#### **Topics in Natural Language Processing**

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Lecture 5

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# Administrativia

- Information has been sent over the weekend anything unclear?
- Class forum is now available (see website)
- I removed anyone who is not enrolled on the class from the mailing list. If you are not enrolled and want to continue receiving emails, please let me know

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#### Last class

#### Prior conjugacy: Prior tomily P={p(0]d, P) | (a, P) ed } . We pick one Conjugacy: p(0|w,..., w\_m) e P "everythy stays p(0) e P '' everythy stays in the family"

#### Structure in NLP:



- Structure in NLP
- Grammars in NLP (models for structure)
  - Context-free grammars and their canonical form

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- How to add probabilities?
- How to do inference with them?

# Parsing

 $\Omega = \left\{ \left( \text{ sentences}, \text{ parse structures} \right) \right\}$ 

Two main types of parsing structures:

Constituency



Dependency



# Conversion of dependency to constituency bracketing

Can be done by using head rules



### Projective vs. non-projective parsing

Projective trees:

IF you draw the edges above the words, they won't cross.

Non-projective trees:



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#### Any constituent tree induces a projective tree

Why do constituent trees induce only projective trees?



# Non-projectivity

Not so common in English. Very common in languages such as Dutch and Swiss-German:



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(Called "cross-serial dependencies")

# Clustering

$$\Omega = \{ (collection of entities, point the over these entities) \}$$

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Useful for:

- Word clustering
- Coreference resolution
  - Algorithms for such resolution usually use specialised methods
  - Enforcing transitivity

# Alignments

$$\Omega = \left\{ \left( porr \ of \ objects, \ a^{j} y n ments \ between \ silports \right) \right\}$$

Most useful for machine translation



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Most common models for alignment were developed by IBM ("IBM models 1–4")

How do we represent our space of inputs/outputs?

- What is the space used for?
- What are the available inference algorithms?

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• Is there a linguistic theory that can help?

## Natural language representations

Representations are a moving target

- Linguistic theories develop
- Changes in data and domains
- New algorithms develop, make hard representations feasible

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#### Grammars

What is a grammar?

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#### Grammars

What is a grammar? A system of rules that govern the production of a language

What is a formal grammar?



#### Grammars

What is a grammar? A system of rules that govern the production of a language

What is a formal grammar?

A formal system of rules that govern the production of a language

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Usually describes a step-by-step process

- Choose a number *n*
- Generate *n* labels that can be "argh-phrase" or "blah-phrase"
- Each argh-phrase and blah-phrase generate 1-3 "argh" or "blah"
- Optional: merge identically-labelled consecutive phrases



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#### Components in a formal grammar

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Language: 
$$L(G) = \frac{1}{2} argh, \frac{1}{2} h^{3}$$

Structure:

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#### **Context-free grammars**

What is a CFG?

A set of unterminals N U V U terminals V Production rules A-2 AEN & ENVV) Start symbol SEN

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What is a CFG?

- A set of nonterminals N
- A set of vocabulary terminals V
- A start symbol  $S \in N$
- A set of production rules  $R, a \to \alpha$  is such that  $a \in N$  and  $\alpha \in (V \cup N)^*$

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# CFGs: basic terminology

How to represent a partial derivation?

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transitive closure of

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# **Canonical forms of grammars**

Canonical form: (1) a specific form for writing a grammar; (2) every general CFG can be converted to an "equivalent" canonical form.

Important example: Chomsky normal form (or binarised form)

A -> B C A, B, C EN A -> W AEN WEV

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# Why is CNF a normal form?

 $\mathsf{S} \to \mathsf{NP} \ \mathsf{VP} \ \mathsf{NP} \ \mathsf{PP}$ 

S-NP X, X, -> VP X2 X2 -> NP PP

S=Y, PP

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#### **Probabilistic grammars**

$$p(A \rightarrow B \ c \mid A) \neq 0$$

$$\sum_{A \rightarrow a} p(A \rightarrow a \mid A) = 1$$

$$f_{A \rightarrow a} \qquad f_{W} \quad a \mid A$$

$$f_{W} \quad v_{P} \qquad f_{W} \quad a \mid A$$

$$i$$

## Weighted grammars

Arbitrary positive wights to the rules  

$$p(tree, sentenc) \ll TT w(rule)$$

$$rules \in tree$$

$$Z(G) = \sum_{tree} TT w(rule)$$

$$p(tree) = \frac{TT w(rule)}{Z(G)}$$
with PCFGs "almost cluross"  $\sum_{tree} p(tree) = 1$ 

$$e_{S(G)}$$

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### **Basic inference with grammars**

The probability of a derivation:

We estimate a PCFG. How do we parse a sentence?



# The CKY algorithm

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## Succinct representation of the CKY algorithm

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 $constit(a, i, j) \vdash constit(b, i, k), constit(c, k + 1, j), rule(a \rightarrow b c)$ 

 $constit(a, i, i) \vdash rule(a \rightarrow w)$ 

Goal: constit(S, 0, n)

- Weighted logic program
- Can be solved using generic tools

#### **Next class**

- Semirings
- Inference in NLP