

Performance Modelling — Lecture 10 PEPA

Jane Hillston School of Informatics The University of Edinburgh Scotland

20th February 2017

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Stochastic process algebras are similar to Stochastic Petri nets in several ways:

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Stochastic process algebras are similar to Stochastic Petri nets in several ways:

Both are based on formalisms originally developed to model concurrency.

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Stochastic process algebras are similar to Stochastic Petri nets in several ways:

- Both are based on formalisms originally developed to model concurrency.
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Stochastic process algebras are similar to Stochastic Petri nets in several ways:

- Both are based on formalisms originally developed to model concurrency.
- Both fall within the broad class of discrete event modelling formalisms and incorporate timing and probabilistic information with the events in the system.
- Both have formal semantics which can be used to automatically derive an underlying Markov process (when durations are assumed to be exponentially distributed)

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Stochastic process algebras are similar to Stochastic Petri nets in several ways:

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- Both have formal semantics which can be used to automatically derive an underlying Markov process (when durations are assumed to be exponentially distributed)

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The major difference between them is compositionality.

For model construction:

 when a system consists of interacting components, the components, and the interaction, can each be modelled separately;

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For model construction:

- when a system consists of interacting components, the components, and the interaction, can each be modelled separately;
- models have a clear structure and are easy to understand;

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For model construction:

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For model construction:

- when a system consists of interacting components, the components, and the interaction, can each be modelled separately;
- models have a clear structure and are easy to understand;
- models can be constructed systematically, by either elaboration or refinement;
- the possibility of maintaining a library of model components, supporting model reusability, is introduced.

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Process Algebra

Models consist of agents which engage in actions.



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The structured operational (interleaving) semantics of the language is used to generate a labelled transition system.

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The structured operational (interleaving) semantics of the language is used to generate a labelled transition system.

Process algebra model

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The structured operational (interleaving) semantics of the language is used to generate a labelled transition system.

SOS rules

Process algebra model

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The structured operational (interleaving) semantics of the language is used to generate a labelled transition system.

Process algebra model SOS rules Labelled transition system

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The behaviour of a model is dictated by the semantic rules governing the combinators of the language.

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- The behaviour of a model is dictated by the semantic rules governing the combinators of the language.
- The possible evolutions of a model are captured by applying these rules exhaustively, generating a labelled transition system.

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- The behaviour of a model is dictated by the semantic rules governing the combinators of the language.
- The possible evolutions of a model are captured by applying these rules exhaustively, generating a labelled transition system.
- This can be viewed as a graph in which each node is a state of the model (comprised of the local states of each of the components) and the arcs represent the actions which can cause the move from one state to another.

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$$\frac{Q \xrightarrow{\alpha} Q'}{P + Q \xrightarrow{\alpha} Q'}$$

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Models are constructed from components which engage in activities.



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Models are constructed from components which engage in activities.



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Models are constructed from components which engage in activities.



The language is used to generate a CTMC for performance modelling.

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Stochastic Process Algebra

Models are constructed from components which engage in activities.



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Stochastic Process Algebra

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Process algebra	Stochastic process algebra	Syntax	Dynamics	Formal Semantics	

PEPA syntax

(prefix)	(α, r).S	::=	S
(choice)	$S_1 + S_2$		
(variable)	X		
(cooperation)	$C_1 \stackrel{[\bowtie]}{\underset{L}{\bowtie}} C_2$::=	С
(hiding)	C / L		
(sequential)	5		

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PEPA: informal semantics

$(\alpha, r).S$

The activity (α, r) takes time Δt (drawn from the exponential distribution with parameter r).

$S_1 + S_2$

In this choice either S_1 or S_2 will complete an activity first. The other is discarded.

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PEPA: informal semantics

$C_1 \stackrel{[M]}{\underset{L}{\sqcup}} C_2$ All activities of C_1 and C_2 with types in L are shared: others remain individual. **NOTATION:** write $C_1 \parallel C_2$ if L is empty.

C / L

Activities of C with types in L are hidden (τ type activities) to be thought of as internal delays.

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Example: M/M/1/N/N queue

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Example: M/M/1/N/N queue



 $Queue_i \equiv Arrival_i \bigotimes_{\{serve\}} Server$

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Example: Browsers, server and download

Server
$$\stackrel{\text{\tiny def}}{=}$$
 (get, \top).(download, μ).(rel, \top).Server

Browser $\stackrel{\text{\tiny def}}{=}$ (display, $p\lambda$).(get, g).(download, \top).(rel, r).Browser + (display, $(1 - p)\lambda$).(cache, m).Browser

WEB
$$\stackrel{\text{\tiny def}}{=} (Browser \parallel Browser) \bowtie_{l} Server$$

where $L = \{get, download, rel\}$

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What should be the impact of synchronisation on rate?

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Synchronisation

What should be the impact of synchronisation on rate?

PEPA assumes bounded capacity: that is, a component cannot be made to perform an activity faster by cooperation, so the rate of a shared activity is the minimum of the apparent rates of the activity in the cooperating components.

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Synchronisation

What should be the impact of synchronisation on rate?

PEPA assumes bounded capacity: that is, a component cannot be made to perform an activity faster by cooperation, so the rate of a shared activity is the minimum of the apparent rates of the activity in the cooperating components.

The apparent rate of a component P with respect to action type α , is the total capacity of component P to carry out activities of type α , denoted $r_{\alpha}(P)$.

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When enabled an activity, $a = (\alpha, \lambda)$, will delay for a period determined by its associated distribution function, i.e. the probability that the activity *a* happens within a period of time of length *t* is $F_a(t) = 1 - e^{-\lambda t}$.

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 We can think of this as the activity setting a timer whenever it becomes enabled.

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We can think of this as the activity setting a timer whenever it becomes enabled.

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The time allocated to the timer is determined by the exponential distribution via the rate of the activity.

- We can think of this as the activity setting a timer whenever it becomes enabled.
- The time allocated to the timer is determined by the exponential distribution via the rate of the activity.
- If several activities are enabled at the same time each will have its own associated timer.

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- We can think of this as the activity setting a timer whenever it becomes enabled.
- The time allocated to the timer is determined by the exponential distribution via the rate of the activity.
- If several activities are enabled at the same time each will have its own associated timer.
- When the first timer finishes that activity takes place—the activity is said to complete or succeed.

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- We can think of this as the activity setting a timer whenever it becomes enabled.
- The time allocated to the timer is determined by the exponential distribution via the rate of the activity.
- If several activities are enabled at the same time each will have its own associated timer.
- When the first timer finishes that activity takes place—the activity is said to complete or succeed.
- This means that the activity is considered to "happen": an external observer will witness the event of activity of type α.

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- We can think of this as the activity setting a timer whenever it becomes enabled.
- The time allocated to the timer is determined by the exponential distribution via the rate of the activity.
- If several activities are enabled at the same time each will have its own associated timer.
- When the first timer finishes that activity takes place—the activity is said to complete or succeed.
- This means that the activity is considered to "happen": an external observer will witness the event of activity of type α.

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An activity may be preempted, or aborted, if another one completes first.

PEPA and time

All PEPA models are time-homogeneous since all activities are time-homogeneous: the rate and type of activities enabled by a component are independent of time.

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PEPA and irreducibility and positive-recurrence

The other conditions, irreducibility and positive-recurrent states, are easily expressed in terms of the derivation graph of the PEPA model.

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PEPA and irreducibility and positive-recurrence

The other conditions, irreducibility and positive-recurrent states, are easily expressed in terms of the derivation graph of the PEPA model.

We only consider PEPA models with a finite number of states so if the model is irreducible then all states must be positive-recurrent i.e. the derivation graph is strongly connected.

PEPA and irreducibility and positive-recurrence

The other conditions, irreducibility and positive-recurrent states, are easily expressed in terms of the derivation graph of the PEPA model.

We only consider PEPA models with a finite number of states so if the model is irreducible then all states must be positive-recurrent i.e. the derivation graph is strongly connected.

In terms of the PEPA model this means that all behaviours of the system must be recurrent; in particular, for every choice, whichever path is chosen it must eventually return to the point where the choice can be made again, possibly with a different outcome.



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The memoryless property of the negative exponential distribution means that residual times do not need to be recorded.

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Structured Operational Semantics

PEPA is defined using a Plotkin-style structured operational semantics (a "small step" semantics).

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Structured Operational Semantics

PEPA is defined using a Plotkin-style structured operational semantics (a "small step" semantics).

Prefix

$$(\alpha, r).E \xrightarrow{(\alpha, r)} E$$

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Structured Operational Semantics

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Prefix

$$(\alpha, r).E \xrightarrow{(\alpha, r)} E$$

Choice



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Structured Operational Semantics: Cooperation ($\alpha \notin L$)

Cooperation

$$\frac{E \xrightarrow{(\alpha,r)} E'}{E \bowtie_{L} F \xrightarrow{(\alpha,r)} E' \bowtie_{L} F} (\alpha \notin L)$$

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Structured Operational Semantics: Cooperation ($\alpha \notin L$)



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Structured Operational Semantics: Cooperation ($\alpha \in L$)

Cooperation
$$\frac{E \xrightarrow{(\alpha,r_1)} E' F \xrightarrow{(\alpha,R)} F'}{E \bowtie_{L} F \xrightarrow{(\alpha,R)} E' \bowtie_{L} F'} (\alpha \in L)$$

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Structured Operational Semantics: Cooperation ($\alpha \in L$)

Cooperation
$$\frac{E \xrightarrow{(\alpha, r_1)} E' \quad F \xrightarrow{(\alpha, r_2)} F'}{E \bigotimes_{L} F \xrightarrow{(\alpha, R)} E' \bigotimes_{L} F'} (\alpha \in L)$$

where
$$R = \frac{r_1}{r_{\alpha}(E)} \frac{r_2}{r_{\alpha}(F)} min(r_{\alpha}(E), r_{\alpha}(F))$$

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Apparent Rate

$$r_{\alpha}((\beta, r).P) = \begin{cases} r & \beta = \alpha \\ 0 & \beta \neq \alpha \end{cases}$$

$$r_{\alpha}(P + Q) = r_{\alpha}(P) + r_{\alpha}(Q)$$

$$r_{\alpha}(A) = r_{\alpha}(P) \quad \text{where } A \stackrel{\text{def}}{=} P$$

$$r_{\alpha}(P \bowtie Q) = \begin{cases} r_{\alpha}(P) + r_{\alpha}(Q) & \alpha \notin L \\ \min(r_{\alpha}(P), r_{\alpha}(Q)) & \alpha \in L \end{cases}$$

$$r_{\alpha}(P/L) = \begin{cases} r_{\alpha}(P) & \alpha \notin L \\ 0 & \alpha \in L \end{cases}$$

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Structured Operational Semantics: Hiding

Hiding

$$\frac{E \xrightarrow{(\alpha,r)} E'}{E/L \xrightarrow{(\alpha,r)} E'/L} (\alpha \notin L)$$

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Structured Operational Semantics: Hiding

Hiding

$$\frac{E \xrightarrow{(\alpha,r)} E'}{E/L \xrightarrow{(\alpha,r)} E'/L} (\alpha \notin L)$$

$$\frac{E \xrightarrow{(\alpha,r)} E'}{E/L \xrightarrow{(\tau,r)} E'/L} (\alpha \in L)$$

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Structured Operational Semantics: Constants

Constant

$$\frac{E \xrightarrow{(\alpha,r)} E'}{A \xrightarrow{(\alpha,r)} E'} (A \stackrel{def}{=} E)$$

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Cooperation in PEPA is multi-way. Two, three, four or more partners may cooperate, and they all need to synchronise for the activity to happen.

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Cooperation in PEPA is multi-way. Two, three, four or more partners may cooperate, and they all need to synchronise for the activity to happen.

For example, the system

$$\left((\alpha, r).P \bigotimes_{\{\alpha\}} (\alpha, s).Q\right) \bigotimes_{\{\alpha\}} (\alpha, t).R$$

will have a three-way synchronisation between $P,\,Q$ and R on the activity of type α

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The cooperation sets can make a big difference in the behaviour.

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The cooperation sets can make a big difference in the behaviour.

If we consider again the example from the previous slide but with a small change to the cooperation sets we get different possibilities.

((α, r).P || (α, s).Q) [α] (α, t).R will have P and Q competing to cooperate with R giving rise to two possible α type activities, only one of which can proceed.

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The cooperation sets can make a big difference in the behaviour.

If we consider again the example from the previous slide but with a small change to the cooperation sets we get different possibilities.

- $((\alpha, r).P \parallel (\alpha, s).Q) \bowtie_{\{\alpha\}} (\alpha, t).R$ will have *P* and *Q* competing to cooperate with *R* giving rise to two possible α type activities, only one of which can proceed.
- $= \left((\alpha, r) \cdot P \bigotimes_{\{\alpha\}} (\alpha, s) \cdot Q \right) \parallel (\alpha, t) \cdot R$

will have two α type activities: one synchronising P and Q and one in R alone, both of which can proceed.

Solving PEPA models

As we have seen a continuous time Markov chain (CTMC) is generated from a PEPA model via its structured operational semantics.

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Solving PEPA models

 As we have seen a continuous time Markov chain (CTMC) is generated from a PEPA model via its structured operational semantics.

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 Linear algebra is used to solve the model in terms of equilibrium behaviour.

Solving PEPA models

- As we have seen a continuous time Markov chain (CTMC) is generated from a PEPA model via its structured operational semantics.
- Linear algebra is used to solve the model in terms of equilibrium behaviour.
- As we seen previously, the probability distribution can be used to derive performance measures via a reward structure.

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Dynamics

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The PEPA Eclipse Plug-in

Calculating the transitions of a PEPA model by hand and expressing these in a form which was suitable for solution would be a tedious task prone to errors. The PEPA Eclipse Plug-in relieves the modeller of this work.

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The PEPA Eclipse Plug-in: functionality

The plug-in will report errors in the model function:

- deadlock,
- absorbing states,
- static synchronisation mismatch (cooperations which do not involve active participants).

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The PEPA Eclipse Plug-in: functionality

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The plug-in also generates the transition graph of the model, computes the number of states, formulates the Markov process matrix Q and communicates the matrix to a solver.

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The PEPA Eclipse Plug-in: functionality

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- deadlock,
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The plug-in also generates the transition graph of the model, computes the number of states, formulates the Markov process matrix Q and communicates the matrix to a solver.

The plug-in provides a simple pattern language for selecting states from the stationary distribution.

Process algebra	Stochastic process algebra	Dynamics	Formal Semantics	Tools

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PEPA Eclipse Plug-In input $P_1 \stackrel{\text{def}}{=} (start, r_1).P_2$ $P_2 \stackrel{\text{def}}{=} (run, r_2).P_3$ $P_3 \stackrel{\text{def}}{=} (stop, r_3).P_1$ $P_1 \parallel P_1$

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Process algebra	Stochastic process alg		Dynamics	Formal Semantics	Tools
PEPA E	clipse Plug-In inp	ut			
$P_1 \stackrel{de}{=}$	$f(start, r_1), P_2$	$P_2 \stackrel{def}{=} (r_{11}n_{12}r_{22})$	$P_2 = P_2 = \frac{d}{d}$	$\stackrel{ef}{=}$ (stop, r_2), P_1	
• 1	(000,0,1),12	· 2 (.u,.2	.)	(000, 13).1	
		$D_{i} \parallel D_{i}$			
		$r_1 \parallel r_1$			

State space

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Process algebra		process algebra		Dy		Formal Se		Tools
PEPA E	Eclipse Plug	-In input						
$P_1 \stackrel{d}{=}$	$\stackrel{\scriptscriptstyle{ef}}{=}$ (start, r_1)	$P_2 P_2 = P_2 =$	$\stackrel{\text{\tiny ef}}{=} (run, r_2)$). <i>P</i> 3	$P_3 \stackrel{def}{=} ($	$stop, r_3$)	$.P_1$	
			$P_1 \parallel P_1$					
стмс	roprocontat	ion compute	d by the	nlua in				
	representat			piug-in	0	0	0)	
$\int_{0}^{-2r_1}$	<i>r</i> ₁	$r_1 = 0$	0	0	0	0	$\left(\begin{array}{c} 0\\ 0\end{array}\right)$	
0	$-r_1 - r_2$	$0 r_2$	r_1	0	0	0	0	
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<i>r</i> ₃	0	$0 - r_1 - $	r ₃ 0	0	0	r_1	0	
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Tools

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6 0 Q	😑 😫 🏹	r1 = 1.0; r2 = 1.0; r3 =	1.0;		-		
🖯 Figure 23.csv	*	P1 = (start, r1).P2;				Utilisat	ion Throughput Population
Figure 7.csv		P2 = (run, r2).P3;				Action	Throughput
🗐 Figure 9.csv		r5 = (stop, r5).r1;				run	0.6666666666666666
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Process algebra	Stochastic process algebra	Dynamics	Formal Semantics	Tools

Web Service

Image:	Image:	0 0
VM S.pepa 83 Performance Evaluation 83 p1 = 0.3; p2 = 0.7; lombda = 1.0; m = 100; rq = 580; rp = 200; mu = 20; Appl = (think, p1*lombda).Appl1 + (think,p2*lombda).Appl2; Appl1 = (local,m).Appl; Appl2 = (request, rq).Appl3; Appl2 = (request, rq).Appl3; MS1 = (serve, mu). MS1; WS1 = (serve, mu). WS2; WS2 = (request, respond> WS[1] ** Problems AST View State Space View 83 Graph View Console ** ** * Problems AST View State Space View 83 Graph View Console ** ** * Problems AST View State Space View 83 Graph View Console ** ** * * Appl1 0.9588647041902388 Graph View * Console ** * * * Problems AST View State Space View 82 Graph View * Console *	Da 33 Image: Console 0.3; 0.7; a = 1.0; Image: Console D0; Console S00; Console S00; Console D0; Console S00; Console D0; Console S00; Console S00; Console Console Console	📬 🖫 👜
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The PEPA website

http://www.dcs.ed.ac.uk/pepa

From the website the PEPA Eclipse Plug-in is available for download (as well as some other tools).

In particular you will find the plug-in and further instructions at http://www.dcs.ed.ac.uk/pepa/tools/plugin/download.html

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There is a short movie which may help you with installing the PEPA Plug-in for Eclipse at http://homepages.inf.ed.ac.uk/stg/pepa_eclipse/
installing_pepa/

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