

## Secure Programming Lecture 14: Static Analysis II

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### Recap

We're looking at

- ▶ **principles and tools**

for ensuring software security.

This lecture looks at:

- ▶ further **example uses** of static analysis
- ▶ some hints about **how static analysis works**

### Advanced static analysis jobs

Static analysis is used for a range of tasks that are useful for ensuring secure code.

Basic tasks include **type checking** and **style checking**, described last lecture.

More advanced tasks are:

- ▶ **Program understanding**: inferring meaning
- ▶ **Property checking**: ensuring no bad behaviour
- ▶ **Program verification**: ensuring correct behaviour
- ▶ **Bug finding**: detecting likely errors

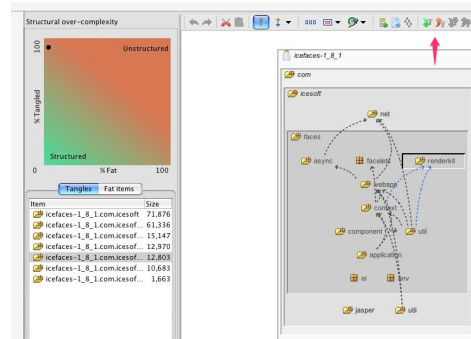
### Program understanding tools

Help developers understand and manipulate large codebases.

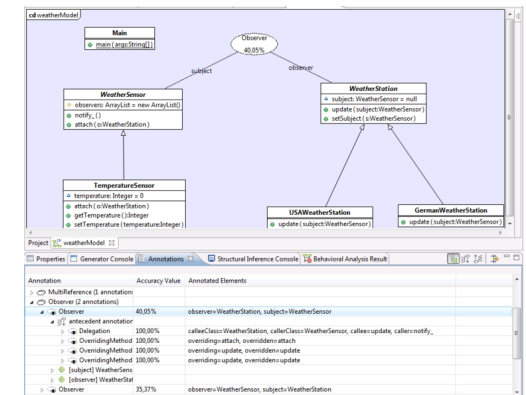
- ▶ Navigation swiftly inside the code
  - ▶ finding definition of a constant
  - ▶ finding call graph for a method
- ▶ Support *refactoring* operations
  - ▶ re-naming functions or constants
  - ▶ move functions from one module to another
  - ▶ needs internal model of whole code base
- ▶ Inferring *design* from code
  - ▶ Reverse engineer or check informal design

**Outlook:** may become increasingly used for security review, with dedicated tools. Close relation to tools used for malware analysis (reverse engineering).

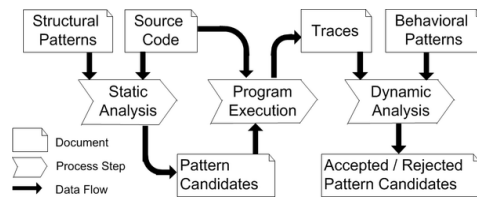
### Commercial example: Structure101



### Research example: Fujaba and Reclipse



## How Reclipse works



We'll explain some of these processes later.

See [Fujaba project](#) at University of Paderborn

## Program verification

- ▶ The gold standard, ultimate guarantee
- ▶ Uses **formal methods** techniques, e.g.,
  - ▶ theorem proving
  - ▶ model checking
- ▶ Drawback: needs precise **formal specification** to verify against
- ▶ Very expensive to industry
  - ▶ time consuming
  - ▶ needs experts (logic/math)
- ▶ Currently only used in safety critical domains
  - ▶ e.g., railway, nuclear, aeronautics
  - ▶ emerging: automobile, *security*

Example tools: *SPARK*, *Event-B*. See also general purpose **interactive theorem provers**. Many other research-quality and/or unmaintained tools.

## Property checking

### Lightweight formal methods

- ▶ Make specifications be *standard* and *generic*
- ▶ this program cannot raise `NullPointerException`
- ▶ all database connections are closed after use

### Static checking (not verification)

- ▶ Prevent many violations of specification, not all
- ▶ May produce *counterexamples* to explain violations
- ▶ Chain pre-conditions (requires) and post-conditions (ensures)
  - ▶ allows *inter-procedural* analysis

Examples: *Code Contracts*, *Splint*, *JML*, *Grammatech CodeSonar*, *PolySpace*, *ThreadSafe*, *PRQA*, *Facebook Infer*.

## Assertion checking

Many languages have support for *assertions*.

These are dynamic (runtime) checks that can be used to test properties the programmer expects to be true.

`assert(exp)`

- ▶ fails if exp evaluates to false
- ▶ assertion tests **usually disabled**
  - ▶ treated as comments
  - ▶ may be enabled for testing during development
  - ▶ or when running unit tests

**Question.** What is the risk with running tests only with assertions enabled?

## Assertions in Java

```
private static int addHeights(int ah, int bh) {
    assert ah > 0 && bh > 0 : "parameters should be positive";
    return ah+bh;
}
```

pause

Notice above method is private.

- ▶ API (public) functions should *always* test constraints
  - ▶ throw exceptions if not met
  - ▶ eliminate clients (or attackers) who break API contract
- ▶ Internal functions may rely on local properties
  - ▶ if maintained in same class, easier to check/ensure

## Assertions for security

We could use assertions as safety checks for functions that are at risk of being used in a buggy way.

```
assert(alloc_size(dest) > strlen(src));
strcpy(dest, src);
```

[`alloc_size()` is not a standard C function, but GCC, for example, has support for trying to track the size of allocated functions with [function attributes](#)]

## From dynamic to static

With static analysis, we *may* be able to automatically determine whether assertions (if enabled) will:

1. always succeed
2. may sometimes fail (unknown)
3. will always fail

Easy cases:

1. `assert(true);`
2. `x=readint(); assert(x>0);`
3. `assert(false);`

The perfect case would be showing that assertions in a program can only succeed: thus they do not need to be checked dynamically.

**Question.** what troubles can you see with case 2?

## Reasoning with assertions

How does a static analyser reason?

Computations about assertions can be chained through the program, using a *program logic* inside the tool.

E.g., build up a set of facts known before each statement:

```
x = 1;           // { } (nothing known)
y = 1;           // { x = 1 }
assert (x < y);  // { x = 1, y = 1 }
                 // FAIL
```

## Symbolic evaluation

This can work also with variables, whose value is not known statically:

```
x = z;           // { } (nothing known)
y = z+1;         // { x = z }
assert (x < y);  // { x = z, y = z+1 }
                 // SUCCEED (provided no z<MAXINT)
```

## Conditionals and loops

These make static analysis *much* harder, of course.

```
x = v;           // { } (nothing known)
if (x < y)        // {x=v}
  y = v;         // {x=v, x<y}
assert (x < y)   // Either: {x=v,y=v}: FAIL
                 // Or: {x=v,-(x<y)}: FAIL
```

For conditionals, we need to either

- ▶ explore every path
- ▶ merge information at *join-points*

For loops, we need to either

- ▶ unroll for a finite number of iterations
- ▶ capture variation using logical *invariants*

## Security assertions

Using logical (or other) reasoning techniques, there are various different types of assertions that are useful for security checking, for example:

- ▶ **Bounds and range analysis**
- ▶ **Tainted data analysis**
- ▶ **Type state** and **Resource** tracking

**Exercise.** What kinds of security issues can these assertions help with? What kinds of security issues would need other assertions?

## Bound/range Analysis

`alloc_size(dest)>strlen(src)`

`array_size(a)>n` before `a[n]` access

- ▶ Check integers are in required ranges

## Taintedness

**tainted**(mypageinput)

**untainted**(newkey)

- ▶ Tracks whether data can be affected by adversary.
- ▶ Tainted input shouldn't be used for security sensitive choices
- ▶ and should be sanitized before being output
- ▶ Taint analysis approximates information flow
  - ▶ information may be leaked *indirectly* as well as directly

## Type State (Resource) Tracking

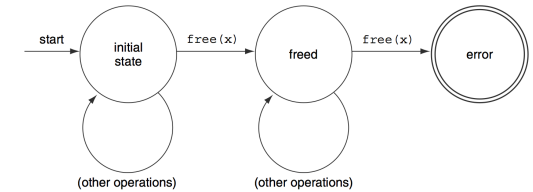
**isnull**(ptr), **nonnull**(ptr)

**isopen\_for\_read**(handle), **isclosed**(handle)

**uninitialized**(buffer), **terminatedstring**(buffer)

- ▶ Tracks status of data value held by a variable
- ▶ Helps enforce API usage contracts to avoid errors
  - ▶ e.g., DoS
- ▶ Usage/lifecycle may be expressed with automaton

## Example: avoiding double-free errors



## Null Pointers in CodeSonar

Not all null pointer analyses are equal! Some compilers spot only "obvious" null pointer risks, others perform deeper analysis like CodeSonar. IDE analysis may be in between.

## Code Contracts in .NET

```
public string ReturnFirstThreeCharacters(string s) {
    return s.Substring(0, 3);
}
```

string string.Substring(int startIndex, int length) (+ 1 overload(s))  
Retrieves a substring from this instance. The substring starts at a specified character position and has a specified length.

Exceptions:  
System.ArgumentOutOfRangeException

Contracts:  
[Pure]  
requires 0 <= startIndex  
requires 0 <= length  
requires startIndex + length <= this.Length  
ensures result != null  
ensures result.Length == length

For Java, there is a language called JML which adds similar pre- and post-conditions (requires/ensures). Open source JML toolsets have been through several versions but have had trouble keeping up with Java, Eclipse changes.

## Bug finding

Bug finding tools look for suspicious patterns in code.

**FindBugs** is an example:

- ▶ Finds possible Java bugs according to *rules*
  - ▶ rules are suspicious patterns in code
  - ▶ designed by experience of buggy programs
  - ▶ ... collected from real world and student(!) code
- ▶ Warnings are categorized by
  - ▶ **severity**: how serious in general the problem is
  - ▶ **confidence**: tool's belief of true problem

## Example bugs

### Common accidents

An error found in Sun's JDK 1.6:

```
public String foundType() {
    return this.foundType();
}
```

### Misunderstood APIs

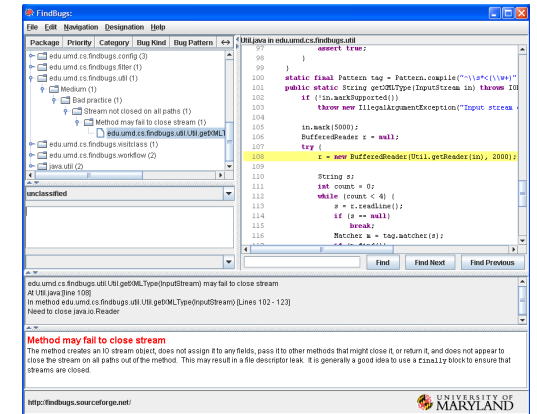
```
public String makeUserId(String s) {
    s.toLowerCase();
    return s;
}
```

## Anti-idiom: double-checked locking in Java

```
if (this.fitz == null) {
    synchronized (mylock) {
        if (this.fitz == null) {
            this.fitz = new Fitzer();
        }
    }
}
```

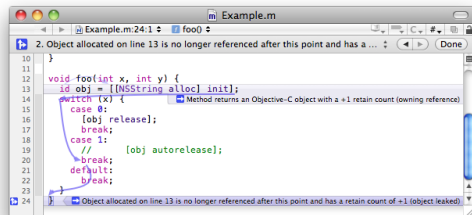
[dice]da: findbugs Fizz.class  
M M DC: Possible doublecheck on Fizz.fitz in Fizz.getFitz()  
At Fizz.java:[lines 1-3]

## Findbugs GUI



## Clang Static Analyser

An open source tool for C, C++, Objective-C included in XCode.



## Clang Static Analyser HTML reports

### opensi-1.0.0 - scan-build results

User: user@localhost  
Working Directory: /home/user/Exercise-4/opensi-1.0.0  
Command Line: make  
Clang Version: clang version 3.4 (tags/RELEASE\_34/final)  
Date: Fri Jan 17 12:03:31 2014

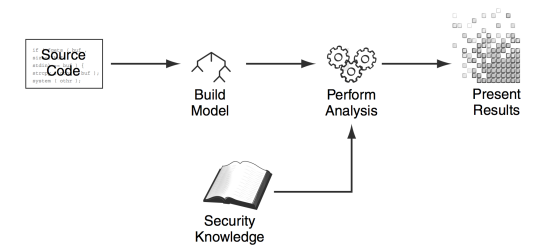
### Bug Summary

Bug Type	Quantity	Display?
All Bugs	269	<input checked="" type="checkbox"/>
API		
Argument with 'nonnull' attribute passed null	7	<input checked="" type="checkbox"/>
Dead store		
Dead assignment	203	<input checked="" type="checkbox"/>
Dead increment	11	<input checked="" type="checkbox"/>
Dead initialization	2	<input checked="" type="checkbox"/>
Logic error		
Assigned value is garbage or undefined	3	<input checked="" type="checkbox"/>
Branch condition evaluates to a garbage value	1	<input checked="" type="checkbox"/>
Dereference of null pointer	30	<input checked="" type="checkbox"/>
Division by zero	1	<input checked="" type="checkbox"/>
Result of operation is garbage or undefined	7	<input checked="" type="checkbox"/>
Uninitialized argument value	4	<input checked="" type="checkbox"/>

### Reports

Bug Group	Bug Type	File	Line	Path Length
API	Argument with 'nonnull' attribute passed null	sskM1_both.c	1015	9
API	Argument with 'nonnull' attribute passed null	sskM1_srv.c	1184	10
API	Argument with 'nonnull' attribute passed null	sskM1_srv.c	1723	10
API	Argument with 'nonnull' attribute passed null	crypto/asn1/a_bytes.c	296	21

## Basic overview



## Building a program model

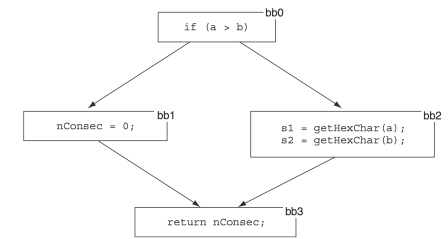
Starts off like a compiler, in stages. Simpler/older static analysis tools only use first stages.

1. **Lexical analysis:** tokenise input
2. **Parsing:** builds a *parse tree* from grammar
3. **Abstract Syntax Tree:** simplify parse tree
4. **Semantic analysis**
  - ▶ check program well-formedness
  - ▶ including **type-checking**
5. Produce an **Intermediate Representation (IR)**
  - ▶ higher level than for compiler
6. Produce **model** to capture control/data flows
  - ▶ *control-flow* and *call graphs*
  - ▶ variable-contains-data relationships
  - ▶ pointer analysis: aliasing, points-to

## Control flow graphs

```
if (a > b) {
  nConsec = 0;
} else {
  s1 = getHexChar(1);
  s2 = getHexChar(2);
}
return nConsec;
```

The CFG consists of *basic blocks* and the paths between them.

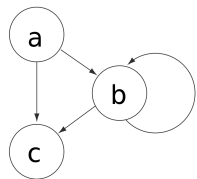


- ▶ A *trace* is a possible sequence of basic blocks.
- ▶ Above: [bb0,bb1,bb3] and [bb0,bb2,bb3].

Traces can be used to check against security constraints (e.g., as automata), to construct counterexamples. The CFG is also used to combine/chain assertions.

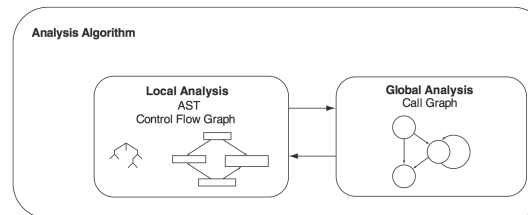
## Call graphs

```
int a(int x) {
  if (x) { b(1); } else { c(); }
}
int b(int y) {
  if (y) { c(); b(0); } else { c(); }
}
int c() { /* empty */ }
```



- ▶ Call graphs are used for *inter-procedural* analysis
- ▶ Check requires-ensures contracts connect together

## Putting them together: local and global



## Take away points

Static analysis tools can help find security flaws.

Massive benefits:

- ▶ examine millions of lines of code, repeatedly

Some tools are generic bug finding, built into IDE.

Others are specific to security, may include.

- ▶ risk analysis, including impact/likelihood
- ▶ issue/requirements tracking
- ▶ metrics

Expect these (gradually?) to become mainstream

- ▶ current frequency of security errors unacceptable
- ▶ incentives will eventually affect priorities

## References and credits

Some of this lecture is based Chapters 2-4 of

- ▶ *Secure Programming With Static Analysis* by Brian Chess and Jacob West, Addison-Wesley 2007.

Recommended reading:

- ▶ Al Bessey et al. *A few billion lines of code later: using static analysis to find bugs in the real world*, CACM 53(2), 20101.