

# Centrality, treeness and miscellaneous

Social and Technological Networks

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# Centrality

- How 'central' is a node in a network?
  - A notion of importance of the node
- E.g. degree, pagerank, betweenness..

- Degree centrality
  - Degree of a vertex

- Closeness centrality

- Average distance to all other nodes  $\ell_x = \frac{1}{n} \sum_y d(x, y)$

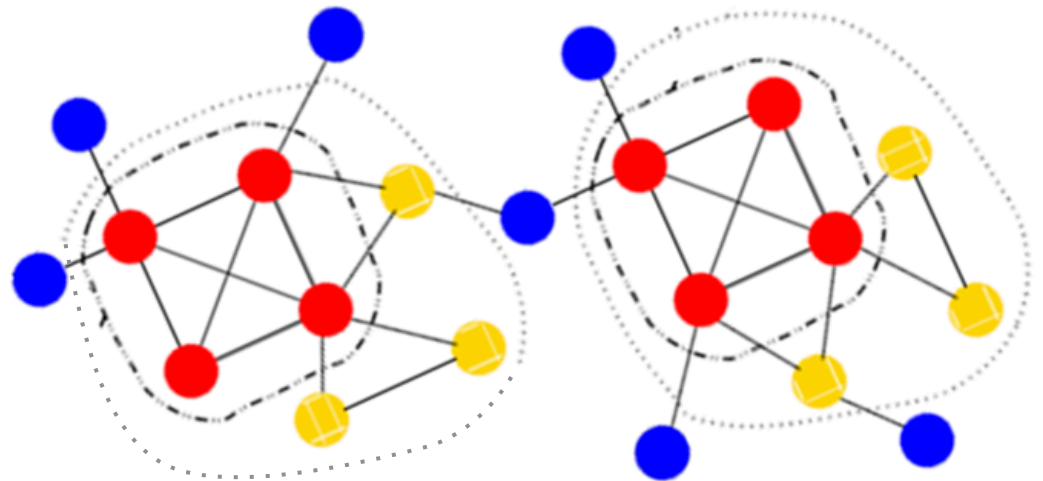
- Decreases with centrality
- Inverse is an increasing measure of centrality

$$C_x = \frac{1}{\ell_x} = \frac{n}{\sum d(x, y)}$$

- **Betweenness centrality**
  - The number of shortest paths passing through a node
    - (see slides from strong and weak ties)
- **Pagerank**
  - See slides on web graphs and ranking pages
  - Pagerank is a type of Eigenvector centrality
  - Another eigen centrality is Katz centrality, which we will not discuss

# k-core of a graph G

- A maximal connected subgraph where each vertex has a degree at least  $k$ 
  - *Inside that subgraph.*
- Obtained by repeatedly deleting vertices of degree less than  $k$



# Internet

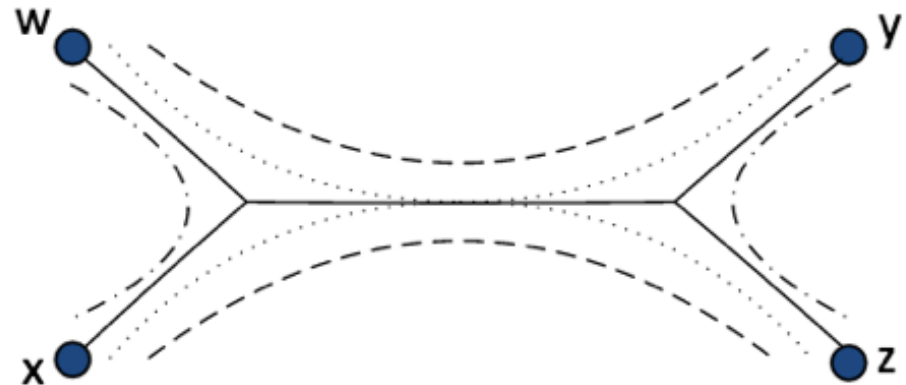
- An interconnection network of “network of routers”
- Thousands of networks together form the Internet
- The “center” consists of big routers in highly connected networks, many connections between adjacent networks
- Outer layers have smaller routers and sparser connections

# Internet

- Has a layered structure with higher connectivity at the core
  - A routed packet tends to use high connectivity regions to get shorter/faster routes
  - Effectively a tree-like structure
- Known to have power law distribution of degrees

# A test for tree metrics

- A metric is a tree metric if and only if it satisfies this 4 Point Condition:
- Any 4 nodes (points in the metric space) can be ordered as  $w, x, y, z$  such that:
- $d(w, x) + d(y, z) \leq d(w, y) + d(x, z) \leq d(w, z) + d(x, y)$  and
- $d(w, y) + d(x, z) = d(w, z) + d(x, y)$



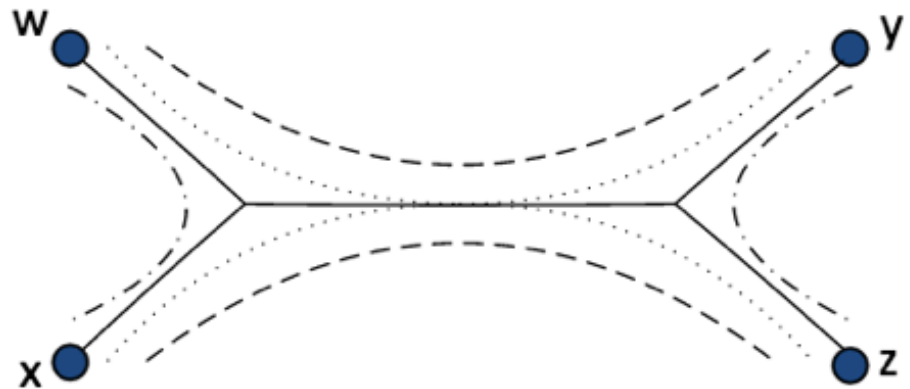


# Trees tend to have high loads in “center”

- Since many routes will have to go through the center

# Almost tree metrics

- Real networks are not exactly trees
- Let's measure how far a network is from a tree
- 4PC- $\varepsilon$  for a set of 4 nodes is the smallest  $\varepsilon$  that satisfies:
- $d(w,x) + d(y,z) \leq d(w,y) + d(x,z) \leq d(w,z) + d(x,y)$  and
- $d(w,z) + d(x,y) \leq d(w,y) + d(x,z) + 2\varepsilon \cdot \min\{d(w,x), d(y,z)\}$

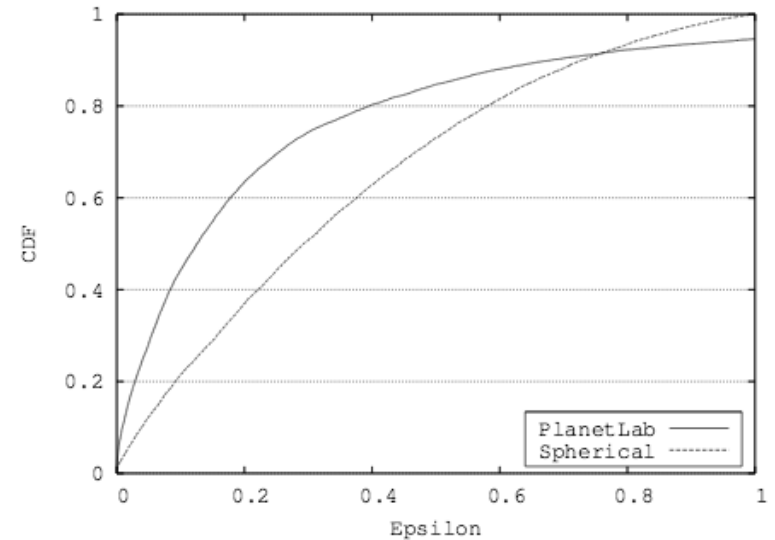


# Almost tree metrics

- A tree has  $\varepsilon = 0$
- A metric space with smaller  $\varepsilon$  implies that it is more similar to a tree
  - Theorem: A metric space with small  $\varepsilon$  can be embedded into a tree with correspondingly small distortion
  - Ref: I Abraham et al. Reconstructing approximate tree metrics, PODC 07.

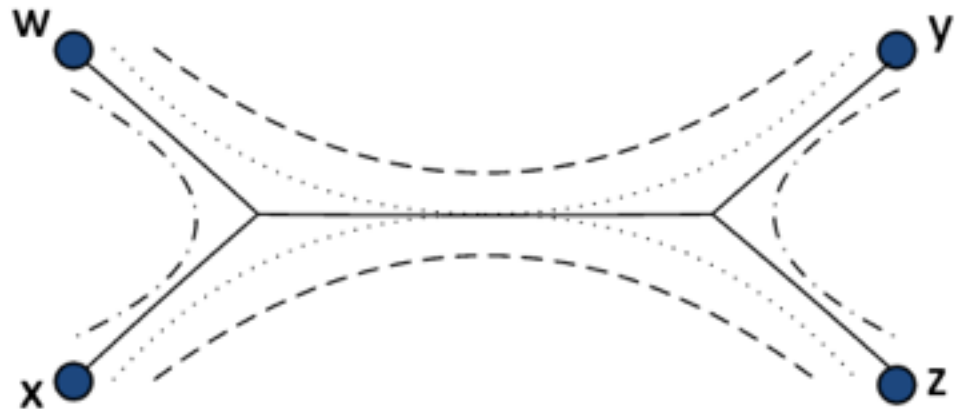
# Treeness of Internet

- PlanetLab: A distributed collection of servers around the world
- Experiment based on latency (communication delay) as an estimate of distance
- Shows the distance metric between servers is similar to a tree, and far from a sphere
- Ref: I Abraham et al. Reconstructing approximate tree metrics, PODC 07.
- V. Ramasubramanian et al. On treeness of internet latency and bandwidth, Sigmetrics 09.



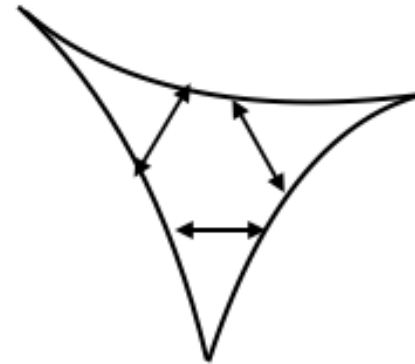
# Treeness of metrics

- $\delta$ -hyperbolic metrics
- $d(w,x) + d(y,z) \leq d(w,y) + d(x,z) \leq d(w,z) + d(x,y)$  and
- $d(w,z) + d(x,y) = d(w,y) + d(x,z) + \delta$
  
- Uses an absolute value  $\delta$
- Instead of a multiplicative factor



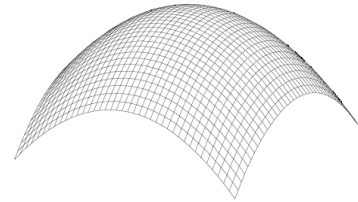
# $\delta$ -hyperbolic metrics: Thin triangles

- Alternative definition
- Any point on a triangle must be within distance  $\delta$  of one of the *other* sides
- The middle of the triangles are squeezed together
- trees have  $\delta = 0$ : most hyperbolic

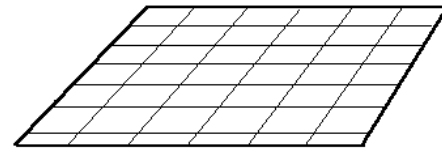


# Curvatures of spaces

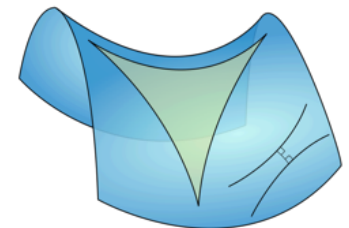
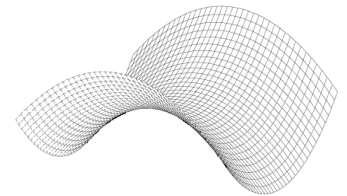
- Spherical : +ve curvature
- Triangle centers are “Fat”



- Flat (Euclidean): 0 Curvature



- Hyperbolic: -ve curvature

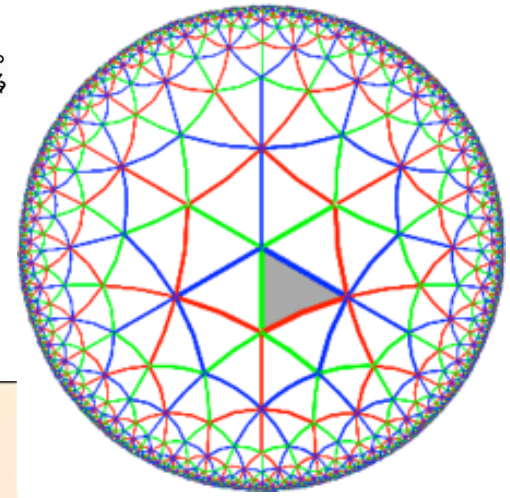
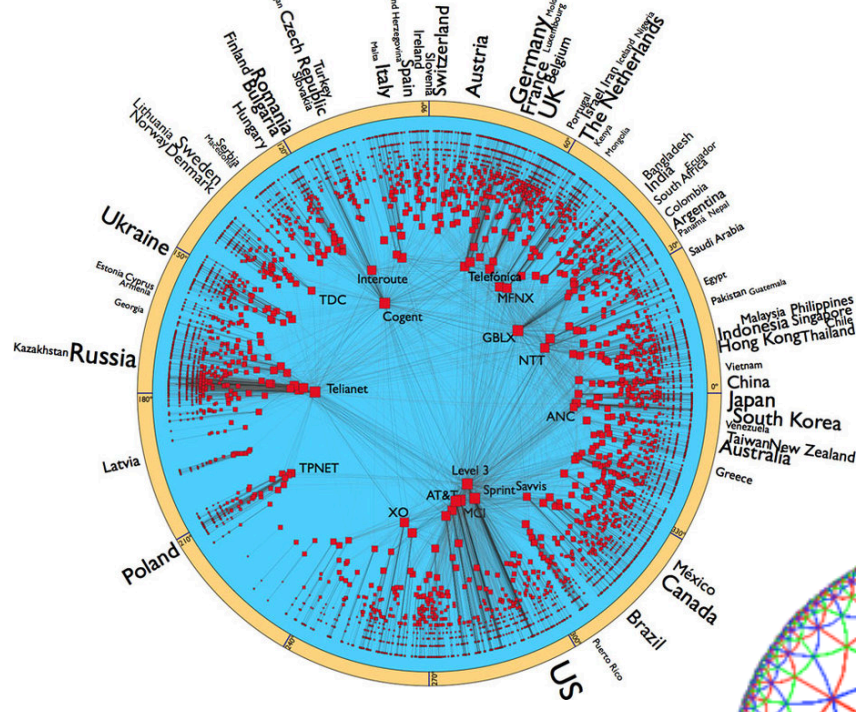


- Any hyperbolic space is  $\delta$ -hyperbolic for some finite delta
- Not the case for Euclidean and spherical spaces
- For more on  $\delta$ -hyperbolic spaces, See:  
Gromov hypoerbolic spaces



- Any tree can be embedded in a hyperbolic space with a low distortion
- R. Sarkar. “Low distortion delaunay embedding of trees in hyperbolic plane.” GD 2011.

- Internet has good embedding in hyperbolic spaces
- Ref. Shavitt and Tankel 2008, Narayan and Saniee 2011



- Model for power law social networks with clustering properties
- Place nodes in hyperbolic plane
  - Later nodes are farther away from center
  - At random angle from center
  - Nodes connect probabilistically to nodes closer in hyperbolic distance
- Ref: Popularity vs similarity in growing networks
  - Papadopoulos et al. Nature 2012

# Course

- Project:
  - Submission tomorrow
  - **Individual submissions and report**
  - **Read submission instructions carefully**
  - Submit early. Do not keep for the last moment. You can always resubmit
- Lecture:
  - Last lecture Friday
  - Discussion of course, study material, exams
- Exam material:
  - Slides.
  - Items in “Reading”.
  - Not “Additional” reading, or references in slides.