

Operating Systems

Practical Coursework

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The coursework this year is based on a new research operating system called **InfOS**.

There are **three** distinct tasks:

- ① Implement a **round-robin** process scheduler (due: Week 3: 02/02/17)
- ② Implement a **physical memory** allocator (due: Week 7: 09/03/17)
- ③ Implement a **TAR** file-system driver (due: Week 10: 30/03/17)

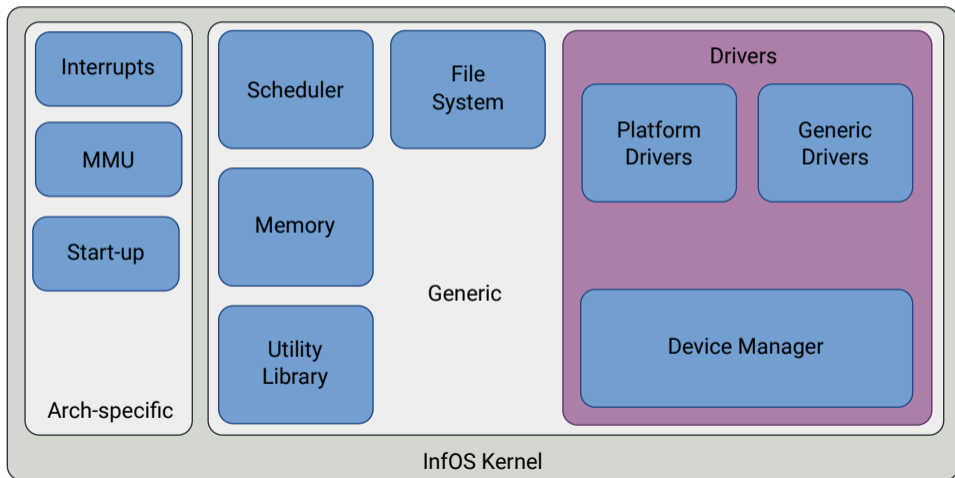
All deadlines are strict and are on a Thursday at 4pm GMT

Visit the course webpage to get the specification document:

<http://www.inf.ed.ac.uk/teaching/courses/os/>

- The Linux kernel is **very** complex.
- **Semi**-object oriented (C structs)
- It cannot be understood in its entirety (17 MLoC as of 4.5.4)
- It is not feasible to swap out fundamental infrastructure.

- Designed to be straightforward to understand.
- Written in C++ and based on object-oriented principles.
- Can be understood in its entirety (20 kLoC).
- Easily plug in and out implementations for fundamental infrastructure.
- (Not too bothered about performance)



On DICE machines:

```
$ cd
```

```
$ /afs/inf.ed.ac.ac.uk/group/teaching/cs3/os/prepare-coursework.sh
```

```
$ cd ~/os-coursework
```

```
$ ./build-and-run.sh
```

Obtaining, Compiling and Running

Inside the newly created `$HOME/os-coursework` directory:

`build-and-run.sh` Executes `build.sh`, followed by `run.sh` if compilation succeeded.

`build.sh` Compiles InfOS, the InfOS userspace and your coursework answers.

`coursework/` Initially contains the coursework skeletons, but this will be the directory where you implement your coursework solutions.

`coursework-skeletons/` Read-only copies of the skeleton files for the coursework tasks.

`infos/` Contains the checked-out InfOS git repository.

`infos-user/` Contains the checked-out InfOS userspace git repository.

`run.sh` Launches the compiled InfOS kernel in QEMU.

Running over SSH

```
$ ssh student.ssh.inf.ed.ac.uk -X  
$ ssh student.login -X  
$ cd ~/os-coursework  
$ ./build-and-run.sh
```

- If you've broken the InfOS source-code repository, run `./reset-repo.sh` to **delete** any changes you've made to the InfOS source-code, or the InfOS user-space source code.
 - This will **NOT** affect your coursework directory.
- If you need to start again, copy the appropriate skeleton out of the `coursework-skeletons` directory.

Two main parts:

- Architecture-specific part for x86-64
- Generic part

Source code Organisation

`arch/` Arch-specific code

`arch/x86/` x86-specific code

`build/` Build system support

`drivers/` Device Drivers

`fs/` Virtual file-system Subsystem

`include/` C++ Header Files

`kernel/` Kernel

`mm/` Memory management

`util/` Utility libraries/functions

- Execute `./run.sh` or `./build-and-run.sh` to launch InfOS in QEMU.
- Supports kernel command-line parameters to adjust debugging output.
 - e.g. `./run.sh pgallo.debug=1`
- InfOS syslog goes to the terminal, and should be coloured.
- Implementation of a `printf`-style logging system, so that you can insert debugging output wherever you want.
- Press `Ctrl+C` in the terminal to quit QEMU, and shutdown InfOS.

There is **no** standard C++ library.

But, there is a limited utility library—and plenty of examples of its usage in the source code.

- Generic `List<TElem>` container.
 - Implemented as a linked-list
 - Has methods for use as a queue (`enqueue`, `dequeue`)
 - Has methods for use as a stack (`push`, `pop`)
- Generic `Map<TKey, TElem>` container.
 - Implemented as a red-black tree.
 - Has methods for insertion (`add`), lookup (`try_get_value`) and removal (`remove`).

- Implementation of a standard C++ String class—but it's probably not useful for you.
- Standard C-style string manipulation functions.
 - `strlen`
 - `strncmp`
 - `strncpy`
 - `memcpy`
 - `memset`
 - `bzero`

- Use an IDE to help you
 - Netbeans
 - Eclipse
- Use Google for your problems/issues (not for solutions!)
- Use classmates/piazza for general programming discussion

Round-robin Process Scheduler

Task 1: Round-robin Process Scheduler

- InfOS has an interface for scheduling called the **scheduling algorithm**
- Your job is to implement this interface, by creating a **round-robin** scheduler

Task 1: Round-robin Process Scheduler

- Provided skeleton is `sched-rr.cpp`
- Implement these three methods:
 - `add_to_runqueue`
 - `remove_from_runqueue`
 - `pick_next_task`

Task 1: Round-robin Process Scheduler

- Test by using the `build-and-run.sh` script
- If your implementation is **completely** broken, it's likely that the system will hang.
- When you get to the shell, try running the scheduler tests:
 - `/usr/sched-test1`
 - `/usr/sched-test2`

Questions/Clarifications?