

## Module Title: Informatics 1 - Functional Programming (SITTING 2)

Exam Diet (Dec/April/Aug): December 2012

Brief notes on answers:

```
-- Full credit is given for fully correct answers.
-- Partial credit may be given for partly correct answers.
-- Additional partial credit is given if there is indication of testing,
-- either using examples or quickcheck, as shown below.
```

```
import Test.QuickCheck( quickCheck,
                        Arbitrary( arbitrary ),
                        oneof, elements, sized )
import Control.Monad -- defines liftM, liftM2, used below

-- Question 1

-- 1a

isEven :: Int -> Bool
isEven i = i `mod` 2 == 0

f :: Char -> String -> String
f c xs = [ if isEven i then c else x | (i,x) <- zip [0..] xs ]

test1a =
  f '.' "abcdefg" == ".b.d.f."
  && f '.' "abcd" == ".b.d"
  && f '.' [] == []
  && f '.' "a" == "."

-- 1b

g :: Char -> String -> String
g c [] = []
g c [x] = [c]
g c (_:x:xs) = c : x : g c xs

test1b =
  g '.' "abcdefg" == ".b.d.f."
  && g '.' "abcd" == ".b.d"
  && g '.' [] == []
  && g '.' "a" == "."

test1 = test1a && test1b
prop_1 c xs = f c xs == g c xs
check1 = quickCheck prop_1

-- Question 2
```

```

-- 2a

isDiv3 :: Int -> Bool
isDiv3 i = i `mod` 3 == 0

p :: [Int] -> Bool
p xs = and [ isDiv3 x | x <- xs, x >= 0 ]

test2a =
  p [-1,6,-15,12,9,-9] == True
  && p [-1,6,-15,11,-9] == False
  && p [] == True
  && p [-1,-15] == True

-- 2b

q :: [Int] -> Bool
q [] = True
q (x:xs) | x >= 0 && not (isDiv3 x) = False
          | otherwise = q xs

test2b =
  q [-1,6,-15,12,9,-9] == True
  && q [-1,6,-15,11,-9] == False
  && q [] == True
  && q [-1,-15] == True

-- 2c

r :: [Int] -> Bool
r xs = foldr (&&) True (map isDiv3 (filter (>= 0) xs))

test2c =
  r [-1,6,-15,12,9,-9] == True
  && r [-1,6,-15,11,-9] == False
  && r [] == True
  && r [-1,-15] == True

test2 = test2a && test2b && test2c
prop_2 xs = p xs == q xs && q xs == r xs
check2 = quickCheck prop_2

-- Question 3

data Prop = X
          | F
          | T

```

```

    | Not Prop
    | Prop :&: Prop
    deriving (Eq, Ord)

-- turns a Prop into a string approximating mathematical notation

showProp :: Prop -> String
showProp X      = "X"
showProp F      = "F"
showProp T      = "T"
showProp (Not p) = "~" ++ showProp p ++ ")"
showProp (p :&: q) = "(" ++ showProp p ++ "&" ++ showProp q ++ ")"

-- For QuickCheck

instance Show Prop where
    show = showProp

instance Arbitrary Prop where
    arbitrary = sized prop
    where
        prop n | n <= 0 = atom
               | otherwise = oneof [ atom
                                   , liftM Not subform
                                   , liftM2 (:&:) subform subform
                                   ]
        where
            atom = oneof [elements [X,F,T]]
            subform = prop (n `div` 2)

-- 3a

eval :: Prop -> Bool -> Bool
eval X v      = v
eval F _      = False
eval T _      = True
eval (Not p) v = not (eval p v)
eval (p :&: q) v = (eval p v) && (eval q v)

test3a =
    eval (Not F) True == True
  && eval (Not X) False == True
  && eval (Not X :&: Not (Not X)) True == False
  && eval (Not X :&: Not (Not X)) False == False
  && eval (Not (Not X :&: T)) True == True
  && eval (Not (Not X :&: T)) False == False

-- 3 b

```

```

simplify :: Prop -> Prop
simplify X      = X
simplify F      = F
simplify T      = T
simplify (Not p) = negate (simplify p)
  where
    negate T      = F
    negate F      = T
    negate (Not p) = p
    negate p      = Not p
simplify (p :&: q) = conjoin (simplify p) (simplify q)
  where
    conjoin T p      = p
    conjoin F p      = F
    conjoin p T      = p
    conjoin p F      = F
    conjoin p q | p == q = p
                 | otherwise = p :&: q

test3b =
  simplify (Not X :&: Not (Not X)) == Not X :&: X
  && simplify (Not (Not X :&: F))   == T
  && simplify (Not T)               == F
  && simplify (Not F :&: X)         == X
  && simplify (Not (Not (Not X) :&: X)) == Not X

test3 = test3a && test3b
prop_3 p =
  eval p True == eval (simplify p) True
  && eval p False == eval (simplify p) False
  && length (showProp p) >= length (showProp (simplify p))
check3 = quickCheck prop_3

```