

Informatics 1

Functional Programming Lecture 7

Friday 12 October 2012

Map, filter, fold

Don Sannella

University of Edinburgh

Class test

2:10–3:00pm Monday 22 October 2012

George Square Lecture Theatre

Past exams available on website

<http://www.inf.ed.ac.uk/teaching/courses/inf1/fp/>

Tutorials—extra tutorial

??–??pm Wednesday 17 October
Appleton Tower TBA

See course web page for Doodle poll to decide time.

Attempt the 2011 class test *in advance*.
Print out and bring your solutions.

Required text and reading

Haskell: The Craft of Functional Programming (Third Edition),
Simon Thompson, Addison-Wesley, 2011.

Reading assignment

Monday 24 September 2012	Chapters 1–3 (pp. 1–66)
Monday 1 October 2012	Chapters 4–7 (pp. 67–176)
Monday 8 October 2012	Chapters 8–9 (pp. 177–212)
Monday 15 October 2012	Chapters 10–12 (pp. 213–286)
Monday 22 October 2012	<i>Class test</i>
Monday 29 October 2012	Chapters 13–14 (pp. 287–356)
Monday 5 November 2012	Chapters 15–16 (pp. 357–414)
Monday 12 November 2012	Chapters 17–21 (pp. 415–534)

Part I

List comprehensions, revisited

Evaluating a list comprehension: generator

```
[ x*x | x <- [1..3] ]  
=  
[ 1*1 ] ++ [ 2*2 ] ++ [ 3*3 ]  
=  
[ 1 ] ++ [ 4 ] ++ [ 9 ]  
=  
[1, 4, 9]
```

Evaluating a list comprehension: generator and filter

```
[ x*x | x <- [1..3], odd x ]  
=  
[ 1*1 | odd 1 ] ++ [ 2*2 | odd 2 ] ++ [ 3*3 | odd 3 ]  
=  
[ 1 | True ]      ++ [ 4 | False ]      ++ [ 9 | True ]  
=  
[ 1 ]            ++ [ ]                ++ [ 9 ]  
=  
[1, 9]
```

Evaluating a list comprehension: two generators

```
[ (i, j) | i <- [1..3], j <- [i..3] ]  
=  
[ (1, j) | j <- [1..3] ] ++  
[ (2, j) | j <- [2..3] ] ++  
[ (3, j) | j <- [3..3] ]  
=  
[ (1, 1) ] ++ [ (1, 2) ] ++ [ (1, 3) ] ++  
               [ (2, 2) ] ++ [ (2, 3) ] ++  
               [ (3, 3) ]  
=  
[ (1, 1), (1, 2), (1, 3), (2, 2), (2, 3), (3, 3) ]
```


Another example

```
[ (i, j) | i <- [1..3], j <- [1..3], i <= j ]
=
[ (1, j) | j <- [1..3], 1 <= j ] ++
[ (2, j) | j <- [1..3], 2 <= j ] ++
[ (3, j) | j <- [1..3], 3 <= j ]
=
[ (1, 1) | 1<=1 ] ++ [ (1, 2) | 1<=2 ] ++ [ (1, 3) | 1<=3 ] ++
[ (2, 1) | 2<=1 ] ++ [ (2, 2) | 2<=2 ] ++ [ (2, 3) | 2<=3 ] ++
[ (3, 1) | 3<=1 ] ++ [ (3, 2) | 3<=2 ] ++ [ (3, 3) | 3<=3 ]
=
[ (1, 1) ] ++ [ (1, 2) ] ++ [ (1, 3) ] ++
[ ] ++ [ (2, 2) ] ++ [ (2, 3) ] ++
[ ] ++ [ ] ++ [ (3, 3) ]
=
[ (1, 1), (1, 2), (1, 3), (2, 2), (2, 3), (3, 3) ]
```

Defining list comprehensions

$$q ::= x \leftarrow l, q \mid b, q \mid *$$

$$[e \mid *]$$

$$= [e]$$

$$[e \mid x \leftarrow [l_1, \dots, l_n], q]$$

$$= (\text{let } x = l_1 \text{ in } [e \mid q]) ++ \dots ++ (\text{let } x = l_n \text{ in } [e \mid q])$$

$$[e \mid b, q]$$

$$= \text{if } b \text{ then } [e \mid q] \text{ else } []$$

Another example, revisited

```
[ (i, j) | i <- [1..3], j <- [1..3], i <= j, * ]
=
[ (1, j) | j <- [1..3], 1 <= j, * ] ++
[ (2, j) | j <- [1..3], 2 <= j, * ] ++
[ (3, j) | j <- [1..3], 3 <= j, * ]
=
[ (1, 1) | 1 <= 1, * ] ++ [ (1, 2) | 1 <= 2, * ] ++ [ (1, 3) | 1 <= 3, * ] ++
[ (2, 1) | 2 <= 1, * ] ++ [ (2, 2) | 2 <= 2, * ] ++ [ (2, 3) | 2 <= 3, * ] ++
[ (3, 1) | 3 <= 1, * ] ++ [ (3, 2) | 3 <= 2, * ] ++ [ (3, 3) | 3 <= 3, * ]
=
[ (1, 1) | * ] ++ [ (1, 2) | * ] ++ [ (1, 3) | * ] ++
[ ] ++ [ (2, 2) | * ] ++ [ (2, 3) | * ] ++
[ ] ++ [ ] ++ [ (3, 3) | * ]
=
[ (1, 1) ] ++ [ (1, 2) ] ++ [ (1, 3) ] ++
[ ] ++ [ (2, 2) ] ++ [ (2, 3) ] ++
[ ] ++ [ ] ++ [ (3, 3) ]
=
[ (1, 1), (1, 2), (1, 3), (2, 2), (2, 3), (3, 3) ]
```

Part II

Map

Squares

```
*Main> squares [1,-2,3]
```

```
[1,4,9]
```

```
squares :: [Int] -> [Int]
```

```
squares xs = [ x*x | x <- xs ]
```

```
squares :: [Int] -> [Int]
```

```
squares [] = []
```

```
squares (x:xs) = x*x : squares xs
```

Ords

```
*Main> ords "a2c3"
```

```
[97, 50, 99, 51]
```

```
ords :: [Char] -> [Int]
```

```
ords xs = [ ord x | x <- xs ]
```

```
ords :: [Char] -> [Int]
```

```
ords [] = []
```

```
ords (x:xs) = ord x : ords xs
```

Map

```
map :: (a -> b) -> [a] -> [b]
map f xs = [ f x | x <- xs ]
```

```
map :: (a -> b) -> [a] -> [b]
map f []          = []
map f (x:xs)     = f x : map f xs
```

Squares, revisited

```
*Main> squares [1,-2,3]
[1,4,9]
```

```
squares :: [Int] -> [Int]
squares xs = [ x*x | x <- xs ]
```

```
squares :: [Int] -> [Int]
squares [] = []
squares (x:xs) = x*x : squares xs
```

```
squares :: [Int] -> [Int]
squares xs = map sqr xs
  where
    sqr x = x*x
```


Map—how it works

```
map :: (a -> b) -> [a] -> [b]
map f xs = [ f x | x <- xs ]
```

```
map sqr [1,2,3]
=
[ sqr x | x <- [1,2,3] ]
=
[ sqr 1 ] ++ [ sqr 2 ] ++ [ sqr 3 ]
=
[1, 4, 9]
```

Map—how it works

```
map :: (a -> b) -> [a] -> [b]
map f []           = []
map f (x:xs)      = f x : map f xs
```

```
map sqr [1,2,3]
=
map sqr (1 : (2 : (3 : [])))
=
sqr 1 : map sqr (2 : (3 : []))
=
sqr 1 : (sqr 2 : map sqr (3 : []))
=
sqr 1 : (sqr 2 : (sqr 3 : map sqr []))
=
sqr 1 : (sqr 2 : (sqr 3 : []))
=
1 : (4 : (9 : []))
=
[1, 4, 9]
```

Ords, revisited

```
*Main> ords "a2c3"  
[97, 50, 99, 51]
```

```
ords :: [Char] -> [Int]  
ords xs = [ ord x | x <- xs ]
```

```
ords :: [Char] -> [Int]  
ords [] = []  
ords (x:xs) = ord x : ords xs
```

```
ords :: [Char] -> [Int]  
ords xs = map ord xs
```

Part III

Filter

Positives

```
*Main> positives [1,-2,3]
[1,3]
```

```
positives :: [Int] -> [Int]
positives xs = [ x | x <- xs, x > 0 ]
```

```
positives :: [Int] -> [Int]
positives [] = []
positives (x:xs) | x > 0 = x : positives xs
                  | otherwise = positives xs
```

Digits

```
*Main> digits "a2c3"  
"23"
```

```
digits :: [Char] -> [Char]  
digits xs = [ x | x <- xs, isDigit x ]
```

```
digits :: [Char] -> [Char]  
digits [] = []  
digits (x:xs) | isDigit x = x : digits xs  
              | otherwise = digits xs
```

Filter

```
filter :: (a -> Bool) -> [a] -> [a]
filter p xs = [ x | x <- xs, p x ]
```

```
filter :: (a -> Bool) -> [a] -> [a]
filter p [] = []
filter p (x:xs) | p x = x : filter p xs
                 | otherwise = filter p xs
```

Positives, revisited

```
*Main> positives [1,-2,3]
[1,3]
```

```
positives :: [Int] -> [Int]
positives xs = [ x | x <- xs, x > 0 ]
```

```
positives :: [Int] -> [Int]
positives [] = []
positives (x:xs) | x > 0 = x : positives xs
                  | otherwise = positives xs
```

```
positives :: [Int] -> [Int]
positives xs = filter pos xs
  where
    pos x = x > 0
```


Digits, revisited

```
*Main> digits "a2c3"  
"23"
```

```
digits :: [Char] -> [Char]  
digits xs = [ x | x <- xs, isDigit x ]
```

```
digits :: [Char] -> [Char]  
digits [] = []  
digits (x:xs) | isDigit x = x : digits xs  
              | otherwise = digits xs
```

```
digits :: [Char] -> [Char]  
digits xs = filter isDigit xs
```

Part IV

Fold

Sum

```
*Main> sum [1,2,3,4]
```

```
10
```

```
sum :: [Int] -> Int
```

```
sum [] = 0
```

```
sum (x:xs) = x + sum xs
```

Product

```
*Main> product [1,2,3,4]
```

```
24
```

```
product :: [Int] -> Int
```

```
product [] = 1
```

```
product (x:xs) = x * product xs
```

Concatenate

```
*Main> concat [[1,2,3],[4,5]]  
[1,2,3,4,5]
```

```
*Main> concat ["con","cat","en","ate"]  
"concatenate"
```

```
concat :: [[a]] -> [a]  
concat [] = []  
concat (xs:xss) = xs ++ concat xss
```

Foldr

```
foldr :: (a -> a -> a) -> a -> [a] -> a
foldr f a []           = a
foldr f a (x:xs)      = f x (foldr f a xs)
```

Foldr, with infix notation

```
foldr :: (a -> a -> a) -> a -> [a] -> a
foldr f a []           = a
foldr f a (x:xs)      = x `f` (foldr f a xs)
```

Sum, revisited

```
*Main> sum [1, 2, 3, 4]
```

```
10
```

```
sum :: [Int] -> Int
```

```
sum [] = 0
```

```
sum (x:xs) = x + sum xs
```

```
sum :: [Int] -> Int
```

```
sum xs = foldr (+) 0 xs
```

Recall that `(+)` is the name of the addition function,

so `x + y` and `(+) x y` are equivalent.

Sum, Product, Concat

```
sum  :: [Int] -> Int
sum xs = foldr (+) 0 xs
```

```
product  :: [Int] -> Int
product xs = foldr (*) 1 xs
```

```
concat  :: [[a]] -> [a]
concat xs = foldr (++) [] xs
```

Sum—how it works

```
sum :: [Int] -> Int
sum []      = 0
sum (x:xs)  = x + sum xs
```

```
    sum [1,2]
=
    sum (1 : (2 : []))
=
    1 + sum (2 : [])
=
    1 + (2 + sum [])
=
    1 + (2 + 0)
=
    3
```

Sum—how it works, revisited

```
foldr :: (a -> a -> a) -> a -> [a] -> a
foldr f a []           = a
foldr f a (x:xs)      = x `f` (foldr f a xs)
```

```
sum :: [Int] -> Int
sum xs = foldr (+) 0 xs
```

```
sum [1,2]
=
foldr (+) 0 [1,2]
=
foldr (+) 0 (1 : (2 : []))
=
1 + (foldr (+) 0 (2 : []))
=
1 + (2 + (foldr (+) 0 []))
=
1 + (2 + 0)
=
3
```

Part V

Map, Filter, and Fold

All together now!

Sum of Squares of Positives

```
f :: [Int] -> Int
f xs = sum (squares (positives xs))
```

```
f :: [Int] -> Int
f xs = sum [ x*x | x <- xs, x > 0 ]
```

```
f :: [Int] -> Int
f [] = []
f (x:xs)
  | x > 0 = (x*x) + f xs
  | otherwise = f xs
```

```
f :: [Int] -> Int
f xs = foldr (+) 0 (map sqr (filter pos xs))
  where
    sqr x = x * x
    pos x = x > 0
```

Part VI

Currying

How to add two numbers

```
add :: Int -> Int -> Int
```

```
add x y = x + y
```

```
add 3 4
```

```
=
```

```
3 + 4
```

```
=
```

```
7
```

How to add two numbers

```
add :: Int -> (Int -> Int)
(add x) y = x + y
```

```
(add 3) 4
=
3 + 4
=
7
```

A function of two numbers
is the same as
a function of the first number that returns
a function of the second number.

Currying

```
add :: Int -> (Int -> Int)
```

```
add x = g
```

```
  where
```

```
    g y = x + y
```

```
(add 3) 4
```

```
=
```

```
g 4
```

```
  where
```

```
    g y = 3 + y
```

```
=
```

```
3 + 4
```

```
=
```

```
7
```

A function of two numbers
is the same as
a function of the first number that returns
a function of the second number.

Currying

```
add :: Int -> Int -> Int
add x y = x + y
```

means the same as

```
add :: Int -> (Int -> Int)
add x = g
  where
    g y = x + y
```

and

```
add 3 4
```

means the same as

```
(add 3) 4
```

This idea is named for *Haskell Curry* (1900–1982).

It also appears in the work of *Moses Schönfinkel* (1889–1942),
and *Gottlob Frege* (1848–1925).

Putting currying to work

```
foldr :: (a -> a -> a) -> a -> [a] -> a
foldr f a []           = a
foldr f a (x:xs)      = f x (foldr f a xs)
```

```
sum :: [Int] -> Int
sum xs = foldr (+) 0 xs
```

is equivalent to

```
foldr :: (a -> a -> a) -> a -> ([a] -> a)
foldr f a []           = a
foldr f a (x:xs)      = f x (foldr f a xs)
```

```
sum :: [Int] -> Int
sum = foldr (+) 0
```

Compare and contrast

```
sum :: [Int] -> Int
sum xs = foldr (+) 0 xs
```

```
sum [1,2,3,4]
=
foldr (+) 0 [1,2,3,4]
```

```
sum :: [Int] -> Int
sum = foldr (+) 0
```

```
sum [1,2,3,4]
=
(foldr (+) 0) [1,2,3,4]
```

Sum, Product, Concat

```
sum  :: [Int] -> Int
sum  = foldr (+) 0
```

```
product  :: [Int] -> Int
product  = foldr (*) 1
```

```
concat  :: [[a]] -> [a]
concat  = foldr (++) []
```