

Module Title: Informatics 1 — Functional Programming (second sitting)

Exam Diet (Dec/April/Aug): December 2014

Brief notes on answers:

```
-- Full credit is given for fully correct answers.
-- Partial credit may be given for partly correct answers.
-- Additional partial credit is given if there is indication of testing,
-- either using examples or quickcheck, as shown below.
```

```
import Test.QuickCheck( quickCheck,
                        Arbitrary( arbitrary ),
                        oneof, elements, sized, (==>) )
import Control.Monad -- defines liftM, liftM2, liftM4, used below
import Data.Char

-- Question 1

-- 1a

bigger :: Int -> Int -> Bool
x 'bigger' y = x >= 2*y

f :: [Int] -> Bool
f xs | not (null xs) = and [ x' 'bigger' x | (x,x') <- zip xs (tail xs) ]

test1a =
  f [1,2,7,18,47,180] == True &&
  f [17]              == True &&
  f [1,3,5,16,42]    == False &&
  f [1,2,6,6,13]     == False

-- 1b

g :: [Int] -> Bool
g [x]          = True
g (x:x':xs)   = x' 'bigger' x && g (x':xs)

test1b =
  g [1,2,7,18,47,180] == True &&
  g [17]              == True &&
  g [1,3,5,16,42]    == False &&
  g [1,2,6,6,13]     == False

prop1 xs = not (null xs) ==> f xs == g xs
check1 = quickCheck prop1
```

```

-- Question 2

-- 2a

p :: [Int] -> Int
p xs = sum [ x*x*x | x<-xs, x>0 ]

test2a =
  p [-13]           == 0 &&
  p []              == 0 &&
  p [-3,3,1,-3,2,-1] == 36 &&
  p [2,6,-3,0,3,-7,2] == 259 &&
  p [4,-2,-1,-3]    == 64

-- 2b

q :: [Int] -> Int
q [] = 0
q (x:xs) | x>0 = (x*x*x) + q xs
          | otherwise = q xs

test2b =
  q [-13]           == 0 &&
  q []              == 0 &&
  q [-3,3,1,-3,2,-1] == 36 &&
  q [2,6,-3,0,3,-7,2] == 259 &&
  q [4,-2,-1,-3]    == 64

-- 2c

r :: [Int] -> Int
r xs = foldr (+) 0 (map (\x -> x*x*x) (filter (>0) xs))

test2c =
  r [-13]           == 0 &&
  r []              == 0 &&
  r [-3,3,1,-3,2,-1] == 36 &&
  r [2,6,-3,0,3,-7,2] == 259 &&
  r [4,-2,-1,-3]    == 64

prop2 xs = p xs == q xs && q xs == r xs
check2 = quickCheck prop2

```

```
-- Question 3
```

```
data Expr = X
  | Const Integer
  | Expr :+: Expr
  | Expr :-: Expr
  | Expr :*: Expr
  | IfLt Expr Expr Expr Expr
  deriving (Eq, Ord)
```

```
-- turns an Expr into a string approximating mathematical notation
```

```
showExpr :: Expr -> String
showExpr X          = "X"
showExpr (Const n) = show n
showExpr (p :+: q)  = "(" ++ showExpr p ++ "+" ++ showExpr q ++ ")"
showExpr (p :-: q)  = "(" ++ showExpr p ++ "-" ++ showExpr q ++ ")"
showExpr (p :*: q)  = "(" ++ showExpr p ++ "*" ++ showExpr q ++ ")"
showExpr (IfLt p q r s) = "(if " ++ showExpr p ++ "<"
                               ++ showExpr q ++ " then "
                               ++ showExpr r ++ " else "
                               ++ showExpr s ++ ")"
```

```
-- For QuickCheck
```

```
instance Show Expr where
  show = showExpr
```

```
instance Arbitrary Expr where
  arbitrary = sized expr
  where
    expr n | n <= 0      = oneof [elements [X]]
          | otherwise    = oneof [ liftM Const arbitrary
                                   , liftM2 (:+:) subform2 subform2
                                   , liftM2 (:-.: ) subform2 subform2
                                   , liftM2 (:*:) subform2 subform2
                                   , liftM4 (IfLt) subform4 subform4 subform4 subform4
                                   ]
    subform2 = expr (n `div` 2)
    subform4 = expr (n `div` 4)
```

```
-- 3a
```

```
eval :: Expr -> Integer -> Integer
eval X v          = v
eval (Const n) _  = n
eval (p :+: q) v  = (eval p v) + (eval q v)
```

```

eval (p :-: q) v      = (eval p v) - (eval q v)
eval (p *: q) v      = (eval p v) * (eval q v)
eval (IfLt p q r s) v = if (eval p v) < (eval q v)
                        then eval r v else eval s v

```

```

test3a =
  eval (X :+: (X *: Const 2)) 3 == 9 &&
  eval (X :-: (X *: Const 3)) 0 == 0 &&
  eval (X :-: (X *: Const 3)) 7 == -14 &&
  eval (X :+: X) 2 == 4 &&
  eval (Const 15 :+: (Const 7 *: (X :-: Const 1))) 0 == 8 &&
  eval (X :-: (X :+: X)) 4 == -4

```

```
-- 3 b
```

```

protect :: Expr -> Expr
protect X          = X
protect (Const n) = if n<0 then Const 0 else Const n
protect (p :+: q)  = (protect p) :+: (protect q)
protect (p :-: q)
  = IfLt (protect p) (protect q) (Const 0) ((protect p) :-: (protect q))
protect (p *: q)    = (protect p) *: (protect q)
protect (IfLt p q r s)
  = IfLt (protect p) (protect q) (protect r) (protect s)

```

```

test3b =
  protect (X :+: (X *: Const 2))
    == (X :+: (X *: Const 2)) &&
  protect (X :-: (X *: Const 3))
    == IfLt X (X *: Const 3) (Const 0) (X :-: (X *: Const 3)) &&
  protect (X :+: X)
    == X :+: X &&
  protect (Const 15 :+: (Const 7 *: (X :-: Const 1)))
    == Const 15 :+: (Const 7 *: IfLt X (Const 1) (Const 0) (X :-: Const 1)) &&
  protect (X :-: (X :+: X))
    == IfLt X (X :+: X) (Const 0) (X :-: (X :+: X))

```

```

test3b' =
  eval (protect (X :+: (X *: Const 2))) 3 == 9 &&
  eval (protect (X :-: (X *: Const 3))) 0 == 0 &&
  eval (protect (X :-: (X *: Const 3))) 7 == 0 &&
  eval (protect (X :+: X)) 2 == 4 &&
  eval (protect (Const 15 :+: (Const 7 *: (X :-: Const 1)))) 0 == 15 &&
  eval (protect (X :-: (X :+: X))) 4 == 0

```

```
-- the following example requires
```

```
--   protect (p :-: q) = IfLt (protect p) (protect q) ...
```

```
-- rather than
```

```
-- protect (p :-: q) = IfLt p q ...
trickytest = (((Const (-121)):-:(Const 11)):-:(Const (-187))):-:(Const 51))
test3b'' = eval (protect trickytest) 0 == 0

-- check that evaluation is never negative
-- this will fail
prop3 p n = n >= 0 ==> (eval p n >=0)
check3 = quickCheck prop3

-- check that evaluation of protected expression is never negative
-- this will succeed
prop3' p n = n >= 0 ==> eval (protect p) n >=0
check3' = quickCheck prop3'
```