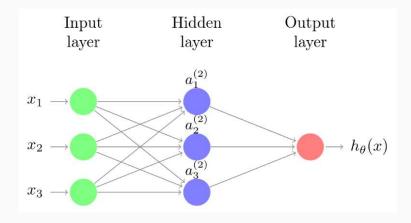


Image: https://content-static.upwork.com/blog/uploads/sites/3/2017/06/27095812/image-16.png

**Representation learning** automatically discovers good features or representations needed from the data

**Deep learning** algorithms learn multiple levels of representation of increasing complexity or abstraction



### Why do we need to study deep learning?

Human-designed representations and input features are:

- task dependent;
- time-consuming and expensive; and
- often under or over specified.

### Deep learning provides a way to do Representation Learning

# Traditional NLP systems are incredibly fragile due to their symbolic representations

#### **Distributed and Continuous Representation**

#### **Document Classification**

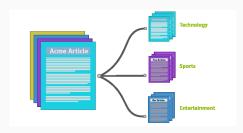


Image: https://media.licdn.com/mpr/mpr/shrinknp\_800\_800/p/8/005/0a3/00e/1488735.png

#### **Document Classification**

$$p(c_i) = f(\text{bag of unigrams, bigrams, }...)$$

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**Curse of dimensionality** 

No notion of semantic similarity

• US  $\neq$  USA

• (Cricket -> Sports)  $\neq$  (Football -> Sports)

# Deep learning provides a way to use and learn continuous word representations

 $word_i = [0.11, 0.22, 0.21, ..., 0.52, 0.19]_{256}$ 

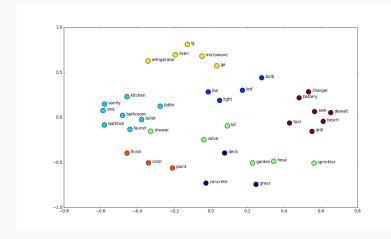
It solves the curse of dimensionality

It also introduces a notion of semantic similarity

It allows unsupervised feature and weight learning

#### **Distributed and Continuous Representation**

#### **Distributional Similarity**



#### **Distributional Similarity**

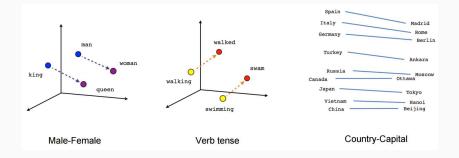


Image: https://www.tensorflow.org/images/linear-relationships.png

# Deep learning allows multiple levels of hierarchical representation of increasing complexity

or abstraction

#### **Hierarchical Representation**

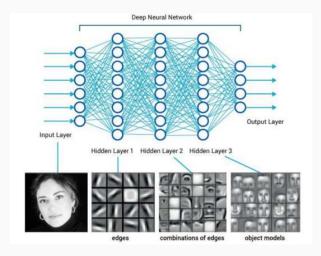


Image: https://leonardoaraujosantos.gitbooks.io/artificial-inteligence/content/assets/DeepConcept.png

#### Deep learning allows multiple levels of hierarchical representation of increasing complexity or abstraction

**Compositionality in Natural Language**: e.g., sentences are composed from words and phrases.

Computer Vision: e.g., Image recognition

**Natural Language Processing**: e.g., Language Modelling, Neural Machine Translations, Dialogue Generation and Natural Language Understanding

Speech Processing: e.g., Speech recognition

Retail, Marketing, Healthcare, Finance, ...

#### **Deep Learning: But Why Now?**

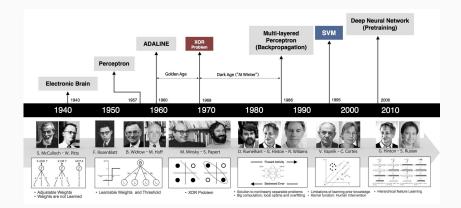


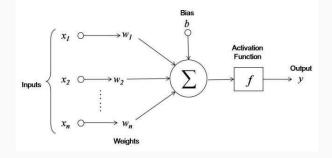
Image: http://beamandrew.github.io//images/deep\_learning\_101/nn\_timeline.jpg

#### Deep Learning: But Why Now?

- Availability of large-scale high-quality labeled datasets
- Availability of **faster machines**: Parallel computing with GPUs and multi-core CPUs
- Better understanding of **regularization techniques** Dropout, batch normalization, and data-augmentation
- Availability of open-source machine learning frameworks: Tensorflow, Theano, Dynet, Torch and PyTorch
- Better activation functions (e.g., ReLU), optimizers (e.g., ADAM) and architectures (e.g., Highway networks)

### **Deep Learning: Basics**

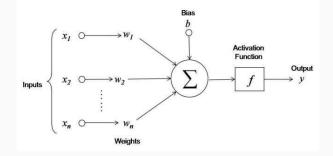
#### **Basic Unit: Neuron**



$$y = f(W^T X + b)$$

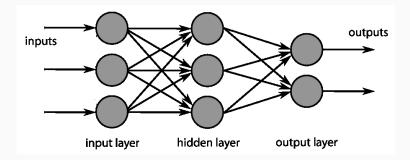
Sigmoid Activation: 
$$f(z) = \frac{1}{1 + e^{-z}}$$

#### **Basic Unit: Neuron**



#### Neuron acts as a logistic regression model

#### Neural Networks: Multiple logistic regressions



#### The Backprop Algorithm

 An application of the chain rule: the rate of change with respect to a variable x is the sum of rate of changes with respect to other variables z<sub>i</sub> multiplied by the rate of change of z<sub>i</sub> with respect to x

$$\frac{\partial f}{\partial x} = \sum_{z_i} \frac{\partial f}{\partial z_i} \frac{\partial z_i}{\partial x}$$

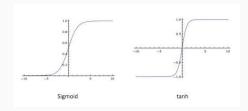
• The "extra" variables we use are the activations in different parts of the network: the derivative of the output with respect to a parameter is the derivative of the output with respect to its activation times the derivative of the activation with respect to a parameter... and apply it recursively

#### **Vanishing Gradients**

• Even large changes in the weights, especially in the early layers, make small changes in the final output

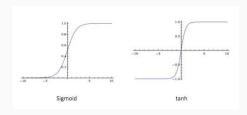
#### **Exploding Gradients**

 Results in very large updates to neural network model weights during training.



**Slow convergence**: The model is unable to get traction on the training data

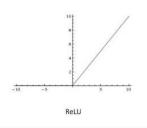
**Unstable model**: The model loss goes to 0 or NaN during training



#### What Happens When Deep is Really Deep?

#### How to tackle Vanishing and Exploding Gradients?

Rectified Linear Activation



- Gradient Clipping
- Long Short-Term Memory Networks (LSTMs)

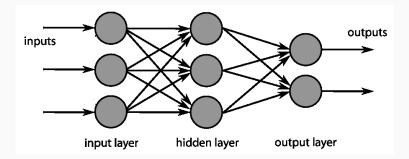
Why do we need non-linear activations?

Does the backprop algorithm guarantee to find the best solution? If not, why not?

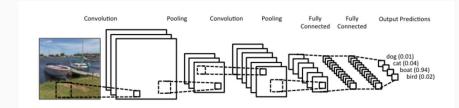
Why do neural networks still perform better than other models on various tasks?

## **Deep Learning in Application**

# 1. Traditional fully-connected feed-forward networks, multi-layer perceptron (Classification)



# **2. Convolutional Neural Networks** (Vision, Mainly Spatial data, e.g., images)



**3. Sequence Models**: Recurrent Neural Networks (RNN), Long Short Term Memory Networks (LSTM), Gated Recurrent Units (Language)

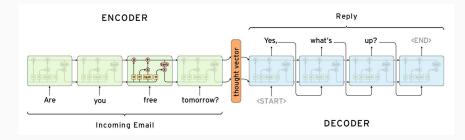


Image: https://cdn-images-1.medium.com/max/2000/1sO-SP58T4brE9EHazHSeGA.png

1. Traditional fully-connected feed-forward networks, multi-layer perceptron (Classification)

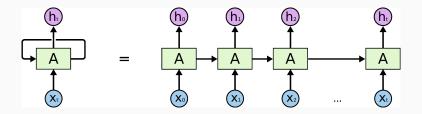
**2. Convolutional Neural Networks** (Vision, Mainly Spatial data, e.g., images)

**3. Sequence Models**: Recurrent Neural Networks (RNN), Long Short Term Memory Networks (LSTM), Gated Recurrent Units (Language)

**4. Future of AI**: Unsupervised Learning, Reinforcement Learning, etc.

#### **Recurrent Neural Network**

$$h_t = f(W_1 x_t + W_2 h_{t-1} + b)$$



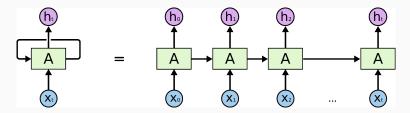
#### Internal state h memorises context up to that point

**Applications:** Language modelling, neural machine translation, natural language generation and many more

Image: http://colah.github.io/posts/2015-08-Understanding-LSTMs/img/RNN-unrolled.png

#### **Training Recurrent Architectures**

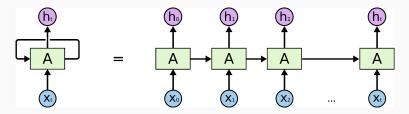
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**Unroll** the inputs and the outputs of the network into a long sequence (or larger structure) and use the **back-propagation** algorithm

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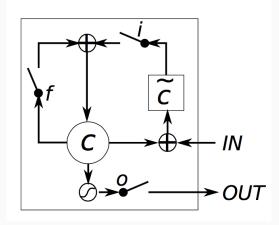


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#### Vanishing gradient problem??

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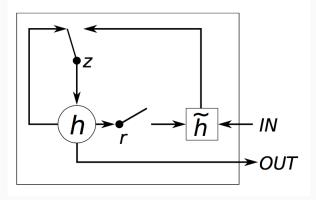
#### Long Short Term Memory (LSTM)



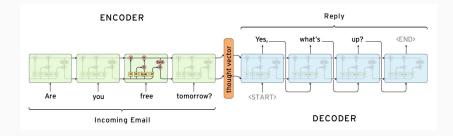
#### Input gate, output gate and forget gate

Image: taken from Chung et al. (2014)

#### Gated Recurrent Units (GRUs)



#### **Sequence to Sequence Models**

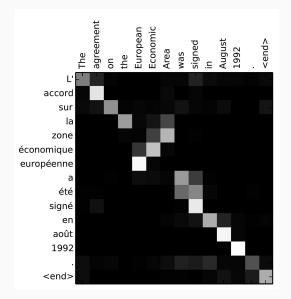


**Encoder** encodes the input sentence into a vector and then **decoder** generates the output sentence, one word at a time

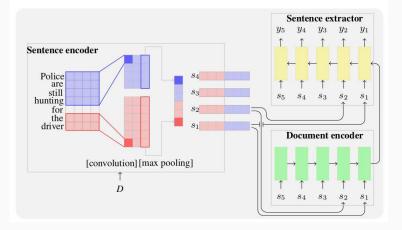
#### Machine translation and dialogue generation

Image: https://cdn-images-1.medium.com/max/2000/1sO-SP58T4brE9EHazHSeGA.png

#### Sequence to Sequence Models with Attentions



#### **Hierarchical Sequence to Sequence Models**



#### **Document Modelling**

Requires large amount of training data

Hyper-parameter tuning and non-convex optimization

Model interpretability is a growing issue

Encoding structure of language: not everything is a sequence

Deep learning is extremely powerful in learning feature representations and higher-level abstractions

It is very simple to start with: Many off-the-shelf packages available implementing neural networks