

# Predicting Retinal Ganglion Cell Receptive Fields

based on material by Chris Williams & Mark van Rossum

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Book: HHH [Hyvärinen et al., 2009] (free online) *Natural Image Statistics: A Probabilistic Approach to Early Computational Vision*, Springer 2009, chapter 1

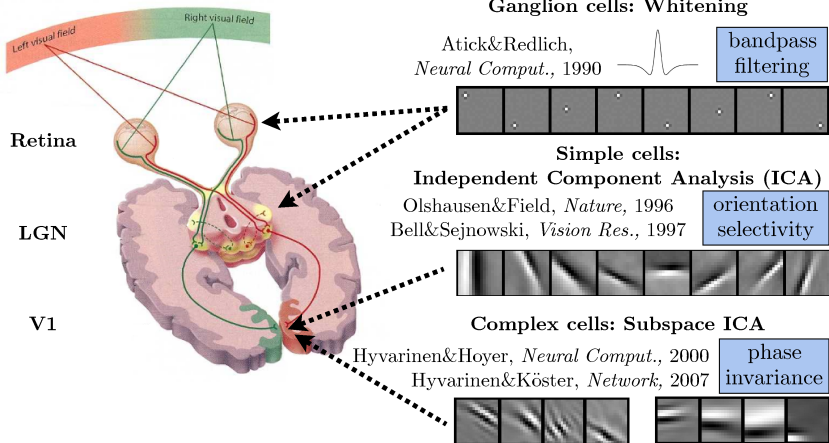
- Normative vs Descriptive Theories: how *should* the system behave?
- Of course, this makes most sense if evolution has optimized the natural system. Effect of constraints
- “Statistical-ecological” approach

Chapter 10 of Dayan and Abbott (2001) is also useful.

(HHH, p 21)

- ① Different sets of features are good for different kinds of data.
- ② The images that our eyes receive have certain statistical properties (regularities).
- ③ The visual system has learned a model of these statistical properties.
- ④ The model of the statistical properties enables (close to) optimal statistical inference.
- ⑤ The model of the statistical properties is reflected in the measurable properties of the visual system (e.g. receptive fields of the neurons)

# Redundancy Reduction



# Mutual Informaton and Populations of Neurons

$$H(\mathbf{R}) = - \int p(\mathbf{r}) \log_2 p(\mathbf{r}) d\mathbf{r} - N \log_2 \Delta r$$

and

$$H(R_a) = - \int p(r_a) \log_2 p(r_a) d\mathbf{r} - \log_2 \Delta r$$

We have

$$H(\mathbf{R}) \leq \sum_a H(R_a)$$

(proof, consider KL divergence)

Recall that

$$I(\mathbf{R}; \mathbf{S}) = H(\mathbf{R}) - H(\mathbf{R}|\mathbf{S})$$

so if noise entropy  $H(\mathbf{R}|\mathbf{S})$  is independent of the transformation  $S \rightarrow R$ , we can maximize mutual information by maximizing  $H(\mathbf{R})$  under given constraints

- Maximization of population response entropy is achieved by
  - 1 factorial coding  $p(\mathbf{r}) = \prod_a p(r_a)$
  - 2 each response distribution must be optimized wrt the imposed constraints
- If all neurons have the same constraints  $\Rightarrow$  probability equalization. This does not mean that each variable responds identically!
- Exact factorization and probability equalization are difficult to achieve
- A more modest goal is decorrelation (whitening)

$$\langle (\mathbf{r} - \langle \mathbf{r} \rangle)(\mathbf{r} - \langle \mathbf{r} \rangle)^T \rangle = \sigma_r^2 I$$

## Second order statistics

- First order image statistics  $\langle s(x, t) \rangle$
- Second order, correlation  $Q(x, x', t, t') = \langle s(x, t)s(x', t') \rangle$
- By Wiener-Kinchin specifying  $Q$  is equivalent to specifying  $PSD = |\tilde{s}(f)|^2$  (Wiener-Kinchin)
- Gaussian approximation  $\Leftrightarrow Q(x, x') \Leftrightarrow PSD$
- Higher order statistics, e.g.  $\langle s(x, t)s(x', t')s(x'', t'') \rangle$   
will be discussed later

# Principal Component Analysis

- Want  $\langle \mathbf{r}\mathbf{r}^T \rangle = I$
- Subtract mean of  $\mathbf{s}$ . Linear model (!):  $\mathbf{r} = W\mathbf{s}$
- One solution for  $W$ : PCA. Find the eigenvectors of  $\text{cov}(\mathbf{s}) = \langle \mathbf{s}\mathbf{s}^T \rangle = Q_{SS}$  and scale
- Write  $Q_{SS} = U\Lambda U^T$  (where  $U^T U = I$  and  $\Lambda$  is diagonal). Set  $W = \Lambda^{-1/2} U^T$ , then  $\langle \mathbf{r}\mathbf{r}^T \rangle = I$
- First PC maximizes  $\text{var}(\mathbf{w}_1 \cdot \mathbf{s})$  subject to  $|\mathbf{w}_1|^2 = 1$
- Subsequent components: subtract previous ones and repeat procedure
- Can also be used for dimensionality reduction by removing modes with lowest eigenvalues.



# PCA on Natural Image Patches

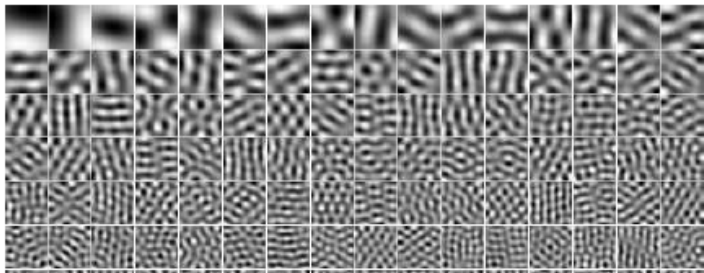
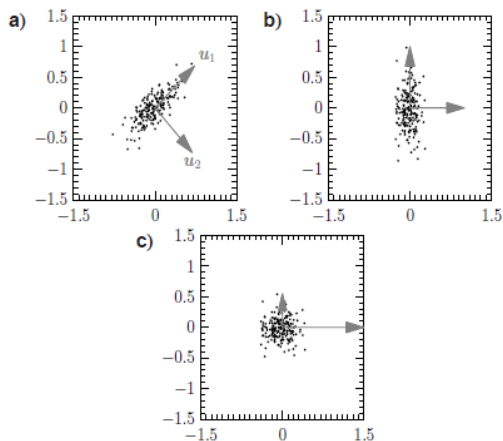


Figure: Hyvärinen, Hurri and Hoyer (2009)

If translation invariant covariance matrix,  $C_{ij} = f(|i - j|)$  : eigenvectors are periodic (proof: e.g. HHH p.125).

So PCA = Fourier analysis.

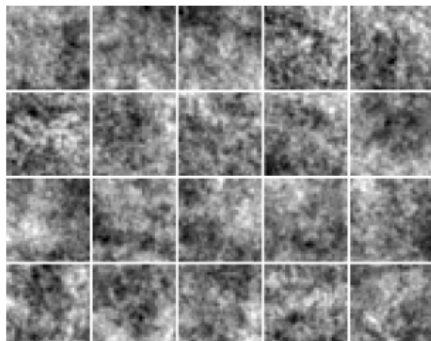
# Whitening with PCA



[Hyvärinen et al., 2009]

To whiten: 1) do PCA projections 2) scale components with inverse variance.

# Generative model with PCA



[Hyvärinen et al., 2009]

$$\mathbf{s} = \sum_k \mathbf{w}_k r_k$$

$$P(\mathbf{r}) = \prod_k P(r_k) = \prod_k N(0, \sigma_k^2)$$

Gaussian mix of principal components

# Importance of Fourier Phase Information

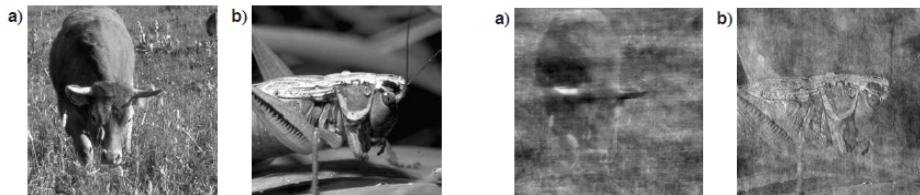


Figure: Hyvärinen, Hurri and Hoyer (2009)

- Left: sample images.  
Right: a) phase of (a) + amplitude of (b), b) v.v.  
(Method: Fourier transform image, split into magnitude and phase, mix, inverse transform)
- PSD contains no phase information, so second order stats miss important information ... tbc.

# Retinal Ganglion Cell Receptive Fields

Continuous-space version of the above calculation.

Spatial part of the calculation only. [Atick and Redlich, 1990], also Dayan and Abbott §4.2 Find filter  $D(\mathbf{x})$ .

$$r(\mathbf{a}) = \int D(\mathbf{x} - \mathbf{a})s(\mathbf{x})d\mathbf{x}$$

$$Q_{rr}(\mathbf{a}, \mathbf{b}) = \int \int D(\mathbf{x} - \mathbf{a})D(\mathbf{y} - \mathbf{b})\langle s(\mathbf{x})s(\mathbf{y})\rangle d\mathbf{x}d\mathbf{y}$$

For decorrelation we require

$$Q_{rr}(\mathbf{a}, \mathbf{b}) = \sigma_r^2 \delta(\mathbf{a}, \mathbf{b})$$

Do calculations in the Fourier basis

$$\tilde{D}(\boldsymbol{\kappa}) = \int D(\mathbf{x}) \exp(i\boldsymbol{\kappa} \cdot \mathbf{x})d\mathbf{x}$$

$$D(\mathbf{x}) = \frac{1}{4\pi^2} \int \tilde{D}(\boldsymbol{\kappa}) \exp(-i\boldsymbol{\kappa} \cdot \mathbf{x})d\boldsymbol{\kappa}$$

to obtain

$$|\tilde{D}(\boldsymbol{\kappa})|^2 \tilde{Q}_{ss} = \sigma_r^2 \quad \Rightarrow \quad |\tilde{D}(\boldsymbol{\kappa})| = \frac{\sigma_r}{\sqrt{\tilde{Q}_{ss}}}$$

- Whitening filter
- Notice that only  $|\tilde{D}(\boldsymbol{\kappa})|$  is specified. Decorrelation and variance equalization do not fully specify kernel

- For natural scenes  $\tilde{Q}_{ss}(\boldsymbol{\kappa}) \propto (\kappa_0^2 + |\boldsymbol{\kappa}|^2)^{-1}$  (Field, 1987)
- Filtering in the eye adds extra factor so that

$$\tilde{Q}_{ss}(\boldsymbol{\kappa}) = \frac{\exp(-\alpha|\boldsymbol{\kappa}|)}{\kappa_0^2 + |\boldsymbol{\kappa}|^2}$$

- Implies that  $|\tilde{D}(\boldsymbol{\kappa})|$  grows exponentially for large  $|\boldsymbol{\kappa}|$ .
- Whitening filter boosts the high frequency components (that have low power in  $\tilde{Q}_{ss}$ )

# Filtering Input Noise

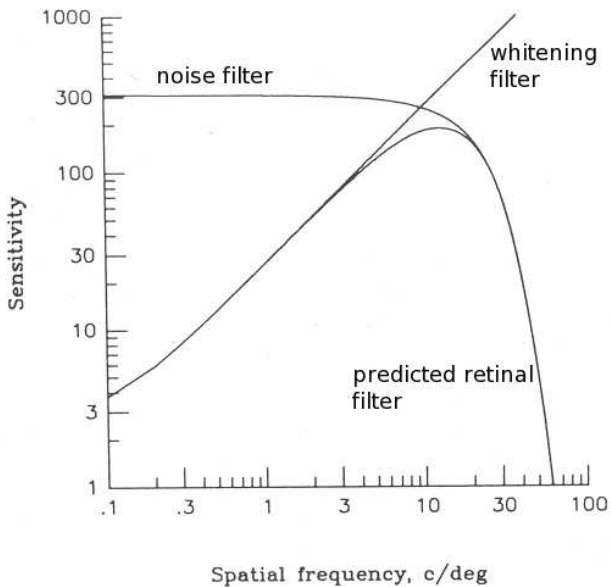
- Total input is  $s(\mathbf{x}) + \eta(\mathbf{x})$ , where  $\eta(\mathbf{x})$  is noise, reflecting image distortion, photoreceptor noise etc
- Optimal least-squares filter is the Wiener filter with

$$\tilde{D}_\eta(\boldsymbol{\kappa}) = \frac{\tilde{Q}_{ss}(\boldsymbol{\kappa})}{\tilde{Q}_{ss}(\boldsymbol{\kappa}) + \tilde{Q}_{\eta\eta}(\boldsymbol{\kappa})}$$

Thus

$$\begin{aligned}\tilde{D}_s(\boldsymbol{\kappa}) &= \tilde{D}(\boldsymbol{\kappa})\tilde{D}_\eta(\boldsymbol{\kappa}) \\ |\tilde{D}_s(\boldsymbol{\kappa})| &= \frac{\sigma_r \sqrt{\tilde{Q}_{ss}(\boldsymbol{\kappa})}}{\tilde{Q}_{ss}(\boldsymbol{\kappa}) + \tilde{Q}_{\eta\eta}(\boldsymbol{\kappa})}\end{aligned}$$





[Atick and Redlich, 1992]

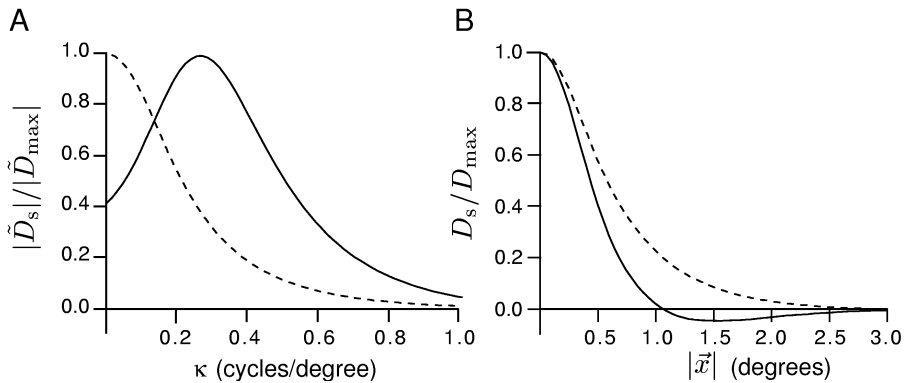


Figure: [Dayan and Abbott 2001]

Solid curve, low noise; dashed curve, high noise  
 Choose local, rotationally symmetric solution

- For low noise the kernel has a bandpass character, and the predicted receptive field has a centre-surround structure
- This eliminates one major source of redundancy arising from strong similarity of neighbouring inputs
- For high noise the structure of the optimal filter is low-pass, and the RF loses its surround
- This averages over neighbouring inputs to extract the signal which is obscured by noise
- Result is not simple PCA as we have enforced spatial invariance on the filter
- In the retina, low light levels  $\equiv$  high noise. The predicted change matches observations [Van Nes and Bouman, 1967]

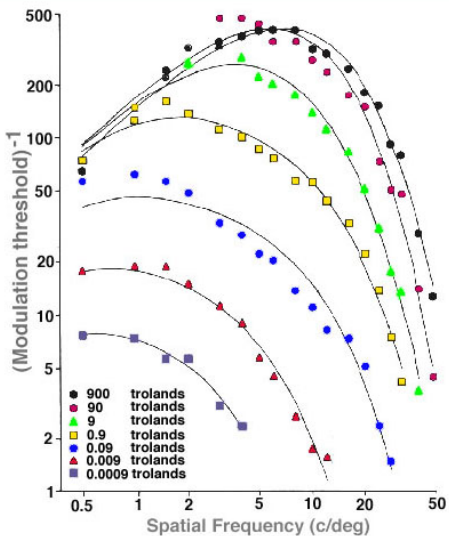
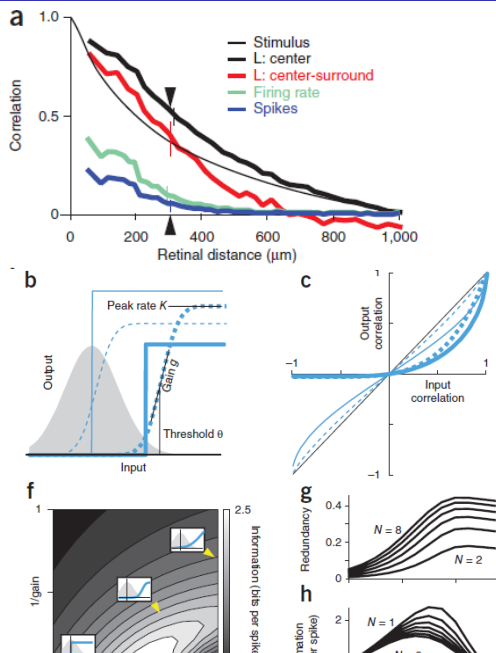


Figure 24. Contrast sensitivity function showing a change in shape from low pass at low luminances and bandpass at high luminances. van Ness' data from Lamming D., *Contrast Sensitivity*. Chapter 5. In: Cronly-Dillon, J., *Vision and Visual Dysfunction*, Vol 5. London: Macmillan Press, 1991.

# Contribution of Spiking to de-correlation









- Spatio-temporal coding (Dong and Atick, 1995; Li, 1996).  
Power spectrum is  $1/f^2$  but non-separable
- Colour opponency: red centre, green surround (and vice versa)  
[Atick et al., 1993]

# Caveats for the Information Maximization Approach

- Information maximization sets limited goals and requires strong assumptions
- Analyzes representational properties but ignores computational goals e.g. object recognition, target tracking
- Cortical processing of visual signals requires analysis beyond information transfer. V1 can have no more information about the visual signal than the LGN, but it has many more neurons
- However, information transfer analysis does help understand mutual selectivities: RFs with preference for high spatial frequencies are low-pass temporal filters, and RFs with selectivity for low spatial frequency act as bandpass temporal filters

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