

# Comprehensions

## Informatics 1 – Functional Programming: Tutorial 1

**Due: The tutorial of week 3 (5-6th Oct.)**

Please attempt the entire worksheet in advance of the tutorial, and bring with you all work, including (if a computer is involved) printouts of code and test results. Tutorials cannot function properly unless you do the work in advance.

You may work with others, but you must understand the work; you can't phone a friend during the exam.

Assessment is formative, meaning that marks from coursework do not contribute to the final mark. But coursework is not optional. If you do not do the coursework you are unlikely to pass the exams.

Attendance at tutorials is obligatory; please let your tutor know if you cannot attend.

## Comprehension

In these problems you'll be asked to define several functions using list comprehensions.

You will also write and run some QuickCheck tests to test some basic properties.

You will find the skeletons of the functions in the file `tutorial1.hs`, which came packaged with this document.

**Note:** for these exercises you may not use any library functions other than the ones stated. If you have an additional solution using other library functions, you're welcome to discuss it during the tutorial. A list of common library functions can be found on the course website.

### Exercises

1. (a) Write a function `halveEvens :: [Int] -> [Int]` that returns half of each even number in the list. For example,

```
halveEvens [0,2,1,7,8,56,17,18] == [0,1,4,28,9]
```

Your definition should use a *list comprehension*. You may use the functions `div`, `mod` `:: Int -> Int -> Int`.

- (b) Write a test function `prop_halveEvens` to check that your `halveEvens` function gives the same results as the reference implementation `halveEvensReference`.

The `halveEvensReference` function is predefined in the exercise file. Do *not* try to understand how it works, it is written in a deliberately obtuse style.

2. Write a function `inRange :: Int -> Int -> [Int] -> [Int]` to return all numbers in the input list within the range given by the first two arguments (inclusive). For example,

```
inRange 5 10 [1..15] == [5,6,7,8,9,10]
```

Your definition should use a *list comprehension*.

Do not forget to test your function on a couple of examples.

3. (a) Write a function `countPositives` to count the positive numbers in a list (the ones strictly greater than 0). For example,

```
countPositives [0,1,-3,-2,8,-1,6] == 3
```

Your definition should use a *list comprehension*. You will need a specific library function. A list of library functions is available from the course website.

- (b) Why do you think it's not possible to write `countPositives` using only list comprehension, without library functions?
4. (a) Professor Pennypincher will not buy anything if he has to pay more than £199.00. But, as a member of the Generous Teachers Society, he gets a 10% discount on anything he buys. Write a function `pennypincher` that takes a list of prices and returns the total amount that Professor Pennypincher would have to pay, if he bought everything that was cheap enough for him. For example,

```
pennypincher [4500, 19900, 22000, 39900] == 41760
```

Prices should be represented in Pence, not Pounds, by `integers`. To deduct 10% off them, you will need to convert them into `floats` first, using the function `fromIntegral`. To convert back to `ints`, you can use the function `round`, which rounds to the nearest integer. You can write a helper function `discount :: Int -> Int` to do this.

Your solution should use a *list comprehension*, and you may use a library function to do the additions for you.

- (b) To confirm that Professor Pennypincher actually saves money, write a test function `prop_pennypincher`. This should check that the result of `pennypincher` is less or equal to the sum of the positive numbers in the input.
5. (a) Write a function `multDigits :: String -> Int` that returns the product of all the digits in the input string. If there are no digits, your function should return 1. For example,

```
multDigits "The time is 4:25" == 40
multDigits "No digits here!"  == 1
```

Your definition should use a *list comprehension*. You'll need a library function to determine if a character is a digit, one to convert a digit to an integer, and one to do the multiplication.

- (b) Write a function `countDigits :: String -> Int` that returns the number of digits in the input string.
- (c) Because 9 is the largest digit, the number returned by `multDigits` on any given input should be less than or equal to  $9^x$  where  $x$  is the number of digits as returned by `countDigits`. Write and execute a QuickCheck property `prop_multDigits` to confirm. The exponentiation operator is `(^)`, e.g.  $9^3 = 9^3 = 729$ .
6. (a) Write a function `capitalise :: String -> String` which, given a word, capitalises it. That means that the first character should be made uppercase and any other letters should be made lowercase. For example,

```
capitalise "edINBurGH" == "Edinburgh"
```

Your definition should use a *list comprehension* and library functions `toUpper` and `toLower` that change the case of a character.

7. (a) Using the function `capitalise` from the previous problem, write a function

```
title :: [String] -> [String]
```

which, given a list of words, capitalises them as a title should be capitalised. The proper capitalisation of a title (for our purposes) is as follows: The first word should be capitalised. Any other word should be capitalised if it is at least four letters long. For example,

```
title ["tHe", "sOunD", "ANd", "thE", "FuRY"]
==    ["The", "Sound", "and", "the", "Fury"]
```

Your function should use a *list comprehension*. Besides the `capitalise` function, you will probably need some other auxiliary functions. You may use library functions that change the case of a character and the function `length`.

8. (a) Write a function `sign :: Int -> Char` that takes an integer and returns the character
  - '+' if the integer is between 1 and 9 (inclusive),
  - '0' if the integer is 0,
  - '-' if the integer is between -1 and -9 (inclusive),
 and indicates an error otherwise (using the `error` function).
  - (b) Write a function `signs :: [Int] -> String` that takes a list of integers and returns the sign of each integer between -9 and 9 (inclusive), ignoring any number out of that range. For example, `signs [5, 10, -5, 0]` should return "+-0". You might want to use the `sign` function defined earlier.
9. (a) Write a function `score :: Char -> Int` that converts a character to its score. Each letter starts with a score of one; one is added to the score of a character if it is a vowel (a, e, i, o, u) and one is added to the score of a character if it is upper case; a character that is not a letter scores zero. For example,
 

```
score 'A' = 3
score 'a' = 2
score 'B' = 2
score 'b' = 1
score '.' = 0
```

  - (b) Write a function `totalScore :: String -> Int` that given a string returns the *product* of the score of every letter in the string, ignoring any character that is not a letter. For example, `totalScore "aBc4E"` should return 12. The `product` function might come in handy.
  - (c) Write a test function `prop_totalScore_positive` that checks that `totalScore` always returns a number greater than or equal to 1.

## Optional Material

### Exercises

10. (a) Dame Curious is a crossword enthusiast. She has a long list of words that might appear in a crossword puzzle, but she has trouble finding the ones that fit a slot. Write a function

```
crosswordFind :: Char -> Int -> Int -> [String] -> [String]
```

to help her. The expression

```
crosswordFind letter inPosition len words
```

should return all the items from `words` which (a) are of the given length and (b) have `letter` in the position `inPosition`. For example, if Curious is looking for seven-letter words that have 'k' in position 1, she can evaluate the expression:

```
crosswordFind 'k' 1 7 ["funky", "fabulous", "kite", "icky", "ukelele"]
```

which returns `["ukelele"]`. (Remember that we start counting with 0, so position 1 is the second position of a string.)

Your definition should use a *list comprehension*. You may also use a library function which returns the *n*th element of a list, for argument *n*, and the function `length`.

11. (a) Write a function `search :: String -> Char -> [Int]` that returns the positions of all occurrences of the second argument in the first. For example

```
search "Bookshop" 'o' == [1,2,6]
search "senselessness" 's' == [0,3,7,8,11,12,14]
```

Your definition should use a *list comprehension*. You may use the function `zip :: [a] -> [b] -> [(a,b)]`, the function `length :: [a] -> Int`, and the term forms `[m..n]` and `[m..]`.

- (b) Try to come up with a property of `search` that should always hold. Write a QuickCheck test to confirm it does.
12. (a) Write a function `contains` that takes two strings and returns `True` if the first contains the second as a substring. You can use the library function `isPrefixOf`, which returns `True` if the second string begins with the first string, and any list function on page 127 of Thompson; see the course webpage for a copy if you are using Lipovaca. For example,

```
contains "United Kingdom" "King" == True
contains "Appleton" "peon" == False
contains "" "" == True
```

Your definition should use a *list comprehension*. A hint: you can use the library function `drop` to create a list of all possible suffixes (“last parts”) of a string.

- (b) Write a QuickCheck property `prop_contains` to test your function. You could test positive or negative results (or both) with specifically crafted strings where you know that one does contain the other, or not. Or you could test that longer strings are never contained in shorter strings. Or anything else interesting you can come up with.