# Hidden Markov Models

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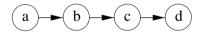
Overview

- Definitions
- Inference Problems
- Recursion formulae
- Viterbi alignment
- Training a HMM
- Linear-Gaussian HMMs (Kalman filtering)
- Reading: Jordan ch 12, Rabiner paper, Roweis paper

Dynamical models used in many areas for modelling sequences, including

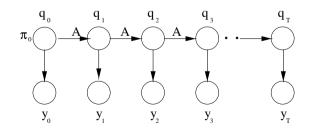
- Speech recognition
- Molecular biology sequences
- Linguistic sequences (e.g. part-of-speech tagging)
- Multi-electrode spike-train analysis
- Tracking objects through time

#### Markov Chain



P(a, b, c, d) = P(a)P(b|a)P(c|b)P(d|c)

Hidden Markov Model



#### A HMM is defined by

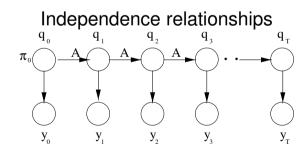
- M the number of states
- *A* the state transition matrix
- $P(y_t|q_t)$  the output probability distribution (independent of t)
- $\pi$  the initial transition probabilities
- $q_t$  is a multinomial variable with components  $q_t^i,$  if  $q_t$  is in state i then  $q_t^i=1$  and  $q_t^j=0$  for  $j\neq i$

• Let  $\pi_{q_0} = \prod_{i=1}^{M} [\pi_i]^{q_0^i}$  and

$$a_{q_tq_{t+1}} = \prod_{i,j} [a_{ij}]^{q_i^i q_{t+1}^j}$$

- Let  $\mathbf{y} = y_0, y_1, \dots, y_T$  and  $\mathbf{q} = q_0, q_1, \dots, q_T$
- For any state sequence  ${\bf q}$

 $P(\mathbf{y},\mathbf{q}) = \pi_{q_0} P(y_0|q_0) a_{q_0q_1} P(y_1|q_1) \dots a_{q_{T-1}q_T} P(y_T|q_T)$ 

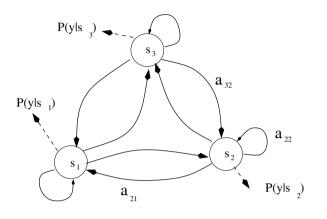


- Conditioning on  $q_t$  renders  $q_{t-1}$  and  $q_{t+1}$  independent, i.e.  $I(q_{t-1}, q_{t+1}|q_t)$
- $I(q_s, q_u | q_t)$  for all s < t, u > t

- $I(y_s, y_u | q_t)$  for all  $s \le t, u > t$
- the future is independent of the past given the present
- Note that conditioning on  $y_t$  does not yield any conditional independences
- HMM as a dynamical mixture model; choice of state is not independent at each time frame, but depends on the past

# **Inference Problems**

• HMM as a finite state automaton



#### • $P(q_0 \dots q_T | \mathbf{y})$ inferring hidden state given $\mathbf{y}$

- $P(q_t|\mathbf{y})$  marginal of above
- $P(q_t|y_0,\ldots,y_t)$  filtering
- $P(q_t|y_0,\ldots,y_s) \ t > s$ , prediction
- $P(q_t|y_0,\ldots,y_u) \ t < u$ , smoothing
- $P(y_0, \ldots, y_T)$  likelihood calculation
- Find sequence  $q_0^* q_1^* \dots q_T^*$  that maximizes  $P(\mathbf{q}|\mathbf{y})$  [Viterbi alignment]

filtering



- Naive approach  $O(M^{T+1})$
- Efficient  $O(M^2T)$  algorithm is available by pushing sums through products

Computing 
$$P(q_t|\mathbf{y})$$

$$P(q_t|\mathbf{y}) = \frac{P(\mathbf{y}|q_t)P(q_t)}{P(\mathbf{y})}$$
$$= \frac{P(y_0, \dots, y_t|q_t)P(y_{t+1}\dots y_T|q_t)P(q_t)}{P(\mathbf{y})}$$
$$= \frac{P(y_0, \dots, y_t, q_t)P(y_{t+1}\dots y_T|q_t)}{P(\mathbf{y})}$$
$$\equiv \frac{\alpha(q_t)\beta(q_t)}{P(\mathbf{y})}$$

The alphas and betas can be calculated recursively.

**Recursion formulae** 

• Alpha

$$\alpha(q_{t+1}) = \sum_{q_t} \alpha(q_t) a_{q_t q_{t+1}} P(y_{t+1} | q_{t+1})$$

Initialization

$$\alpha(q_0) = P(y_0, q_0) = P(y_0|q_0)P(q_0) = P(y_0|q_0)\pi_{q_0}$$

Beta

$$\beta(q_t) = \sum_{q_{t+1}} \beta(q_{t+1}) a_{q_t q_{t+1}} P(y_{t+1} | q_{t+1})$$

Initialization:  $\beta(q_T)$  is the vector of ones as

$$\sum_{i} \alpha(q_T^i) \beta(q_T^i) = \sum_{i} \alpha(q_T^i) = \sum_{i} P(y_0, \dots, y_T, q_T^i) = P(\mathbf{y})$$

Each step is  $O(M^2)$ 

$$\sum_{q_t} P(q_t | \mathbf{y}) = 1 = \frac{\sum_{q_t} \alpha(q_t) \beta(q_t)}{P(\mathbf{y})}$$

implies

$$P(\mathbf{y}) = \sum_{q_t} \alpha(q_t) \beta(q_t)$$

• Define  $P(q_t|\mathbf{y}) = \gamma(q_t)$ 

#### Viterbi alignment

Find the best state sequence  $q_0^* q_1^* \dots q_T^*$  that maximizes  $P(\mathbf{q}|\mathbf{y})$ 

Define

$$\delta_t(i) = \max_{q_0, q_1, \dots, q_t = 1} P(q_0, q_1, \dots, q_t = i, y_0 \dots, y_t)$$

i.e.  $\delta_t(i)$  is the best score along a single path up to time t which account for the first t observations and ends in state  $S_i$ .

There is a recursive formula for delta similar to the alpha recursion, except that a max rather than sum operation is used

For further details see, for example, L. Rabiner, Proc. IEEE 77(2) 1989 pp 257-285

# Calculating $P(q_t, q_{t+1}|y)$

$$\begin{aligned} \xi(q_t, q_{t+1}) &\equiv P(q_t, q_{t+1} | \mathbf{y}) \\ &= \frac{P(q_t, q_{t+1}, \mathbf{y})}{P(\mathbf{y})} \\ &= \frac{P(\mathbf{y} | q_t, q_{t+1}) P(q_{t+1} | q_t) P(q_t)}{P(\mathbf{y})} \\ &= P(y_0, \dots, y_t | q_t) P(y_{t+1} | q_{t+1}) \times \\ &\frac{P(y_{t+2} \dots y_T | q_{t+1}) P(q_{t+1} | q_t) P(q_t)}{P(\mathbf{y})} \\ &= \frac{\alpha(q_t) P(y_{t+1} | q_{t+1}) \beta(q_{t+1}) a_{q_t q_{t+1}}}{P(\mathbf{y})} \end{aligned}$$

#### Training a HMM

Use the EM algorithm to estimate  $\pi$ , A and  $\eta$ , the parameters of  $P(y_t|q_t)$ . Let  $\theta = (\pi, A, \eta)$ 

If we knew the "true" state sequence, parameter estimation would be easy. The trick is to use the probability distribution over state paths to weight these estimates

$$\widehat{\pi}_i \leftarrow \gamma(q_0^i)$$
$$\widehat{a}_{ij} \leftarrow \frac{\sum_{t=0}^{T-1} \xi(q_t^i q_{t+1}^j)}{\sum_{t=0}^{T-1} \gamma(q_t^i)}$$

If the output is a multinomial distribution with  $P(y_t^j=1|q_t^i)=\eta_{ij}$  and  $\sum_k y_t^k=1$ 

$$\widehat{\eta}_{ij} \leftarrow \frac{\sum_{t=0}^{T} \gamma(q_t^i) y_t^j}{\sum_{t=0}^{T} \gamma(q_t^i)}$$

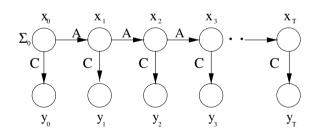
For HMMs these are known as the Baum-Welch equations

#### Example: Harmonizing Chorales in the Style of J S Bach

- Moray Allan and Chris Williams (NIPS 2004) http://www.tardis.ed.ac.uk/~moray/harmony/, online demo at http://www.anc.inf.ed.ac.uk/demos/hmmbach/
- Visible states are the melody (quarter notes)
- Hidden states are the harmony (which chord)
- Trained using labelled melody/harmony data (no need for EM)
- Task: find Viterbi alignment for harmony given melody (or sample from *P*(harmony|melody).)
- Actually uses HMMs for three subtasks: harmonic skeleton, chord skeleton, ornamentation

## Linear-Gaussian HMMs

- Filtering problem known as Kalman filtering
- HMM with continuous state-space and observations



• Dynamical model

 $\mathbf{x}_{t+1} = A\mathbf{x}_t + G\mathbf{w}_t$ where  $\mathbf{w}_t \sim N(\mathbf{0}, Q)$  is Gaussian noise, i.e.  $P(\mathbf{x}_{t+1} | \mathbf{x}_t) \sim N(A\mathbf{x}_t, GQG^T)$  Observation model

$$\mathbf{y}_t = C\mathbf{x}_t + \mathbf{v}_t$$

where  $\mathbf{v}_t \sim N(\mathbf{0}, R)$  is Gaussian noise, i.e.

 $P(\mathbf{y}_t | \mathbf{x}_t) \sim N(C\mathbf{x}_t, R)$ 

Initialization

 $P(\mathbf{x}_0) \sim N(\mathbf{0}, \boldsymbol{\Sigma}_0)$ 

# Inference Problem – filtering

· As whole model is Gaussian, only need to compute means and variances

$$P(\mathbf{x}_t | \mathbf{y}_0, \dots, \mathbf{y}_t) \sim N(\hat{\mathbf{x}}_{t|t}, P_{t|t})$$

$$\widehat{\mathbf{x}}_{t|t} = E[\mathbf{x}_t | \mathbf{y}_0, \dots, \mathbf{y}_t]$$

$$P_{t|t} = E[(\mathbf{x}_t - \hat{\mathbf{x}}_{t|t})(\mathbf{x}_t - \hat{\mathbf{x}}_{t|t})^T | \mathbf{y}_0, \dots, \mathbf{y}_t]$$

- Recursive update split into two parts
- Time update

$$P(\mathbf{x}_t|\mathbf{y}_0,\ldots,\mathbf{y}_t) \rightarrow P(\mathbf{x}_{t+1}|\mathbf{y}_0,\ldots,\mathbf{y}_t)$$

• Measurement update

$$P(\mathbf{x}_{t+1}|\mathbf{y}_0,\ldots,\mathbf{y}_t) \rightarrow P(\mathbf{x}_{t+1}|\mathbf{y}_0,\ldots,\mathbf{y}_t,\mathbf{y}_{t+1})$$

• Time update

thus

$$\hat{\mathbf{x}}_{t+1|t} = A\hat{\mathbf{x}}_{t|t}$$
$$P_{t+1|t} = AP_{t|t}A^T + GQG^T$$

 $\mathbf{x}_{t+1} = A\mathbf{x}_t + G\mathbf{w}_t$ 

• Measurement update (like posterior in Factor Analysis)

$$\hat{\mathbf{x}}_{t+1|t+1} = \hat{\mathbf{x}}_{t+1|t} + K_{t+1}(\mathbf{y}_{t+1} - C\hat{\mathbf{x}}_{t+1|t})$$
$$P_{t+1|t+1} = P_{t+1|t} - K_{t+1}CP_{t+1|t}$$

where

$$K_{t+1} = P_{t+1|t}C^T(CP_{t+1|t}C^T + R)^{-1}$$

 $K_{t+1}$  is known as the Kalman gain matrix

### Simple example

 $x_{t+1} = x_t + w_t$ 

 $y_t = x_t + v_t$ 

 $w_t \sim N(0, 1)$ 

 $v_t \sim N(0, 1)$ 

$$P(x_0) \sim N(0, \sigma^2)$$

In the limit  $\sigma^2 \to \infty$  we find

$$\hat{x}_{2|2} = \frac{5y_2 + 2y_1 + y_0}{8}$$

- Notice how later data has more weight
- Compare  $x_{t+1} = x_t$  (so that  $w_t$  has zero variance); then

$$\hat{x}_{2|2} = \frac{y_2 + y_1 + y_0}{3}$$

#### Applications

Much as a coffee filter serves to keep undesirable grounds out of your morning mug, the Kalman filter is designed to strip unwanted noise out of a stream of data. *Barry Cipra, SIAM News 26(5) 1993* 

- Navigational and guidance systems
- Radar tracking
- Sonar ranging
- Satellite orbit determination

## Extensions

Dealing with non-linearity

- The Extended Kalman Filter (EKF) If  $\mathbf{y}_t = f(\mathbf{x}_t) + \mathbf{v}_t$  where f is a non-linear function, can linearize f, e.g. around  $\hat{\mathbf{x}}_{t|t-1}$ . Works for weak non-linearities
- For very non-linear problems use sampling methods (known as particle filters). Example, work of Blake and Isard on tracking, see <a href="http://www.robots.ox.ac.uk/~vdg/dynamics.html">http://www.robots.ox.ac.uk/~vdg/dynamics.html</a>

It is possible to train KFs using a forward-backward algorithm