

Semantics and Pragmatics of NLP

Pronouns

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Outline

- 1 Observations of what factors influence the way pronouns get resolved
- 2 Some algorithms that approximate these influences

Preferences for Pronoun Resolution

Recency: (cf. right-frontier in discourse structure; more later...)

- (1) John has a Rover. Bill has a Ford. Mary likes to drive it.

Grammatical Role:

- (2)
- a. John went to the car dealers with Bill.
He bought a Rover. [he=John]
 - b. Bill went to the car dealers with John.
He bought a Rover. [he=Bill]
 - c. Bill and John went to the car dealers.
He bought a Rover. [he=??]

More Preferences

Repeated Mention: prior discourse focus likely to continue:

- (3) John needed a new car. He decided he wanted something sporty. Bill went to the car dealers with him.
He bought an MG. [he=John]

Parallelism:

- (4) John went to Paris with Bill. Sue went to Toulouse with him. [him=Bill]

cf. Maximising Coherence!

More Preferences

Lexical Semantics:

- (5) John telephoned Bill. He lost the pamphlet
about MGs [he=John]
- (6) John criticised Bill. He lost the pamphlet
about MGs. [he=Bill]

General Semantics:

- (7) a. John can open Bill's safe. He knows
the combination. [he=John]
- b. John can open Bill's safe. He now
fears theft.
[he=Bill]

cf. Maximise coherence!

More Preferences

Thematic Roles:

- (8)
- a. John seized the MG pamphlet from Bill. He loves reading about cars. [Goal=John,Source=Bill]
 - b. John passed the MG pamphlet to Bill. He loves reading about cars. [Goal=Bill,Source=John]
 - c. The car dealer admired John. He knows about MGs inside and out. [Stimulus=John,Experience=dealer]
 - d. The car dealer impressed John. He knows about MGs inside and out. [Stimulus=dealer,Experience=John]

cf. Maximising Coherence!

Algorithms that Incorporate these Preferences

- Although a principle of interpreting discourse so as to maximise its (rhetorical) coherence captures an important generalisation, it's not possible to implement it (currently).
- So we'll look at some algorithms that approximate the predictions of the above preferences.

Algorithm 1: Lappin and Leass (1994)

(Simplified to handle just third person non-reflexive pronouns).

- Looks at recency and syntactic preferences, but not semantics.
- Weights assigned to preferences for pronoun resolution.
 - Weights make predictions about which preference wins when they conflict.
- Two operations: discourse update and pronoun resolution

Discourse Update

When you encounter an NP that evokes a new entity:

- 1 Add it to the discourse model, and
 - 2 assign it a *salience value*=sum of weights given by *salience factors*.
-
- The Saliency factors encodes degree of salience according to *syntax*
the salience of the referent based on the properties of the NP that introduced it.

The Saliency Factors

sentence recency:	100	
subject emphasis:	80	<i>An MG</i> is parked outside.
Existential emphasis:	70	There is <i>an MG</i> parked outside
Direct object emphasis:	50	John drove <i>an MG</i>
Indirect obj. and oblique compl. emphasis:	40	John gave <i>an MG</i> a paint job
Non-adverbial emphasis:	50	John ate his lunch <i>inside his MG</i> > <i>Inside his MG</i> , John ate his lunch.
Head noun emphasis:	80	<i>An MG</i> is parked outside > The manual for <i>an MG</i> is on the desk.

- Multiple mentions of a referent in the context potentially increase its saliency (use highest weight for each factor).

Resolving Pronouns

First, factor in two more salience factors:

Role Parallelism: 35
Cataphora: -175

Then:

- 1 Collect potential referents (up to 4 sentences back)
- 2 Remove candidates where agreement etc. violated
- 3 Add above salience values to existing ones
- 4 Select referent with highest value.

An Example

- (9)
- John saw a beautiful MG at the dealership.
 - He showed it to Bob.
 - He bought it.

First sentence:

John:	100 (Rec)	+ 80 (subj)	+ 50 (non-adv)	+ 80 (head)	=	310
MG:	100 (Rec)	+ 50 (obj)	+ 50 (non-adv)	+ 80 (head)	=	280
dealership:	100 (Rec)	+ 50 (non-adv)	+ 80 (head)	=	230	

No pronouns, so on to next sentence, degrading above by 2.

He showed it to Bob

John = 155; MG = 140; dealership = 115

He: MG and dealers ruled out (agreement);
so John wins, and score increases (see below).

it: John (and he) ruled out (agreement, reflexive);
MG wins, and score increases (see below).

Bob: Calculate score as below.

$\{John, he_1\}$:	100 (Rec) + 80 (subj) + 50 (non-adv) + 80 (head) + 155 (prev. score)	=	465
$\{MG, it_1\}$:	100 (rec) + 50 (obj) + 50 (non-adv) + 80 (head) + 140 (prev. score)	=	420
<i>Bob</i> :	100 (rec) + 40 (oblq.) + 50 (non-adv) + 80 (head)	=	270
<i>dealership</i> :	as before	=	115

He bought it

$\{John, he_1\}$: 232.5
Bob: 135.0

$\{MG, it_1\}$: 210.0
dealership: 57.5

He: MG and dealers ruled out;
 John is highest score, so its score increases (see below).

it: John and bob ruled out;
 MG is highest score, so its score increases (see below).

$\{John, he_1, he_2\}$:	100 (rec) + 80 (subj) + 50 (non-adv) + 80 (head) + 232.5 (prev)	=	542.5
$\{MG, it_1, it_2\}$:	100 (rec) + 50 (obj) + 50 (non-adv) + 80 (head) + 210 (prev)	=	490.0
<i>Bob</i> :	(as before)	=	135.0
<i>dealership</i> :	(as before)	=	57.5

But How do you Assign Weights?

- These were computed by experimenting on a corpus of computer manuals (manual tuning).
- Algorithm achieves 86% accuracy on unseen test data.
- But accuracy with these weights may decrease for other genres.

Problems:

- Ignores semantics and discourse structure.
E.g., discourse popping affects anaphora:

(10) To repair the pump, you've first got to remove the flywheel.

... [*lots of talk about how to do it.*] ...

Right, now let's see if *it* works.

A Centering Algorithm

- Also constructs a discourse model, but without weights.
- Assumes there is a single entity being “centered” on at any time.

Forward-looking center $C_f(U_n)$:

- Ordered list of entities mentioned in sentence U_n .
subj > existential > obj > oblique > ...

(cf. Lappin and Laess, 1994)

Backward-looking center $C_b(U_{n+1})$: (undefined for U_1)

$C_b(U_{n+1}) =_{def}$ highest ranked member of $C_f(U_n)$
that's mentioned in U_{n+1}

$C_f(U_n) =_{def}$ [$C_p(U_n)$ |rest] (C_p is preferred center)

Four relations based on C_b and C_p relations:

	$C_b(U_{n+1}) = C_b(U_n)$ or undefined $C_b(U_n)$	$C_b(U_{n+1}) \neq C_b(U_n)$
$C_b(U_{n+1}) = C_p(U_{n+1})$	Continue	Smooth-shift
$C_b(U_{n+1}) \neq C_p(U_{n+1})$	Retain	Rough-shift

Rules:

Rule 1: If any element of $C_f(U_n)$ is realised by a pronoun in U_{n+1} , then $C_b(U_{n+1})$ must be a pronoun too.

John knows Mary. ??John loves her.

Rule 2: Continue > Retain > Smooth-shift > rough-shift

The Algorithm

- 1 Generate $C_b - C_f$ combinations for each possible set of reference assignments;
- 2 Filter by constraints (selectional restrns, centering rules. . .)
- 3 Rank by orderings in **Rule 2**.

So the antecedent is assigned to yield the highest ranked relation from **Rule 2** that doesn't result in a violation of **Rule 1** and other coreference constraints.

The Example Again

- (9)
- | | | |
|----|--|-------|
| a. | John saw a beautiful MG at the dealership. | U_1 |
| b. | He showed it to Bob. | U_2 |
| c. | He bought it. | U_3 |

$C_b(U_1)$: undefined

$C_f(U_1)$: {John, MG, dealership}

$C_p(U_1)$: John

Sentence U_2 :

- *he* must be John because it's the only choice (gender).
- So John is highest ranked in $C_f(U_1)$ that's also in U_2 .
So $C_b(U_2) = \text{John}$.

He showed it to Bob

If *it* is MG, then:

$C_b(U_2)$: John

$C_f(U_2)$: {John, MG, Bob}

$C_p(U_2)$: John

Result: Continue (because $C_p(U_2) = C_b(U_2)$; $C_b(U_1)$ undefined)

If *it* is dealership, then:

$C_b(U_2)$: John

$C_f(U_2)$: {John, dealership, Bob}

$C_p(U_2)$: John

Result: Continue (because $C_p(U_2) = C_b(U_2)$; $C_b(U_1)$ undefined)

So no decision. Assume ties broken by ordering of previous C_f -list. So *it* = MG.

He bought it

- *it* compatible only with MG (dealership not in $C_f(U_2)$).
- *He* could be John or Bob.

He=John:	$C_f(U_3)$:	{John (because $he=John$), MG}
	$C_b(U_3)$:	John
	$C_p(U_3)$:	John
	Result:	Continue
		$(C_b(U_3) = C_p(U_3); C_b(U_3) = C_b(U_2))$
<hr/>		
He=Bob:	$C_f(U_3)$:	{Bob (because $he=Bob$), MG}
	$C_b(U_3)$:	Bob
	$C_p(U_3)$:	Bob
	Result:	Smooth-shift
		$(C_b(U_3) = C_p(U_3); C_b(U_3) \neq C_b(U_2))$

Another Example

- (11)
- Bob opened a new dealership.
 - John took a look at the MGs in his lot.
 - He ended up buying one.

Lappin and Laess: *he* in (11)c is John (exercise).

Centering:

$$C_f(U_1) = \{\text{Bob, dealership}\} \quad C_f(U_2) = \{\text{John, MGs, Bob}\}$$

$$C_p(U_1) = \text{Bob}$$

$$C_p(U_2) = \text{John}$$

$$C_b(U_1) \text{ undefined}$$

$$C_b(U_2) = \text{Bob}$$

Dealing with (11)c

- (11)
- Bob opened a new dealership.
 - John took a look at the MGs in his lot.
 - He ended up buying one.

$$C_f(U_1) = \{\text{Bob, dealership}\} \quad C_f(U_2) = \{\text{John, MGs, Bob}\}$$

$$C_p(U_1) = \text{Bob}$$

$$C_p(U_2) = \text{John}$$

$$C_b(U_1) \text{ undefined}$$

$$C_b(U_2) = \text{Bob}$$

If *he* is John:

$$C_f(U_3) = \{\text{John, MG}\}$$

$$C_p(U_3) = \text{John}$$

$$C_b(U_3) = \text{John}$$

Smooth-shift

$$(C_b(U_3) = C_p(U_3); C_b(U_2) \neq C_p(U_2))$$

If **he** is **Bob**:

$$C_f(U_3) = \{\text{Bob, MG}\}$$

$$C_p(U_3) = \text{Bob}$$

$$C_b(U_3) = \text{Bob}$$

Continue

$$(C_b(U_3) = C_p(U_3); C_b(U_2) = C_p(U_2))$$

Problems

- These methods are designed to handle pronouns where the antecedent is in the prior sentence.
- But they need to be extended to deal with cases where the antecedent is in the same sentence:

(12) He worries that Glendenning's initiative could push his industry over the edge, forcing it to shift operations elsewhere

it refers to *industry*.

Using Machine Learning to Extend the Ideas

- Kehler *et al.* (NAACL 2004), inspired by Lappin and Laess, use MaxEnt to learn from an annotated corpus the weights of candidate antecedents *both within and across sentence boundaries*.
- Interestingly, they found that predicate-argument structure didn't help the model:
 - Predicting that *forcing industry* is more likely than *forcing initiative* or *forcing edge* doesn't help.

Conclusions

- There are tractable algorithms for computing antecedents to pronouns.
- They vary in their predictions.
- But no algorithm clearly wins over the others.
- Errors are sometimes due to ignoring factors concerning discourse coherence.
- But ignoring discourse coherence is a practical necessity (for now).
- We'll look at discourse coherence next. . .