

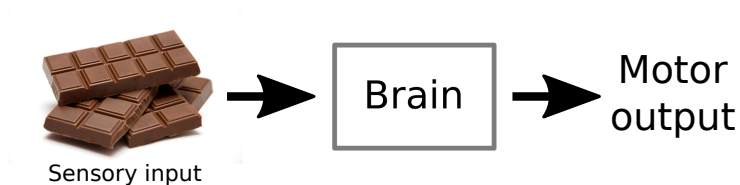
# Neural Encoding

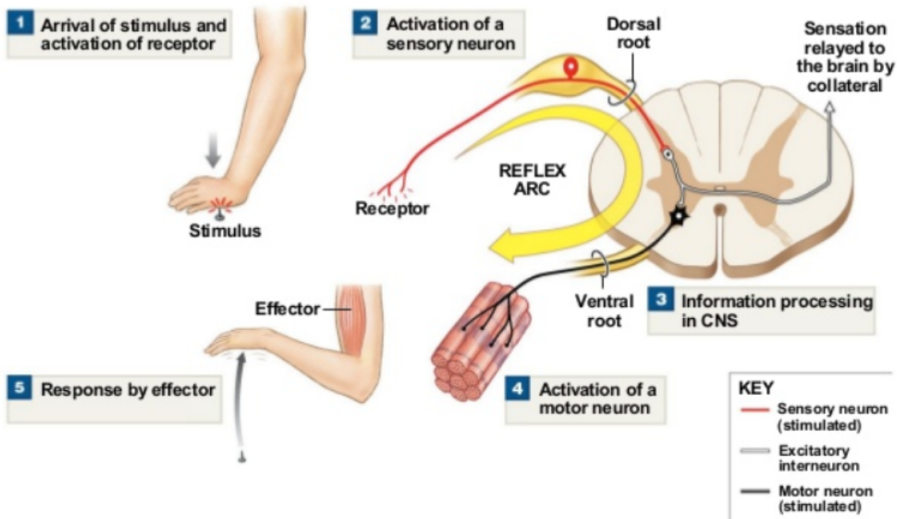
Matthias Hennig  
based on material by Mark van Rossum

School of Informatics, University of Edinburgh

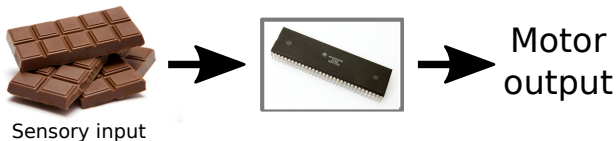
January 2019

# From stimulus to behaviour





# The brain as a computer

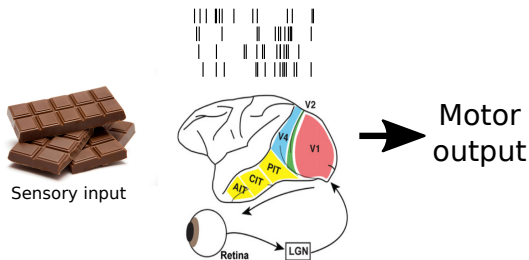


- Information processing to extract features and generate outputs



- Statistical inference
- Physical implementation irrelevant, possible to replicate *in silico*?

# The neural code



- Encoding: Prediction of neural response to a given stimulus:  
 $P(R|S)$
- Decoding:
  - Given response, what was the stimulus:  $P(S|R)$
  - Prosthetics: given firing pattern, what will be the motor output:  
 $P(M|R)$

Understanding the *neural code* is like building a dictionary.

- Translate from outside world (sensory stimulus or motor action) to internal neural representation
- Translate from neural representation to outside world
- Like in real dictionaries, there are both one-to-many and many-to-one entries in the dictionary

# Encoding: Stimulus-response relation

Predict response  $R$  to stimulus  $S$ . Black box approach.

This is a supervised learning problem, but:

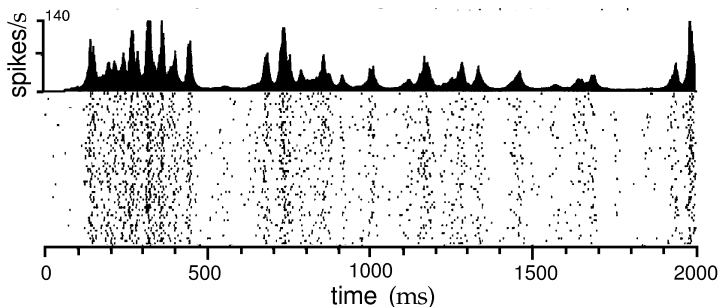
- Stimulus  $S$  can be synaptic input or sensory stimulus.
- Responses are noisy and unreliable: Use probabilities.
- Typically many input (and sometimes output) dimensions
- Responses are non-linear<sup>1</sup>
  - Assume non-linearity is weak. Make series expansion?
  - Or, impose a parametric non-linear model with few parameters
- Need to assume causality and stationarity (system remains the same). This excludes adaptation!

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<sup>1</sup>Linear means:  $r(\alpha s_1 + \beta s_2) = \alpha r(s_1) + \beta r(s_2)$  for all  $\alpha, \beta$ .

# Response: Spikes and rates

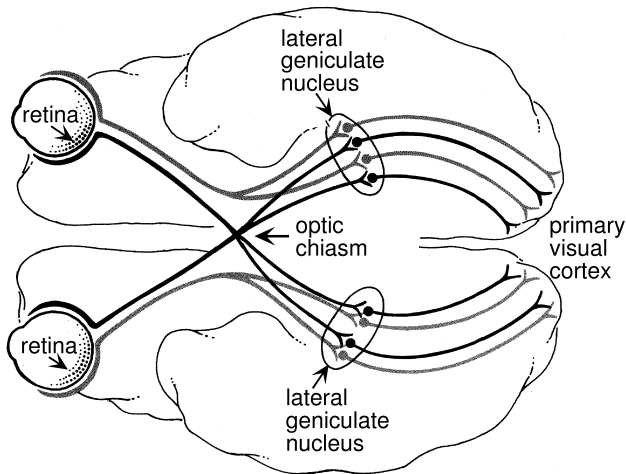
Response consists of spikes. Spikes are (largely) stochastic. Compute rates by trial-to-trial average and hope that system is stationary and noise is really noise.



Often, we try to predict  $R$ , rather than predict the spikes.

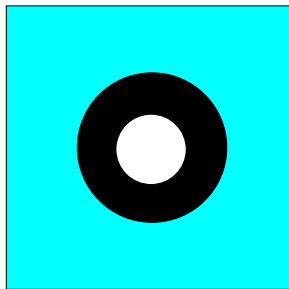


# Paradigm: Early Visual Pathways

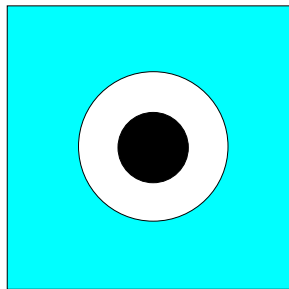


[Figure: Dayan and Abbott, 2001, after Nicholls et al, 1992]

# Retinal/LGN cell response types



On-centre off-surround

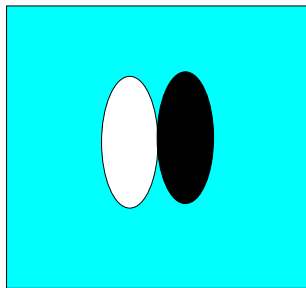


Off-centre on-surround

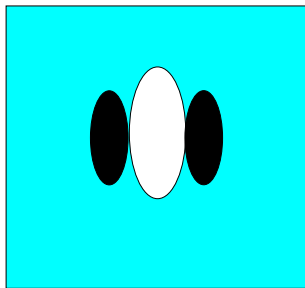
# Mach bands



# V1 cell response types (Hubel & Wiesel)



Odd

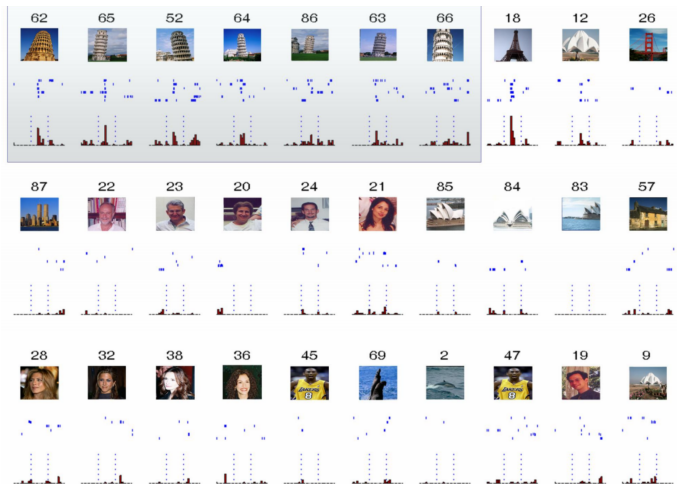


Even

- Simple cells, modelled by Gabor functions
- Also complex cells, and spatio-temporal receptive fields
- Higher areas
- Other pathways (e.g. auditory)

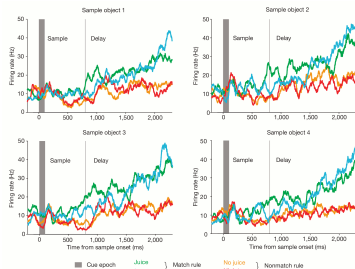
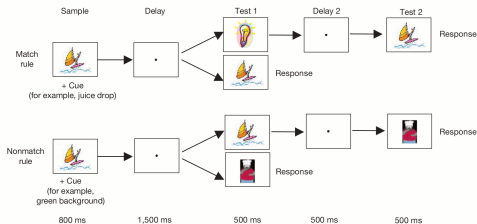
# Not all cells are so simple...

Intermediate sensory areas (eg. IT) have face selective neurons. In the limbic system, neurons appear even more specialised [Quiroga et al., 2005].

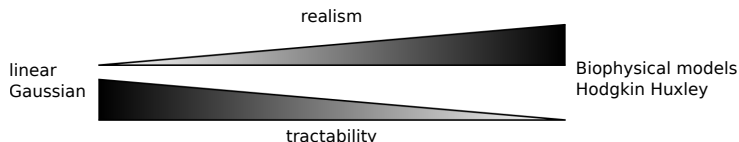


# Not all cells are so simple...

In higher areas the receptive field (RF) is not purely sensory. Example: pre-frontal cells that are task dependent [Wallis et al., 2001]



# Model complexity

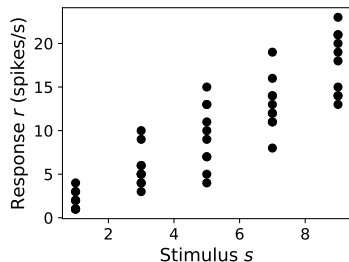


To study neural encoding, we need a model. There is an inevitable trade-off between realism and complexity.

Simple models: normative theories

Detailed models: how implemented in the brain

# From stimulus to response

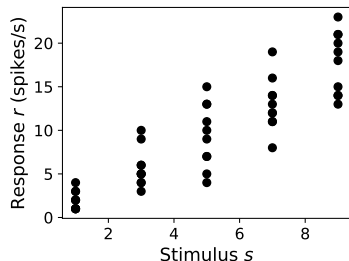


What is the correct  $P(R|S, \theta)$ , where  $\theta$  is a model parameter?

Strategy: Maximise the likelihood  $P(R|S, \theta)$



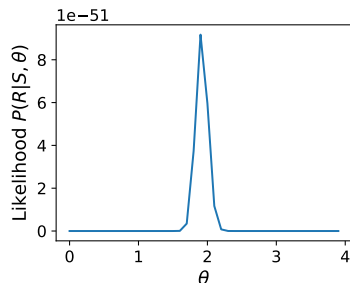
# General linear model (GLM)



We assume a Poisson model. For  $N$  trials, we write the likelihood

$$\begin{aligned} P(R|S, \theta) &= \prod_{i=1}^N P(r_i | s_i, \theta) \\ &= \prod_{i=1}^N \frac{1}{r_i!} (\theta s_i)^{r_i} e^{-\theta s_i} \end{aligned}$$

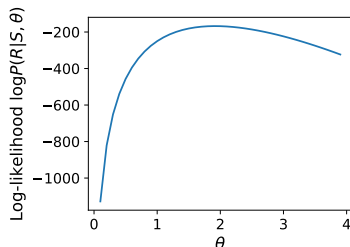
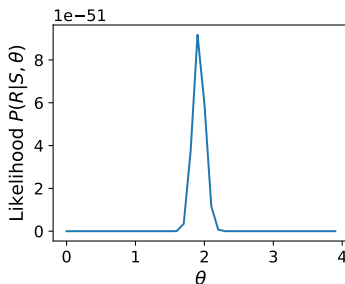
# Model likelihood



$$\begin{aligned} P(R|S, \theta) &= \prod_{i=1}^N P(r_i | s_i, \theta) \\ &= \prod_{i=1}^N \frac{1}{r_i!} (\theta s_i)^{r_i} e^{-\theta s_i} \end{aligned}$$

has a maximum close to 2.

# log-likelihood

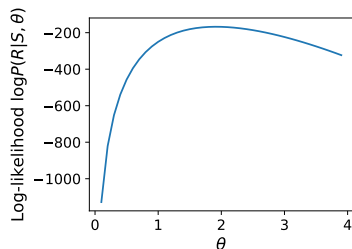


In practice, we use the logarithm

$$\begin{aligned}\log P(R|S, \theta) &= \log \prod_{i=1}^N P(r_i|s_i, \theta) \\ &= \sum_i^N r_i \log \theta - \theta s_i + C\end{aligned}$$

Terms in  $C$  does not depend on  $\theta$ , so can be ignored.

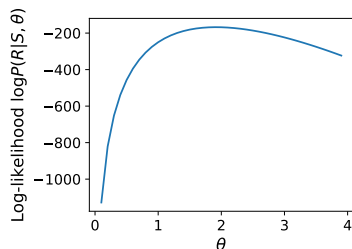
# log-likelihood



To find the maximum, differentiate:

$$\frac{\partial \log P(R|S, \theta)}{\partial \theta}$$

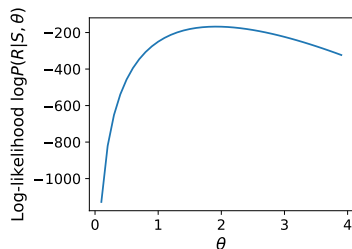
# log-likelihood



Find the maximum:

$$\begin{aligned}\log P(R|S, \theta) &= \sum_i^N r_i \log \theta - \theta s_i + C \\ \frac{\partial \log P(R|S, \theta)}{\partial \theta} &= \sum_i \frac{r_i}{\theta} - \sum_i s_i\end{aligned}$$

# log-likelihood



Find the maximum:

$$\frac{\partial \log P(R|S, \theta)}{\partial \theta} = \sum_i \frac{r_i}{\theta} - \sum_i s_i$$
$$\hat{\theta} = \frac{\sum r_i}{\sum s_i}$$

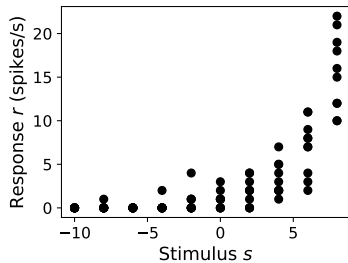
In this example I obtain  $\hat{\theta} = 1.92$ , close to the true value  $\theta = 2$ .

- The predicted rate can be  $<0$ .
- In biology, unlike physics, there is no obvious small parameter that justifies neglecting higher orders. Rectification requires infinite orders, for instance. Check the accuracy of the approximation post hoc.

## Averaging and ergodicity

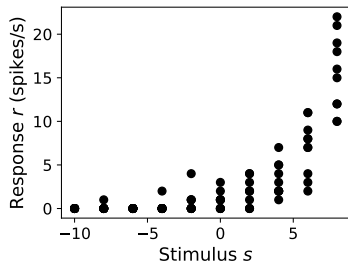
- $\langle r \rangle$  formally means an average over many realizations over the random variables of the system (both stimuli and internal state). This definition is good to remember when conceptual problems occur.
- An ergodic system visits all realizations if one waits long enough. That means one can measure from a system long enough, true averages can be obtained.
- This however requires stationarity, internal states are not allowed to change.

# A more realistic response



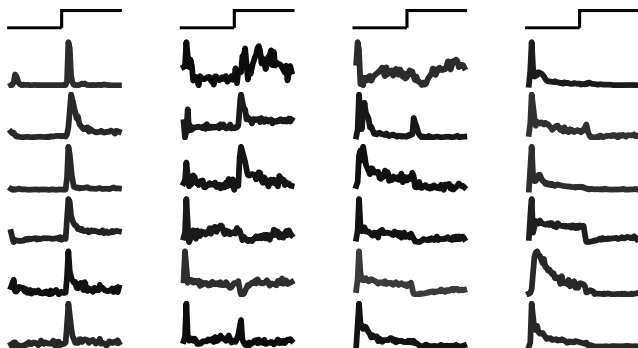


# A more realistic response



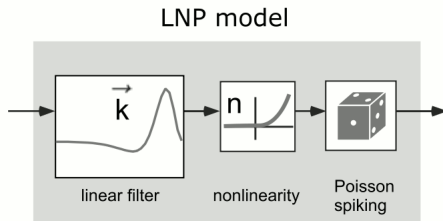
This requires a non-linear transformation  $r(s) \sim \text{Poisson}(f(\theta s))$ .

# Neural responses depend on the stimulus history



Introducing a linear temporal kernel  $k(t)$  with  
 $r(t) = \text{Poisson}(f(\int dt' s(t')k(t - t')))$ .

# Poisson Generalised Linear Model (also GLM!)

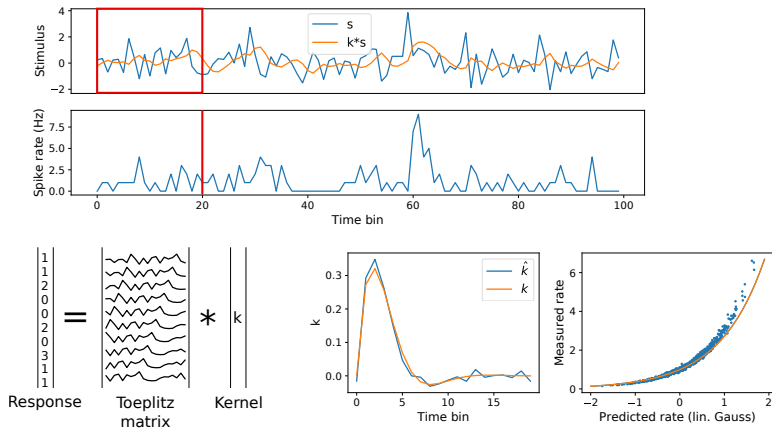


[Pillow et al., 2005]

$$r(t) = \text{Poisson}(f(\int dt' s(t') k(t - t')) )$$

- Linear: spatial and temporal filter kernel  $\mathbf{k}$
- Non-linear function giving output spike probability: rectification, saturation
- Poisson spikes  $p_{\text{spike}}(t) = \lambda(t)$  (noisy)

# Fitting a linear model



$$r(t) = \text{Gaussian}(\int dt' s(t') k(t - t'))$$

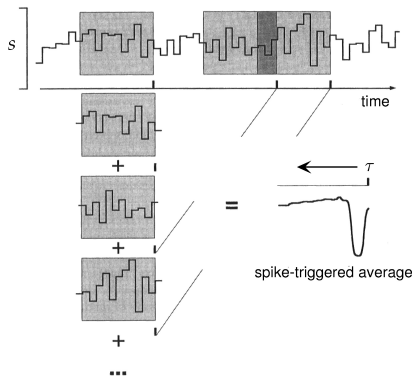
This has closed form MLE:  $\hat{k} = (S^T S)^{-1} S^T R$

Data comes from model with exponential nonlinearity. The model recovers the kernel well, but cannot predict the rates.

# Spike triggered average (STA)

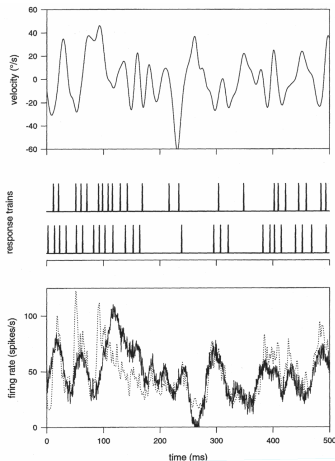
Spike times  $t_i$ ,  $r(t) = \sum \delta(t - t_i)$

$$g_1(\tau) = \frac{1}{\sigma^2} \langle r(t) s(t - \tau) \rangle = \frac{1}{\sigma^2} \sum t_i s(t_i - \tau)$$

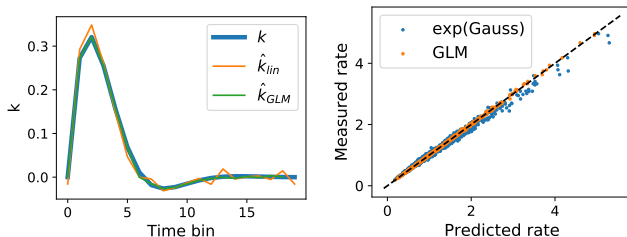


# Linear models for spiking neurons

Application on H1 neuron [Rieke et al., 1996]. Prediction (solid), and actual firing rate (dashed). Prediction captures the slow modulations, but not faster structure. This is often the case.



# Fitting a non-linear model



Poisson GLM log-likelihood has no closed form MLE:

$$\log P(R|S, \theta) = \sum_i r_i \log f(k * s_i) - \sum_i f(k * s_i)$$

Use numerical minimisation of the neg. log-likelihood (scipy.optimize.fmin or fminsearch in Matlab) This recovers the kernel and rates correctly.

# Fitting non-linear models

Poisson GLM log-likelihood:

$$\log P(R|S, \theta) = \sum_i r_i \log f(k * s_i) - \sum_i f(k * s_i)$$

Bernoulli GLM log-likelihood:

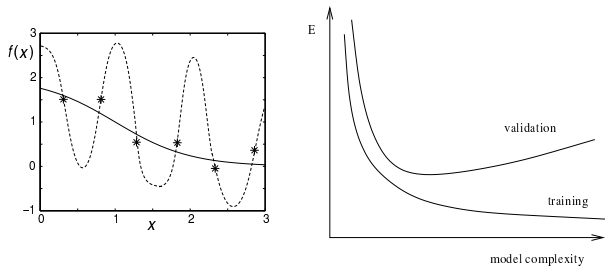
$$\log P(R|S, \theta) = \sum_i r_i \log f(k * s_i) + \sum_i (1 - r_i) \log(1 - f(k * s_i))$$

For  $f(x) = 1/(1 + \exp(-x))$ , this is logistic regression.

When  $f$  is convex ( $\log(f)$  is concave) in parameters, e.g.  $f(x) = [x]_+$ , or  $f(x) = \exp(x)$ , then  $\log \mathcal{L}$  is concave, hence a global maximum exists.

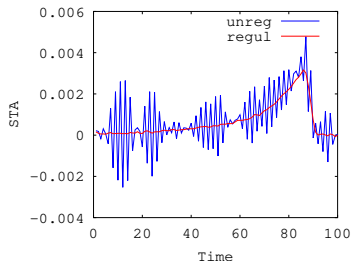


# Regularization



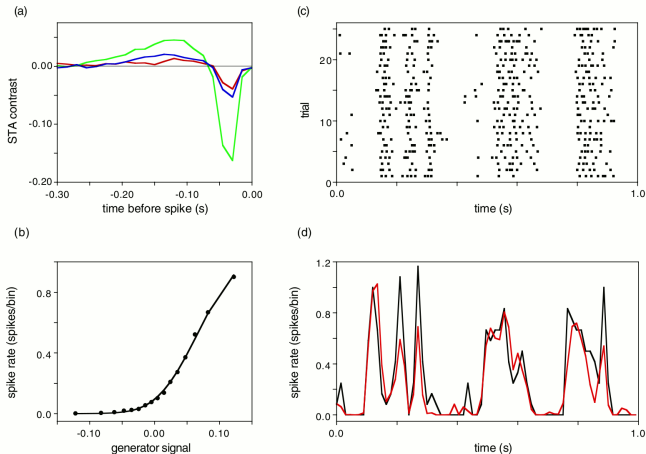
**Figure:** Over-fitting: Left: The stars are the data points. Although the dashed line might fit the data better, it is over-fitted. It is likely to perform worse on new data. Instead the solid line appears a more reasonable model. Right: When you over-fit, the error on the training data decreases, but the error on new data increases. Ideally *both* errors are minimal.

# Regularization



- Fits with many parameters/short data typically require regularization to prevent over-fitting
- Regularization: punish fluctuations (smooth prior, ridge regression)
- $\hat{k} = (S^T S + \lambda I)^{-1} S^T \mathbf{r}$
- Regulariser  $\lambda$  has to be set by hand

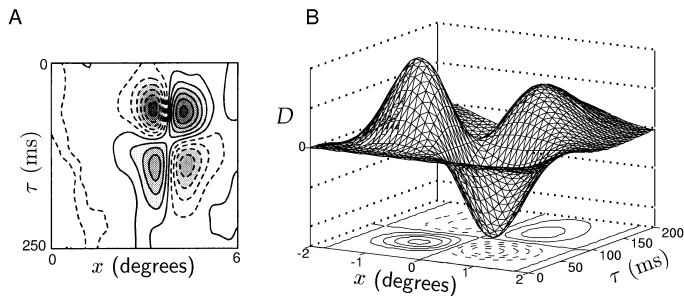
# Poisson GLM results



[Chichilnisky, 2001]

Colors are the kernels for the different RGB channels

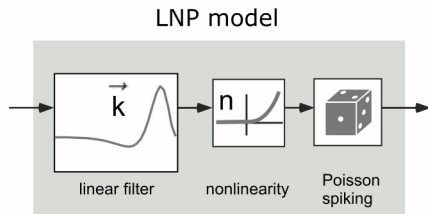
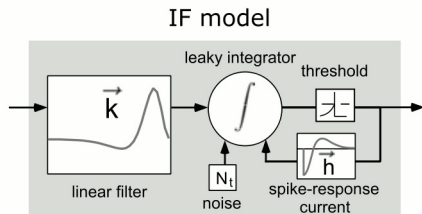
# Spatio-temporal kernels



[Dayan and Abbott, 2002]

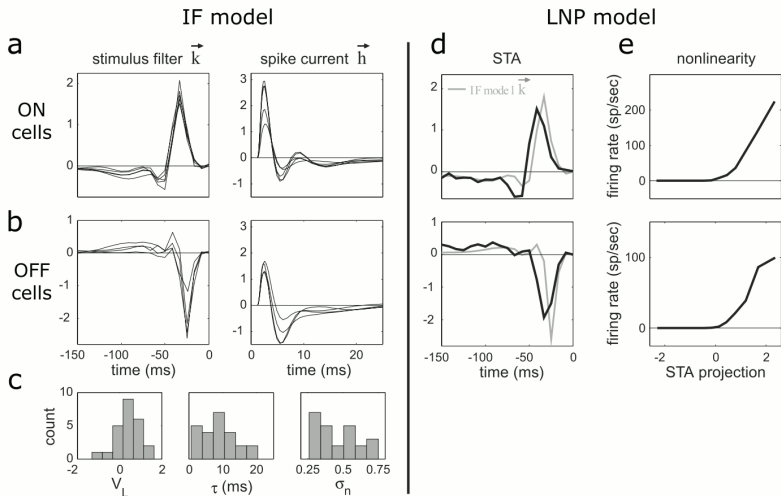
- Kernel can also be in spatio-temporal domain.
- This V1 kernel does not respond to static stimulus, but will respond to a moving grating ([Dayan and Abbott, 2002]§2.4 for more motion detectors)

# Integrate and fire model

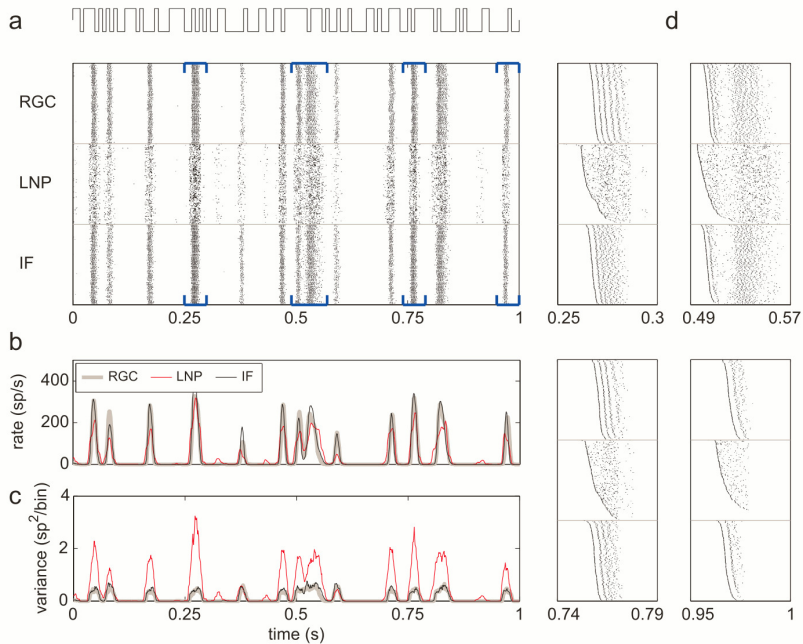


[Pillow et al., 2005]

- Parameters are the  $\mathbf{k}$  and  $\mathbf{h}$  kernels
- $\mathbf{h}$  can include reset and refractoriness
- For standard I&F:  $h(t) = \frac{1}{R}(V_T - V_{reset})\delta(t)$

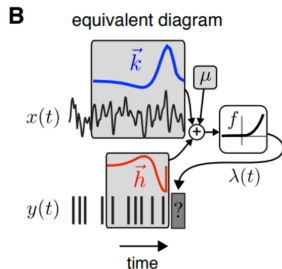
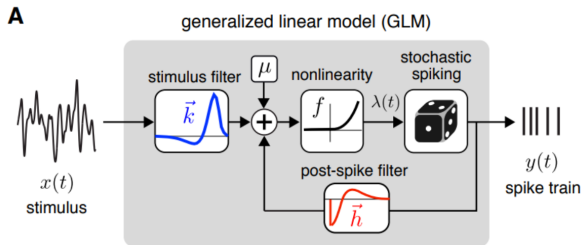


**Figure 2.** Parameters obtained from fits to RGC data for the IF model (**a–c**) and the LNP model (**d, e**). **a**, Filters  $\vec{k}$  and spike-response currents  $\vec{h}$  obtained for five ON cells in one retina. **b**, Corresponding filters for four OFF cells. **c**, Histograms of model scalar parameters and for all 24 cells in three retinas. **d**, Comparison of linear filters for the IF model (gray) and LNP model (black) for one ON cell (top) and one OFF cell (bottom). **e**, Measured LNP point nonlinearities for converting filter output to instantaneous spike rate.



**Figure 3.** Responses of an ON cell to two repeated stimuli. **a**, Recorded responses to repeated stimuli (top), simulated LNP

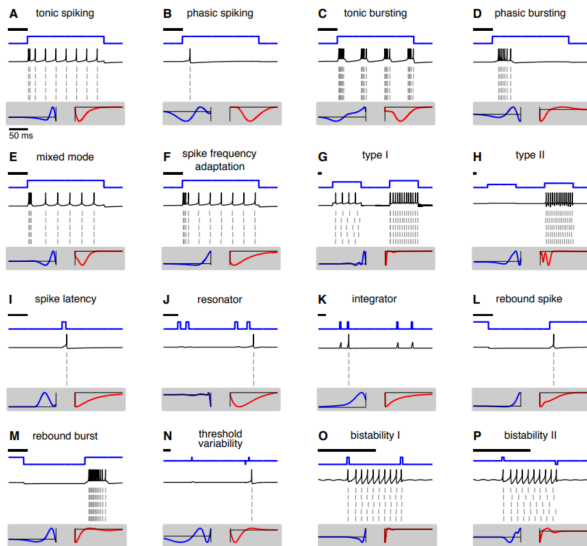
# Poisson GLM with spike feedback



[Weber and Pillow, 2017]

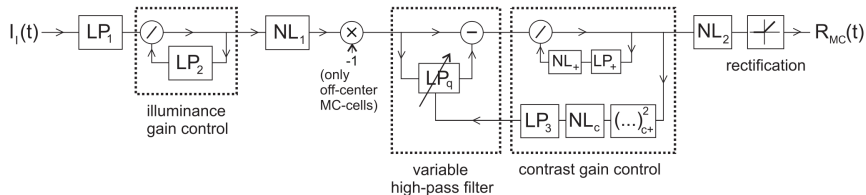


# Spike feedback allows modelling neuron types



# Even more complicated models

A retina + ganglion cell model with multiple adaptation stages  
[van Hateren et al., 2002]

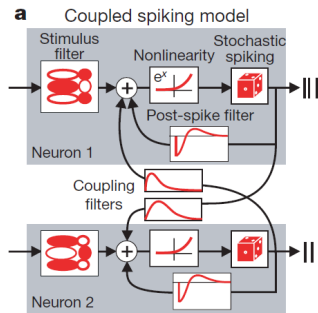


But how to fit the parameters?

# Network models

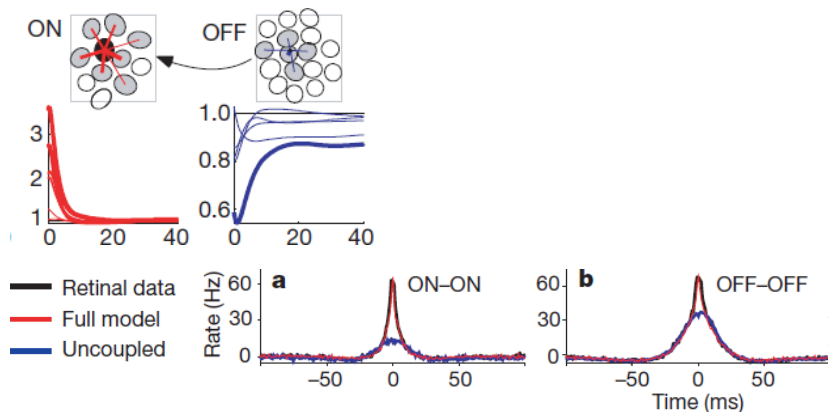
## Generalization to networks.

- Unlikely to have data from all neurons
- Predict of cross-neuron spike patterns and correlations
- Correlations are important for decoding (coming lectures)
- Estimate 'functional coupling',  $O(N \times N)$  parameters
- Uses small set of basis functions for kernels



[Pillow et al., 2008]

# Network models



Note uncoupled case still correlations due to RF overlap, but less sharp. [Pillow et al., 2008]  
Unclear however if the IF model would perform better here than the Poisson GLM.

## Predicting neural responses

In order of decreasing generality

- Linear models: simple, exact inference, but miss essential aspects of neural physiology
- Note higher orders may be captured by Wiener kernels, see Dayan & Abbott, chapter 2. Require more data to fit.
- Poisson GLM model: fewer parameters, spiking output, but lacks precise spike timing
- More neurally inspired models (I&F, GLM with spike feedback): good spike timing, but hard to fit, require careful regularization
- Biophysical models: in principle very precise, but in practice unwieldy

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