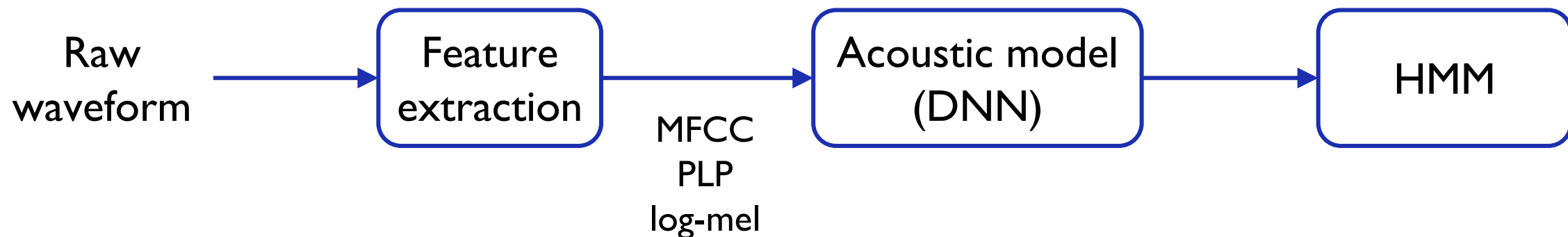


Unsupervised Raw Waveform Modelling: Self-supervised learning for Speech

Yumnah Mohamied

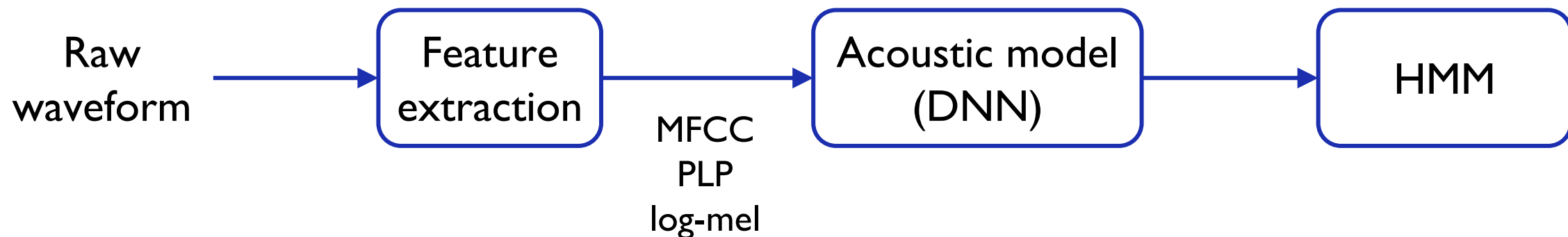
Automatic speech recognition – ASR lecture 18
23 March 2023

Divide and Conquer Strategy



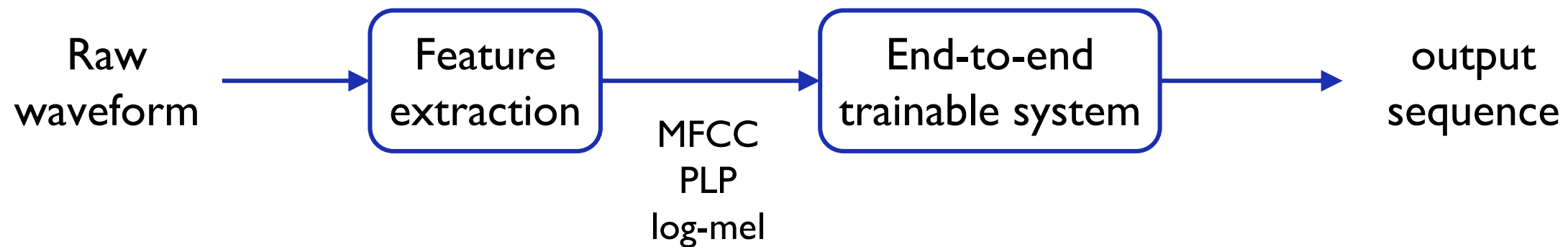
- Conventional ASR consists of composite subsystems trained and designed independently.
- Separates out feature extraction, acoustic modelling and decoding steps.

Divide and Conquer Strategy



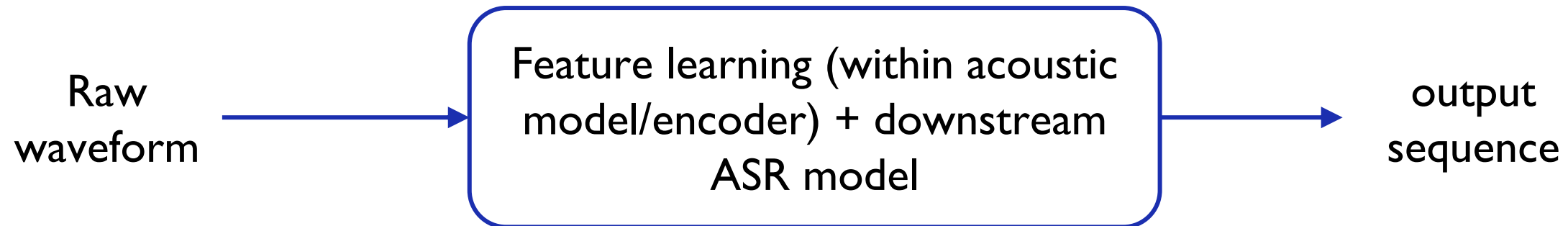
- Conventional ASR consists of composite subsystems trained and designed independently.
- Separates out feature extraction, acoustic modelling and decoding steps.
- Feature extraction is hand-crafted – based on prior knowledge of speech production and/or perception.

End-to-end systems



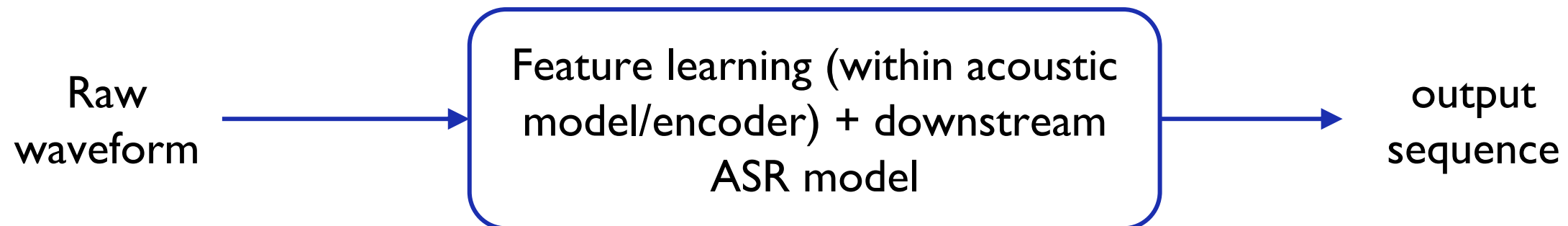
- End-to-end systems directly map the extracted features to an output sequence (words).
- But we can extend end-to-end concept in the other direction: learnable feature extractor

Feature learning from the raw waveform



- Divide and conquer strategy was overwhelmingly outperformed by feature learning in image processing.
- The deep learning revolution: ability to train with raw signal with improved performance - no longer need to handcraft features.

Feature learning from the raw waveform



- HMM/GMM: sensitive to input features
 - Needs to be decorrelated to use a diagonal covariance matrix
 - Dimension needs to be low
- Expert knowledge of speech production/perception led to range of feature extraction pipelines: MFCC, log-mel, PLP, gammatone ...
- Hybrid HMM/DNN don't have these constraints.
- Features designed from perceptual evidence is not guaranteed to be best features in a statistical modelling framework.
- Information loss from raw signal: models trained with a combination of hand-crafted features outperform those trained with a single feature type.

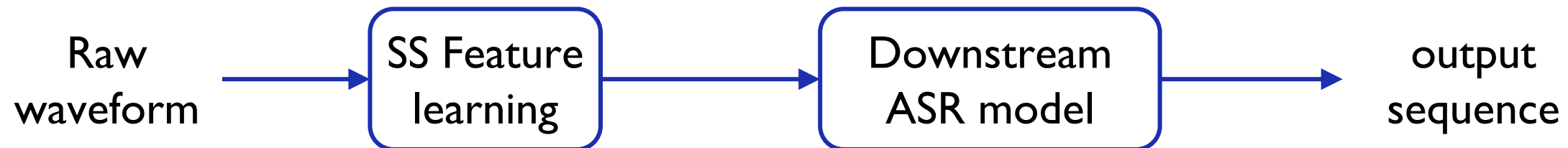
Supervised feature learning

- Feature learning part of the acoustic model: input is raw waveform.
- Can use DNN
 - But high-resolution and temporal aspect of raw waveform makes CNNs a better choice (reduces learnable parameters).
 - Then add a fully connected layer + softmax for classification and output probabilities.

Supervised feature learning

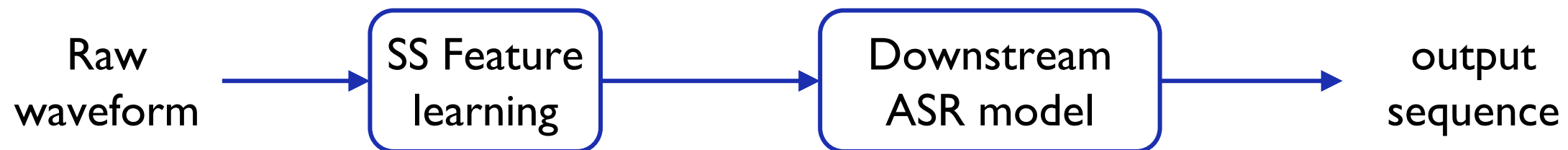
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- Can use DNN
 - But high-resolution and temporal aspect of raw waveform makes CNNs a better choice (reduces learnable parameters).
 - Then add a fully connected layer + softmax for classification and output probabilities.
- Can use LSTM directly with raw waveform for temporal modelling
 - But higher-level modelling of the input features helps to disentangle underlying factors of variation within the input.
 - Requires unrolling LSTM for an infeasibly large number of steps
 - Precede with CNN layers.
- Combine CNN layers, LSTM and DNN layers and train altogether: CLDNN
- Performance comes close to hand-crafted features

Self-supervised learning (SSL)



- Feature learning step is separate to the acoustic model or end-to-end system – therefore no labels
- Goal: learn a representation from the raw waveform that is then frozen after training, and input into an ASR system as a replacement to handcrafted features.
- Leverage large amounts of unlabelled data to learn a general representation – features are not task specific.

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Approaches we will discuss

SSL learning algorithm:

Pretext task:

Contrastive
methods
(CPC)

Deep
clustering

Student-teacher
methods
(BYOL)

Masked acoustic modelling

wav2vec 2.0

HuBERT

Data2vec

Auto-regressive

wav2vec

BPC

VQ-wav2vec

Contrastive methods

CPC

wav2vec

VQ-wav2vec

Wav2vec 2.0

Contrastive Predictive Coding

- Intuition: learn representations that encode the underlying shared information between different parts of the high-dimensional speech signal
 - Maximise the Mutual Information
- CPC loss objective operates in latent space: it is challenging to predict (i.e. generate) high-dimensional data.
 - Unimodal losses (MSE) are not adept (introduces too much blurring)
 - Powerful generative models that reconstruct every detail would be required: computational intense and waste capacity at modelling complex relationships in the data.

CPC in context of autoregressive modelling

- Autoregressive pretext task: learn to predict observations in the future, x , from an encoded context window in the present, c .
 - Future observations, x , are the “labels” created from the data
- Modelling $p(x|c)$ (a generative model) to predict x , may not be optimal for extracting shared information between x and c .
- We encode x and c , into compact representations which maximally preserve MI of the original signals - we extract underlying latent variables that x and c have in common
- Loss operates on these latent variables of x and c

CPC: Maximising Mutual Information

- MI given by:

$$I(x; c) = \sum_{x, c} p(x, c) \log \frac{p(x|c)}{p(x)}.$$

- Model a density ratio, f , that preserves MI (use a simple log-bilinear model):

$$f_k(x_{t+k}, c_t) \propto \frac{p(x_{t+k}|c_t)}{p(x_{t+k})} \quad f_k(x_{t+k}, c_t) = \exp \left(z_{t+k}^T W_k c_t \right),$$

- Using a density ratio, and inferring z with an encoder, means the model does not need to model the high-dimensional x .

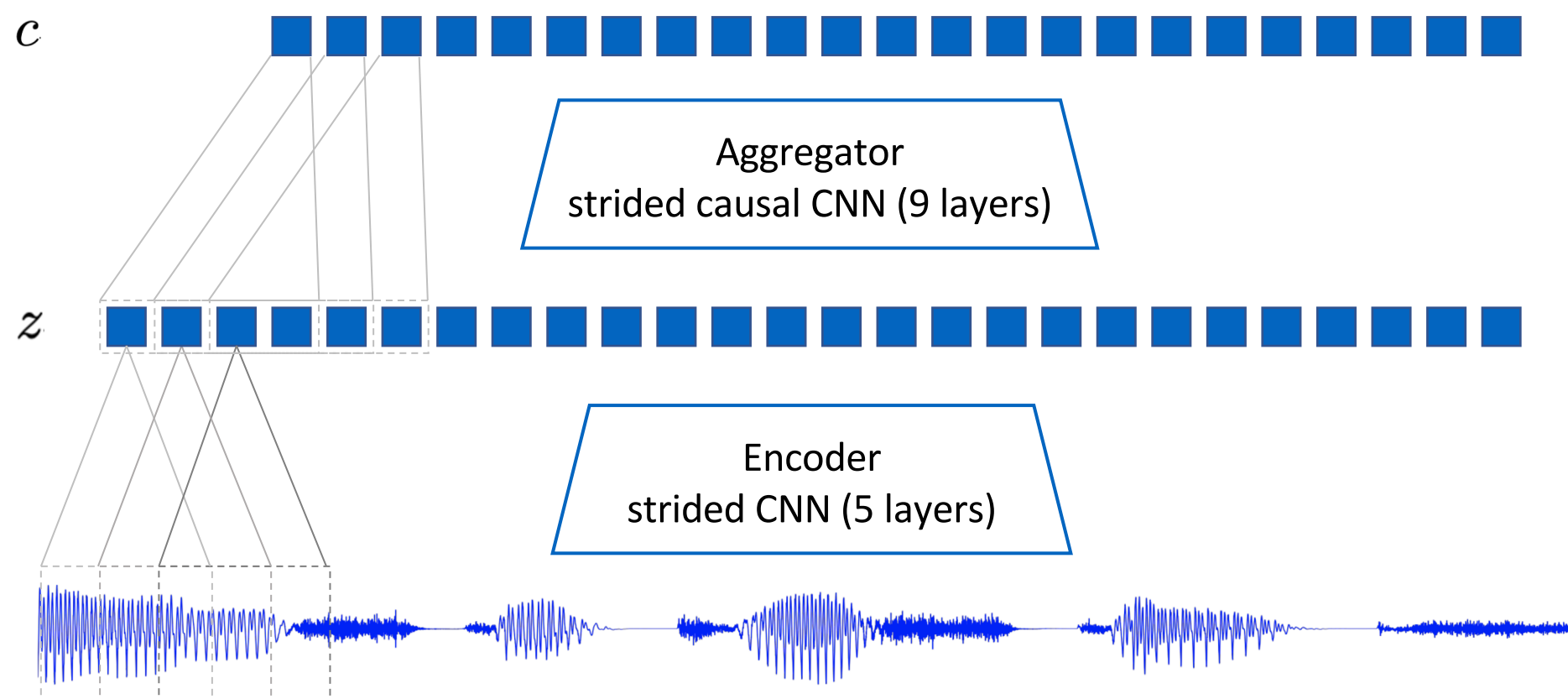
CPC: InfoNCE (noise contrastive loss)

- We cannot evaluate $p(x)$ or $p(x|c)$ directly, but we can sample from these distributions
- One positive sample from $p(x|c)$, and N negative samples from the proposal distribution $p(x)$ (random frame encodings within and across utterances)

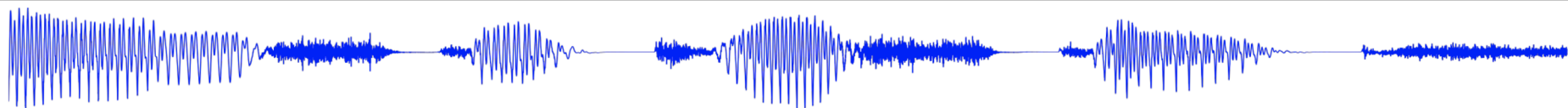
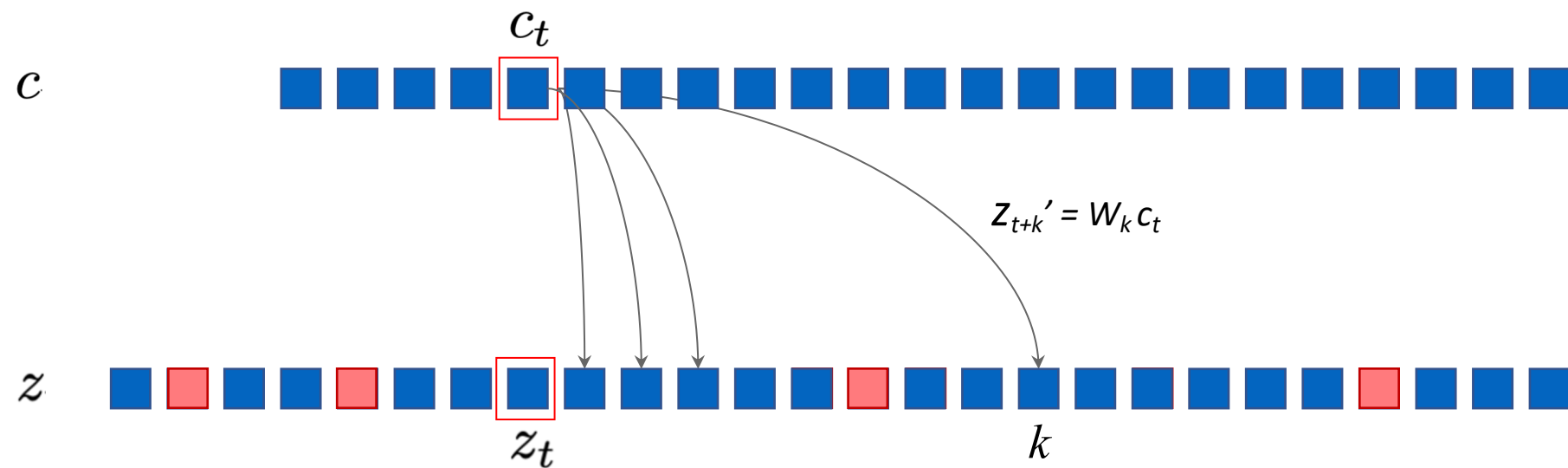
$$\mathcal{L} = -\mathbb{E}_X \left[\log \frac{f_k(x_{t+k}, c_t)}{\sum_{x_j \in X} f_k(x_j, c_t)} \right] \quad f_k(x_{t+k}, c_t) = \exp \left(z_{t+k}^T W_k c_t \right),$$

$$\mathcal{L}_k = -\sum_{i=1}^{T-k} \left(\log \sigma(\mathbf{z}_{i+k}^\top h_k(\mathbf{c}_i)) + \lambda \mathbb{E}_{\tilde{\mathbf{z}} \sim p_n} [\log \sigma(-\tilde{\mathbf{z}}^\top h_k(\mathbf{c}_i))] \right)$$

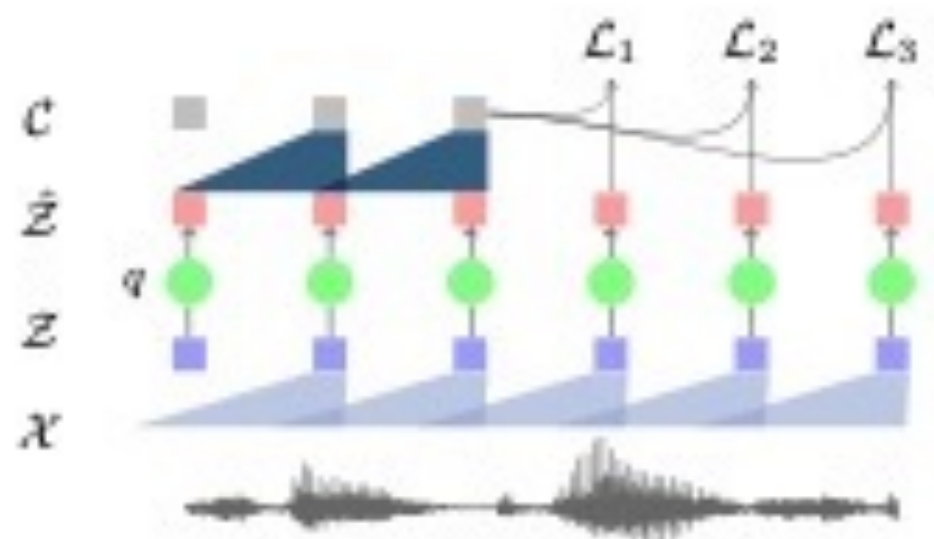
- Categorical cross-entropy loss of classifying the positive sample correctly



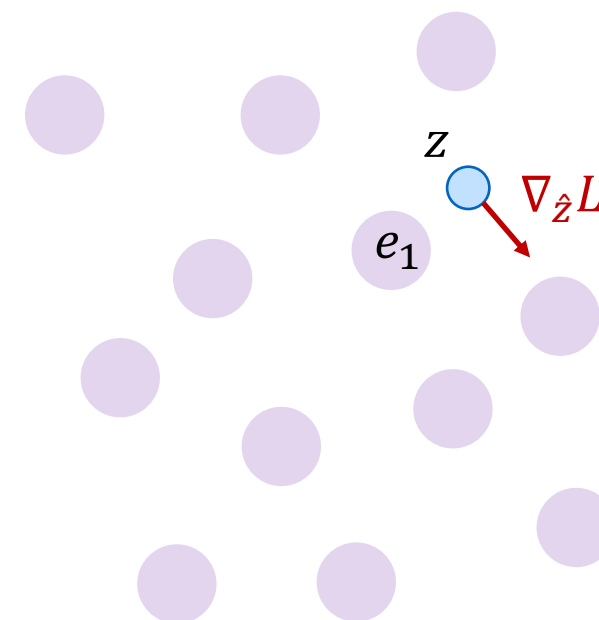
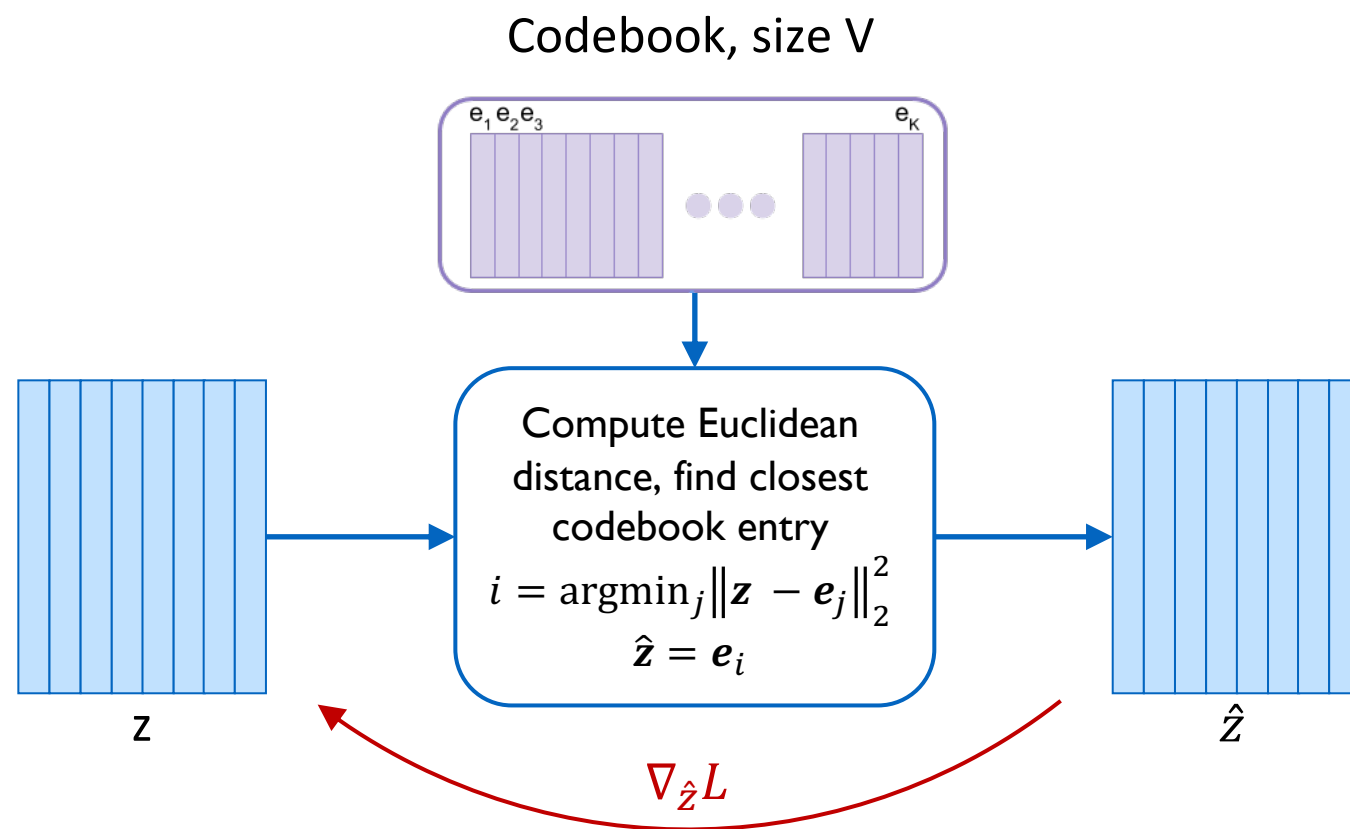
- Predict K steps into future using convTranspose
- Sample N **negative z**
- Model trained to distinguish predicted z from negative distractor samples



- Discretize the latent encoding of the raw audio, z , and pass this into aggregator to generate context c .
- Model still trained with categorical cross-entropy loss – want to predict future encoding z , from context vector c , and use negative samples to form the contrastive loss.
- Loss function has additional terms for the quantization module.



VQ-wav2vec: loss function



$$\mathcal{L} = \sum_{k=1}^K \mathcal{L}_k^{\text{wav2vec}} + \| \text{sg}(\mathbf{z}) - \hat{\mathbf{z}} \|^2 + \gamma \| \mathbf{z} - \text{sg}(\hat{\mathbf{z}}) \|^2$$

Contrastive loss

Trains encoder and aggregator parameters

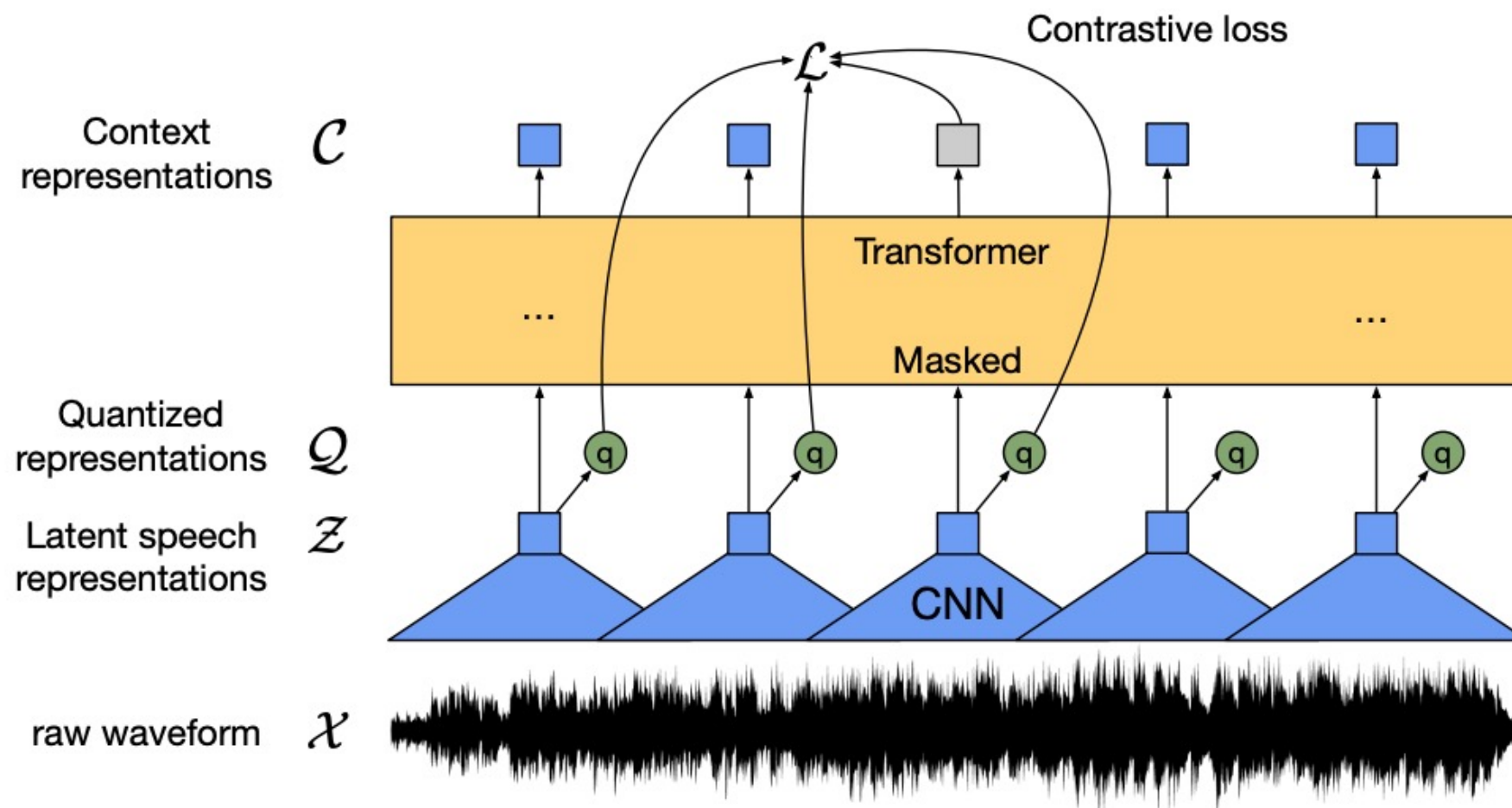
Vector Quantization loss

Trains embedding space: L_2 pushes codebook vectors towards encoder outputs

Commitment loss

Ensures encoder commits to a codebook entry without limitless growth

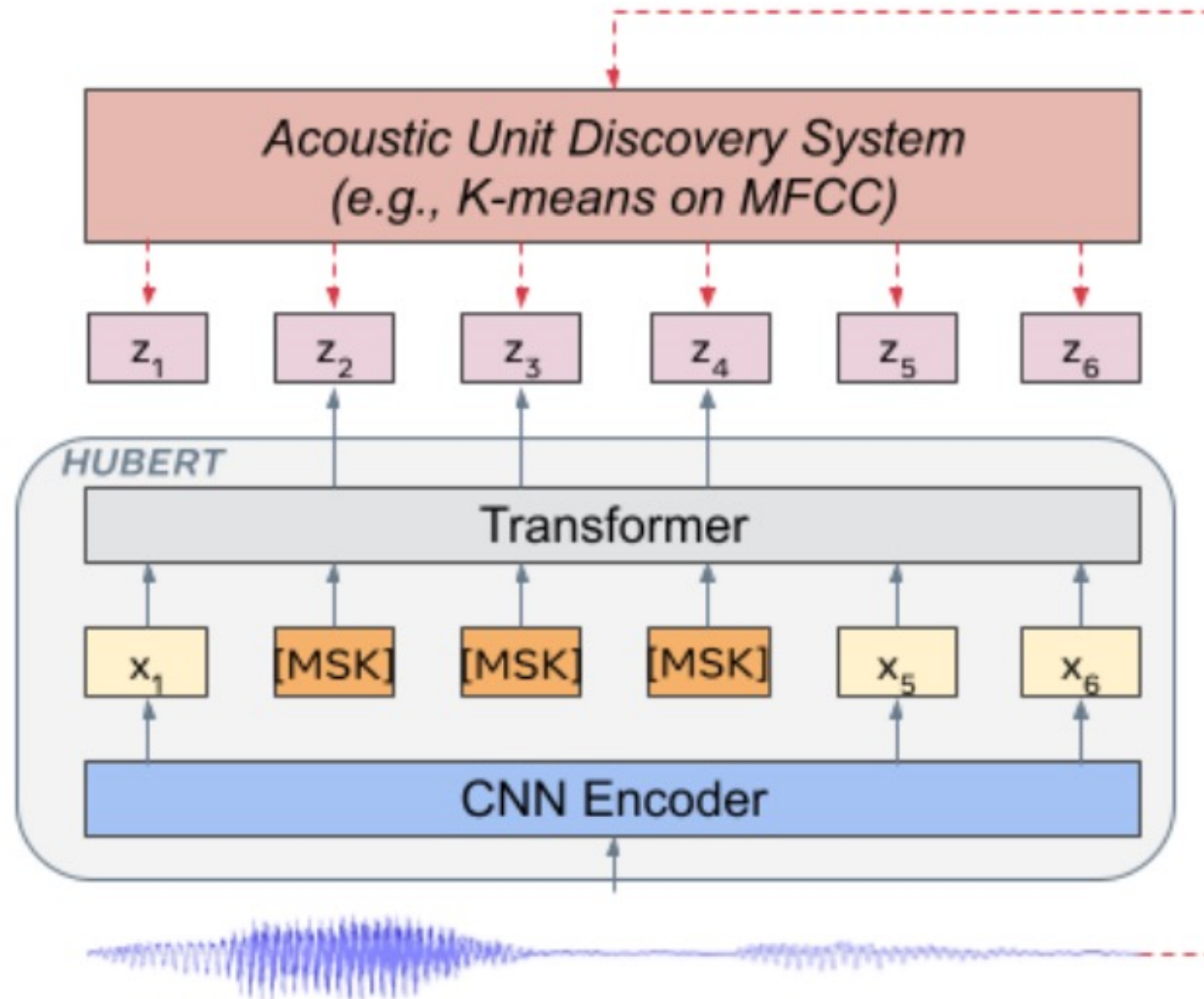
wav2vec 2.0 – masked acoustic modelling



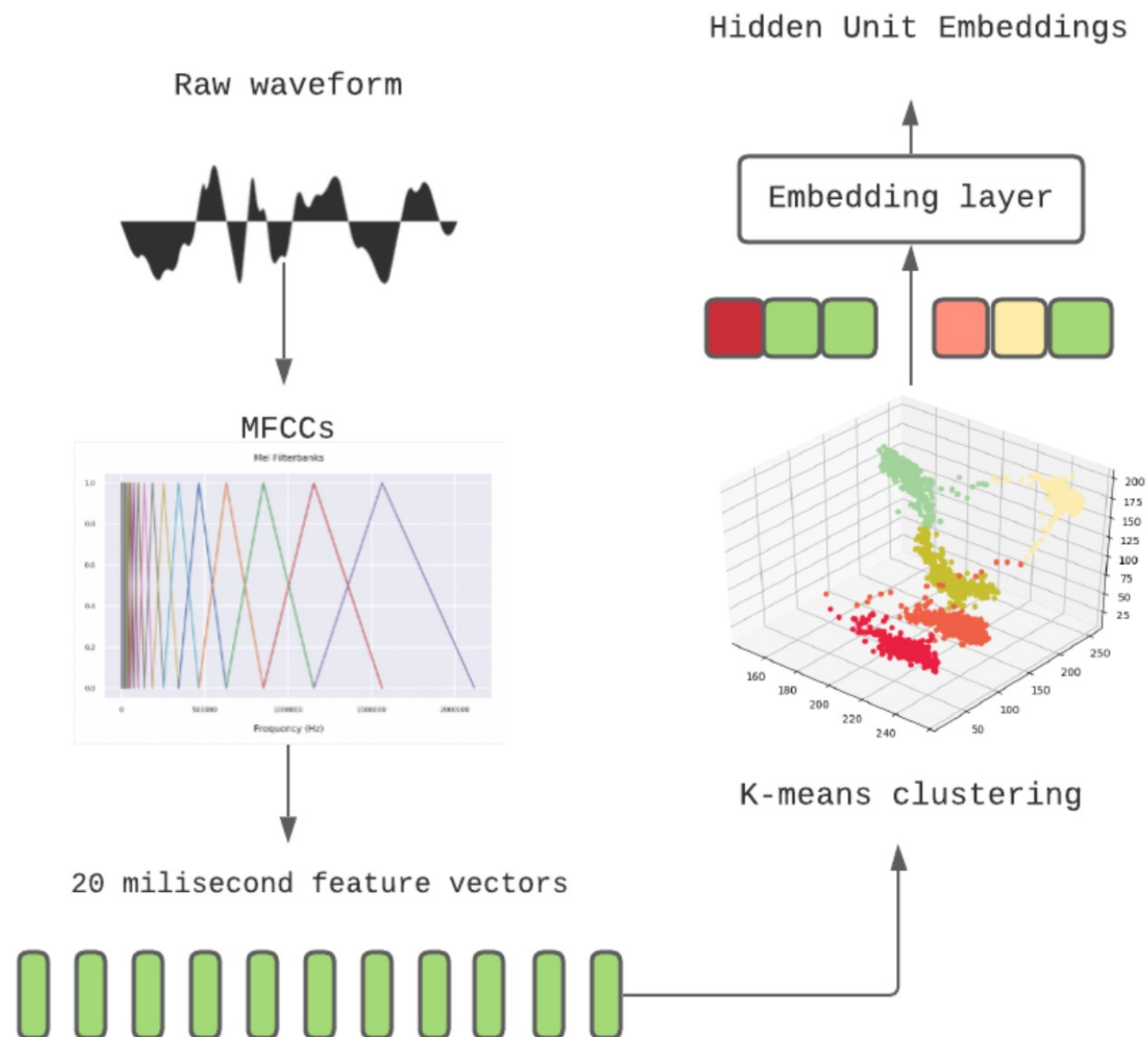
Deep clustering and masked prediction

HuBERT: Hidden Unit BERT

HuBERT

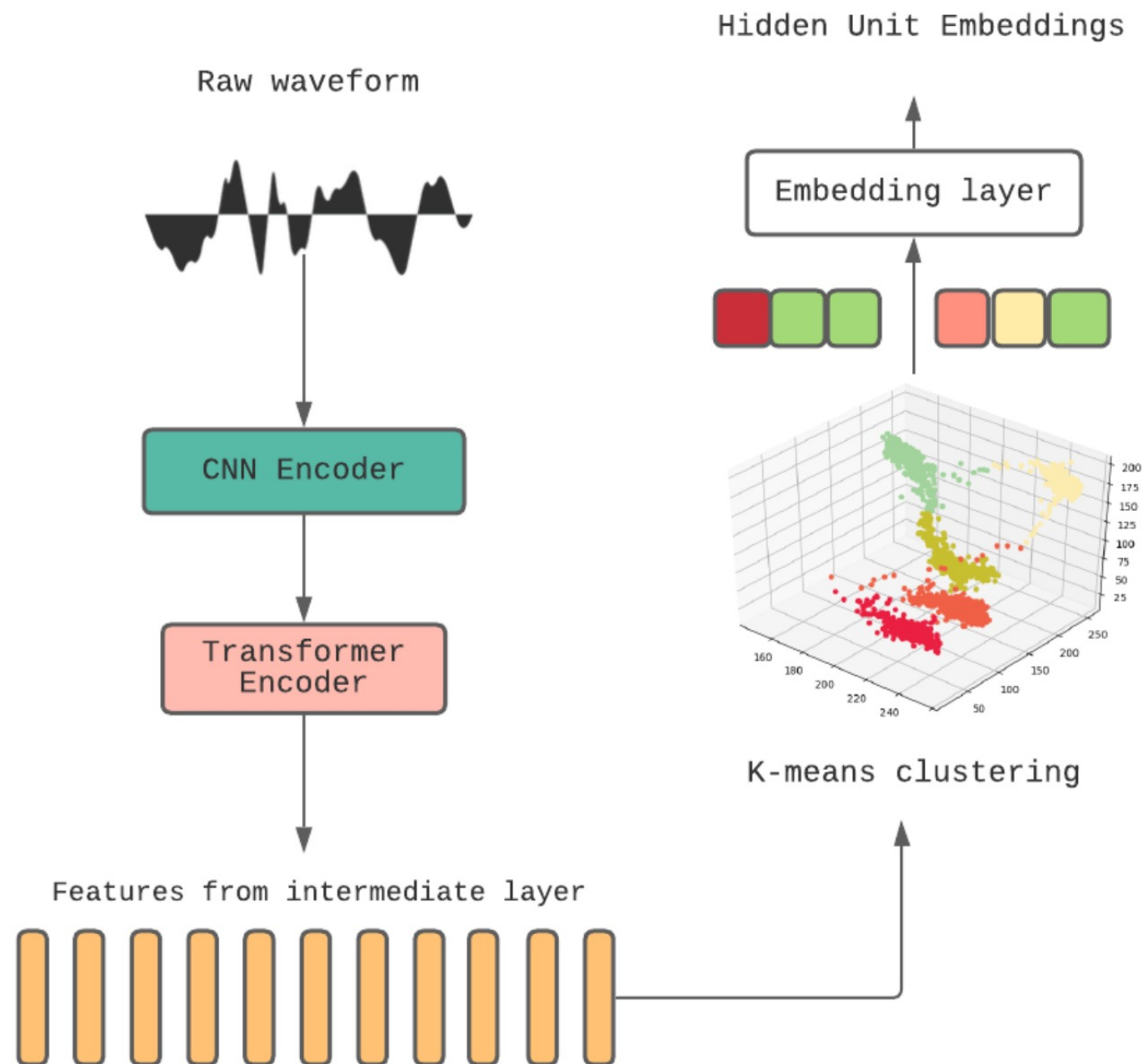


HuBERT: Clustering happens offline (MFCC)



<https://blog.devgenius.io/hubert-explained-6ec7c2bf71fc>

HuBERT: Clustering happens offline (latents)

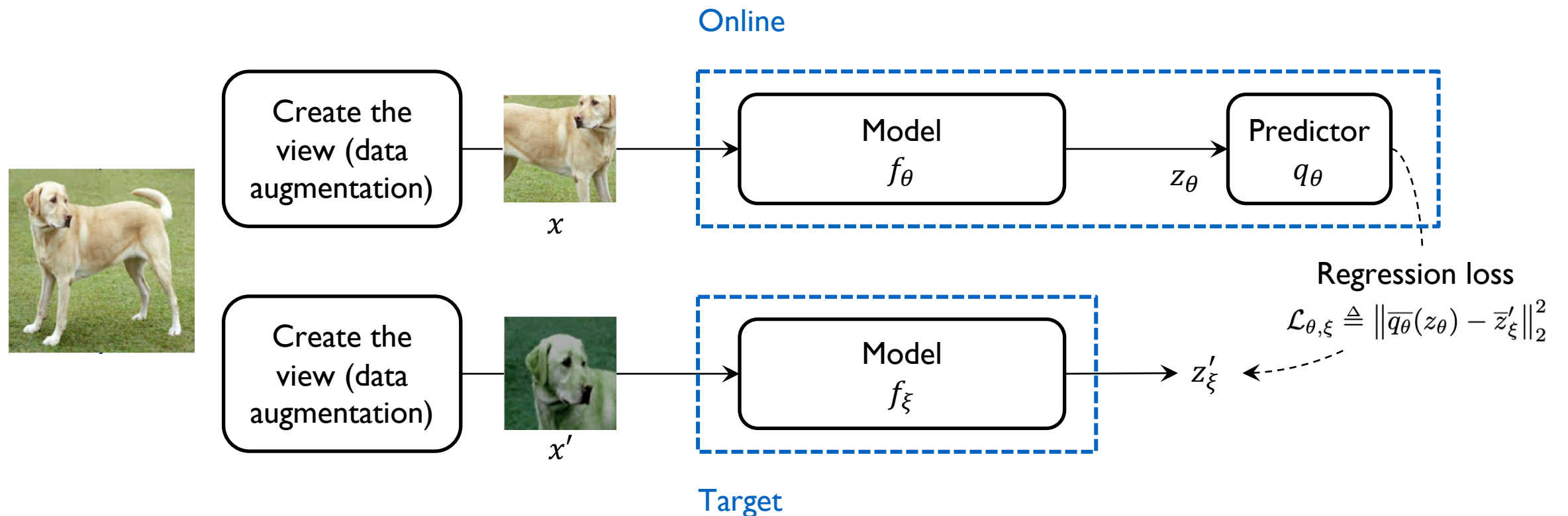


<https://blog.devgenius.io/hubert-explained-6ec7c2bf71fc>

Student – Teacher

BYOL
Data2vec
BPC

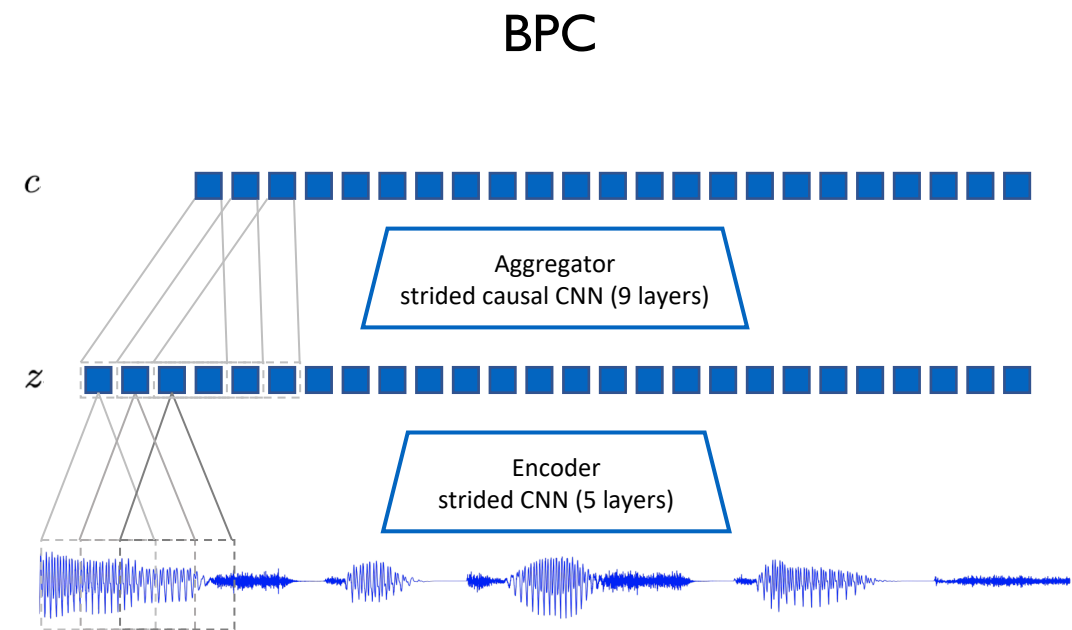
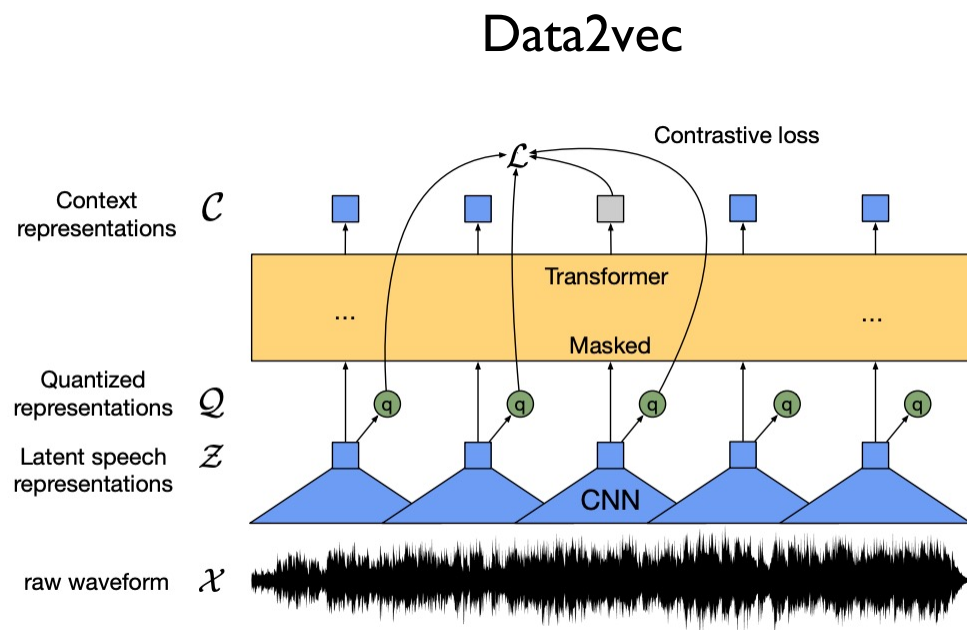
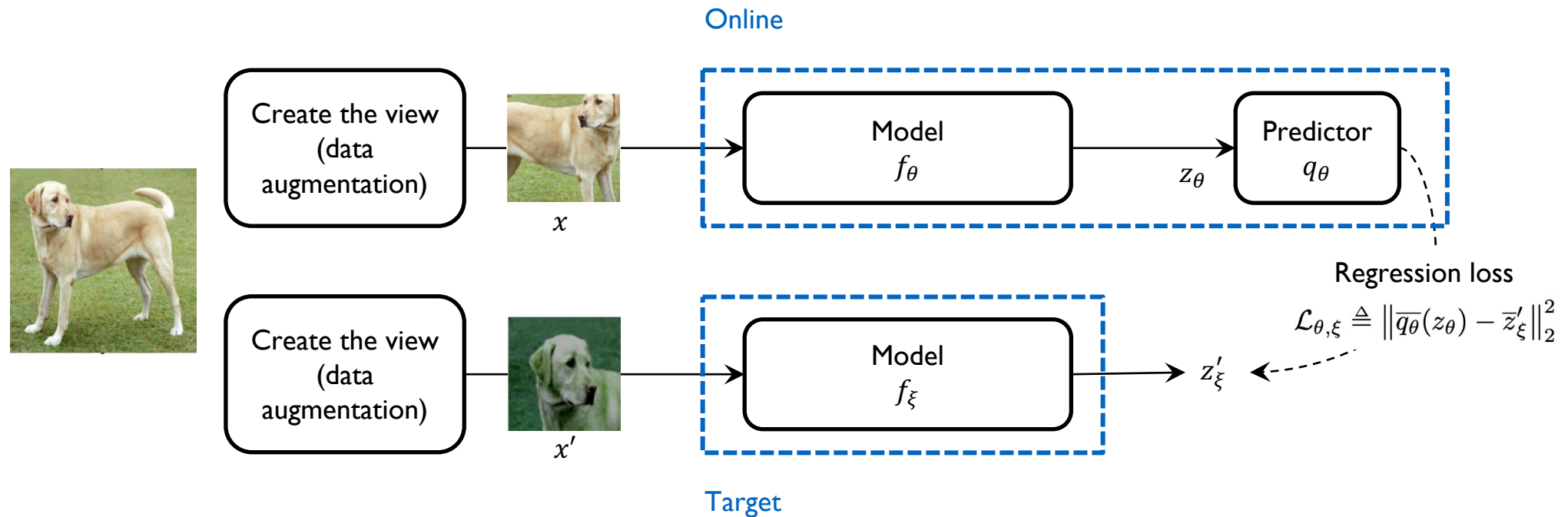
Bootstrap Your Own Latent (BYOL)



Iteratively train target network, parametrized as a moving average of online:

$$\xi \leftarrow \tau \xi + (1 - \tau) \theta$$

Bootstrap Predictive Coding (BPC)



Summary

- Supervised feature learning embedded within the ASR system is competitive with state-of-the-art systems that use handcrafted features.
- Self-supervised learning to extract a latent representation for features is a powerful approach minimizing information loss from the raw signal and leveraging large amounts of unlabelled data.
- Covered contrastive and non-contrastive SSL methods, and two pretext tasks: masked acoustic modelling and autoregressive modelling. All methods apply loss to the latent representations.
- Background reading:
 - A van den Oord et al (2018) “Representation learning with Contrastive Predictive Coding”. *Arxiv*.
 - A Baevski et al (2020). “wav2vec 2.0: A framework for self-supervised learning of speech representations. *NeurIPS*.
 - W Hsu et al (2021). “HuBERT: Self-supervised speech representation learning by masked prediction of hidden units”. *IEEE/ACM Transactions on Audio, Speech and Language processing*.
 - JB Grill et al (2020). “Bootstrap your own latent: A new approach to self-supervised learning”. *NeurIPS*.
 - A Baevski et al (2022). “Data2vec: A general framework for self-supervised learning in speech, vision and language”. *ICML*.