

# Project Management Tools

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# Automating Drudgery

Most of the techniques in this course can benefit from automated tools, and some would be totally impractical without them (e.g. the continual code changes in XP).

Discussing all relevant tools is outside of the scope of this course. We will look at a few extremely useful categories, focusing on baseline open-source packages that everyone should be using unless their organization has something better.

We primarily consider useful individual tools, not integrated project management suites, because they are more widely applicable.

# Tool Types

- Build control (e.g. **make**)
- Revision control (e.g. **CVS**)
- Unit/regression testing (e.g. **JUnit**)
- Bug/issue tracking (e.g. **GNATS**)
- Documentation generation (e.g. **JavaDoc**)
- Integrated suites (e.g. **RUP**)
- Others

# Build Control

Build control tools like **make** automate the process of generating an executable or compiled version of a program or other document from source files:

```
UNIX> make
cc -c file1.c
cc -c file2.c
cc -o a.out file1.o file2.o
UNIX>
```

Does everyone know how to use **make** or **gmake**, and does everyone actually use them or tools like them for your own projects even when not required to do so?

## Other Build Control Tools

Java's **ant** is more portable in some sense, though it is not as widely used.

For more complicated projects needing to compile across many UNIX-like systems, consider **autoconf/automake**.

Integrated development environments (IDEs) like Visual C++ usually replace makefiles with project files, but those are not as easily shareable to other systems.

## Revision Control

Revision control systems (aka configuration management systems) like **CVS** manage changes in your software system or documents during development and maintenance:

```
UNIX> cvs diff -r 1.1 tools.tex
62,63d61
> cc -c file1.c
UNIX> cvs commit -m "Added cc example" \
tools.tex
UNIX>
```

Does everyone know how to use a revision control system, and does everyone actually do it for your own projects even when not required to do so?

## Other Revision Control Tools

In the bad old days there was **RCS** and **SCCS**, but they had little support for teams of developers. Nowadays the default open-source tool is **CVS**. If you do not know how to use **CVS**, you should set it up and try it ASAP, so that you know what it can do. If you're adventurous, try **Subversion**, a newer and better **CVS**.

Businesses often use commercial revision control tools, such as **Rational ClearCase**, which are often more tightly integrated into their process models. But if you do land somewhere without decent revision control, set up **CVS** ASAP!

## Revision Control and Refactoring

How make a change or add a feature using refactoring and revision control (e.g. **CVS**):

1. `cvs commit .` (Commit all outstanding edits)
2. `emacs` (Refactor, not changing behavior *at all*)
3. `cvs diff` (Will have many changes)
4. `cvs commit -m "No visible changes" .`
5. `emacs` (Add new feature)
6. `cvs diff` (Short list: only the new code)
7. `cvs commit -m "Added feature Y" .`

That way nearly all of your changes can be tested thoroughly against all existing tests, and the new feature can be debugged and tested easily and safely by itself.

## Unit/Regression Testing

Unit regression testing frameworks make the testing process easy to do habitually, which is good for everyone (except maybe Cleanroom users!) and is required by XP.

**JUnit** was developed for XP on Java, based on a Smalltalk original. It has been ported to many other languages: **pyunit** (Python), **CppUnit** (C++), **NUnit** (.NET), etc.

Of course, regression and unit testing long predates XP, and does not require a testing framework. On the other hand, doing it yourself amounts to writing your own framework, so don't do that without a very good reason.

## Bug/Issue Tracking

Any software package with a decent-sized userbase will generate a lot of bug reports, complaints, and feature requests. Bug/issue tracking software keeps track of all of those for you; without it many fall through the cracks or end up dominating all your time and concentration.

There is no standard, but **GNATS** and **BugZilla/IssueZilla** are probably the most widely used free tools.

If your code is hosted at a site with an integrated configuration management package like **SourceForge** (discussed later), it will come with bug/issue tracking.

## Documentation Generation

No one actually writes documentation consistently, so it always gets out of sync with the code. Same goes for comments.

Documentation generation software like **JavaDoc** (Java) and **Doxygen** (C++, C, Java, etc.) automatically generates documentation from your source code and comments.

Most of it is guaranteed to be up to date, and if developers know their comments are going to be used as-is for the reference manual then they won't consider it wasted effort to update their comments when the code changes.

## Generated Documentation Traps

Even though generated documentation is often quite impressive looking, it is crucial for a human to go over it eventually to make sure it is also readable.

Often the result is nearly unusable because it is repetitive, lacks context, and is missing crucial transitions between sections. (E.g. see some parts of the Informatics web site.) It takes several passes between the source code comments and the generated output to make it all work ok.

Note that only reference manuals can be generated; user manuals have to be written from scratch with the user in mind, and should never mirror the structure of the code.

## Integrated Suites

For open-source projects, integrated suites like **SourceForge** are freely available that do all the above and add e.g.:

- Document release management
- Binary file release management
- Web hosting

Proprietary workflow/process management tools like the **IBM Rational Unified Process** suite are even more ambitious.

Integrated packages are great if you need most of their features, but in any case the separate packages described earlier can be applied wherever you need them.

## Summary

- Every sane person should be using build control and revision control tools
- Unit/regression testing is good and much easier with the right framework
- Bug/issue tracking can stop you from going mad
- Documentation generation is great, but does not eliminate hand cleanup
- At least use these tools until you find something better

For a big list of project management tools for Linux, see <http://linas.org/linux/pm.html>

## From the Audience (1)

Contributions from the SEOC2 class:

- Revision control: **VSS** (Microsoft \$\$), **Arch** (GNU; claims to be better than CVS), **StarTeam** (Borland \$\$), **TortoiseCVS** (Windows CVS client, "better than WinCVS"),
- Unit/regression testing:  
(Someone mentioned one, but I did not write it down!)

## From the Audience (2)

- Bug/issue tracking:  
**Mantis** ("much less confusing than Bugzilla")  
**TestTrack Pro**, (Seapine \$\$)
- Documentation generation: **NDoc**, **PHPDoc**
- Integrated suites: **Maven** (Apache), **Cruise Control** (Automated integration suite that builds, runs tests, publishes results)