Data Intensive Linguistics — Lecture 6 Tagging (II): Transformation-Based Learning and Maximum Entropy Models

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How good is HMM tagging?

 There are many algorithms for supervised learning (naive Bayes, decision trees, maximum entropy, neural networks, support vector machines, ...)

Tagging as supervised learning

- given: some annotated data (words annotated with POS tags)

- build model (based on features, i.e. representation of example)

• Tagging is a supervised learning problem

- predict unseen data (POS tags for words)

- feature engineering: how best represent the data

Issues in supervised learning

- there is no data like more data

- overfitting to the training data?

- Labeling a sequence is very fast
- Viterbi algorithm outputs best label sequence (previous tags affect labeling of next tag), not just best tag for each word in isolation
- It is easy to get 2nd best sequence, 3rd best sequence, etc.
- But: uses only a *very small window* around word (n previous tags)

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More features (2)

- Lexical features
 - if one of the previous tags is not, then VB is likelier than VBP
- Morphological features
 - if word ends in -tion it is most likely an NN
 - if word ends in -ly it is most likely an adverb

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Applying the model to training data

- We can use the HMM tagger to tag the training data
- Then, we can compare predicted tags to true tags the old the boat words man DET DET NN Ш NN predicted: NN true tag: DET NN VΒ DET
- How can we fix these errors? Possible transformation rules:
 - change NN to VB if no verb in sentence predicted: DET JJ VB DET NN
 change JJ to NN if followed by VB predicted: DET NN VB DET NN

One tagging method: Hidden Markov Models

- HMMs make use of two conditional probability distributions
 - tag sequence model $p(t_n|t_{n-2},t_{n-1})$
 - tag-word predicition model $p(w_n | t_n)$
- Given these models, we can find the best sequence of tags for a sentence using the Viterbi algorithm

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More features

• Consider a larger window

w_{n-4}	w_{n-3}	w_{n-2}	w_{n-1}	w_n	w_{n+1}	w_{n+2}	w_{n+3}	w_{n+4}
t_{n-4}	t_{n-3}	t_{n-2}	t_{n-1}	t_n	t_{n+1}	t_{n+2}	t_{n+3}	t_{n+4}

- Examples for useful features
 - if one of the previous tags is MD, then VB is likelier than VBP (basic verb form instead of verb in singular present)
 - if next tag is JJ, then RBR is likelier than JJR (adverb instead of adjective)

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Using additional features

• Using more features in a conditional probability distribution?

 $p(t_i|w_i, f_0, ..., f_n)$

- ⇒ sparse data problems (insufficient statistics for reliable estimation of the distribution)
- \bullet Idea: First apply HMM, then fix errors with additional features

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Transformation based learning

- First, baseline tagger
 - most frequent tag for word: $\operatorname{argmax}_t \, p(t|w)$
 - Hidden Markov Model tagger
- Then apply transformations that fix the errors
 - go through the sequence word by word

Given: a new sentence that we want to tag

- For each word (in sentence order):

· apply transformation, if it matches

• Tag words with baseline tagger

• Output: tags

- if a feature is present in a current example,
- → apply rule (change tag)

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Applying the learned transformations

• For each transformation rule (in the sequence they were learned):

Goal: minimizing error

Learning transformations

- We need some metric to measure the error
- Here: number of wrongly assigned tags

• Given: words with their true tags

• Tag sentence with baseline tagger

- find transformation that minimizes error

- apply transformation to sentence

• Output: ordered list of transformations

- add transformation to list

Repeat

$$error(D,M) = 1 - \frac{\sum_{i=1}^{N} \delta(t_{i}^{predicted}, t_{i})}{N}$$

- General considerations for error functions:
 - Some errors are more costly than others
- Detecting cancer, if healthy vs. detecting healthy when cancer
- Sometimes error is difficult to assess (machine translation output different from human translation may be still correct)

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Overfitting

- It may be possible to fix all errors in training
- \bullet The last transformations learned may fix only one error each
- Transformations that work in training may not work elsewhere, or may even be generally harmful
- To avoid overfitting: stop early

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Probabilities vs. rules

- HMMs: probabilities allow for graded decisions, instead of just yes/no
- Transformation based learning: more features can be considered
- We would like to combine both
- ⇒ Maximum Entropy models

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Generative modeling vs. discriminative training

- HMMs are an example for **generative modeling**
- a model M is created that predicts the training data D
- the model is broken up into smaller steps
- for each step, a probability distribution is learned
- model is optimized on p(D|M), how well it predicts the data
- Transformation-based learning is an example for discriminative training
 - a method ${\cal M}$ is created to predict the training data ${\cal D}$
 - $\boldsymbol{\mathsf{-}}$ it is improved by reducing prediction error
 - look for features that *discriminate* between faulty predictions and truth
 - model is optimized on error(M,D), also called the loss function

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Maximum Entropy

- ullet Each example (here: word w) is represented by a set of features $\{f_i\}$, here:
 - the word itself
- morphological properties of the word
- other words and tags surrounding the word
- The task is the classify the word into a class c_i (here: the POS tag)
- ullet How well a feature f_i predicts a class c_j is defined by a parameter $lpha(f_i,c_j)$
- Maximum entropy model:

$$p(c_j|w) = \prod_{f_i \in w} \alpha(f_i, c_j)$$

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Maximum Entropy training

- Feature selection
 - given the large number of possible features, which ones will be part of the model?
 - we do not want unreliable and rarely occurring features (avoid overfitting)
 - good features help us to reduce the number of classification errors
- ullet Setting the parameter values $lpha(f_i,c_j)$
 - $\alpha(f_i,c_j)$ are real numbered values, similar to probabilities
 - we want to ensure that the expected co-occurrence of features and classes matches between the training data and the model
 - otherwise we want to have no bias in the model (maintain maximum entropy)
 - training algorithm: generalized iterative scaling

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POS tagging tools

- Three commonly used, freely available tools for tagging:
 - TnT by Thorsten Brants (2000): Hidden Markov Model http://www.coli.uni-saarland.de/ thorsten/tnt/
 - Brill tagger by Eric Brill (1995): transformation based learning http://www.cs.jhu.edu/~brill/
 - MXPOST by Adwait Ratnaparkhi (1996): maximum entropy model ftp://ftp.cis.upenn.edu/pub/adwait/jmx/jmx.tar.gz
- All have similar performance (\sim 96% on Penn Treebank English)

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