

# CFCS

## Expectation and Variance; Chebyshev's Theorem

Miles Osborne (originally: Frank Keller)

School of Informatics  
University of Edinburgh  
miles@inf.ed.ac.uk

February 8, 2008

## Expectation

Much of probability theory comes from gambling. If we bought a lottery ticket, how much would we expect to win on average?

### Example

In a raffle, there are 10,000 tickets. The probability of winning is therefore  $\frac{1}{10,000}$  for each ticket. The prize is worth \$4,800. Hence the *expectation* per ticket is  $\frac{\$4,800}{10,000} = \$0.48$ .

In this example, the expectation can be thought of as the average win per ticket.

## 1 Expectation and Related Concepts

- Expectation
- Mean
- Variance

## 2 Chebyshev's Theorem

## Expectation

This intuition can be formalized as the expected value of a random variable:

### Definition: Expected Value

If  $X$  is a discrete random variable and  $f(x)$  is the value of its probability distribution at  $x$ , then the expected value of  $X$  is:

$$E(X) = \sum_x x \cdot f(x)$$

We will only deal with the discrete case here (but the definition can be extended to cover continuous random variables).

## Expectation

### Example

A balanced coin is flipped three times. Let  $X$  be the number of heads. Then the probability distribution of  $X$  is:

$$f(x) = \begin{cases} \frac{1}{8} & \text{for } x = 0 \\ \frac{3}{8} & \text{for } x = 1 \\ \frac{3}{8} & \text{for } x = 2 \\ \frac{1}{8} & \text{for } x = 3 \end{cases}$$

The expected value of  $X$  is:

$$E(X) = \sum_x x \cdot f(x) = 0 \cdot \frac{1}{8} + 1 \cdot \frac{3}{8} + 2 \cdot \frac{3}{8} + 3 \cdot \frac{1}{8} = \frac{3}{2}$$

## Expectation

The notion of expectation can be generalized to cases in which a function  $g(X)$  is applied to a random variable  $X$ .

### Theorem: Expected Value of a Function

If  $X$  is a discrete random variable and  $f(x)$  is the value of its probability distribution at  $x$ , then the expected value of  $g(X)$  is:

$$E[g(X)] = \sum_x g(x)f(x)$$

## Expectation

### Example

Let  $X$  be the number of points rolled with a balanced die. Find the expected value of  $X$  and of  $g(X) = 2X^2 + 1$ .

The probability distribution for  $X$  is  $f(x) = \frac{1}{6}$ . Therefore:

$$E(X) = \sum_x x \cdot f(x) = \sum_{x=1}^6 x \cdot \frac{1}{6} = \frac{21}{6}$$

$$E[g(X)] = \sum_x g(x)f(x) = \sum_{x=1}^6 (2x^2 + 1) \frac{1}{6} = \frac{94}{6}$$

## Mean

The expectation of a random variable is also called the *mean* of the random variable. It's denoted by  $\mu$ .

### Definition: Mean

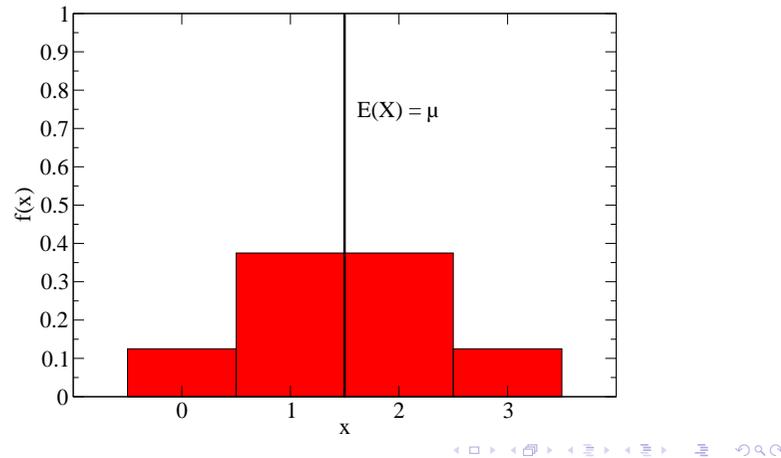
If  $X$  is a discrete random variable and  $f(x)$  is the value of its probability distribution at  $x$ , then the mean of  $X$  is:

$$\mu = E(X) = \sum_x x \cdot f(x)$$

Intuitively,  $\mu$  denotes the *average* value of  $X$ .

# Mean

Histogram with mean for the distribution in the previous example (number of heads in three coin flips):



# Variance

## Definition: Variance

If  $X$  is a discrete random variable and  $f(x)$  is the value of its probability distribution at  $x$ , and  $\mu$  is its mean then:

$$\sigma^2 = \text{var}(X) = E[(X - \mu)^2] = \sum_x (x - \mu)^2 f(x)$$

is the variance of  $X$ .

Intuitively,  $\text{var}(X)$  reflects the *spread* or *dispersion* of a distribution, i.e., how much it diverges from the mean.

$\sigma$  is called the *standard deviation* of  $X$ .

# Variance

## Example

Let  $X$  be a discrete random variable with the distribution:

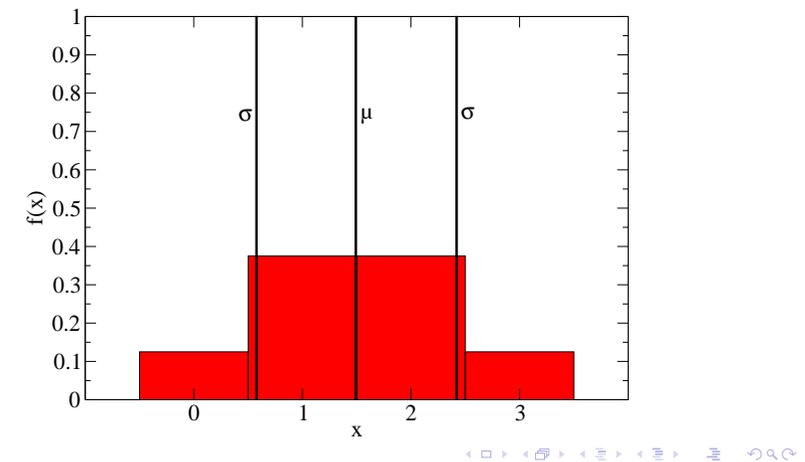
$$f(x) = \begin{cases} \frac{1}{8} & \text{for } x = 0 \\ \frac{3}{8} & \text{for } x = 1 \\ \frac{3}{8} & \text{for } x = 2 \\ \frac{1}{8} & \text{for } x = 3 \end{cases}$$

Then the variance and standard deviation of  $X$  are:

$$\begin{aligned} \text{var}(X) &= \sum_x (x - \mu)^2 f(x) \\ &= \left(0 - \frac{3}{2}\right)^2 \cdot \frac{1}{8} + \left(1 - \frac{3}{2}\right)^2 \cdot \frac{3}{8} + \left(2 - \frac{3}{2}\right)^2 \cdot \frac{3}{8} + \left(3 - \frac{3}{2}\right)^2 \cdot \frac{1}{8} \\ &= 0.86 \\ \sigma &= \sqrt{\text{var}(X)} = 0.93 \end{aligned}$$

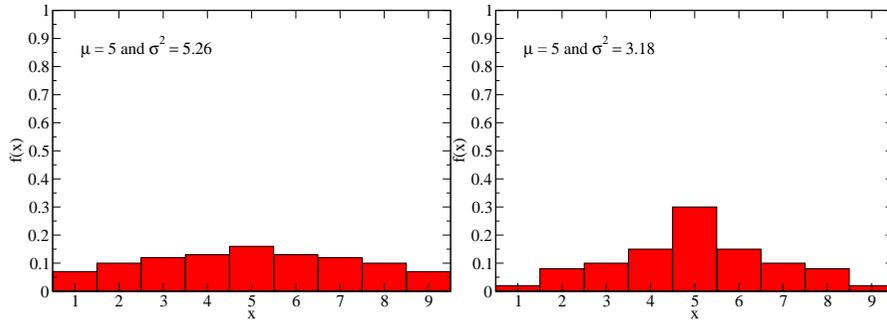
# Variance

Histogram with mean and standard deviation for the previous example:



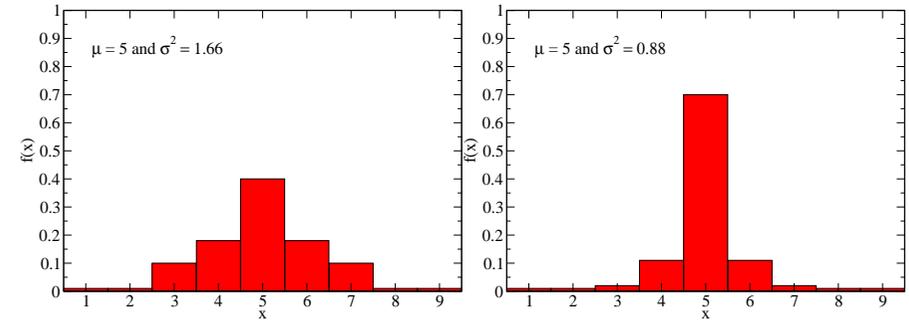
# Dispersion

$\sigma^2$  as a measure of dispersion:



# Dispersion

$\sigma^2$  as a measure of dispersion:



# Chebyshev's Theorem

## Chebyshev's Theorem

If  $\mu$  and  $\sigma$  are the mean and the standard deviation of a random variable  $X$ , and  $\sigma \neq 0$ , then for any positive constant  $k$ :

$$P(|x - \mu| < k\sigma) \geq 1 - \frac{1}{k^2}$$

In other words, the probability that  $X$  will take on a value within  $k$  standard deviations of the mean is at least  $1 - \frac{1}{k^2}$ .

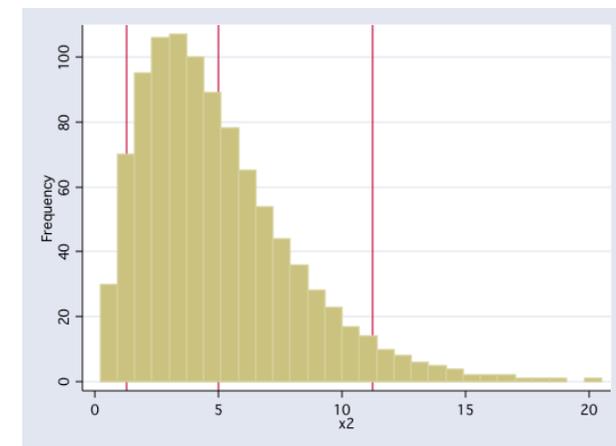
## Example

Assume  $k = 2$ . Then  $P(|x - \mu| < 2\sigma) = 1 - \frac{1}{2^2} = \frac{3}{4}$ , i.e., at least 75% of the values of  $X$  fall within 2 standard deviations of the mean.



# Chebyshev's Theorem

Example: distribution with  $\mu = 4.99$  and  $\sigma = 3.13$ .



## Chebyshev's Theorem

## Example

Using Chebyshev's Theorem, we can show: if  $X$  is normally distributed, then:

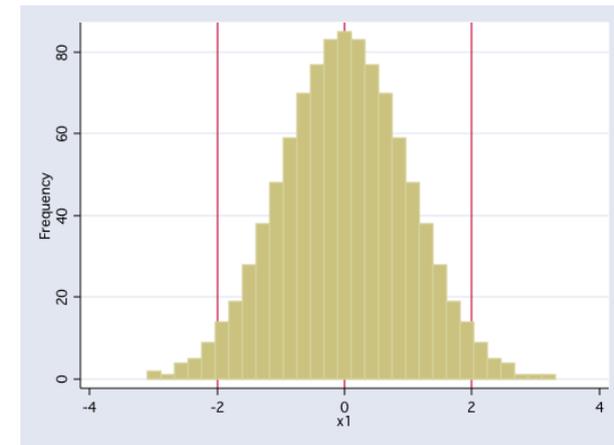
$$P(|x - \mu| < 2\sigma) = .9544$$

In other words, the 95.44% of all values of  $X$  fall within 2 standard deviations of the mean. This is a tighter than the bound of 75% that holds for an arbitrary distribution.

Many cognitive variables (e.g., IQ measurements) are normally distributed. More on this in the next lecture.

## Chebyshev's Theorem

Example: normal distribution with  $\mu = 0$  and  $\sigma = 1$ .



## Summary

- The expected value of a random variable is its average value over a distribution;
- the mean is the same as the expected value;
- the variance of random variable indicates its dispersion, or spread around the mean;
- Chebyshev's theorem places a bound on the probability that the values of a distribution will be within a certain interval around the mean;
- for example, at least 75% of all values of a distribution fall within two standard deviations of the mean.