

# Learning from Data

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Semester 1

<http://www.anc.ed.ac.uk/~amos/lfd/>

- ▶ Welcome
- ▶ Administration
  - ▶ Online notes
  - ▶ Books: See website
  - ▶ Assignments
  - ▶ Tutorials
  - ▶ Exams

Acknowledgement: I would like to thank David Barber and Chris Williams for permission to use course material from previous years.

- ▶ 18 lectures 5.10 to 6.00pm Mon and Thurs
- ▶ 7 tutorials (compulsory). Start Thurs week 3.
- ▶ 2 assignments (20%) (week 4 and week 8)
- ▶ 1 exam (80%)
- ▶ Course notes.

# Relationships between courses

- LfD** Learning from Data. Basic introductory course on supervised and unsupervised learning
- RL** Reinforcement Learning.
- MLSC** Machine Learning and Sensorimotor Control.
- PMR** Probabilistic modelling and reasoning. Focus on probabilistic modelling. Learning and inference for probabilistic models, e.g. Probabilistic expert systems, latent variable models, Hidden Markov models, Kalman filters, Boltzmann machines.
- DME** Data mining and Exploration. Using methods from PMR to deal with practical issues in learning from large datasets.

- ▶ Learning from Data will involve a significant number of mathematical ideas and a significant amount of mathematical manipulation.
- ▶ For those wanting to pursue research in any of the areas covered, you better understand all (or almost all) the maths.
- ▶ Others should understand the *ideas* behind the maths. It is obviously preferable to understand the detail too, but understanding in a procedural way (i.e. how to program an algorithm) will usually be sufficient.

# Course Outline (not necessarily in order)

- ▶ Introduction. Thinking about data.
- ▶ Preliminaries: supplementary maths, MATLAB.
- ▶ Understanding data, and models of data: generative versus discriminative, supervised or unsupervised.
- ▶ Gaussian density estimation, dimensionality reduction.
- ▶ Visualisation.
- ▶ Naive Bayes.
- ▶ Regression and classification, linear and logistic regression, generalised linear models.
- ▶ Mixture models, class conditional classification, visualisation 2.
- ▶ Generalisation, perceptron, layered neural networks, radial basis functions, nearest neighbour classifiers.

# Why Learn from Data?

- ▶ Growing flood of online data.
- ▶ People already learn from data. Automated methods increase the scope.
- ▶ Recent progress in algorithms and theory.
- ▶ Computational power is available.
- ▶ Budding industry.
- ▶ Because we can.

# Examples

- ▶ Science (Astronomy, neuroscience, medical imaging, bio-informatics).
- ▶ Retail (Intelligent stock control, demographic store placement)
- ▶ Manufacturing (Intelligent control, automated monitoring, detection methods)
- ▶ Security (Intelligent smoke alarms, fraud detection).
- ▶ Marketing
- ▶ Management (Scheduling, time tabling, competitor analysis warning systems).
- ▶ Finance (risk analysis, micro-elasticity analysis).
- ▶ Over to you...



# Thinking about Data

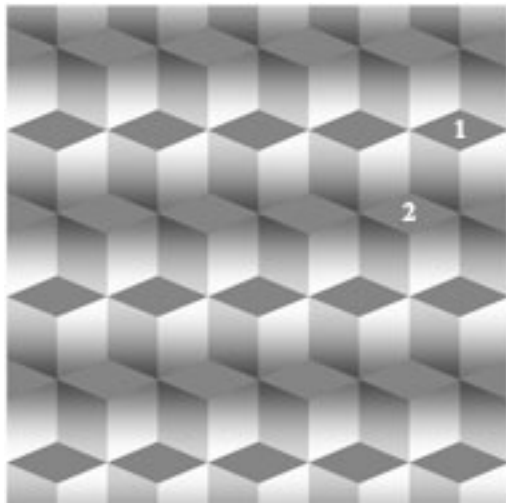
- ▶ This course is not computer science as you know it.
- ▶ Computer science and algorithms:
  - ▶ Computer science as algorithm generation.
  - ▶ If the algorithm works it is good. If it doesn't it is bad.
- ▶ Machine Learning: the algorithm and the model.
  - ▶ Model encodes understanding about the data.
  - ▶ Algorithm comes from the model (and a bit of maths).
  - ▶ Algorithms give different approximations.

# Thinking about Data

- ▶ Learning from data is not magic.
- ▶ Prior beliefs/assumptions + data  $\rightarrow$  posterior beliefs.
- ▶ The model encodes beliefs about the generative process of the data.
- ▶ or... The model encodes beliefs about the features/characteristics in the data.
- ▶ Can do nothing without some prior input - no connection between data and question.

- ▶ Logvinenko illusion
- ▶ Meteor - internet ray tracing entry.

# Logvinenko Illusion



# Example

- ▶ 3 Boolean variables. Data set:

1	0	1
1	1	1
1	1	0
0	1	0
0	0	$x$

- ▶ What is  $x$ ?
- ▶ We cannot say. We have no information at all about how any of these data items is connected.
- ▶ “No free lunch”

# No Free Lunch

- ▶ Try to predict  $C \in \{0, 1\}$  from  $A, B \in \{0, 1\}$ .
- ▶ No noise - given  $A, B$  then  $C$  is always the same.
- ▶ Possible hypotheses.  $C = 1$  if and only if values for  $A, B$  are in a particular set. One example hypothesis is:
- ▶  $\{(1, 1), (0, 1), (1, 0)\}$  (i.e.  $C = A \text{ OR } B$ ). Here  $(0, 1)$  means  $A = 0, B = 1$ .
- ▶ If no bias, then there are  ${}^4C_0 + {}^4C_1 + {}^4C_2 + {}^4C_3 + {}^4C_4 = 16$  equally possible hypotheses - the hypothesis space.
- ▶ Each data point reduces the size of the hypothesis space, but when we attempted to predict  $C$  given an unseen set of values of  $A, B$  the number of hypotheses predicting  $C = 1$  is the same as the number predicting  $C = 0$ .

## No Free Lunch contd.

- ▶ Eg suppose we have data  $(a = 1, b = 1, c = 0)$ ,  $(a = 0, b = 1, c = 1)$ , then the remaining  $C = 1$  hypothesis space for  $(AB)$  is
- ▶  $\{(0, 1)\}$ ,  $\{(0, 1), (1, 0)\}$ ,  $\{(0, 1), (0, 0)\}$ ,  $\{(0, 1), (1, 0), (0, 0)\}$ .
- ▶ Suppose we now query  $(a = 1, b = 0)$ . Two of the possible hypotheses predict  $C = 1$ , and two predict  $C = 0$ .
- ▶ Suppose we now see data  $(a = 0, b = 0, c = 0)$ . Hypothesis space is  $\{(0, 1)\}$ ,  $\{(0, 1), (1, 0)\}$ .
- ▶ One of the remaining hypotheses predict  $C = 1$ , and the other predicts  $C = 0$ .
- ▶ No matter what data you receive the number of hypotheses predicting one values for unseen data will equal the number predicting the other value.

# Prior assumption

- ▶ Prior assumption: say something about the ways  $C$  is allowed to relate to  $A, B$ .
- ▶ e.g.  $(C = A \text{ OR } B)$  OR  $(C = A \text{ AND } B)$  OR  $(C = A \text{ XOR } B)$ .
- ▶  $(a = 1, b = 0, c = 1), (a = 0, b = 1, c = 1)$ :
- ▶ So either OR or XOR. Can predict  $(a = 0, b = 0, c = ?)$ .



# Suspect Terms

- ▶ Model Free.
- ▶ Bias Free. Unbiased.
- ▶ No prior information.
- ▶ Generally applicable.

- ▶ Probability theory is key: probabilistic understanding of uncertainty.
- ▶ Bayesian methods: machine learning is really just statistics?
- ▶ Bayesian methods are non-trivial:
  - ▶ Hard to really understand the full implications of a probability distribution.
  - ▶ Hard to accurately represent your prior beliefs, and represent them in a way that is amenable to computation.

# Summary

- ▶ Fairly mathematical course. Try to keep on top of it.
- ▶ No free lunch.
- ▶ Plethora of practical needs.
- ▶ Models not algorithms.
- ▶ Probability theory is key.