

# Influence maximisation

Social and Technological Networks

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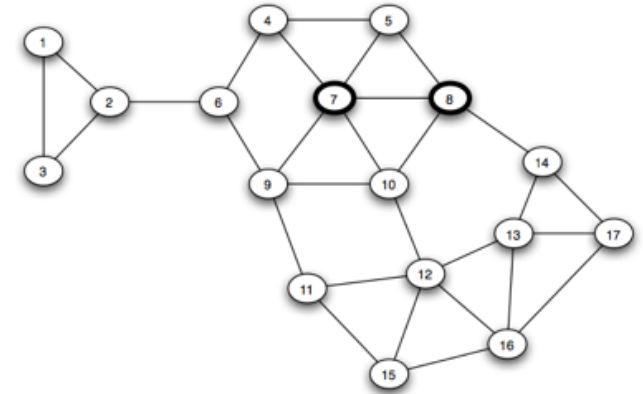
University of Edinburgh, 2019.

# Course

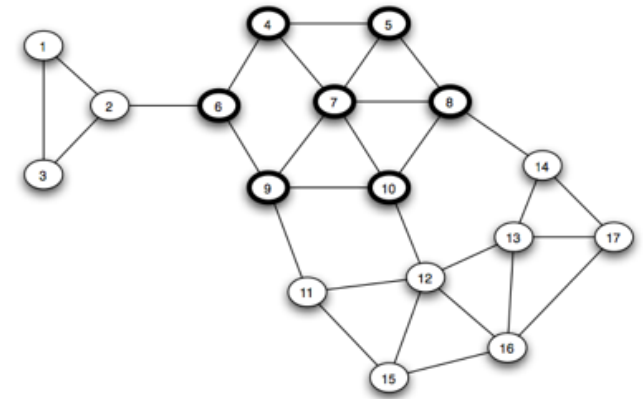
- Piazza forum up at:
  - <http://piazza.com/ed.ac.uk/fall2019/infr11124>
- Please join. We will post announcements etc there.
- Its main purpose is as a forum for you to discuss course material
  - Ask questions and answer them. Post relevant things
  - We will answers some questions, not all (and we may be wrong!)
  - Discuss and find answers yourself
  - If you are not sure if your answer is correct, try to articulate the doubt exactly, and the search for answers!

# Influence maximisation

- Causing a large spread of cascades
- Viral marketing with limited costs
- Suppose we have a budget to activate  $k$  nodes to using our products
- Which  $k$  nodes should we activate?



(a) Two nodes are the initial adopters

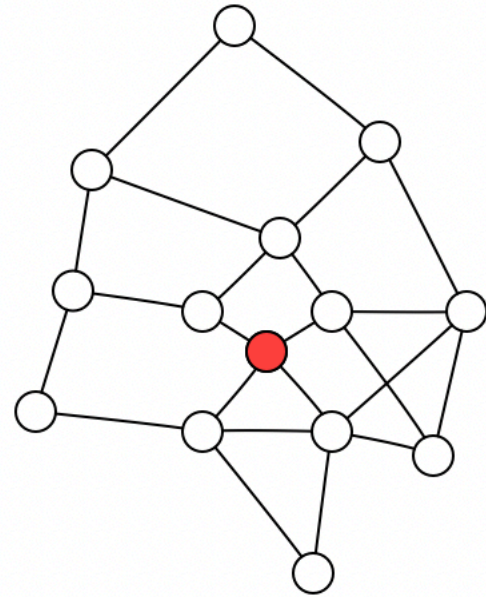


(b) The process ends after three steps

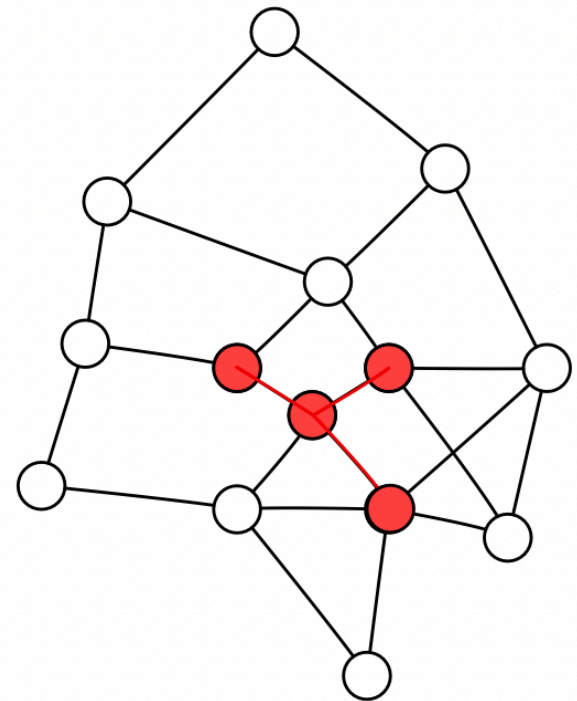
# Model of operation

- Suppose each edge  $e_{uv}$  has an associated probability  $p_{uv}$ 
  - Represents strength or closeness of the relation
- That is, if  $u$  activates,  $v$  is likely to pick it up with probability  $p_{uv}$
- Independent activation model

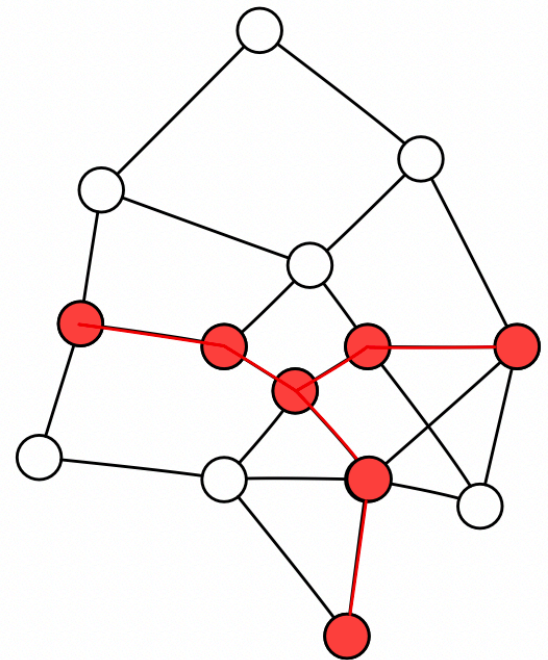
# What happens when any one node activates?



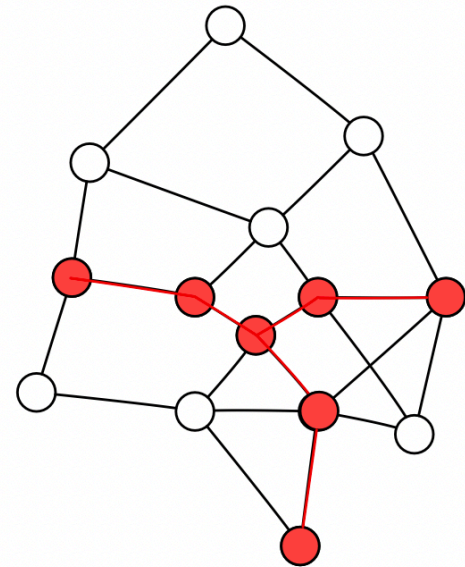
- Some neighbors activate



- Some neighbors of neighbors activate ...

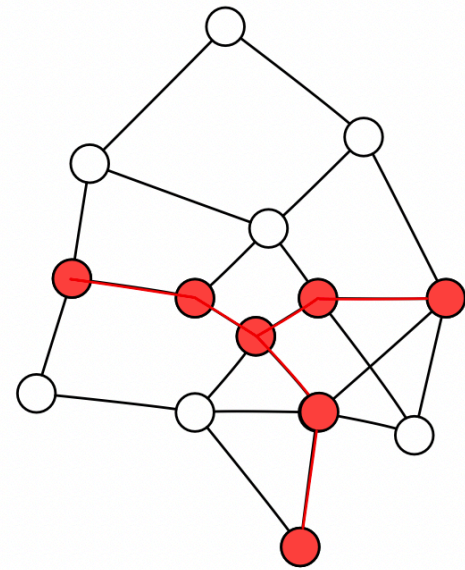


- The contagion spreads through a connected tree
- Every time we run process, it will activate a random set of nodes starting from the first node
  - It spreads through an edge with the probability for that edge





- For each node  $v$ , there is a corresponding activation set  $S_v$
- Question is, which set of  $k$  nodes do we want to select so that the union of all  $S_v$  is largest



$$\max |\cup S_v|$$

- Naïve strategy

- Find the activation set for each node

- Try each possible set of  $k$  starting nodes, and pick the best

- Number of  $k$ -sets is  $\binom{n}{k}$

- Second step takes a long time when  $k$  is large

- Better ideas?

- The bad news
- Finding the best possible set of size  $k$  is NP-hard
  - Computationally intractable unless *class*  $P = \text{class } NP$
  - There is unlikely to be a method much better than the naïve method to find the best set

# Approximations

- In many problems, finding the “best” solution is impractical
- In many problems, a “good” solution is quite useful

# Approximations

- Usually, the quality of the best solution is written as  $OPT$
- Suppose we find an algorithm produces a result of quality  $c \cdot OPT$ 
  - It is called a  $c$ -approximation
- In case of cascades
  - A  $c$ -approximation guarantees reaching at least  $c \cdot OPT$  nodes
  - E.g.  $\frac{1}{2}$  approximation reaches  $\frac{1}{2}$  of  $OPT$  nodes

# Unknown optimals

- We do not know what OPT is!
- We do not know which set gives OPT
- However, the algorithm we design will guarantee that the result is close to OPT

- For the maximizing activation problem, there is a simple algorithm that gives an approximation of

$$\left(1 - \frac{1}{e}\right)$$

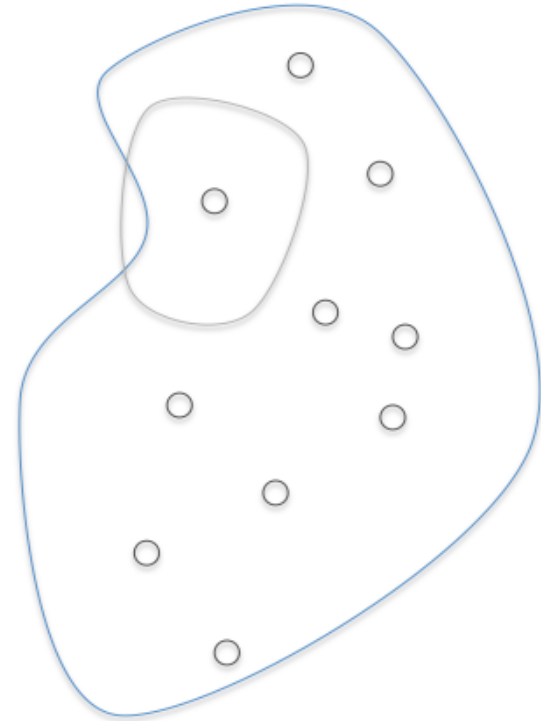
- To prove this, we will use a property called *submodularity*
  - A fundamental concept in machine learning

- We will take a diversion to explain submodular maximization through a more intuitive example
- Then come back to cascade or influence maximisation



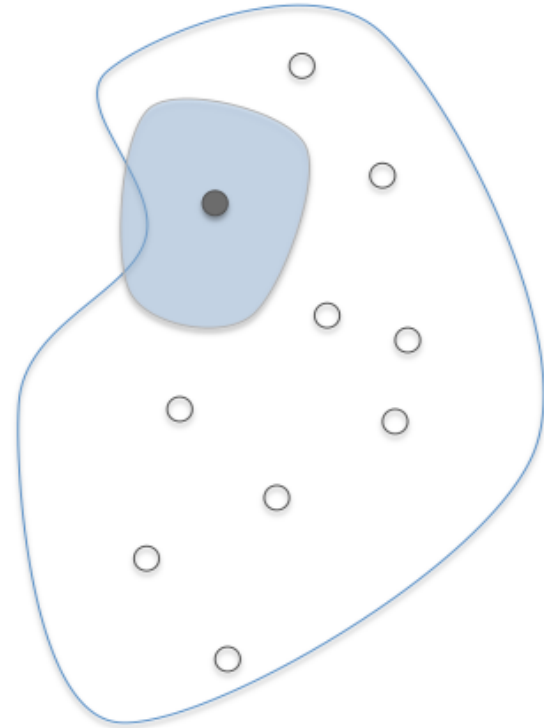
# Example: Camera coverage

- Suppose you are placing sensors/cameras to monitor a region (eg. cameras, or chemical sensors etc)
- There are  $n$  possible camera locations
- Each camera can “see” a region
- A region that is in the view of one or more sensors is *covered*
- With a budget of  $k$  cameras, we want to cover the largest possible area
  - Function  $f$ : Area covered



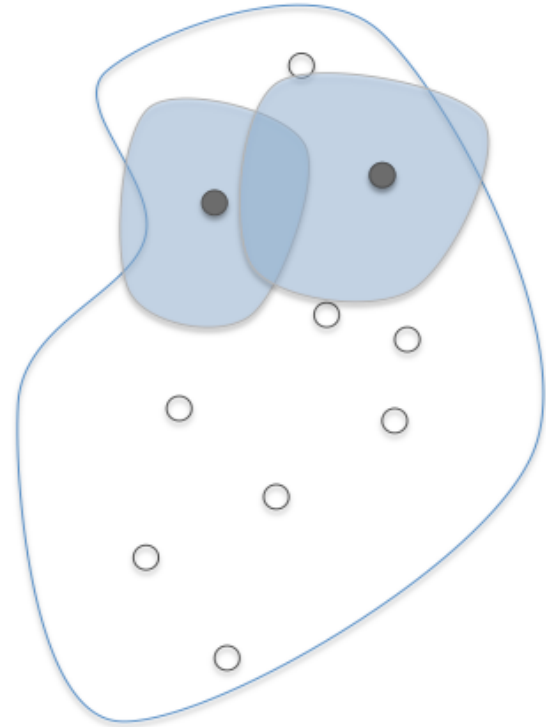
# Marginal gains

- Observe:
- Marginal coverage depends on other sensors in the selection



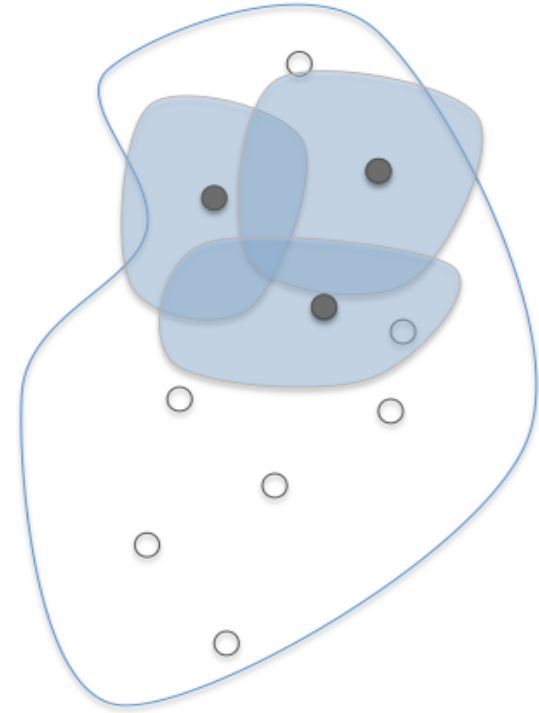
# Marginal gains

- Observe:
- Marginal coverage depends on other sensors in the selection



# Marginal gains

- Observe:
- Marginal coverage depends on other sensors in the selection
- More selected sensors means less marginal gain from each individual

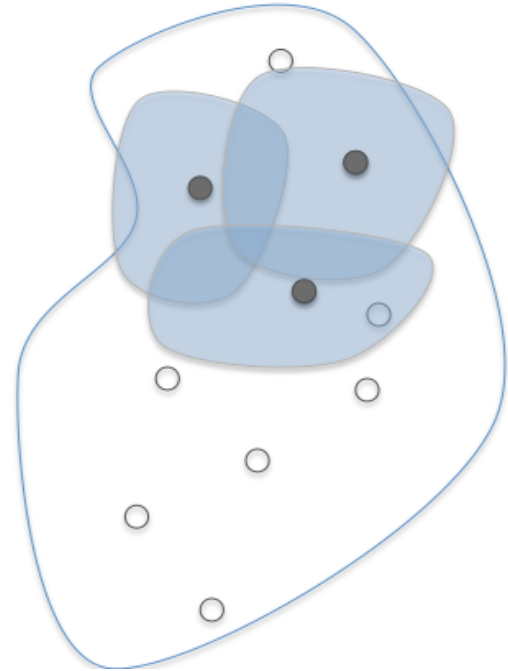


# Submodular functions

- Suppose function  $f(x)$  represents the total benefit of selecting  $x$ 
  - Like area covered
  - And  $f(S)$  the benefit of selecting set  $S$
- Function  $f$  is submodular if:

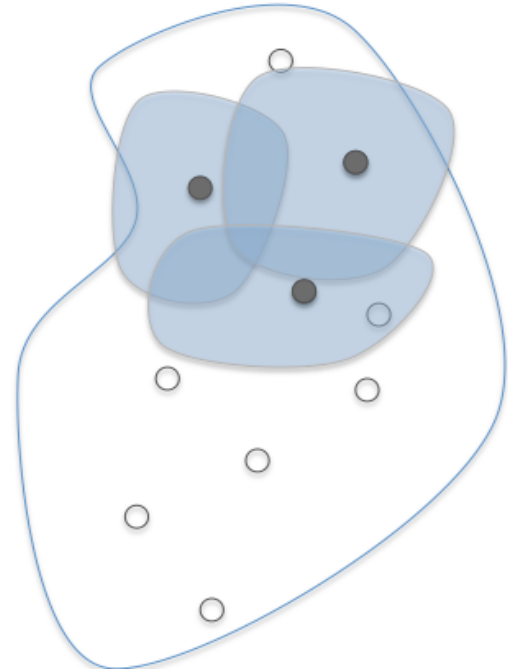
$$S \subseteq T \implies$$

$$f(S \cup \{x\}) - f(S) \geq f(T \cup \{x\}) - f(T)$$



# Submodular functions

- Means *diminishing returns*
- A selection of  $x$  gives smaller benefits if many other elements have been selected

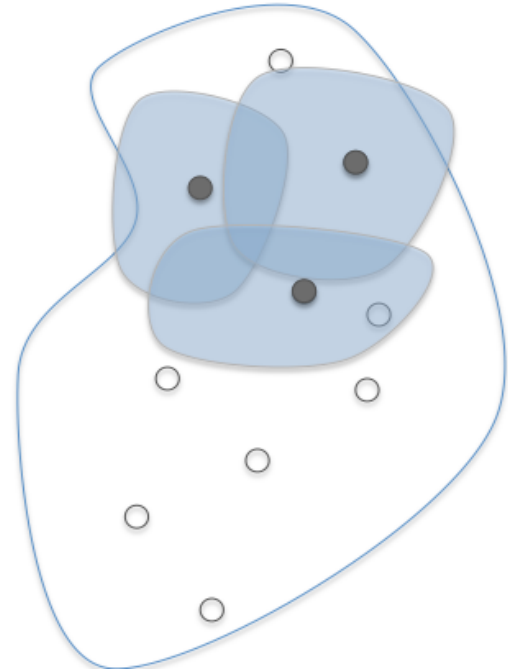


$$S \subseteq T \implies$$

$$f(S \cup \{x\}) - f(S) \geq f(T \cup \{x\}) - f(T)$$

# Submodular functions

- Our Problem: select locations set of size  $k$  that maximizes coverage
- NP-Hard



$$S \subseteq T \implies$$

$$f(S \cup \{x\}) - f(S) \geq f(T \cup \{x\}) - f(T)$$

# Greedy Approximation algorithm

- Start with empty set  $S = \emptyset$
- Repeat  $k$  times:
- Find  $v$  that gives maximum marginal gain:

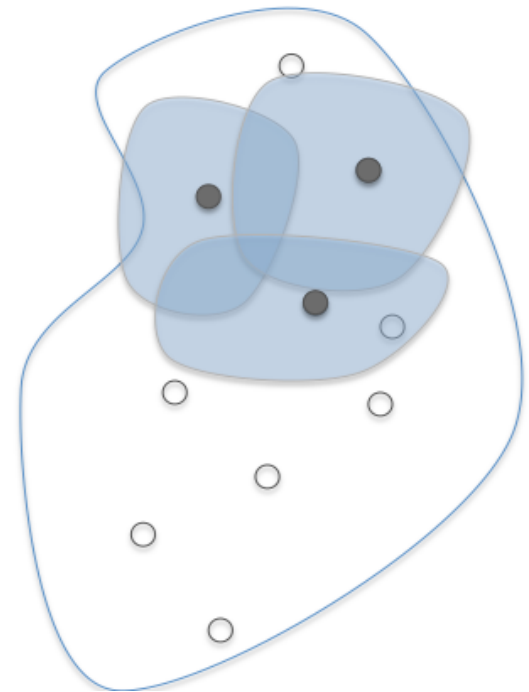
$$f(S \cup \{v\}) - f(S)$$

- Insert  $v$  into  $S$

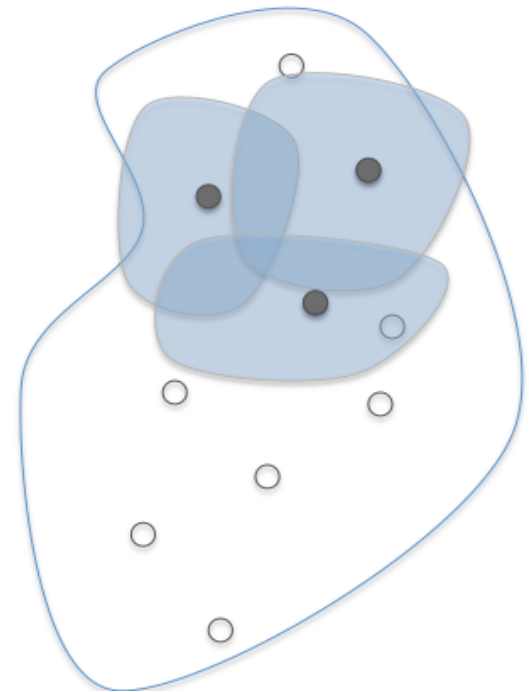


- Observation 1: Coverage function is submodular
- Observation 2: Coverage function is monotone:
- Adding more sensors always increases coverage

$$S \subseteq T \Rightarrow f(S) \leq f(T)$$



- This is the same question as influence maximisation
- Which nodes to select, to maximize coverage in a domain



$$S \subseteq T \Rightarrow f(S) \leq f(T)$$

# Theorem

- For monotone submodular functions, the greedy algorithm produces a  $\left(1 - \frac{1}{e}\right)$  approximation
- That is, the value  $f(S)$  of the final set is at least

– [Nemhauser et al. 1978]  $\left(1 - \frac{1}{e}\right) \cdot OPT$

- (Note that this algorithm applies to submodular maximization problems, not to minimization)

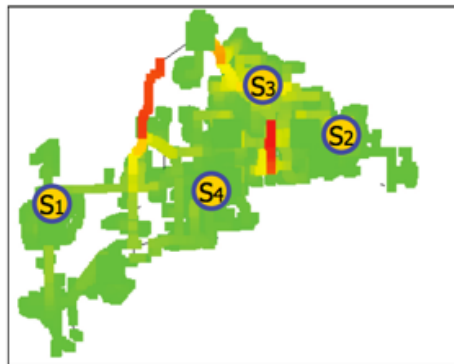
- So, selecting cameras by the greedy algorithm gives a  $(1 - 1/e)$  approximation

# Applications of submodular optimization

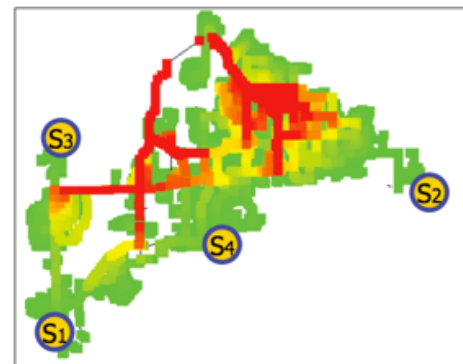
- Sensing the contagion
- Place sensors to detect the spread
- Find “representative elements”: Which blogs cover all topics?
- Machine learning selection of sets
- Exemplar based clustering (eg: what are good seed for centers?)
- Image segmentation

# Sensing the contagion

- Consider a different problem:
- A water distribution system may get contaminated
- We want to place sensors such that contamination is detected



(c) effective placement



(d) poor placement

# Social sensing

- Which blogs should I read? Which twitter accounts should I follow?
  - Catch big breaking stories early
- Detect cascades
  - Detect large cascades
  - Detect them early...
  - With few sensors
- Can be seen as submodular optimization problem:
  - Maximize the “quality” of sensing
- Ref: Krause, Guestrin; Submodularity and its application in optimized information gathering, TIST 2011

# Representative elements

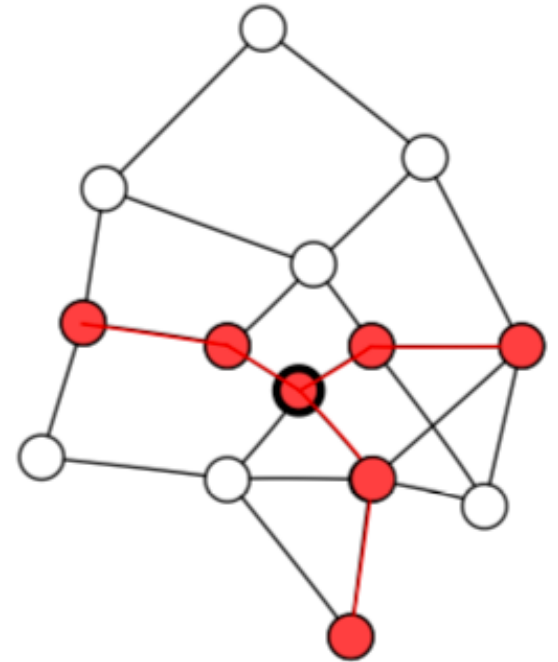
- Take a set of Big data
- Most of these may be redundant and not so useful
- What are some useful “representative elements”?
  - Good enough sample to understand the dataset
  - Cluster representatives
  - Representative images
  - Few blogs that cover main areas...





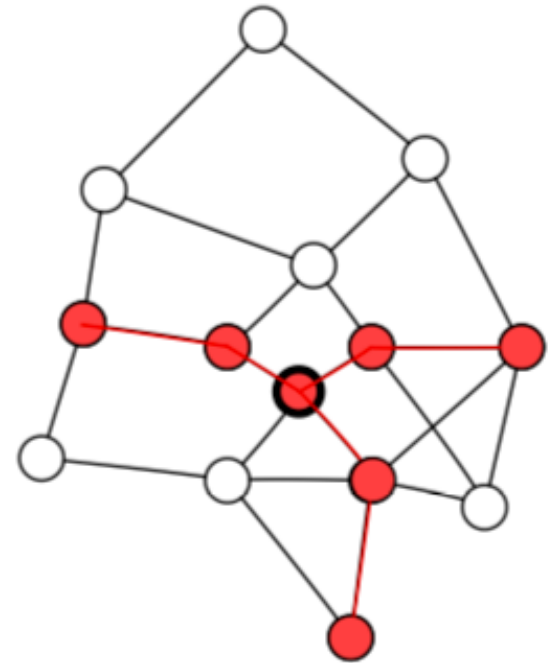
# Recap

- Model: Independent activation
  - Contagion propagates along edge  $e_{uv}$  with probability  $p_{uv}$
- Choose set of  $k$  starting nodes to get max coverage



# Recap

- Suppose we magically know each activation set  $S_v$  that will be infected starting at node  $v$ 
  - Let us call this behavior  $X_1$
- Finding the best set of  $k$  nodes (or equivalently sets  $S$ ) is hard
- We are looking for approximation

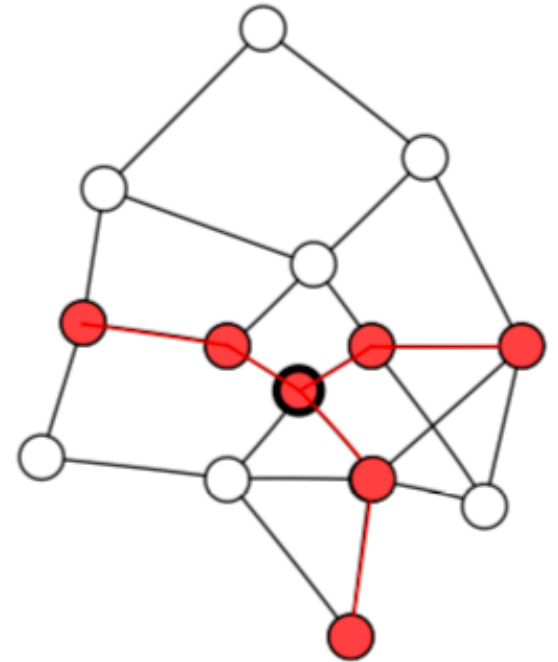


# Recap

- Greedy algorithm:
  - Selecting the set  $S_v$  of max marginal coverage

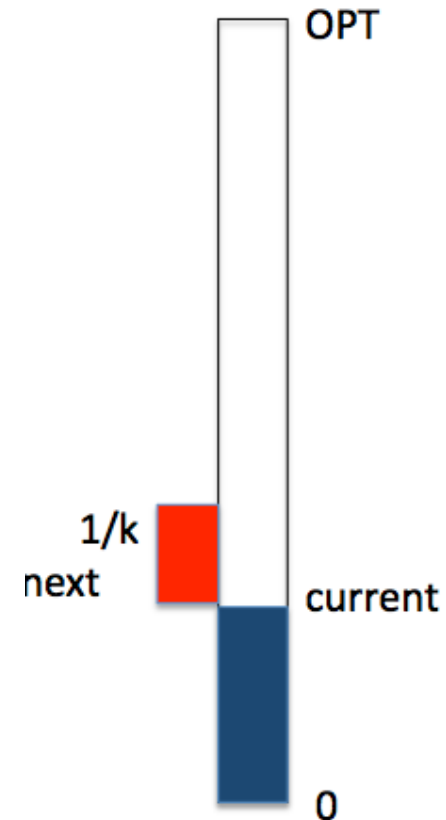
- Gives approximation

$$\left(1 - \frac{1}{e}\right) \cdot OPT$$



# Proof

- Idea:
- OPT is the max possible
- At every step there is at least one element that covers at least  $1/k$  of remaining:
  - So  $\geq (\text{OPT} - \text{current}) * 1/k$
- Greedy selects one such element

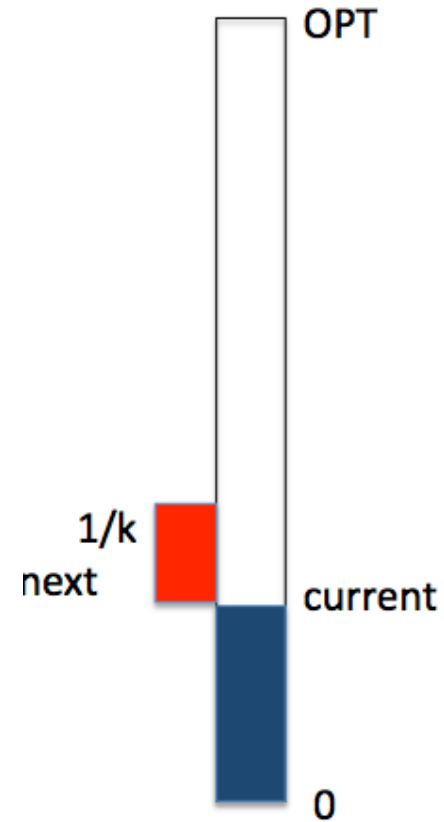


# Proof

- Idea:
- At each step coverage remaining becomes

$$\left(1 - \frac{1}{k}\right)$$

- Of what was remaining after previous step



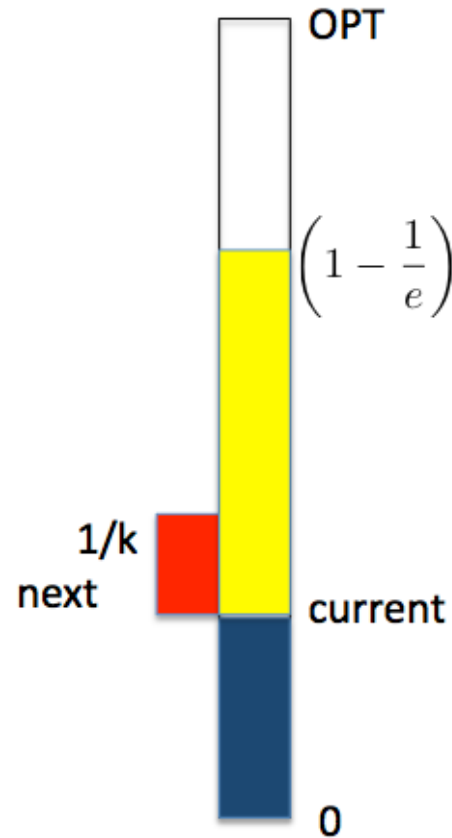
# Proof

- After  $k$  steps, we have remaining coverage of OPT

$$\left(1 - \frac{1}{k}\right)^k \approx \frac{1}{e}$$

- Fraction of OPT covered:

$$\left(1 - \frac{1}{e}\right)$$



# Proof of the main claim

- At every step there is at least one element that covers at least  $1/k$  of remaining
- Suppose the unknown set of elements that gives OPT is given by set  $C$ , so  $\text{OPT} = f(C)$
- And suppose  $S_i$  is the set selected by greedy upto step  $i$
- Claim: At every step there is at least one element in  $C - S_i$  that covers  $1/k$  of remaining:  $(f(C) - f(S_i)) * 1/k$

# Proof of the main claim

- At every step there is at least one element that covers  $1/k$  of remaining:  $(f(C) - f(S_i)) * 1/k$
- At step 0: Suppose to the contrary, there is no such element.
  - Then C cannot give OPT: contradiction.
  - So there is at least one such element



# Proof of the main claim

- At any step  $S_i$ ,
  - We can add all  $k$  elements from  $C$  to get at least  $\text{OPT}$
  - So, at least 1 element of  $C$  gives  $(f(C) - f(S_i)) * 1/k$
- Now consider Greedy
  - If greedy chose  $s_i$  at step  $i$ , that is because it gives at least as much marginal gain as any element in  $C$ 
    - So,  $s_i$  covers at least  $(f(C) - f(S_i))/k$

# Homework

- Write out the proof nicely!

- Given a known behavior  $X_1$  (we know activation sets  $S_v$ )
  - Greedy algorithm gives approximation
- But our model is probabilistic
- Each possible behavior  $X_i$  occurs with some probability  $p_i$
- We have to prove that the expected behavior in the model is submodular, and therefore can use a greedy algorithm

- Theorem:
  - Positive linear combinations of monotone submodular functions is monotone submodular

- We sum over all possible  $X_i$ , weighted by their probability  $p_i$ .
- Non-negative linear combinations of submodular functions are submodular,
  - Therefore the sum of all  $X$  is submodular
  - (homework!)

# Linear threshold model

- Linear contagion threshold model:
- Also submodular and monotone
- Proof omitted.
  - If you are interested, see additional reading:  
Kempe, Kleinberg, Tardos; KDD03

# The algorithm

- Estimate behaviours  $X_i$  and associated  $p_i$ 
  - Through repeated simulations
  - Current topic of research
- Use greedy algorithm to maximise expected marginal gains

# Observation on how the result is approached

- Topic & motivation:
  - Social networks, advertising, adoption etc
- Model
  - Independent activation
    - Assume we are given a graph. For each edge  $uv$  we have a probability  $p_{uv}$  of transmitting contagion etc
- Problem statement
  - Define influence maximisation: Maximise the number of nodes activated
  - Starting with at most  $k$  nodes.
- Result: Constant factor  $(1 - 1/e)$  approximation algorithm.
- Homework: write this out formally.



# Problem with submodular maximization

- Can be expensive!
- Each iteration costs  $O(n)$ : have to check each element to find the best
  - May be more: “checks” are complex and depend on current selection
- Problem in large datasets
- Distributed cluster computation can help
  - Split data into multiple computers
  - Compute and merge back results: Works for many types of problems
- Ref: Mirzasoleiman, Karbasi, Sarkar, Krause; Distributed submodular maximization: Finding representative elements in massive data. NIPS 2013.

# Summary

- Approximation algorithms
- Critical in practical scenario, since “perfect” answer may be elusive
  - We can find approximations without even knowing the OPT!
- Critical in Machine learning
  - Learning is always approximate
  - We never know the perfect answer for future
  - Learning theory relies on probability and approximations
- Submodular optimisations are a powerful set of tools