

# Random Graphs

Social and Technological Networks

Rik Sarkar

University of Edinburgh, 2016.

# Graph

- $V$ : set of nodes
- $n = |V|$  : Number of nodes
  
- $E$ : set of edges
- $m = |E|$  : Number of edges
  
- If edge  $a$ - $b$  exists, then  $a$  and  $b$  are called neighbors

# Graph

- How many edges can a graph have?

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$$\binom{n}{2} \text{ OR } \frac{n(n-1)}{2}$$

- In big O?

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$$O(n^2)$$

# Random graphs

- Most basic, most unstructured graphs
- Forms a baseline
  - What happens in absence of any influences
    - Social and technological forces
- Many real networks have a random component
  - Many things happen without clear reason

# Erdos – Renyi Random graphs



# Erdos – Renyi Random graphs

$$\mathcal{G}(n, p)$$

- $n$ : number of vertices
- $p$ : probability that any particular edge exists
  - Take  $V$  with  $n$  vertices
  - Consider each possible edge. Add it to  $E$  with probability  $p$



# Expected number of edges

- Expected total number of edges
- Expected number of edges at any vertex

# Expected number of edges

- Expected total number of edges  $\binom{n}{2}p$
- Expected number of edges at any vertex  $(n - 1)p$

# Expected number of edges

- For  $p = \frac{c}{n-1}$
- The expected degree of a node is : ?

# Isolated vertices

- How likely is it that the graph has isolated vertices?

# Isolated vertices

- How likely is it that the graph has isolated vertices?
- What happens to the number of isolated vertices as  $p$  increases

# Terminology of high probability

- Something happens with high probability if

$$p \geq \left( 1 - \frac{1}{\text{poly}(n)} \right)$$

- Where  $\text{poly}(n)$  means a polynomial in  $n$
- A polynomial in  $n$  is considered reasonably 'large'

# Probability of Isolated vertices

- Isolated vertices are
- Likely when:  $p < \frac{\ln n}{n}$
- Unlikely when:  $p > \frac{\ln n}{n}$
- Let's deduce

# Useful inequalities

$$\left(1 + \frac{1}{x}\right)^x \leq e$$

$$\left(1 - \frac{1}{x}\right)^x \leq \frac{1}{e}$$



# Union bound

- For events  $A, B, C \dots$
- $\Pr[A \text{ or } B \text{ or } C \dots] \leq \Pr[A] + \Pr[B] + \Pr[C] + \dots$

- Theorem 1:
- If  $p = (1 + \epsilon) \frac{\ln n}{n - 1}$
- Then the probability that there exists an isolated vertex  $\leq \frac{1}{n^\epsilon}$
- Thus for large  $n$ , w.h.p there is no isolated vertex
- Expected number of isolated vertices is miniscule

- Theorem 2
- For  $p = (1 - \epsilon) \frac{\ln n}{n - 1}$
- Probability that vertex  $v$  is isolated  $\geq \frac{1}{(2n)^{1-\epsilon}}$

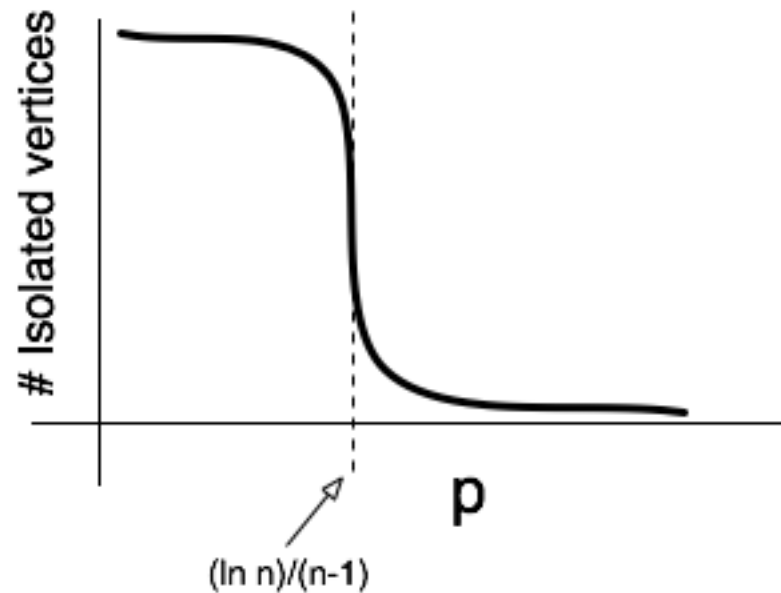
- Theorem 2
- For  $p = (1 - \epsilon) \frac{\ln n}{n - 1}$
- Probability that vertex  $v$  is isolated  $\geq \frac{1}{(2n)^{1-\epsilon}}$
- Expected number of isolated vertices:  

$$\geq \frac{n}{(2n)^{1-\epsilon}} = \frac{n^\epsilon}{2}$$

Polynomial in  $n$

# Threshold phenomenon: Probability or number of isolated vertices

- The tipping point



# Clustering in social networks

- People with mutual friends are often friends
- If A and C have a common friend B
  - Edges AB and BC exist
- Then ABC is said to form a *Triad*
  - Closed triad : Edge AC also exists
  - Open triad: Edge AC does not exist
- Exercise: Prove that any connected graph has at least  $n$  triads (considering both open and closed).

# Clustering coefficient (cc)

- Measures how tight the friend neighborhoods are: frequency of closed triads
- $cc(A)$  fractions of pairs of A's neighbors that are friends
- Average cc : average of cc of all nodes
- Global cc : ratio 
$$\frac{\text{\# closed triads}}{\text{\# all triads}}$$

# Global CC in ER graphs

- What happens when  $p$  is very small (almost 0)?
- What happens when  $p$  is very large (almost 1)?



# Global CC in ER graphs

- What happens at the tipping point?

# Theorem

- For  $p = c \frac{\ln n}{n}$
- Global cc in ER graphs is vanishingly small

$$\lim_{n \rightarrow \infty} cc(G) = \lim_{n \rightarrow \infty} \frac{\# \text{ closed triads}}{\# \text{ all triads}} = 0$$

# Avg CC In real networks

- Facebook (old data)  $\sim 0.6$ 
  - <https://snap.stanford.edu/data/egonets-Facebook.html>
- Google web graph  $\sim 0.5$ 
  - <https://snap.stanford.edu/data/web-Google.html>
- In general, cc of  $\sim 0.2$  or  $0.3$  is considered 'high'
  - that the network has significant clustering/  
community structure