

# Cognitive Modeling

## Lecture 11: Models of Decision Making

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- 1 Decision Making
  - Decision Making
  - Bayes' Theorem
  - Base Rate Neglect
- 2 Use of Base Rates
  - Base Rates and Experience
  - Experimental Data
  - Modeling
- 3 Bayesian Inference
  - Uncertainty in Estimation
  - Bayesian vs. Frequentist
  - Discussion

Reading: Cooper (2002: Ch. 6, Secs. 6.1,6.2).

# Decision Making

How do people make decisions? For example,

- Medicine: Which disease to diagnose?
- Business: Where to invest? Whom to trust?
- Law: Whether to convict?
- Admissions/hiring: Whom to accept?

In all these cases, two kinds of information is used:

- Background knowledge (prevalence of disease, previous experience with business partner, historical rates of return in market, etc).
- Specific information about this case (test results, facial expressions and tone of voice, company business reports, etc)

# Decision Making

Example question from a study of decision-making for medical diagnosis (Casscells et al. 1978):

## Example

If a test to detect a disease whose prevalence is  $1/1000$  has a false-positive rate of  $5\%$ , what is the chance that a person found to have a positive result actually has the disease, assuming you know nothing about the person's symptoms or signs?

# Decision Making

*Most frequent answer: 95%*

Reasoning: if false-positive rate is 5%, then test will be correct 95% of the time.

*Correct answer: about 2%*

Reasoning: assume you test 1000 people; only about one person actually has the disease, but the test will be positive in another 50 or so cases (5%). Hence the chance that a person with a positive result has the disease is about  $1/50 = 2\%$ .

Only 12% of subjects give the correct answer.

*Mathematics underlying the correct answer: Bayes' Theorem.*

# Bayes' Theorem

To analyze the answers that subjects give, we need:

## Bayes' Theorem

Given a hypothesis  $h$  and data  $D$  which bears on the hypothesis:

$$P(h|D) = \frac{P(D|h)P(h)}{P(D)}$$

$P(h)$ : independent probability of  $h$ : *prior probability*

$P(D)$ : independent probability of  $D$

$P(D|h)$ : conditional probability of  $D$  given  $h$ : *likelihood*

$P(h|D)$ : conditional probability of  $h$  given  $D$ : *posterior probability*

We also need the *rule of total probability*.

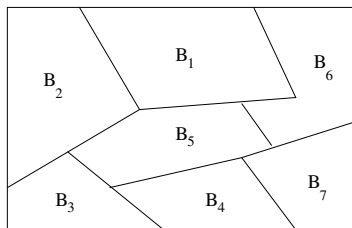
# Total Probability

## Theorem: Rule of Total Probability

If events  $B_1, B_2, \dots, B_k$  constitute a partition of the sample space  $S$  and  $P(B_i) \neq 0$  for  $i = 1, 2, \dots, k$ , then for any event  $A$  in  $S$ :

$$P(A) = \sum_{i=1}^k P(B_i)P(A|B_i)$$

$B_1, B_2, \dots, B_k$  form a *partition* of  $S$  if they are pairwise mutually exclusive and if  $B_1 \cup B_2 \cup \dots \cup B_k = S$ .



## Application of Bayes' Theorem

In Casscells et al.'s (1978) example, we have:

- $h$ : person tested has the disease;
- $\bar{h}$ : person tested doesn't have the disease;
- $D$ : person tests positive for the disease.

$$P(h) = 1/1000 = 0.001 \quad P(\bar{h}) = 1 - P(h) = 0.999$$
$$P(D|\bar{h}) = 5\% = 0.05 \quad P(D|h) = 1 \text{ (assume perfect test)}$$

Compute the probability of the data (rule of total probability):

$$P(D) = P(D|h)P(h) + P(D|\bar{h})P(\bar{h}) = 1 \cdot 0.001 + 0.05 \cdot 0.999 = 0.05095$$

Compute the probability of correctly detecting the illness:

$$P(h|D) = \frac{P(h)P(D|h)}{P(D)} = \frac{0.001 \cdot 1}{0.05095} = 0.01963$$



# Base Rate Neglect

*Base rate*: the probability of the hypothesis being true in the absence of any data (i.e.,  $P(h)$ ).

*Base rate neglect*: people tend to ignore/discount base rate information (as in Casscells et al.'s (1978) experiments).

- has been demonstrated in a number of experimental situations;
- often presented as a fundamental bias in decision making.

Does this mean people are irrational/sub-optimal?

# Base Rates and Experience

Casscells et al.'s (1978) study is abstract and artificial. Other studies show that

- data presentation affects performance (1 in 20 vs. 5%).
- direct experience of statistics (through exposure to many outcomes) affects performance.
- task description affects performance (“psychological test” versus “statistics test” when assessing personal profiles).

Suggests subjects may be interpreting questions and determining priors in ways other than experimenters assume.

- Ex: is it reasonable to assume that a medical test is given if there is no evidence of disease?

# Base Rates and Experience

First, evidence that subjects can use base rates: diagnosis task of Medin and Edelson (1988).

- *Training phase:*
  - subjects were presented with pairs of symptoms and had to select one of six diseases;
  - feedback was provided so that they learned symptom/disease associations;
  - different diseases had different base rates;
  - ended when subjects had achieved perfect diagnosis accuracy.
- *Transfer phase:*
  - subjects were tested on single symptoms and combinations they had not seen in the training phase.

# Experimental Data

Structure of Medin and Edelson's (1988) experiment:

Symptoms	Disease	No. of trials
a & b	1	3 trials
a & c	2	1 trial
d & e	3	3 trials
d & f	4	1 trial
g & h	5	3 trials
g & i	6	1 trial

Symptoms a, d, g are *imperfect predictors*; symptoms b, c, e, f, h, i are *perfect predictors*.

Diseases 1, 3, 5 are *high frequency*, diseases 2, 4, 6 are *low frequency*.

## Experimental Results

Results in transfer phase:

- when presented with a high frequency perfect predictor (e.g., b), 81.2% responses for correct disease (e.g., 1);
- when presented with a low frequency perfect predictor (e.g., c), 92.7% responses for correct disease (e.g., 3).

Indicates: symptom/disease associations acquired correctly.

- when presented with a high freq. imperf. predictor (e.g., a), 78.1% responses for correct high freq. disease (e.g., 1), 14.6% responses for correct low freq. disease (e.g., 2).

Indicates: base rate information is used.

# Modeling Decision Making

Medin and Edelson's (1988) results suggest that decision-making could be based on Bayesian reasoning.

Cooper (2002: Ch. 6) presents a Cogent model:

- knowledge base contains frequency information about symptoms and diseases, acquired by counting.
- computes predictions using Bayes' Rule.

*Problems:* no plausible model of learning, prediction fails in transfer phase when symptoms conflict.

## Cooper's (2002) Model

In transfer phase, subjects are presented with symptoms  $s$  and have to predict a disease  $d$ . Model does so using Bayes' Rule:

$$P(d|s) = \frac{P(s|d)P(d)}{P(s)}$$

$P(s|d)$ ,  $P(d)$ , and  $P(s)$  are determined from frequencies observed in the training phase.

## Cooper's (2002) Model

Compute probabilities from frequency counts:

$$\begin{array}{lll} P(d_1) = 3/12 & P(a|d_1) = 3/3 & P(a) = 4/12 \\ P(d_2) = 1/12 & P(b|d_1) = 3/3 & P(b) = 3/12 \\ \dots & P(a|d_2) = 1/1 & P(c) = 1/12 \\ & P(c|d_2) = 1/1 & \dots \\ & \dots & \end{array}$$

Compute predictions given a single symptom:

$$P(d_1|a) = \frac{P(a|d_1)P(d_1)}{P(a)} = \frac{(3/3)(3/12)}{4/12} = .75$$

$$P(d_1|b) = \frac{P(b|d_1)P(d_1)}{P(b)} = \frac{(3/3)(3/12)}{3/12} = 1$$

Similarly,  $P(d_2|a) = .25$ ,  $P(d_2|c) = 1$ .



## Cooper's (2002) Model

What about conflicting symptoms?

$$P(d_1|b, c) = \frac{P(b, c|d_1)P(d_1)}{P(b, c)} = \frac{(0)(3/12)}{0} = ??$$

- Cooper uses this problem with conflicting symptoms to argue against the Bayesian model.
- However, Cooper's implementation takes a naive view of probability.

# Uncertainty

In probabilistic models, there are two sources of uncertainty.

- 1 Given a known distribution  $P(X)$ , the *outcome* is uncertain.

$$\text{e.g., } P(X = a) = .3, P(X = b) = .7$$

- 2 In general, the *distribution* itself is uncertain, as it must be estimated from data.

$$\text{e.g., } P(X = a) \approx .3 \text{ or } P(X = a) = .3 \pm .01$$

Cooper's model fails to consider the second kind of uncertainty.

# Probability $\neq$ Counting

Thought experiment: what is a good estimate of  $P(H)$  in each case?

- 1 I pick up a coin off the street, and start flipping.
  - a. Flip 10 times: 4T, 6H.
  - b. Flip 100 times: 40T, 60H.
  
- 2 I have a coin in my pocket, and I tell you it's weighted. I pull it out and start flipping.
  - a. Flip 10 times: 4T, 6H.
  - b. Flip 100 times: 40T, 60H.

# Frequentist Statistics

Standard *frequentist* statistics strives to be objective. Interprets probabilities as proportions of infinite number of trials.

- Probabilities are estimated from repeated observations.
- More observations  $\rightarrow$  more accurate estimation.
- Focuses on ruling out hypotheses, not estimating their probabilities.
- Ex: Data = (3T, 7H). Estimate  $P(H) = .7$ , but margin for error is large, does not rule out  $P(H) = .5$ .

Used widely in controlled scientific experiments.

# Bayesian Statistics

Bayesian interpretation of probabilities is that they reflect *degrees of belief*, not frequencies.

- Belief can be influenced by frequencies: observing many outcomes changes one's belief about future outcomes.
- Belief can be influenced by other factors: structural assumptions, knowledge of similar cases, complexity of hypotheses, etc.
- Hypotheses can be assigned probabilities.

Works much better for cognitive modeling.

# Bayes' Theorem, Again

Bayesian interpretation of Bayes' theorem:

## Bayes' Theorem

$$P(h|D) = \frac{P(D|h)P(h)}{P(D)}$$

$P(h)$ : *prior probability* reflects plausibility of  $h$  regardless of data.

$P(D|h)$ : *likelihood* reflects how well  $h$  explains the data.

$P(h|D)$ : *posterior probability* reflects plausibility of  $h$  after taking data into account.

Note that  $P(h)$  may differ from the “base rate” (which implies simply counting).

# Discussion

Reconsider modeling and experimental evidence:

- Cooper's model fails not because of Bayes' rule, but because probabilities are equated with relative frequencies.
- Similarly, evidence of base rate neglect fails to consider factors besides frequency that might affect prior probabilities.
- Next class: more detail on Bayesian methods and relationships to cognitive modeling.

# Summary

- Bayes' theorem can be applied to human decision making;
- early experimental results seemed to indicate that subjects ignore prior probabilities: base rate neglect;
- however, more recent studies show that subject can learn base rate information from experience;
- rational analysis using Bayesian view suggests that equating probabilities with relative frequencies is the problem;
- subjects may use additional information to determine prior probabilities.



# References

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