

*These notes are intended to give a summary of relevant concepts from the lectures which are helpful to complete the exercises. It is not intended to cover the lectures thoroughly. Learning this content is not a replacement for working through the lecture material and the exercises.*

**I-map** — The set of independencies that a graph  $K$  asserts is denoted  $\mathcal{I}(K)$ .  $K$  is said to be an independency map (I-map) for a set of independencies  $\mathcal{U}$  if,

$$\mathcal{I}(K) \subseteq \mathcal{U} \tag{1}$$

A complete graph is an I-map since it makes no assertions, this means that an I-map is not necessarily useful.

While the set of “target” independencies  $\mathcal{U}$  can be specified in any way, they are often the independencies that a certain distribution  $p$  satisfies. This set of independencies is denoted by  $\mathcal{I}(p)$ .

**Minimal I-map** — A “sparsified” I-map: A graph  $K$  such that if any edge is removed,  $\mathcal{I}(K) \not\subseteq \mathcal{U}$ .

**P-map** —  $K$  is said to be a perfect map (P-map) for a set of independencies  $\mathcal{U}$  if  $\mathcal{I}(K) = \mathcal{U}$

### Constructing minimal I-maps

Undirected graphs —  $\forall x_i \in N$ , determine  $\text{MB}(x_i)$  and connect  $x_i$  to all variables in  $\text{MB}(x_i)$ .

Directed graphs — Assume an ordering  $\mathbf{x} = (x_1, \dots, x_d)$ , then  $\forall x_i \in \mathbf{x}$  set  $\text{pa}_i$  to  $\pi_i$ , where  $\pi_i$  is a minimal subset of the  $\text{pre}_i$  such that

$$x_i \perp\!\!\!\perp \{\text{pre}_i \setminus \pi_i\} \mid \pi_i \tag{2}$$

### I-equivalence

Undirected graphs —  $\mathcal{I}(H_1)$  and  $\mathcal{I}(H_2)$  are I-equivalent *iff* they have the same skeleton.

Directed graphs —  $\mathcal{I}(G_1)$  and  $\mathcal{I}(G_2)$  are I-equivalent *iff* they have the same skeleton and set of immoralities.

Undirected and directed graphs —  $\mathcal{I}(H)$  and  $\mathcal{I}(G)$  are I-equivalent *iff* they have the same skeleton and the DAG  $G$  does not have immoralities.

- Skeleton – graph without arrow heads, i.e. connections irrespective of direction
- Immoralities – the set of collider nodes without covering edge (without “married parents”)