

# Computational Foundations of Cognitive Science

## Lecture 14: Inverses and Eigenvectors in Matlab; Plotting and Graphics

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February 23, 2010

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**Reading:** McMahon, Ch. 3

# Inverse

The command `inv(A)` computes the inverse of  $A$ . Matlab complains if the matrix is singular:

```
> A = [1 2 3; 2 5 3; 1 0 8]; B = [1 6 4; 2 4 -1; -1 2 5];
> disp(inv(A));
-40    16     9
   13    -5    -3
    5    -2    -1
> disp(inv(B));
warning: inverse: matrix singular to machine precision
```

We can test the property  $AA^{-1} = I$ :

```
> disp(inv(A) * A);
  1    0    0
  0    1    0
  0    0    1
```

# Inverse

We can test a few more properties of the inverse, such as  $(AB)^{-1} = B^{-1}A^{-1}$  and  $(A^T)^{-1} = (A^{-1})^T$ :

```
> format rat;
> B = [1 6 4; 2 4 1; 1 2 5];
> disp(inv(A * B));
    88/3      -209/18      -119/18
   -34/3       163/36       91/36
    -1/3        1/9         1/9
> disp(inv(B) * inv(A));
    88/3      -209/18      -119/18
   -34/3       163/36       91/36
    -1/3        1/9         1/9
> disp(inv(A'));
    -40         13          5
     16         -5          -2
      9         -3          -1
```



# Determinant

The command `det(A)` computes the determinant of  $A$ :

```
> A = [1 2 3; 2 5 3; 1 0 8]; B = [1 6 4; 2 4 -1; -1 2 5];
> disp(det(A));
-1
> disp(det(B));
0
```

Recall that  $\det(B) = 0$  indicates that  $B$  is singular (not invertible).

To compute the inverse based on the determinant:

```
> A = [1 2; 2 5]; disp(inv(A));
 5   -2
 -2   1
> Ai = 1/det(A) * [A(2, 2) -A(2, 1); -A(1, 2) A(1, 1)];
> disp(Ai);
 5   -2
 -2   1
```



# Eigenvalues

Use `eig(A)` to obtain the eigenvalues of  $A$ :

```
> A = [1 3; 4 2];  
> disp(eig(A));  
-2  
5
```

Let's check this against the characteristic equation of  $A$ :

```
> disp(-2 * eye(2) - A);  
-3 -3  
-4 -4  
> disp(det(-2 * eye(2) - A));  
0
```

Recall that the determinant of the characteristic equation of  $A$  has to be zero.

# Eigenvectors

`[X, L] = eig(A)` returns a matrix  $X$  that contains the eigenvectors, and a matrix  $L$  that contains the eigenvalues of  $A$ :

```
> [X, L] = eig(A);
> disp(X);
   -0.7071   -0.6000
   0.7071   -0.8000
> disp(L);
   -2      0
   0      5
```

Note that Matlab scales the eigenvectors so that the norm of each vector is one. To avoid that, use the `nobalance` option:

```
> [X, L] = eig(A, 'nobalance'); disp(X);
   -1.0000   -0.7500
   1.0000   -1.0000
```

# Eigenvectors

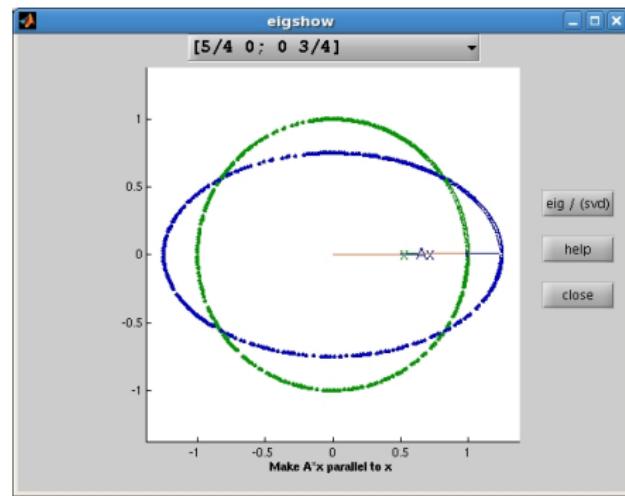
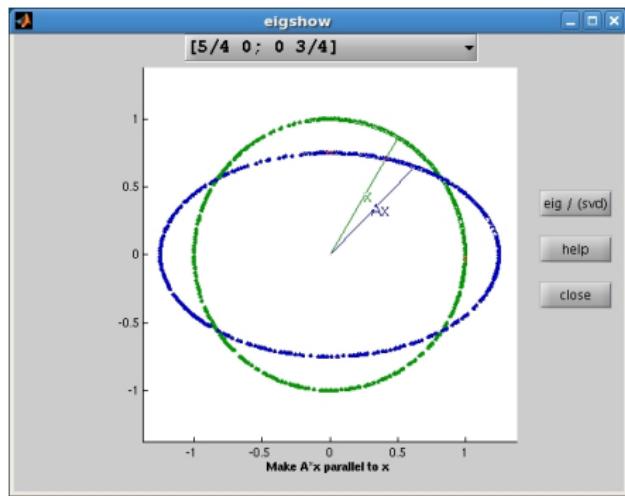
Let's check if these vectors are really eigenvectors. They have to have the property  $A\mathbf{x} = \lambda\mathbf{x}$ :

```
> disp(A * X(:,1));  
 2  
 -2  
> disp(L(1,1) * X(:,1));  
 2  
 -2
```

Note that the eigenvectors for  $A$  actually involve a scaling factor:  
 $\begin{bmatrix} -t \\ t \end{bmatrix}$  and  $\begin{bmatrix} \frac{3}{4}t \\ t \end{bmatrix}$ , but Matlab instantiates  $t$ .

# Eigenvectors

Matlab's eigshow is a good way of getting an intuition for how eigenvectors work:



# Mid-lecture Problem

For a matrix  $A$ , assume that  $X$  is a matrix that contains the eigenvectors of  $A$ , and  $\Lambda$  is a matrix containing the eigenvalues of  $A$  on the diagonal.

Use Matlab to show that:

$$A = X\Lambda X^{-1}$$

What is this decomposition useful for?

# Plotting Functions

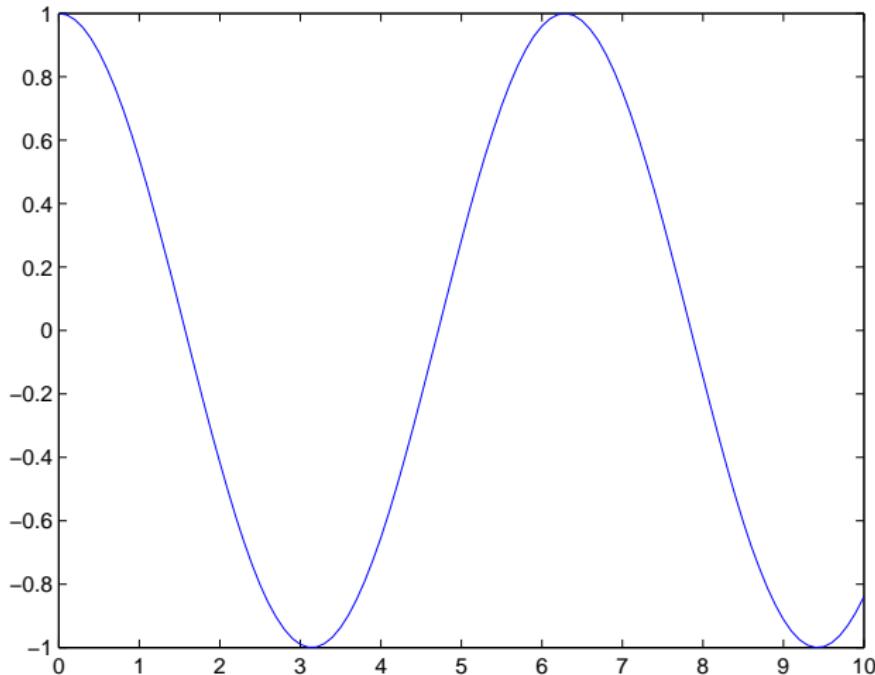
The `plot(x, y)` command in Matlab plots two vectors **x** and **y** against each other, with **x** representing the values on the x-axis and **y** representing the corresponding values on the y-axis.

The x-values can be generated with `x = [start:interval:end]`, which generates a vector with values ranging from start to end, spaced using interval.

We can then apply a function to **x** and call `plot`:

```
> x = [0:0.1:10];  
> disp(x);  
 0.00  0.10  0.20  0.30  ...  10.00  
> y = cos(x);  
> disp(y);  
 1.00  0.99  0.98  0.95  ...  -0.83  
> plot(x, y);
```

# Plotting Functions



# Plotting Functions

The command `plot(x, y)` plots the content of arbitrary vectors. Functions can also be plotted using `fplot(function_string, [start end])`. This automatically chooses an optimal interval.

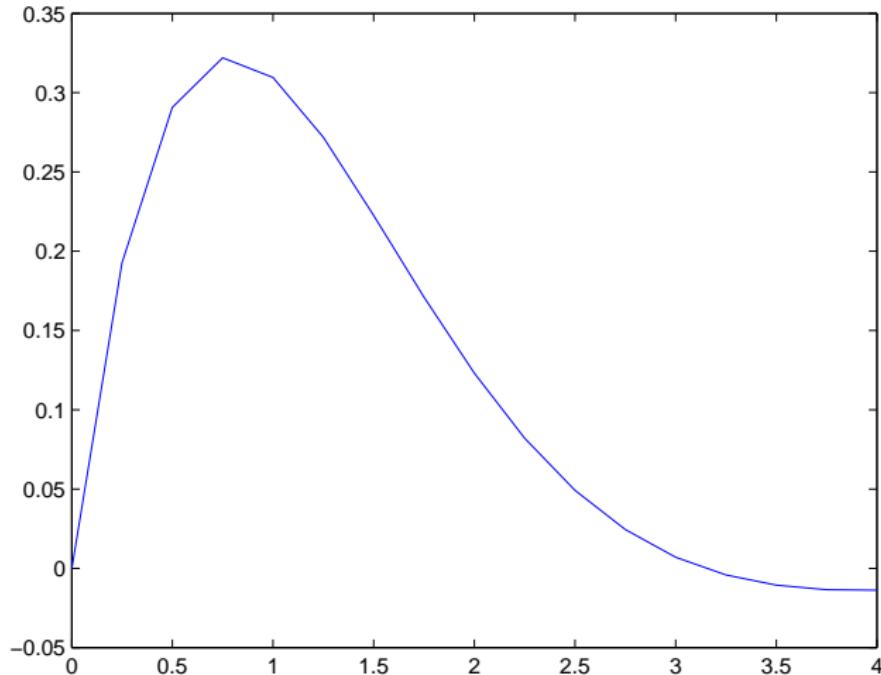
Compare:

```
> x = [0:0.25:4];  
> y = exp(-x) .* sin(x);  
> plot(x, y);
```

with:

```
> fplot('exp(-x) * sin(x)', [0, 4]);
```

# Plotting Functions



# Plotting Options

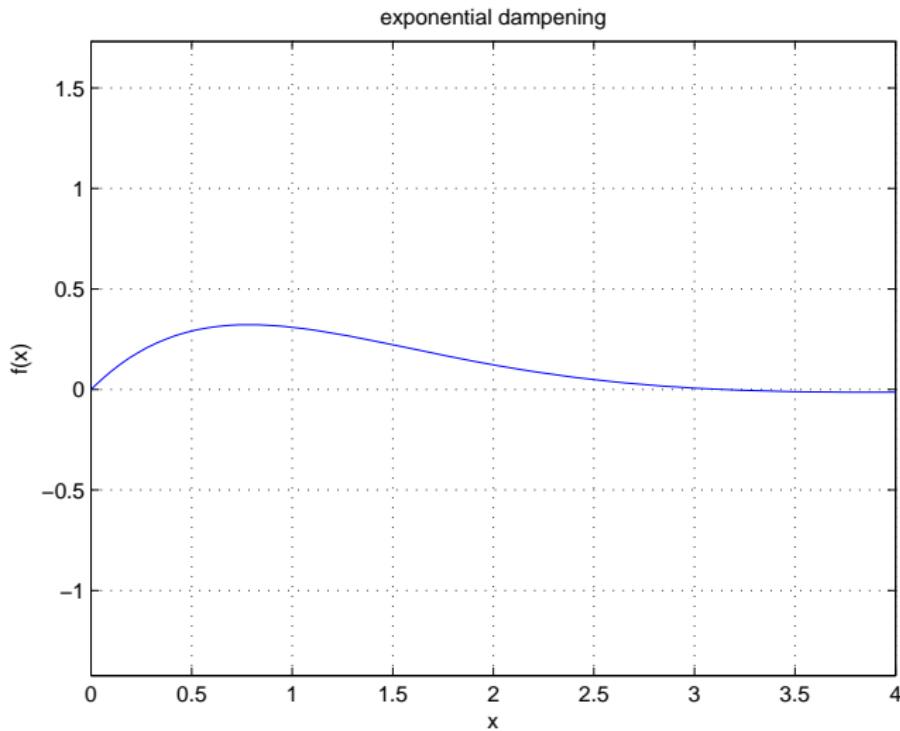
A range of options can be appended to plot or fplot:

- xlabel label of x-axis
- ylabel label of y-axis
- title graph title string
- legend graph legend string
- grid switch grid on or off
- axis axis spacing can be square or equal  
or [xmin xmax ymin ymax]

Example:

```
> fplot('exp(-x) * sin(x)', [0, 4]), xlabel('x'),  
ylabel('f(x)'), title('exponential dampening'),  
grid on, axis equal;
```

# Plotting Functions



# Plotting Options

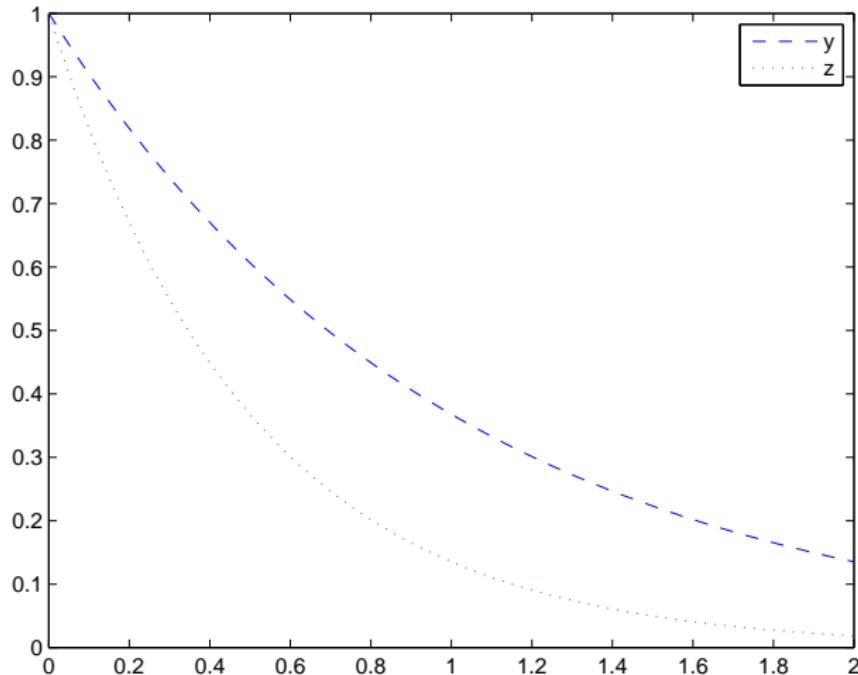
We can plot more than one function in the same graph, simply by giving `plot` multiple arguments:

```
> x = [0 : 0.01 : 5];  
> y = exp(-x);  
> z = exp(-2*x);  
> plot(x, y, '--', x, z, ':'), legend ('y', 'z'),  
axis([0 2 0 1]);
```

Here, the third argument specifies the line type: `'-'` for straight line, `--` for dashed line, `':'` for dotted line.

Note also the use of the `legend` option to introduce a legend, and the `axis` option to specify axis spacing.

# Plotting Functions



# Plotting Discrete Data

The `plot` command can be used to plot discrete data as well, but Matlab also offers a number of special graph types for this.

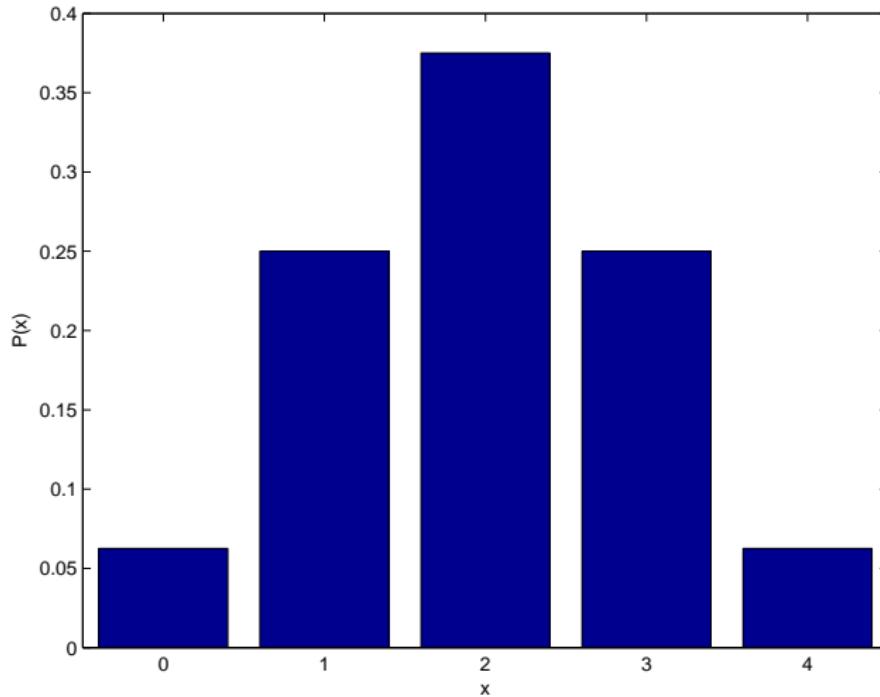
Assume we have the following probability distribution (probability  $P(x)$  of obtaining  $x$  head when tossing a coin four times):

$x$	0	1	2	3	5
$P(x)$	$\frac{1}{16}$	$\frac{4}{16}$	$\frac{6}{16}$	$\frac{4}{16}$	$\frac{1}{16}$

Plot this distribution as a bar chart:

```
> x = [0 : 4];  
> y = [1/16 4/16 6/16 4/16 1/16];  
> bar(x, y), xlabel('x'), ylabel('P(x)');
```

# Plotting Functions



# Plotting Discrete Data

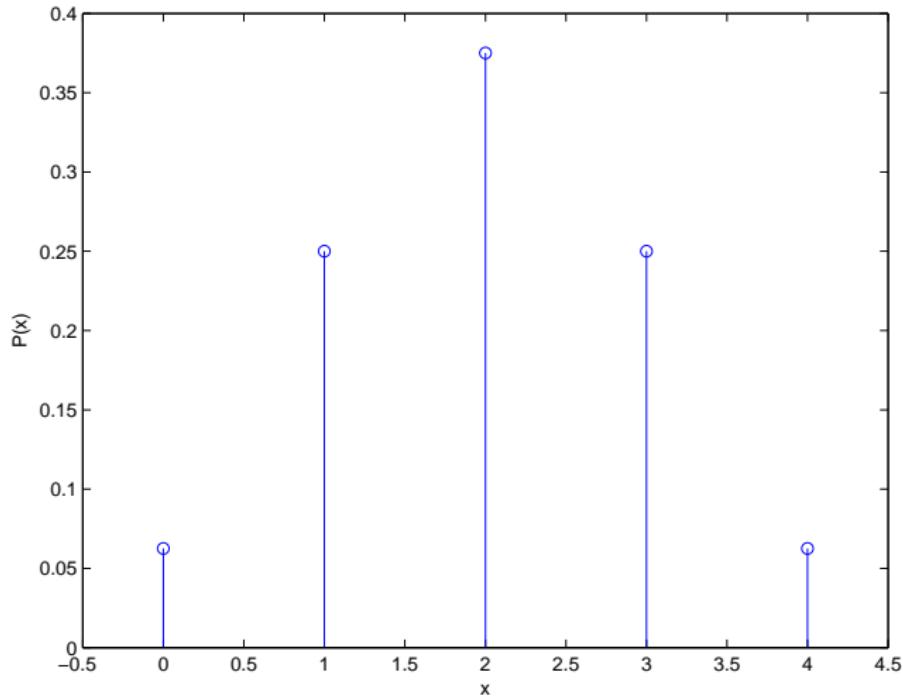
Plot the same data as a stem plot or as a scatter plot:

```
> stem(x, y), xlabel('x'), ylabel('P(x)'),  
axis([-0.5 4.5 0 0.4]);  
> plot(x, y, 'o'), xlabel('x'), ylabel('P(x)'),  
axis([-0.5 4.5 0 0.4]);
```

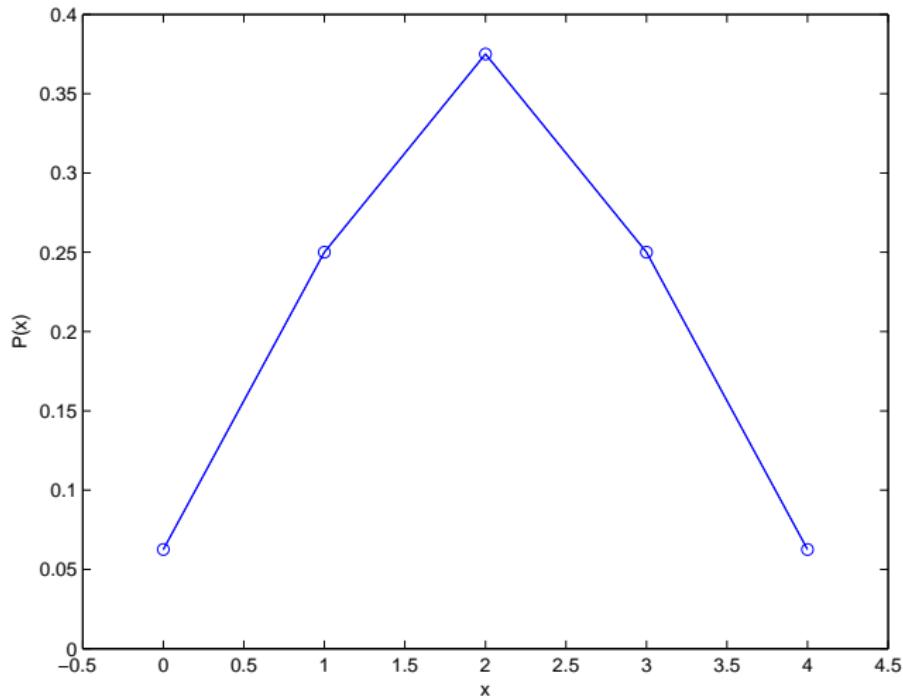
We can superimpose multiple graphs by saying `hold`. For example, we can use this connect the dots in the scatter plot:

```
> plot(x, y, 'o'), xlabel('x'), ylabel('P(x)');  
> hold;  
> plot(x, y);
```

# Plotting Functions



# Plotting Functions



# Processing Images

In Matlab, images can be processed as matrices. For example, a greyscale image of size  $200 \times 200$  pixels is a matrix of integers ranging from 0 (black) to 255 (white).

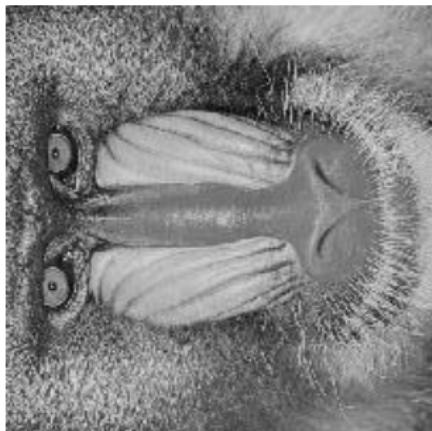
Images can be read from a file using `imread`, saved to a file using `imwrite`, and displayed using `imshow`.

```
> A = imread('baboon_grey.jpg');  
> A = double(A);  
> imshow(uint8(2 * A));  
> imshow(uint8(A'));  
> imwrite('baboon_rotated.jpg', uint8(A'));
```

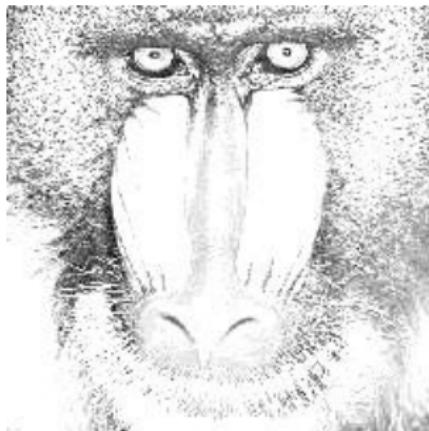
Note that we need to convert the image matrix to format `double` for matrix operations (such as transpose). For input and output, the matrix need to be in format `uint8`.

# Images Processing

$A' =$



$2*A =$



# Processing Images

We can also multiply an image matrix with a matrix we have generated using Matlab:

```
> B = [eye(100) eye(100); eye(100) eye(100)];  
> B = B - eye(200);  
> imshow(uint8(255 * B));  
> imshow(uint8(A * B));
```

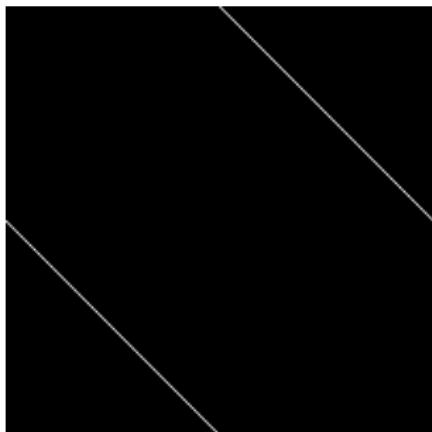
We can convolute an image with a kernel using the `conv2` command (see next lecture for details):

```
> K = [1/9 1/9 1/9; 1/9 1/9 1/9; 1/9 1/9 1/9];  
> C = conv2(K, A);  
> imshow(uint8(C));  
> K = [1 0 -1; 2 0 -2; 1 0 -1];  
> D = conv2(K, A);  
> imshow(uint8(D));
```

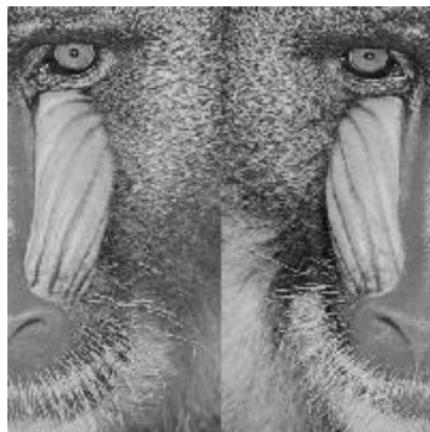


# Images Processing

$B =$



$A * B =$



# Example: Image Processing

$C =$



$D =$



# Summary

- Inverse: `inv(A);`
- determinant: `det(A);`
- eigenvalues and eigenvectors: `eig(A);`
- plotting functions: `plot, fplot;`
- plotting discrete data: `bar, stem;`
- processing images: `imread, imwrite, imshow;`
- convolution: `conv2.`