



The System Design Project



Purpose

Barbara





Aim: to design a system

The System Design Project is an Informatics institution - in fact it pre-dates the School of Informatics.

The system to be designed in the project has varied over the years:

- Robot shopping
- Mars lander
- Robot mine clearance
- Robot football
- This year...





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- This year... Assistive robotics (more about this later)



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- Robot football
- This year... Assistive robotics (more about this later)

But the goal of the course remains the same



In summary

The System Design Project is intended to give students practical experience of:

- (a) building a large scale system
- (b) working as members of a team
- (c) documentation and presentation of a project.

We expect you to take a professional approach to all these elements.



Learning outcomes

On completion of this course, the student will be able to:

- 1. Work as a member of a team in designing and implementing a complex and multi-faceted system
- 2. Plan and monitor the effort of a project to meet milestones and deadlines, within a limited time scale
- 3. Draw together knowledge and understanding of wide areas of software and hardware systems
- 4. Demonstrate and present the outcome from a practical project
- Document the feasibility, design and development of a potential product



1) Work as a member of a team

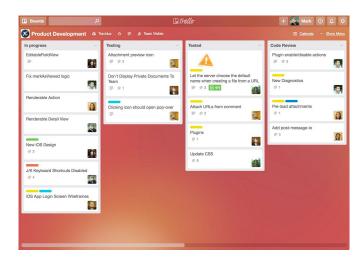
- In previous courses you have perhaps worked in groups of two or three, but for SDP you are in groups of 8 or 9, which is a very different experience.
- Your best individual strategy to get a good mark is to help your team to get good marks.
- Remember the key factor for good teamwork is effective communication. Patience and understanding is also important!





2) Plan and monitor the effort

- The amount of work requires division into subtasks and subteams, but also work on integration.
- Your initial time (and some time along the way) should be spent in planning, so that you have a good idea of what needs to be done when.
- Once you have a plan you are able to monitor progress and adjust how you are working (or the plan!) if necessary.
- We expect you to use project tools such as Trello, Github and Slack







3) Draw together knowledge

- Ideally, your team is more than the sum of its members, so you should take time to identify your complementary experiences and strengths.
- You are encouraged to use (with attribution) existing codebases and designs, and should spend time exploring resources.
- This should also be a chance to put into practice much that you have learnt on your degree up till now (including Professional Issues topics).



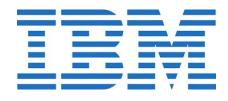
4) Demonstrate the outcome

- On the final day representatives from a number of companies join the course organisers to judge the presentations and demonstrations of your systems.
- In the past companies represented have included Accenture, Google, Amazon, KAL and IBM.
- The representatives will be judging whether they would invest in your system and/or your team.

accenture









5) Document the design

- You will submit three group reports:
 - A proposal, submitted week 2, describing what you propose to do, including how you are organising yourselves and managing the project.
 - A user guide, submitted shortly before the demo day, documenting how your system works.
 - A technical report, submitted shortly after the demo day, giving details of the design and implementation of your system.
- There will also be an individual report (submitted with the technical report) reflecting on your own contribution.



Questions so far...?

Timetable

Calum





Planning Week

Week	Content
1	Planning Week
2	Workshop/Proposal Hand-in
3	Workshop
4	Demo 1
5	Workshop
_	FCL
6	Demo 2
7	Workshop
8	Demo 3
9	Workshop/User Guide Hand-in
10	Workshop
11	Delivery Week
12	Final Hand-ins

- Focused SDP work
- Outlining a project plan



Report Hand-ins

Week	Content
1	Planning Week
2	Workshop/Proposal Hand-in
3	Workshop
4	Demo 1
5	Workshop
-	FCL
6	Demo 2
7	Workshop
8	Demo 3
9	Workshop/User Guide Hand-in
10	Workshop
11	Delivery Week
12	Final Hand-ins

- 3 Group reports (15% each)
 - Proposal
 - User Guide
 - Technical
- Individual process reflection (10%)



SDP Workshops

Week	Content
1	Planning Week
2	Workshop/Proposal Hand-in
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4	Demo 1
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Wednesday mornings:

- Robot building
- Project management
- Quantitative analysis
- Commercialisation
- Usability
- Technical report writing
- SDP in careers



Demo days

Week	Content
1	Planning Week
2	Workshop/Proposal Hand-in
3	Workshop
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-	FCL
6	Demo 2
7	Workshop
8	Demo 3
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12	Final Hand-ins

Wednesday mornings:

- Self-determined milestones
- Present progress
- Questions from postgrad experts
- Next demo day plans



Delivery Week

Week	Content
1	Planning Week
2	Workshop/Proposal Hand-in
3	Workshop
4	Demo 1
5	Workshop
_	FCL
6	Demo 2
7	Workshop
8	Demo 3
9	Workshop/User Guide Hand-in
10	Workshop
11	Delivery Week
12	Final Hand-ins

- Two all-day events
- Specifics tbc
- Wednesday: Technical Focus
 - Final demos
- Friday: Marketing Focus
 - Industry "investors"
 - Product sales demos
- Prizes!

Domain

Chris





Assistive Robotics

- A robotic appliance that helps the human user in some capacity where they have difficulty to complete the task themselves
- A very open domain, all that is needed is for you to identify a problem, and design a prototype solution





Internal Transport: MiR100

- Problem: A considerable amount of staff resources are dedicated to transporting goods within a factory
- Solution: A low cost, easy to use robotic platform

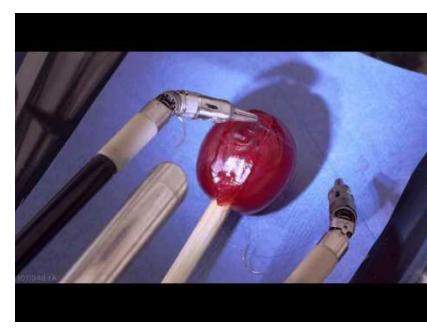




Body Extension: Da Vinci

- Problem: The human hand needs to perform delicate tasks consistently well, which may not be possible due to impairment and/or time
- Solution: Extend the hand with a robotic agent that does not tire







Care: MiRo

- Problem: Elderly care is not keeping up with the demand that is drastically needed
- Solution: Create an autonomous agent that can monitor in a safe and comforting manner



Resources

Chris





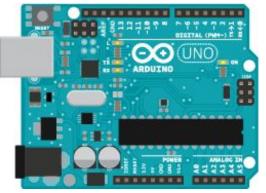
Equipment

Each group will have access to:

- Raspberry PI
- Lego EV3 brick
- Arduino board
- A personal desktop
- Near infinite supply of Lego
- £200 starting budget per group



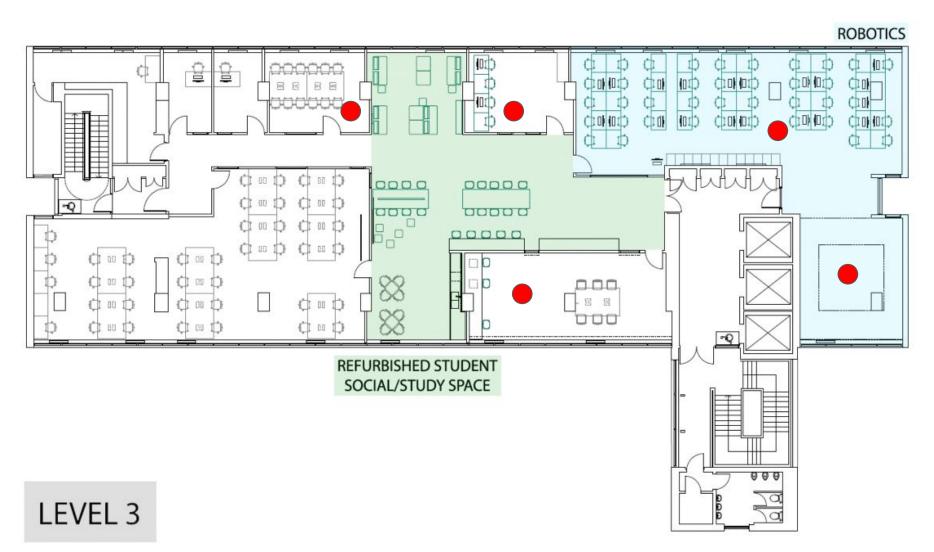








Demonstration space





The SDP team



Barbara Webb Course Organiser



Garry Ellard Technician



Calum Imrie T.A.



Christopher McGreavy T.A.



Mentors & Experts

Mentors

- Your group guide
- Will monitor your progress
- Management advice
- Project advice
- No technical guidance

Experts

- Group of specialists
- Office hours at AT
- Different areas of expertise
- Accessible by all teams
- Give technical advice



1

Chen, Wanjing El Houcheimi, Sarah Macleod, Cameron Onuonga, Edwin Patterson, Daniel Pogosyan, Derenik Scott, Jeremy Smola, Filip Wilson, Stewart



2

Banerjee-Richards, Ben Coneboy, Harrison Fernandez Ortiz, Aida Frost, Andrew Girdzius, Andrius Gupta, Mayank Jalal, Ojasvi Luo, Yiming Vanli, Sinan



Denholm, Simon Gill, Timmy Howley, Harry Jin, Ming Peixoto Colmerauer Dos Santos, Yanna Sanz Maroto, Jorge Song, Cj Wasikowska, Agnieszka Yang, Zhenxu



4

Coates, Jonathan Horsburgh, Jack Jiao, Zihang Kostadinov, Ventsislav Liive, Kristjan Ng, Jia Yong Pollard, Dimitri Zhang, Caesar



5

Drgon, Matus Hanratty, James Li, Jiening Li, Xuran Malon, Przemek Mullan, Sean Singh, Sophia Stirling, Sean



6

Davey, Tom Gritsevski, Daniel Hu, Songbo Kandwal, Hemang Kershenbaum, Benji Masselos, Laura Svoboda, Martin Vu Minh, Duc Xiong, Jiayuan



7

Akinola, Daniel Bartozzi, Christina Davies, Dewi-Tim Kalinak, Kali Leaver, Sophie Luo, Zhongyao Singh, Gursimarjit Yuan, Moy Zhang, Ray Zhang



8

Elo, Ben Kollar, Samuel Lape, Elena Manas, Peter Riddell, John Routledge, Declan Tseng, Yu Jo Wang, Raymond



9

Anastasiou, Marios Galit, Ilie Jourdan, Ben Kalligeros, Pieris Mcdevitt, Adam Pilavakis, Nikolas Tang, Dominic Walpole, Ed Weeks, Tom



10

Ali, Anna Bawden, Freddie Cunningham, Kieran Doherty, Claire Dyer, Jacob Rader, Alexander Sen - Hasan, Oktay Whitelaw, Zach Yaprakov, Harry



Binti Ahmad Ghazali, Nurul Syakirah Chen, Cuijing Dulan, Asmita Fitchett, Luc Parikh, Ishan Pham, Minh Tri Sadiq, Nyal Scott, Brodie

Yang, Jerry



Bruce, Alex Cerny, Lukas Dinardo, Keir Du, Hanqin Karaslavov, Ivan Kuneva, Nikoleta Phipps, Robert Tangri, Iona Wu, Felix



13

Elsherei, Mourad Graiver Rapoport, Joanna Huang, Kexin Li, Adam Molnar, Daniel Rice-Gray, Zeke Varadi, Bence Wang, Tianyu White, Alastair



14

Aamir, Raees Bakhai, Ami Castillo Trujillo, Julia Hyland, Joseph Patankar, Qais Polit, Michal Wilhelm, John Yuan, Ricky



15

Aminoff, Christoffer Johnson, Ciaran Mawhinney, Gabriel Milou, Patricia Nae, Raluca Pearson-Bray, Theo Pougala, Biko Szewczyk, Jakub Villalobos Lemus, Guillermo



16

Burtoiu, Bianca Campbell, Silver Ditchfield, Jane Jantunen, Luukas Litschel, Kieran Pearson, Finlay Waugh, Kieran Ye, Stephen Zhang, Xu



17

Dimitriou, Vangelis Duggan, Tony Filippakis, Nick Howden, Luke Kvasnicka, Erik Modalavalasa, Likhitha Mooney, David Rodger, Amy Wang, Hao



18

Ap Rheinallt, Gwion Drennan, Luke Han, Guanghui Karim, Sameer Mccann, Spencer Olausson, Theo Sheffield, Ben Wang, David



19

Bell, Elizabeth Chen, Qinxiang Lazarova, Mariya Maio, Joao Robertson, Struan Sipeki, David Srinivas, Sharan Telang, Ashish Wolter, Lasse



20

Fernandez Salamanca, Blanca Fumagalli, Aristide Goodwin, Jaydn Hu, Tianyi Kosciuszko, Tomasz Kumar, Nishtha Rechanski, Kiril Steele, Murray Tarazona Querol, Manuel

Planning Week 1

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Planning Week

- Monday Introduction, Team Building and Meeting Mentors
 and Expert Introductions
- Tuesday Background Research, Initial Product Decision
- Wednesday Robot building workshop, User Stories, Subtasks
- Thursday Robot platform workshop
- Friday Prepare and Deliver Pitches

Summary (what makes SDP different)

Barbara





SDP is about...

- Setting your own goals
- Dealing with a large task:
 - Not possible to do alone
 - Not broken down for you
- Dealing with the real world:
 - Planning for the unexpected
 - Planning for human fallibility
- Not just doing, but communicating what you have done.

Questions?

