

Informatics 2D · Agents and Reasoning · 2019/2020

Lecture 10 · First-Order Logic

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Based on slides by: Jacques Fleuriot, Michael Rovatsos, Michael Herrmann, Vaishak Belle

Outline

- Why FOL?
- Syntax and semantics of FOL
- Using FOL
- Wumpus world in FOL

Propositional logic as a language

Compared to languages in Computer Science

- serves as a basis for declarative languages
- allows partial/disjunctive/negated information
 - unlike most data structures and databases
- is compositional
 - e.g. the meaning of $B_{1,1} \wedge P_{1,2}$ is derived from that of $B_{1,1}$ and of $P_{1,2}$
 - unlike some instances of concurrent programming

Compared to natural languages

- meaning is context-independent
 - unlike natural languages, where meaning depends on context
- propositional logic has very limited expressive power
 - e.g. we can say *pits cause breezes in adjacent squares* only by writing one sentence for **each** square

First-order logic

Propositional logic deals with atomic facts (i.e. atomic, non-structured propositional symbols; usually finitely many).

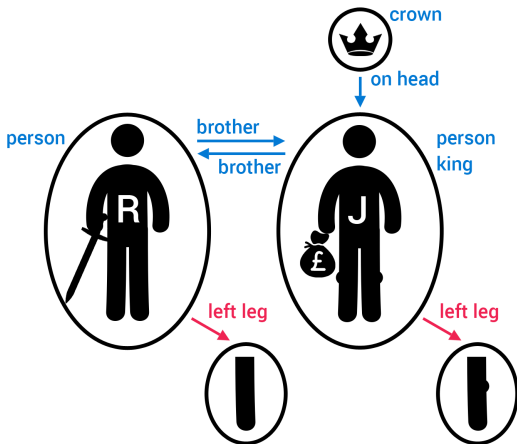
FOL brings structure to facts, which can be built from:

Objects: people, houses, numbers, colours, football games

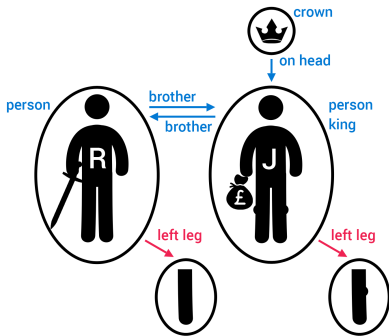
Functions: father of, best friend, one more than, plus

Relations: red, round, prime, brother of, bigger than, part of

Example · Of brothers and kings



Example · Of brothers and kings



Brother(KingJohn, RichardTheLionheart)

Length(LeftLegOf(Richard)) > **Length**(LeftLegOf(John))

Syntax · Signatures

A first-order **signature** is a pair (F, P)

F – indexed family $(F_n)_{n \in \mathbb{N}}$ of sets of **function** symbols
(operations)

P – indexed family $(P_n)_{n \in \mathbb{N}}$ of sets of **relation** symbols
(predicates)

For $\sigma \in F_n$ and $\pi \in P_n$, n is called **arity**.

Constant symbols are function symbols with arity zero.

Example

functions	$F_0 = \{\text{Richard, John}\}, F_1 = \{\text{LeftLegOf}\}$
predicates	$P_1 = \{\text{Crown, King, Person}\}$
	$P_2 = \{\text{Brother, OnHead}\}$

Syntax · Sentences

Terms Least set T_F such that $\sigma(t_1, \dots, t_n) \in T_F$
for every $\sigma \in F_n$ and $t_1, \dots, t_n \in T_F$.

In particular, T_F contains all constants.

Variables Every set of (F, P) -variables X determines
an extended signature $(F \cup X, P)$ with the
variables in X added to F_0 as **new constants**.

Sentences over a signature (F, P) are defined by the grammar

$\varphi ::= \pi(t_1, \dots, t_n) \mid t = t'$ atoms
| $\neg\varphi \mid \varphi \wedge \varphi' \mid \varphi \vee \varphi' \mid \varphi \rightarrow \varphi' \mid \varphi \leftrightarrow \varphi'$ boolean connectives
| $\forall X.\varphi \mid \exists X.\varphi$ quantifiers

where $\pi \in P_n$ is a predicate symbol, t, t', t_1, \dots, t_n are terms,
and X is a set of variables.

Precedence: $\forall X, \exists X, \neg, \wedge, \vee, \rightarrow, \leftrightarrow$

Syntax · Sentences

Sentences over a signature (F, P) are defined by the grammar

$$\begin{aligned} \varphi ::= & \pi(t_1, \dots, t_n) \mid t = t' && \text{atoms} \\ & \mid \neg\varphi \mid \varphi \wedge \varphi' \mid \varphi \vee \varphi' \mid \varphi \rightarrow \varphi' \mid \varphi \leftrightarrow \varphi' && \text{boolean connectives} \\ & \mid \forall X.\varphi \mid \exists X.\varphi && \text{quantifiers} \end{aligned}$$

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Example

Brother(John, Richard)

Brother(John, Richard) \wedge Brother(Richard, John)

\neg Brother(LeftLegOf(Richard), John)

\neg King(Richard) \rightarrow King(John)

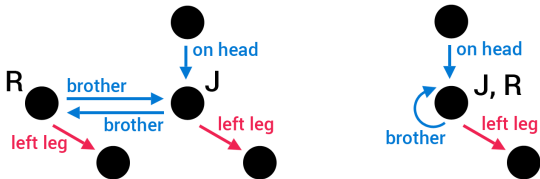
$\forall x.$ King(x) \rightarrow Person(x)

Semantics · Models

Given a signature (F, P) , a **model** M consists of

- a non-empty set $|M|$, called **the carrier set (domain)** of M , whose elements are called **objects**
- a function $M_\sigma: |M|^n \rightarrow |M|$ for each operation symbol $\sigma \in F_n$
- a subset $M_\pi \subseteq |M|^n$ for each relation symbol $\pi \in P_n$

Examples



Satisfaction relation

The **satisfaction relation** links the syntax and the semantics.

- We write $M \models \varphi$ and read “ M satisfies φ ”, for M a model and φ a sentence, both for the same signature (F, P) .
- To make (F, P) explicit, we sometimes write $M \models_{(F, P)} \varphi$.
- The satisfaction relation is defined according to the structure of sentences (in the following slides), based on the evaluation of terms in models.

Evaluation of terms

- M_t denotes the interpretation of a term t in a model M .
- $M_{\sigma(t_1, \dots, t_n)} = M_{\sigma}(M_{t_1}, \dots, M_{t_n})$

$$\text{e.g. } M_{\text{LeftLegOf}(\text{John})} = M_{\text{LeftLegOf}}(M_{\text{John}})$$

$$= M_{\text{LeftLegOf}}(\text{Ⓜ}) = \text{Ⓜ}$$

Satisfaction relation $\cdot M \models \varphi$

Atoms

- $M \models t = t'$ iff $M_t = M_{t'}$
- $M \models \pi(t_1, \dots, t_n)$ iff $(M_{t_1}, \dots, M_{t_n}) \in M_\pi$

Boolean connectives

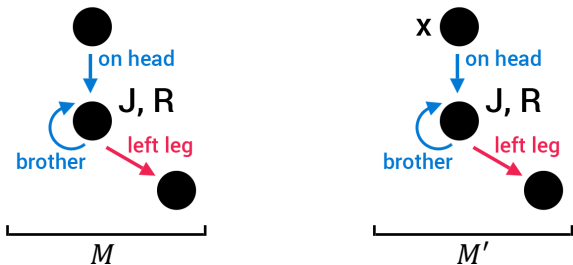
- $M \models \neg\varphi$ iff $M \not\models \varphi$
- $M \models \varphi_1 \wedge \varphi_2$ iff $M \models \varphi_1$ and $M \models \varphi_2$
- $M \models \varphi_1 \vee \varphi_2$ iff $M \models \varphi_1$ or $M \models \varphi_2$
- $M \models \varphi_1 \rightarrow \varphi_2$ iff $M \models \varphi_2$ whenever $M \models \varphi_1$
- $M \models \varphi_1 \leftrightarrow \varphi_2$ iff $M \models \varphi_1 \rightarrow \varphi_2$ and $M \models \varphi_2 \rightarrow \varphi_1$

Satisfaction relation · $M \models \varphi$

Quantifiers

A model M' for $(F \cup X, P)$ is called an **expansion** of a model M for (F, P) if it interprets all symbols in F and in P the same as M . Expansions formalize assignments of elements from M to the variables in X .

Example



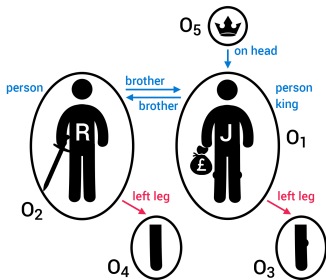
Satisfaction relation · $M \models \varphi$

Quantifiers

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- $M \models_{(F,P)} \forall X.\varphi$ iff $M' \models_{(F \cup X, P)} \varphi$
for all expansions M' along the inclusion $(F, P) \subseteq (F \cup X, P)$
- $M \models_{(F,P)} \exists X.\varphi$ iff there exists an expansion M' along the inclusion $(F, P) \subseteq (F \cup X, P)$ such that $M' \models_{(F \cup X, P)} \varphi$

Satisfaction relation · Example



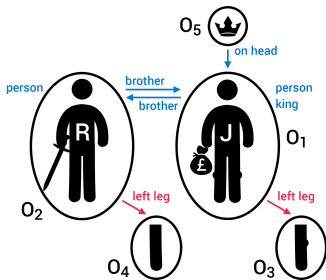
True or False?

$\text{Brother}(\text{John}, \text{Richard}) \wedge \text{Brother}(\text{Richard}, \text{John})$

$\neg \text{Brother}(\text{LeftLegOf}(\text{Richard}), \text{John})$

$\neg \text{King}(\text{Richard}) \rightarrow \text{King}(\text{John})$

Satisfaction relation · Example



True or False?

$\forall x. \text{King}(x) \rightarrow \text{Person}(x)$

$x \mapsto O_1$ (i.e. $M'_x = O_1$) O_1 (John) is a king $\rightarrow O_1$ is a person.

$x \mapsto O_2$ O_2 (Richard) is a king $\rightarrow O_2$ is a person.

$x \mapsto O_3$ O_3 (John's left leg) is a king $\rightarrow O_3$ is a person.

$x \mapsto O_4$ O_4 (Richard's left leg) is a king $\rightarrow O_4$ is a person.

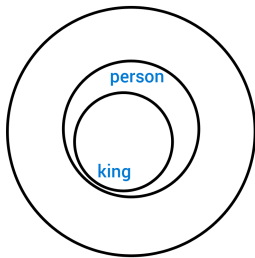
$x \mapsto O_5$ O_5 (crown) is a king $\rightarrow O_5$ is a person.

Expressivity · Quantifiers

$\forall x. \text{King}(x) \rightarrow \text{Person}(x)$

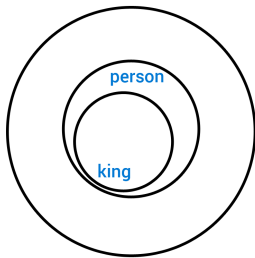
Expressivity · Quantifiers

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Expressivity · Quantifiers

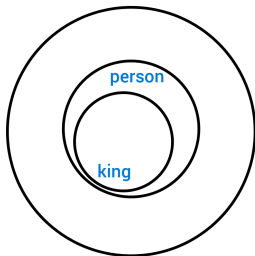
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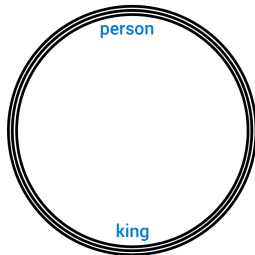
$\forall x. \text{King}(x) \wedge \text{Person}(x)$

Expressivity · Quantifiers

$\forall x. \text{King}(x) \rightarrow \text{Person}(x)$



$\forall x. \text{King}(x) \wedge \text{Person}(x)$

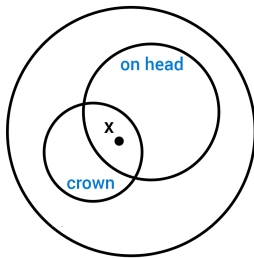


Expressivity · Quantifiers

$\exists x. \text{Crown}(x) \wedge \text{OnHead}(x, \text{John})$

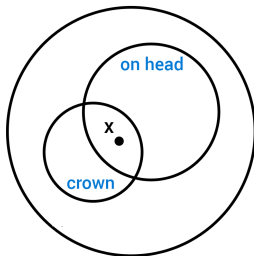
Expressivity · Quantifiers

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Expressivity · Quantifiers

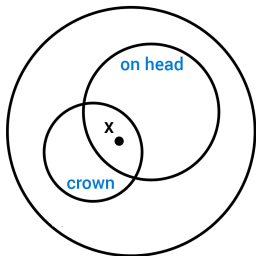
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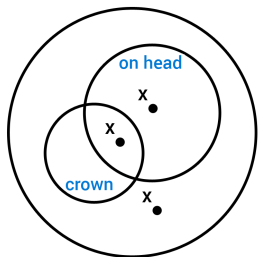
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Expressivity · Quantifiers

$\exists x. \text{Crown}(x) \wedge \text{OnHead}(x, \text{John})$



$\exists x. \text{Crown}(x) \rightarrow \text{OnHead}(x, \text{John})$



Expressivity · Quantifiers

The order of quantifiers

$\exists X.\forall Y.\varphi$ is not the same thing as $\forall Y.\exists X.\varphi$

$\exists x.\forall y.\text{Loves}(x, y)$

There is a person who loves everyone in the world.

$\forall y.\exists x.\text{Loves}(x, y)$

Everyone in the world is loved by someone.

Duality

$\varphi \wedge \varphi' \equiv \neg(\neg\varphi \vee \neg\varphi')$ and $\varphi \vee \varphi' \equiv \neg(\neg\varphi \wedge \neg\varphi')$

$\forall X.\varphi \equiv \neg\exists X.\neg\varphi$

$\forall x.\text{Likes}(x, \text{IceCream}) \equiv \neg\exists x.\neg\text{Likes}(x, \text{IceCream})$

$\exists X.\varphi \equiv \neg\forall X.\neg\varphi$

$\exists x.\text{Likes}(x, \text{Broccoli}) \equiv \neg\forall x.\neg\text{Likes}(x, \text{Broccoli})$

Using FOL · Kinship domain

Axioms: definitions, theorems

One's mother is one's female parent.

$$\forall m, c. m = \text{Mother}(c) \leftrightarrow (\text{Female}(m) \wedge \text{Parent}(m, c))$$

Parent and child are inverse relations.

$$\forall p, c. \text{Parent}(p, c) \leftrightarrow \text{Child}(c, p)$$

A sibling is another child of one's parents.

$$\forall x, y. \text{Sibling}(x, y) \leftrightarrow x \neq y \wedge \exists p. \text{Parent}(p, x) \wedge \text{Parent}(p, y)$$

Brothers are siblings.

$$\forall x, y. \text{Brother}(x, y) \rightarrow \text{Sibling}(x, y)$$

The sibling relation is symmetric.

$$\forall x, y. \text{Sibling}(x, y) \leftrightarrow \text{Sibling}(y, x)$$

Interacting with FOL KBs

TELL/ASK interface

Assertions

TELL(KB, King(John))

TELL(KB, Person(Richard))

TELL(KB, $\forall x.$ King(x) \rightarrow Person(x))

Queries (goals)

ASK(KB, Person(John)) *true*

ASK(KB, $\exists x.$ Person(x)) *true*

ASK(KB, Person(x)) $\{x/\text{John}\}, \{x/\text{Richard}\}$

Idea

ASK(KB, φ) returns all **substitutions** θ such that $\text{KB} \models \theta(\varphi)$.

Example · Wumpus world

Suppose a wumpus-world agent is using an FOL KB and perceives a smell and a breeze (but no glitter) at $t = 5$.

TELL(KB, Percept([Smell, Breeze, None], 5))

Does the KB entail some best action at $t = 5$?

ASK(KB, $\exists a$.BestAction(a , 5))

Answer: *true*, { a /Shoot}

Perception

$\forall t, s, b$.Percept($[s, b, \text{Glitter}]$, t) \rightarrow Glitter(t)

Reflex

$\forall t$.Glitter(t) \rightarrow BestAction(Grab, t)

Example · Wumpus world

The environment

$$\forall x, y, a, b. \text{Adjacent}([x, y]) \leftrightarrow [a, b] \in \{[x+1, y], [x-1, y], [x, y+1], [x, y-1]\}$$

$$\forall s, t. \text{At}(\text{Agent}, s, t) \wedge \text{Breeze}(t) \rightarrow \text{Breezy}(s)$$

Squares are breezy near a pit.

Diagnostic rule: infer cause from effect

$$\forall s. \text{Breezy}(s) \rightarrow \exists r. \text{Adjacent}(r, s) \wedge \text{Pit}(r)$$

Causal rule: infer effect from cause

$$\forall r. \text{Pit}(r) \rightarrow (\forall s. \text{Adjacent}(r, s) \rightarrow \text{Breezy}(s))$$

Summary

First-order logic:

- Objects and relations are semantic primitives.
- Syntax: constants, functions, predicates, quantifiers.
- Increased expressive power – sufficient to define the Wumpus world.