Automated Reasoning

Lecture 8: Representation II Locales in Isabelle/HOL

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- ► Axiomatization can introduce an inconsistency.
- ► Example: After declaring the existence of a new type *SET* in Isabelle, it is possible to add a new axiom:

```
axiomatization Member :: SET \Rightarrow SET \Rightarrow bool where comprehension : \exists y. \forall x. Member x y \longleftrightarrow P x
```

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lemma member\_iff\_not\_member: \exists y. Member\ y\ y \longleftrightarrow \neg Member\ y\ y
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from which *False* can be derived.

► Yet, axiomatic reasoning is part of mathematics. We want to be able to carry it out safely in Isabelle.

Local axiomatic reasoning in Isabelle/HOL

Fortunately, we can reason from axioms *locally* in a sound way. For example, to prove results about groups, rings or vector spaces.

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Fortunately, we can reason from axioms *locally* in a sound way. For example, to prove results about groups, rings or vector spaces.

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Isabelle provides a facility for doing this called **locales**.

```
locale group =
fixes mult :: 'a \Rightarrow 'a \Rightarrow 'a and unit :: 'a
assumes left\_unit : mult unit x = x
and associativity: mult x (mult y z) = mult (mult x y) z
and left\_inverse : \exists y. mult y x = unit
```

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- Locales usually have
 - parameters, declared using fixes
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- ► Inside a locale, definitions can be made and theorems proven based on the parameters and assumptions.
- ► A locale can import/extend other locales.

Locale Example: Finite Graphs

```
locale finite graph =
  fixes edges :: ('a \times 'a) set and vertices :: 'a set
  assumes finite_vertex_set: finite vertices
       and is graph : (u, v) \in edges \implies u \in vertices \land v \in vertices
begin
  inductive walk :: 'a list \Rightarrow bool where
  Nil : walk []
  | Singleton : v \in \text{vertices} \implies \text{walk}[v]
  Cons
                   (v, w) \in edges \implies walk(w#vs) \implies walk(v#w#vs)
 lemma walk edge: (v, w) \in edges \implies walk [v, w]
 ...
end
```

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end
```

- ▶ # is the list cons operator in Isabelle.
- ► The definition of this locale can be inspected by typing thm *finitegraph_def* in Isabelle:

```
finitegraph ?edges ?vertices \equiv finite ?vertices \land (\forall uv.(u, v) \in ?edges \longrightarrow u \in ?vertices \land v \in ?vertices)
```

Adding Theorems to a Locale

Aside from proving a lemma within the locale definition, e.g. $walk_edge$ on the previous slide, we can also state lemmas that are "in" some locale:

```
lemma (in group) associativity_bw:
    "mult (mult x y) z = mult x (mult y z)"
apply (subst associativity)
apply (rule refl)
done
```

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done
```

Alternatively, we can enter a locale at the theory level using the **context** keyword and formalize new definitions and theorems:

```
\label{eq:context} \begin{array}{l} \texttt{context group} \\ \texttt{begin} \\ \\ \texttt{lemma } \textit{associativity\_bw}: \\ & \texttt{"mult } (\textit{mult } x \; y) \; z = \textit{mult } x \; (\textit{mult } y \; z) \texttt{"} \\ & \texttt{apply } (\texttt{subst } \textit{associativity}) \\ & \texttt{apply } (\texttt{rule } \textit{refl}) \\ & \texttt{done} \end{array}
```

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```
\begin{aligned} &\text{locale weighted\_finitegraph} = finitegraph \ + \\ &\text{fixes weight} \ :: \ ('a \times 'a) \Rightarrow nat \\ &\text{assumes } \textit{edges\_weighted} : \forall e \in edges. \exists w. weight e = w \end{aligned}
```

- New locales can extend existing ones by adding more parameter, assumptions and definitions. This is also known as an *import*.
- ► The context of the imported locale i.e. all its assumptions, theorems etc. are available in the extended locale.

```
locale weighted_finitegraph = finitegraph + fixes weight :: ('a \times 'a) \Rightarrow nat assumes edges\_weighted: \forall e \in edges.\exists w. weight e = w
```

Viewed in terms of the imported *finitegraph* locale (and the weighted edges axiom), we have:

```
weighted_finitegraph ?edges ?vertices ?weight \equiv finitegraph ?edges ?vertices \land (\forall e \in ?edges. \exists w. ?weight e = w)
```

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```
\label{eq:continuity} \begin{split} & \text{interpretation } \textit{singleton\_finitegraph} : \textit{finitegraph} \text{ "}\{(1,1)\}\text{" "}\{1\}\text{"} \\ & \text{proof} \\ & \text{show "}\textit{finite} \, \{1\}\text{" by simp} \\ & \text{next fix } u \, v \\ & \text{assume "}(u,v) \in \{(1,1)\}\text{" then show "}u \in \{1\} \land v \in \{1\}\text{" by blast qed} \end{split}
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- ► Example: A graph with one vertex and single edge from that vertex to itself is a concrete instance of the locale *finite_graph*.

```
\label{eq:continuity} \begin{split} & \text{interpretation } singleton\_finite graph : finite graph " \{(1,1)\}" " \{1\}" \\ & \text{proof} \\ & \text{show "} finite \, \{1\}" \text{ by simp} \\ & \text{next fix } u \text{ } v \\ & \text{assume "} (u,v) \in \{(1,1)\} \text{" then show "} u \in \{1\} \wedge v \in \{1\} \text{" by blast qed} \end{split}
```

► We can prove that *singleton_finitegraph* is an instance of a finite weighted graph locale by providing a weight function as an additional argument:

- ► *Concrete* examples may be proven to be instances of a locale.
- ▶ interpretation interpretation_name : locale_name args generates the proof obligation that the locale predicate holds of the args.
- ► Example: A graph with one vertex and single edge from that vertex to itself is a concrete instance of the locale *finite_graph*. interpretation *singleton_finitegraph*: *finitegraph* "{(1,1)}" "{1}" proof

```
show "finite \{1\}" by simp next fix u v assume "(u,v)\in\{(1,1)\}" then show "u\in\{1\}\wedge v\in\{1\}" by blast qed
```

► We can prove that *singleton_finitegraph* is an instance of a finite weighted graph locale by providing a weight function as an additional argument:

```
interpretation singleton\_finitegraph: weighted\_finitegraph"\{(1,1)\}""\{1\}""\lambda(u,v).1" \\ by (unfold\_locales) simp
```

Summary

- Axiomatization at the Isabelle theory level (i.e. as an extension of Isabelle/HOL) is not favoured as it can be unsound (see the additional exercise on the AR web page).
- Locales provide a sound way of reasoning locally about axiomatic theories.
- ► This was an introduction to locale declarations, extensions and interpretations.
 - ► There are many other features involving representation and reasoning using locales in Isabelle.
 - ▶ Reading: Tutorial to Locales and Locale Interpretation (on the AR web page).