Expressive Power of Graphical Models

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Recap

- Need for efficient representation of probabilistic models
 - Restrict the number of directly interacting variables by making independence assumptions
 - Restrict the form of interaction by making parametric family assumptions.
- DAGs and undirected graphs to represent independencies
- Equivalences between independencies (Markov properties) and factorisation
- Rules for reading independencies from the graph that hold for all distributions that factorise over the graph.

- 1. Independency maps (I-maps)
- 2. Equivalence of I-maps (I-equivalence)
- 3. Minimal I-maps
- 4. (Lossy) conversion between directed and undirected I-maps

Program

1. Independency maps (I-maps)

- Definition of I-maps and perfect maps
- I-maps and factorisation
- Examples and no guarantee for perfect maps

2. Equivalence of I-maps (I-equivalence)

- 3. Minimal I-maps
- 4. (Lossy) conversion between directed and undirected I-maps

I-map

- We have seen that graphs represent independencies. We say that they are independency maps (I-maps).
- Definition: Let U be a set of independencies that random variables x = (x₁,...x_d) satisfy. A DAG or undirected graph K with nodes x_i is said to be an independency map (I-map) for U if the independencies I(K) asserted by the graph are part of U:

 $\mathcal{I}(K) \subseteq \mathcal{U}$

- Definition: K is said to be a perfect I-map (or P-map) if
 \$\mathcal{I}(K) = \mathcal{U}\$.
- A I-map is a "directed I-map" if K is a DAG, and an "undirected I-map" if K is an undirected graph.

The set of independencies $\ensuremath{\mathcal{U}}$ can be specified in different ways. For example:

► as a list of independencies, e.g.

$$\mathcal{U} = \{x_1 \perp \!\!\!\perp x_2\}$$

 \blacktriangleright as the independencies implied by a graph K_0

$$\mathcal{U} = \mathcal{I}(K_0)$$

denoting by I(p) all the independencies satisfied by a specific distribution p, we can have

$$\mathcal{U} = \mathcal{I}(p)$$

I-maps and factorisation

Assume p factorises over a DAG or undirected graph K, i.e
 p(x) can be written as

$$p(\mathbf{x}) = \prod_{i} p(x_i | pa_i)$$
 or $p(\mathbf{x}) \propto \prod_{c} \phi_c(\mathcal{X}_c)$

- We have previously found that all independencies asserted by the graph K hold for p.
- This means that

 $\mathcal{I}(K) \subseteq \mathcal{I}(p)$

and K is an I-map for $\mathcal{I}(p)$

But K is not guaranteed to be a perfect map for I(p) since, as we have seen, I(K) may miss some independencies that hold for p.

Perfect maps and factorisation

For what set \mathcal{U} of independencies is a graph K a perfect map?

- Let K be a DAG or an undirected graph. We have seen that: if X are Y and not (d-)separated by Z then X ⊥ Y | Z for some p that factorises over K (some = not all)
- Contrapositive: (Reminder: A ⇒ B ⇔ B̄ ⇒ Ā)
 if X ⊥⊥ Y | Z for all p that factorise over K then X and Y are
 (d-)separated by Z
- Denote by \$\mathcal{P}_K\$ the set of all \$p\$ that factorise over \$K\$. We thus have:

$$\left[igcap_{p\in\mathcal{P}_{K}}\mathcal{I}(p)
ight]\subseteq\mathcal{I}(K)$$

For what set \mathcal{U} of independencies is a graph K a perfect map?

• Since for individual p we have $\mathcal{I}(K) \subseteq \mathcal{I}(p)$, this means that

$$\mathcal{I}(K) = \bigcap_{p \in \mathcal{P}_K} \mathcal{I}(p)$$

In plain English: K is a perfect map for the independencies that hold for all p that factorise over the graph.

Independencies with a directed but w/o undirected P-map

For $\mathbf{x} = (x_1, x_2, x_3)$, consider $\mathcal{U} = \{x_1 \perp \perp x_2\}$ • Perfect I-map: $\mathcal{I}(G) = \mathcal{U}$



• I-map:
$$\mathcal{I}(G) = \{\}$$



▶ Not an I-map: graph e.g. wrongly asserts $x_2 \perp \perp x_3$



Independencies with a directed but w/o undirected P-map



Going through all undirected graphs shows that there is no undirected perfect I-map for U.

Independencies with multiple equivalent I-maps

$$x_1$$
 x_3 x_2

• Perfect I-map: $\mathcal{I}(G) = \mathcal{U}$



• Perfect I-map: $\mathcal{I}(G) = \mathcal{U}$



Independencies with undirected but w/o directed P-map

For random variables (x, y, z, u), $\mathcal{U} = \{x \perp \!\!\!\perp z | u, y, u \perp \!\!\!\perp y | x, z\}$

▶ Perfect map: $\mathcal{I}(H) = \mathcal{U}$





Independencies with undirected but w/o directed P-map

For random variables (x, y, z, u), $\mathcal{U} = \{x \perp \!\!\!\perp z | u, y, u \perp \!\!\!\perp y | x, z\}$

▶ I-map: $\mathcal{I}(G) = \{x \perp | u, y\} \subset \mathcal{U}$



▶ Not an I-map: graph wrongly asserts $u \perp y | x$



 Going through all DAGs shows that there is no directed perfect I-map for U. The examples illustrate a number of important points:

- Multiple graphs may make the same independency assertions. \Rightarrow I-equivalency: When do we have $\mathcal{I}(K_1) = \mathcal{I}(K_2)$?
- The fully connected graph is always an I-map.
 A minimal I-maps: sparsest graph that is still an I-map?
- Perfect maps may not exist, and some independencies are better represented with directed than with undirected graphs, and vice versa.

 \Rightarrow Pros/cons of directed and undirected graphs and conversion between them?

1. Independency maps (I-maps)

- 2. Equivalence of I-maps (I-equivalence)
 - I-equivalence for DAGs: check the skeletons and the immoralities
 - I-equivalence for undirected graphs: check the skeletons

3. Minimal I-maps

4. (Lossy) conversion between directed and undirected I-maps

I-equivalence for DAGs

- How do we determine whether two DAGs make the same independence assertions (that they are "I-equivalent")?
- From d-separation: what matters is
 - which node is connected to which irrespective of direction (skeleton)
 - the set of collider (head-to-head) connections

Connection	p(x, y)	p(x, y z)
$x \rightarrow z \rightarrow y$	х⊥⊥у	$x \perp \!\!\!\!\perp y \mid z$
$x \leftarrow z \rightarrow y$	х⊥⊥у	$x \perp\!\!\!\perp y \mid z$
$x \longrightarrow z \longleftarrow y$	х⊥⊥у	x

I-equivalence for DAGs

- The situation x ⊥⊥ y and x ⊥⊥ y | z can only happen if we have colliders without "covering edge" x → y or x ← y, that is when parents of the collider node are not directly connected.
- Colliders without covering edge are called "immoralities"
- ► Theorem: For two DAGs G₁ and G₂: G1 and G₂ are I-equivalent ⇔ G₁ and G₂ have the same skeleton and the same set of immoralities.

(for a proof, see e.g. Theorem 4.4, Koski and Noble, 2009; not examinable)





 $x \not \perp y$ and $x \not \perp y \mid z$ Collider with covering edge

Not I-equivalent because of skeleton mismatch:





Not I-equivalent because of immoralities mismatch:



I-equivalent (same skeleton, same immoralities):



Not I-equivalent (immoralities mismatch)





I-equivalent (same skeleton, no immoralities)





I-equivalence for undirected graphs

- Different undirected graphs make different independence assertions.
- I-equivalent if their skeleton is the same.

1. Independency maps (I-maps)

2. Equivalence of I-maps (I-equivalence)

3. Minimal I-maps

- Definition
- Construction of undirected minimal I-maps
- Construction of directed minimal I-maps

4. (Lossy) conversion between directed and undirected I-maps

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- Criterion for an I-map is that the independency assertions made by the graph are true. I-maps are not concerned with the number of independency assertions made.
- I-maps of U may not represent ("miss") some independencies in U.
- Full graph does not make any assertions. Empty set is trivially a subset of any U, so that the full graph is trivially an I-map.
- Definition: A minimal I-map is an I-map such that if you remove an edge (more independencies), the resulting graph is not an I-map any more.

Intuitively, the point of minimal I-maps is to "sparsify" I-maps so that they become more useful.

(while sparser, the independence assertions made must still be correct!)

- Sparser I-maps are more informative, easier to interpret, and they facilitate learning and inference.
- Note: A perfect map for U is also a minimal I-map for U (being perfect is a stronger requirement than being minimal)

Constructing minimal I-maps

- If we know the factorisation of p, we can visualise p as a DAG or an undirected graph K. Since p factorises over the constructed K, K is an I-map for I(p) but not necessarily a minimal I-map (see before).
- We have seen that K is a perfect map for the independencies that hold for all p with a particular factorisation, but not necessarily for all the independencies that hold for the specific p.
- There are some p, for which a perfect map for I(p) does not exist. (see tutorial 3 for an example)
- We thus settle for obtaining minimal I-maps for $\mathcal{I}(p)$.

Constructing undirected minimal I-maps

For *d* random variables **x** with positive distribution p > 0, assume we can test whether an independency is in $\mathcal{I}(p)$, i.e. holds for *p*.

- Approaches based on pairwise and local Markov property
- Both yield same (unique) graph.
- ► For local Markov property approach: For each variable x_i:
 - 1. determine its Markov blanket $MB(x_i)$, i.e. find minimal set of variables U such that

 $x_i \perp \{ \text{all variables} \setminus (x_i \cup U) \} \mid U$

is in $\mathcal{I}(p)$

- 2. we know that x_i and $MB(x_i)$ must be neighbours in the graph: Connect x_i to all variables in $MB(x_i)$
- We need p > 0 because otherwise local independencies may not imply global ones (see slides on undirected graphical models).

Constructing directed minimal I-maps

For *d* random variables **x** with distribution *p*, assume we can test whether an independency is in $\mathcal{I}(p)$, i.e. holds for *p*.

- We can use the ordered Markov property to derive a directed graph that is a minimal I-map for *I(p)*.
- Procedure is exactly the same as the one used to simplify the factorisation obtained by the chain rule:
 - 1. Assume an ordering of the variables. Denote the ordered random variables by x_1, \ldots, x_d .
 - 2. For each *i*, find a minimal subset of variables $\pi_i \subseteq \text{pre}_i$ such that

$$x_i \perp \{ \operatorname{pre}_i \setminus \pi_i \} \mid \pi_i \}$$

is in $\mathcal{I}(p)$.

3. Construct a graph with parents $pa_i = \pi_i$.

Directed minimal I-maps are not unique

Consider p with perfect (and hence minimal) I-map G^*





Graph G^*

Minimal I-map for ordering (e, h, q, z, a), see tutorials

- Directed (minimal) I-maps are not unique
- The minimal directed I-maps obtained with different orderings are not I-equivalent.

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 - \bullet Moralisation for directed \rightarrow undirected
 - \bullet Triangulation for undirected \rightarrow directed
 - Strengths and weaknesses of directed and undirected graphs

Directed to undirected graphical model

Goal: given a DAG G, find an undirected minimal I-map for $\mathcal{I}(G)$.

► Probabilistic models factorises according to *G* as

$$p(x_1,\ldots,x_d) = \prod_{i=1}^d p(x_i|\mathrm{pa}_i)$$

• Write each $p(x_i | pa_i)$ as factor $\phi_i(x_i, pa_i)$:

$$p(x_1,\ldots,x_d) = \prod_{i=1}^d \phi_i(x_i,\mathrm{pa}_i)$$

Gibbs distribution with normalisation constant equal to one
Visualise p as an undirected graph: form cliques for (x_i, pa_i)

Directed to undirected graphical model

- ► Visualise *p* as an undirected graph: form cliques for (x_i, pa_i) ⇒ Remove arrows, and add edges between *all* parents of x_i .
- Conversion from directed to undirected graphical model is called "moralisation" because it removes immoralities that may exist in the DAG G. Obtained undirected graph is the "moral graph" M(G) of G.
- Process above is equivalent to constructing the undirected minimal I-map as on slide 29 when the directed graph is used to determine the required Markov blankets.

Example



Note: We have $\mathcal{I}(H) \subset \mathcal{I}(G)$. The independency $a \perp \!\!\!\perp z \notin \mathcal{I}(H)$. We lost that information.

Canonical example

Given: directed graph G



Moral graph $H = \mathcal{M}(G)$:



- The fully connected graph is the only minimal undirected I-map for *I*(*G*).
- We lost information: I(H) ⊂ I(G). The independency x ⊥⊥ y ∉ I(H). See before: there is no undirected P-map for I(G).
- ► Loss of information is due to presence of the immorality in *G*.

Lossless conversion for DAGs without immoralities

- Immoralities allow DAGs to represent independencies that cannot be represented with undirected graphs (e.g. x ⊥⊥ y without enforcing x ⊥⊥ y | z in the example above)
- We loose these kind of independencies when moralising a DAG.
- For a DAG G without immoralities, moralisation does not lead to a loss of information: $\mathcal{M}(G)$ is an undirected perfect map for $\mathcal{I}(G)$. (for a proof, see Section 4.5.1 in Koller and Friedman, 2009, not examinable)
- Other way to understand this result: for DAGs without immoralities, only the skeleton is relevant for I-equivalence. Since the orientation of the arrows does not matter, we can just drop them to obtain an I-equivalent undirected graph.

Given: directed graph G:



Moral graph $H = \mathcal{M}(G)$



- We have $\mathcal{I}(H) = \mathcal{I}(G) = \{u \perp z | x, y\}.$
- *H* is a perfect map for $\mathcal{I}(G)$.
- H and G are I-equivalent.

Undirected to directed graphical model

Goal: given an undirected graph H, find a directed minimal I-map for $\mathcal{I}(H)$.

We can construct the directed minimal I-map with the procedure on slide 30 but use H to determine the required independencies: Instead of checking that

 $x_i \perp \{ \operatorname{pre}_i \setminus \pi_i \} \mid \pi_i$

is in $\mathcal{I}(p)$, we check whether it is in $\mathcal{I}(H)$.

- Directed minimal I-map will not have any immoralities. (for a proof, see e.g. Theorem 4.10 in Koller and Friedman's book; not examinable)
- Results in chordal/triangulated graphs (longest loop without shortcuts is a triangle), because otherwise we would have an immorality.

Immoralities and chordal/triangulated DAGs

Undirected graph:

(immoralities in red)







Canonical example



Given: undirected graph H

 $\begin{array}{c} x \perp \!\!\!\perp z \mid u, y \\ u \perp \!\!\!\perp y \mid x, z \end{array}$



G: min I-map for $\mathcal{I}(H)$ (with ordering: x, y, u, z) $x \perp \!\!\!\perp z \mid u, y$ $u \not \perp y \mid x, z$

- We lost information: $\mathcal{I}(G) \subset \mathcal{I}(H)$.
- Different orderings would give different directed minimal I-maps G. But there is no directed perfect map for I(H).
- Loss of information is due to the loop of length > 3 without a shortcut in H (H is not chordal).

Lossless conversion for chordal undirected graphs

(for proofs, see e.g. Section 4.5.3. in Koller and Friedman's book; proofs not examinable)

- Such loops allow undirected graphs represent independencies that cannot be represented with DAGs (see example above).
- We need to introduce edges (triangulate the graph) when constructing the DAG because otherwise it would not be an I-map. However, triangulation leads to a loss of information.
- If (and only if) H is a chordal/triangulated undirected graph, we can obtain a DAG G that is a perfect map for I(H), i.e. H and G are I-equivalent.

Strengths and weaknesses

- Some independencies are more easily represented with DAGs, others with undirected graphs.
- Both directed and undirected graphical models have strengths and weaknesses.
- Undirected graphs are suitable when interactions are symmetrical and when there is no natural ordering of the variables, but they cannot represent "explaining away" scenario (colliders).
- DAGs are suitable when we have an idea of the data generating process (e.g. what is "causing" what), but they may force directionality where there is none.
- It is possible to combine individual strengths with mixed/partially directed graphs (see e.g. Barber, Section 4.3, not examinable).

Program recap

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 - Definition of I-maps and perfect maps
 - I-maps and factorisation
 - Examples and no guarantee for perfect maps
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