



Multi-agent and Semantic Web Systems: Web Services: Part I

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B2B

Previous attempts at distributed computing (CORBA, Distributed Smalltalk, Java RMI) have yielded systems where the coupling between various components in a system is too tight to be effective for low-overhead, ubiquitous B2B e-business over the Internet. These approaches require too much agreement and shared context among business systems from different organizations to be reliable for open, low-overhead B2B e-business.

<http://www-128.ibm.com/developerworks/webservices/library/w-ovr/>

- Tightly coupled, monolithic systems are **brittle**:
 - changing the output of one subsystem can cause the whole system to break;
 - software collaboration may unintentionally rely on side effects of a specific implementation.
- Web Service architecture is designed to be loosely coupled;
- applications use service discovery to dynamically bind components to concrete network-available services.

Application Design

- Describe capabilities of network services needed to perform a function.
- Describe the 'orchestration' of these collaborators.

Application Execution

- Translate collaborator requirements into query to discovery agent.
- Locate service with right capabilities.
- Orchestrate message-passing to invoke services.

- Desired goal: "Just-in-time" integration of applications.

- Following terminology about Web Services derived from W3C *Web Services Architecture* (WS-Arch:W3C WG Note, 2004–2-11).
- <http://www.w3.org/TR/ws-arch/>

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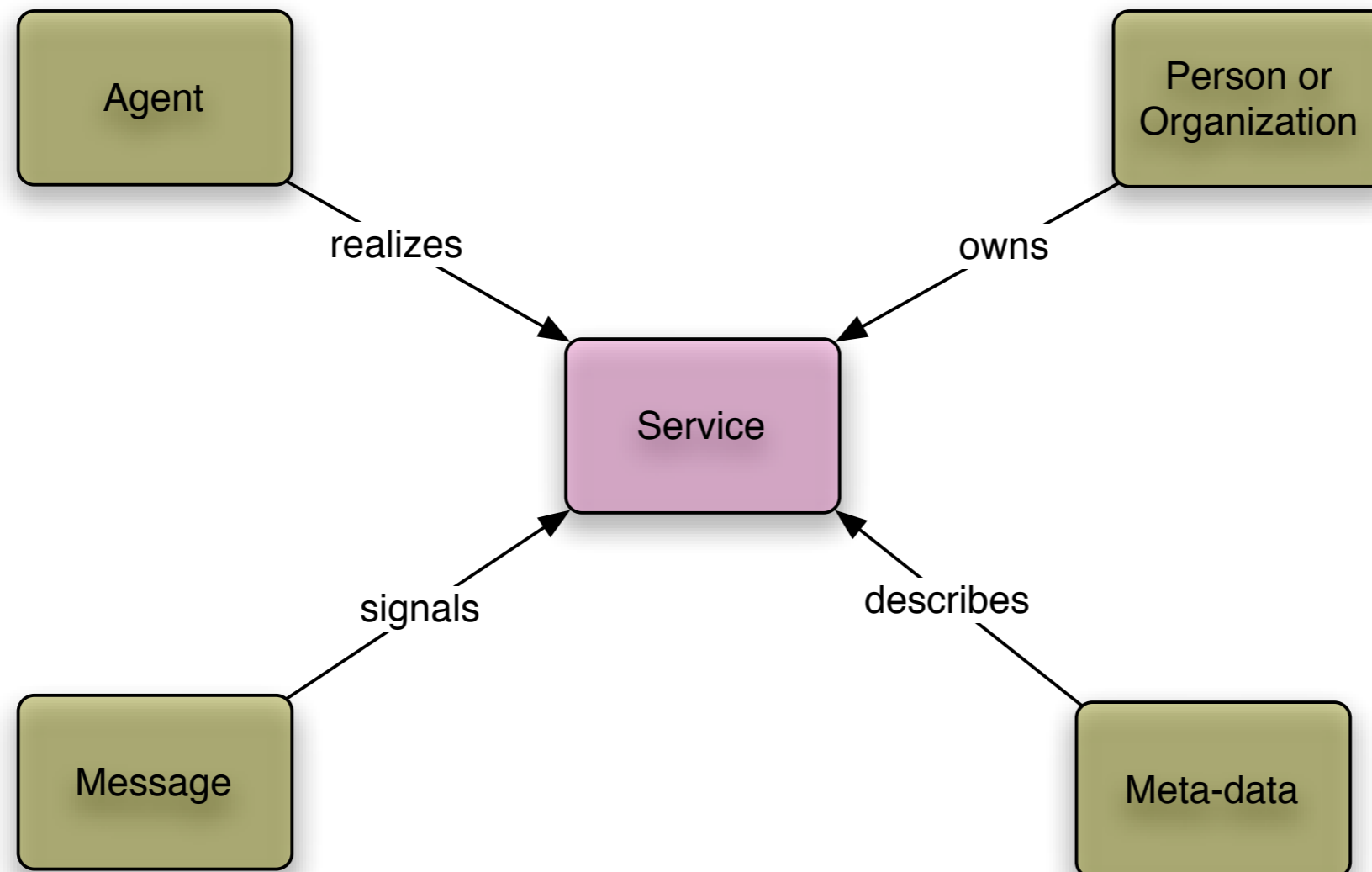
WS Standards

WSDL (Web Service Description Language) and SOAP: W3C Recommendations; used widely but not universally.

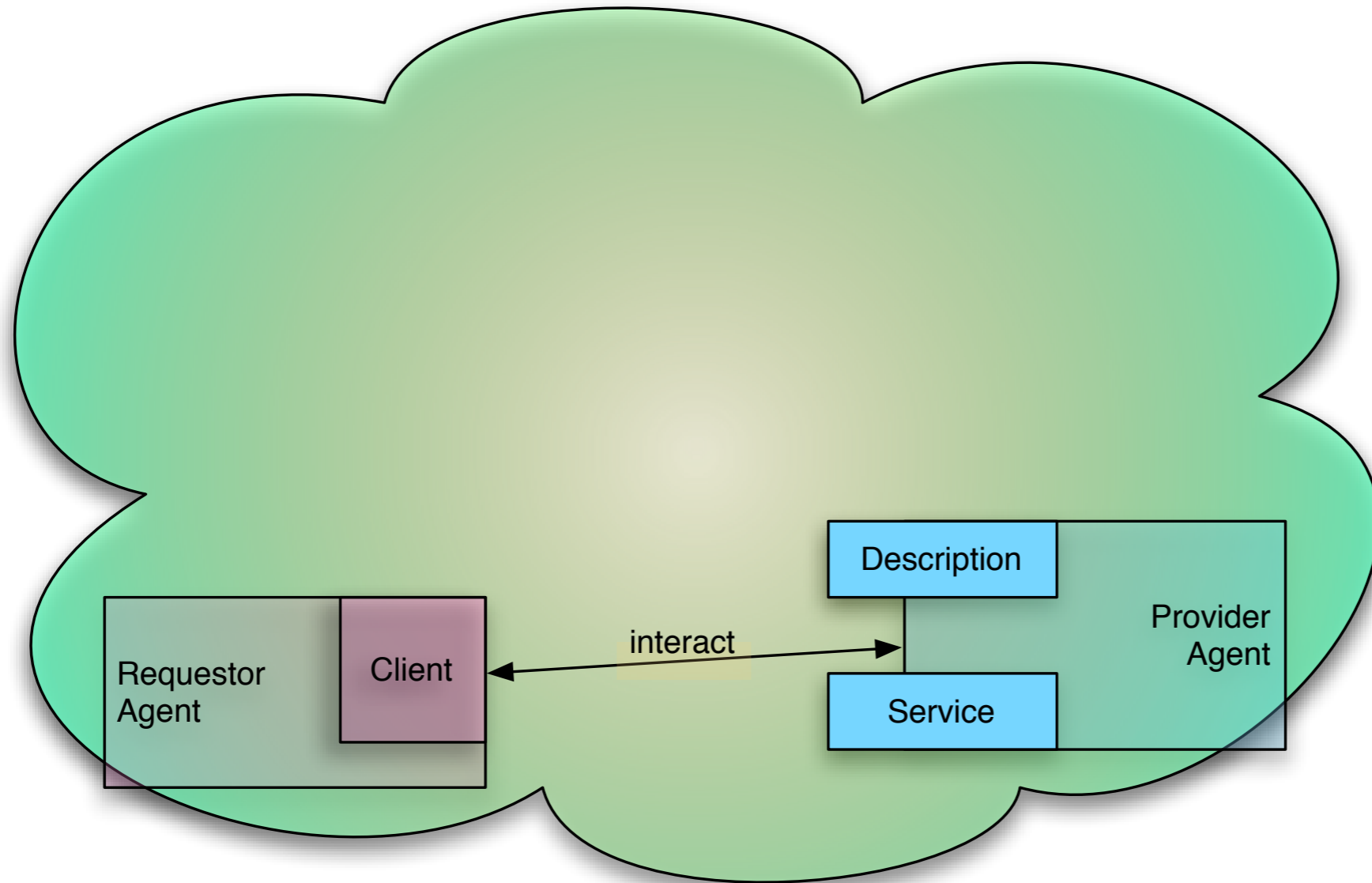


- WS is intended to be an abstract notion.
- Must be realised by a concrete piece of software—called an **agent** by WS-Arch.
 - Agent can send and receive messages.
 - Service is a resource defined by its functionality.
 - Service can stay the same even though agent (i.e., implementation) is changed.
- **Entity** is individual or organisation that requests or provides a service.

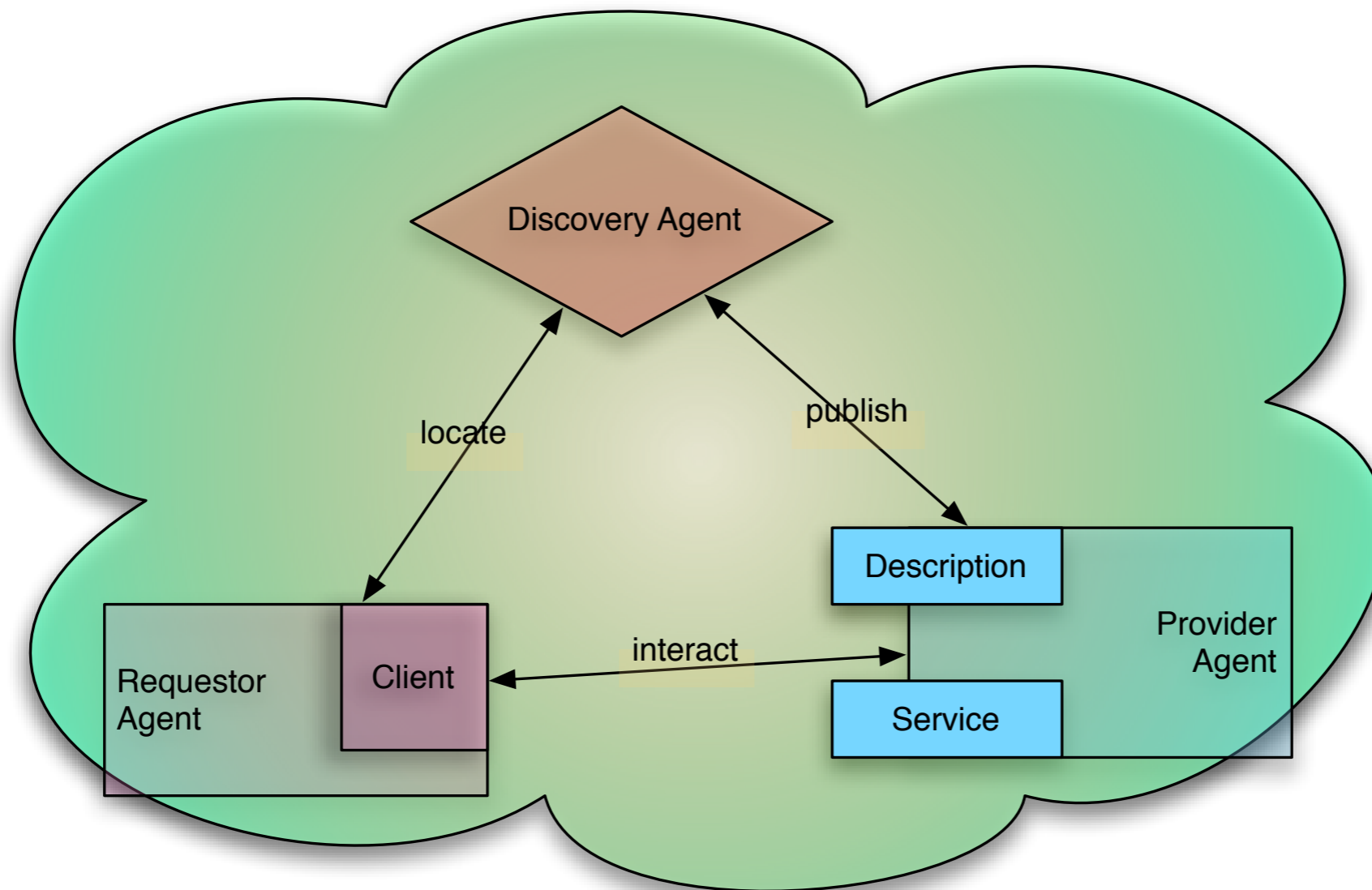
Service Oriented Architecture (WS-Arch)



Service Oriented Architecture: interact



Service Oriented Architecture: interact/publish/locate



WS Use Case

<http://www.w3.org/2002/06/ws-example>



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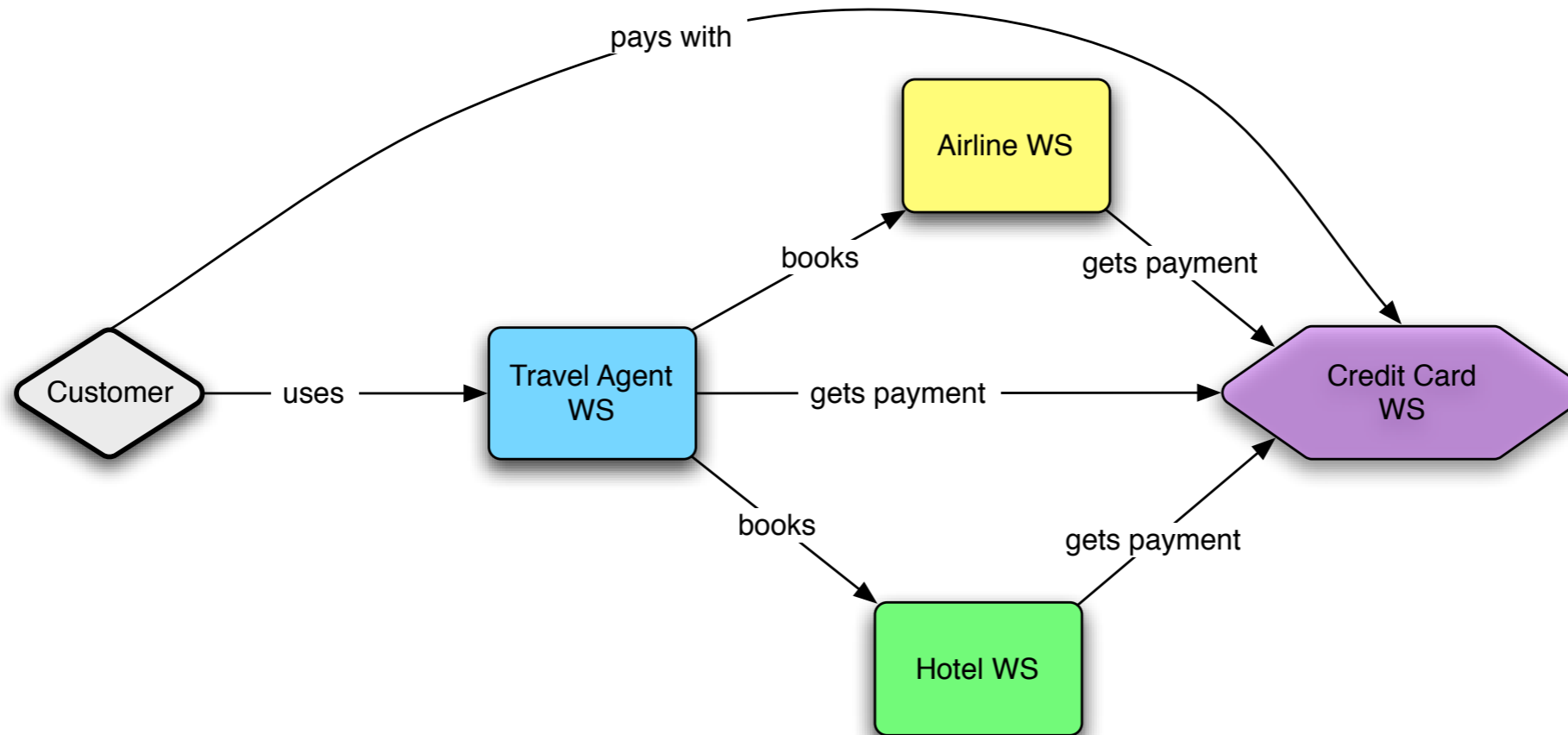
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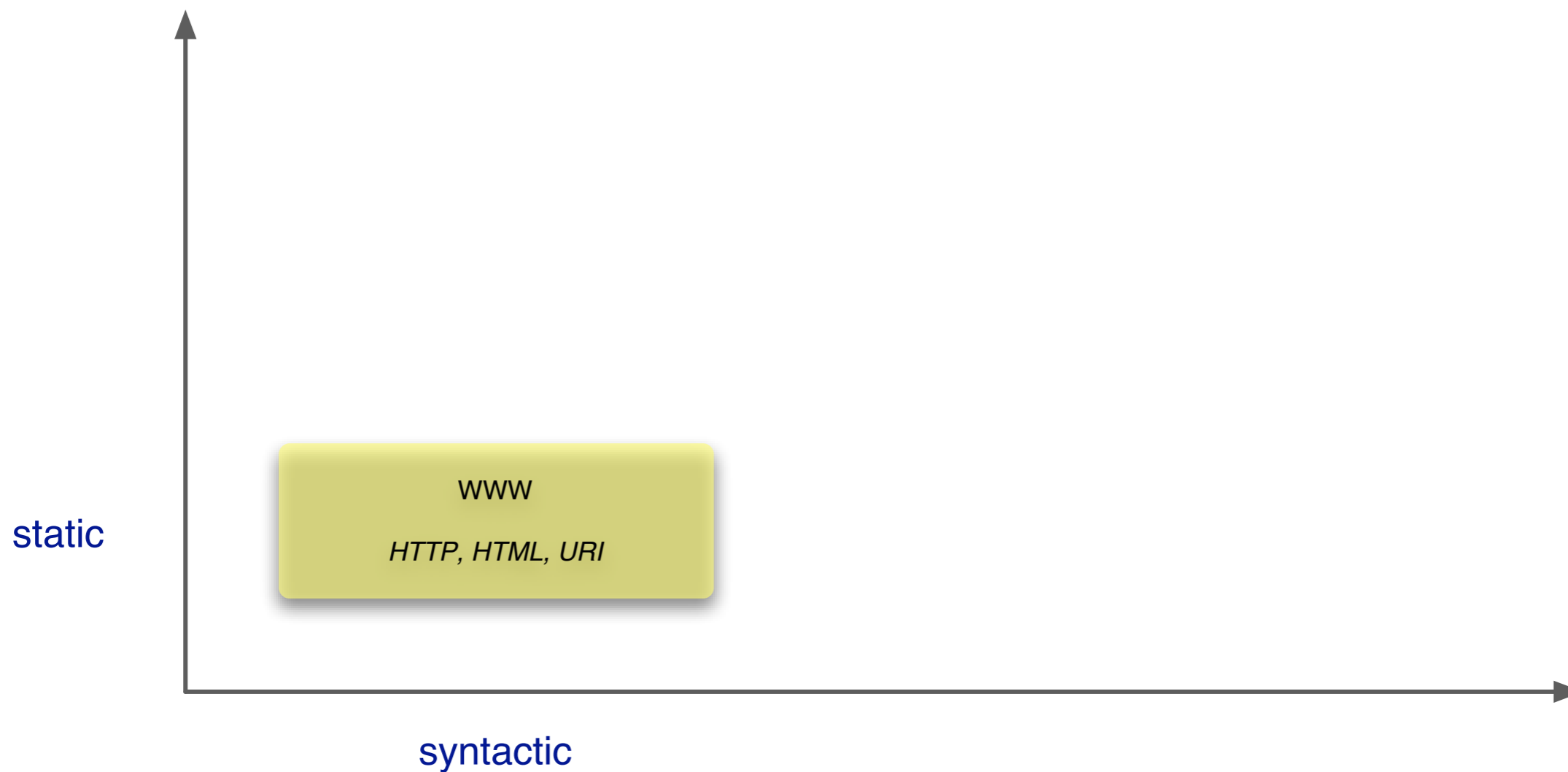


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- Assumes that agents share common concepts about **Flight**, **EconomyClass**, etc.

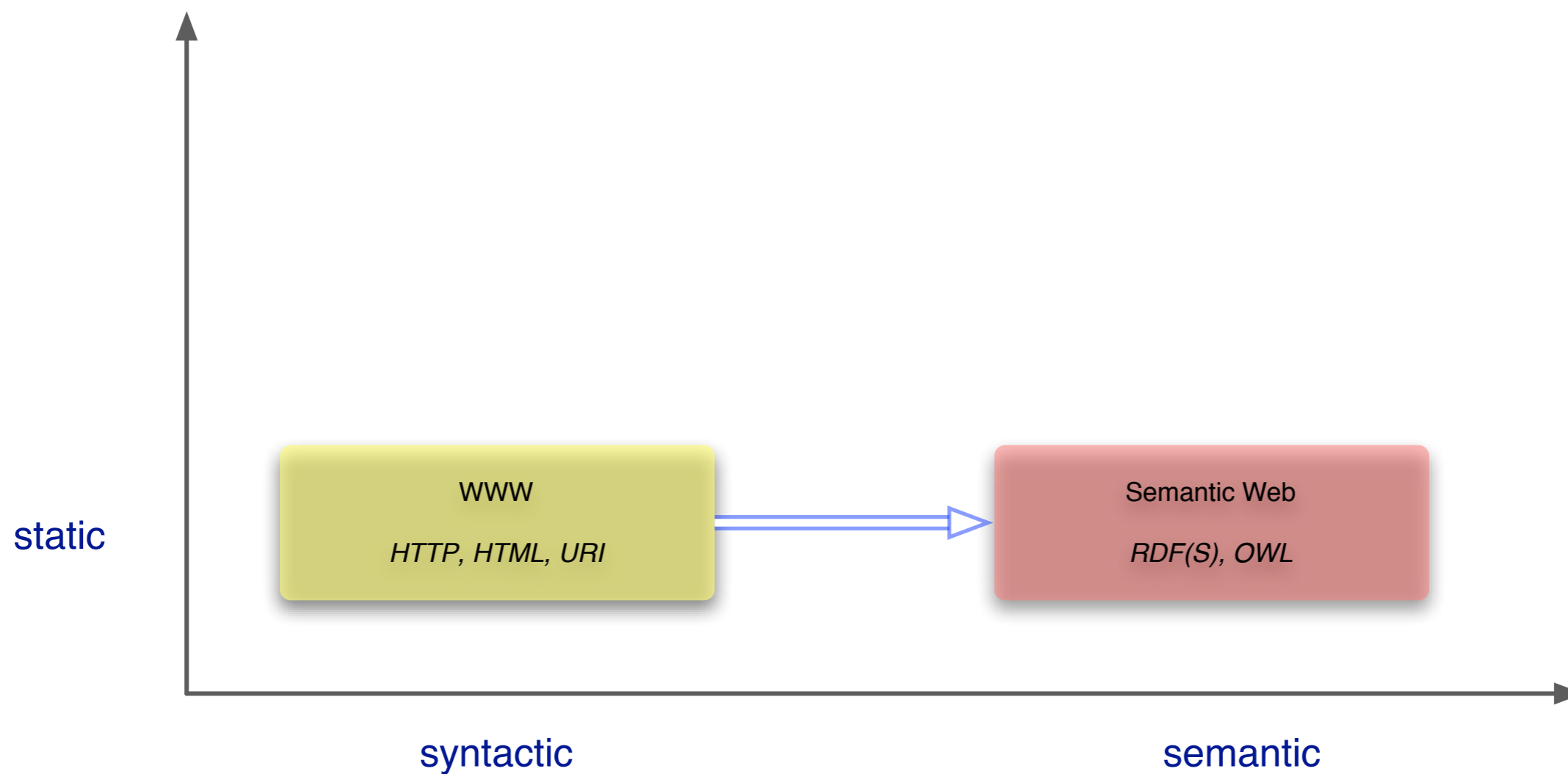
Travel Agent Use Case



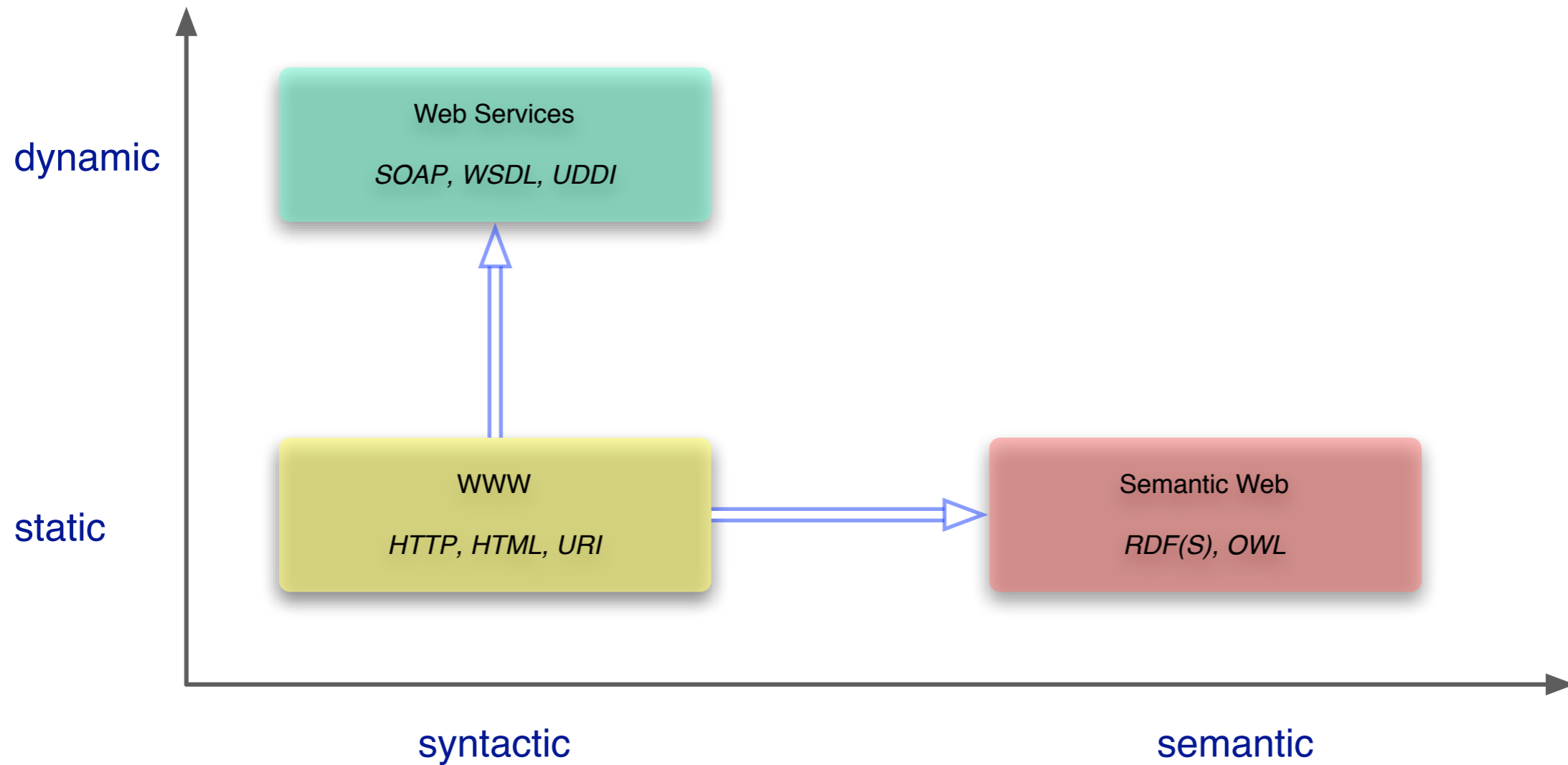
Evolution of the WWW



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The Appeal of Web Services



- A means of building distributed system across the internet.
- Virtualisation: independent of programming language, OS, development environment.
- Based on well-understood underlying transport mechanisms (e.g., HTTP).
- Components can be developed and upgraded independently.
- Fairly decentralised (though issues about discovery, composition).
- Probably not appropriate where a high level of fine-grained interaction is required.

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 - dialogue in multi-agent system

- RPC is a protocol to allow agent on one host to cause execution of code on remote host.
- Uses client-server model of distributed computation:
 - Client sends message to server
 - [execute] procedure P with arguments a_1, \dots, a_n
 - Server executes P , and sends message back to client
 - result [of executing $P(a_1, \dots, a_n)$]

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Convention that govern syntax, semantics, and synchronization of communication between two computing 'endpoints'. Enables/controls connection, communication, data transfer.

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Endpoint Reference

Conveys the information needed to address an endpoint.

Interactions may create new service instances, hence a need to dynamically create new endpoint references.

(cf. <http://www.w3.org/TR/ws-addr-core>)

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Example Function

```
public float checkAvailability(Date checkinDate,
                              Date checkoutDate,
                              String roomType) {
    if (roomAvailable) {
        return roomRateInUSD;
    } else {
        return 0.0;
    }
}
```

Two kinds of metadata about services:

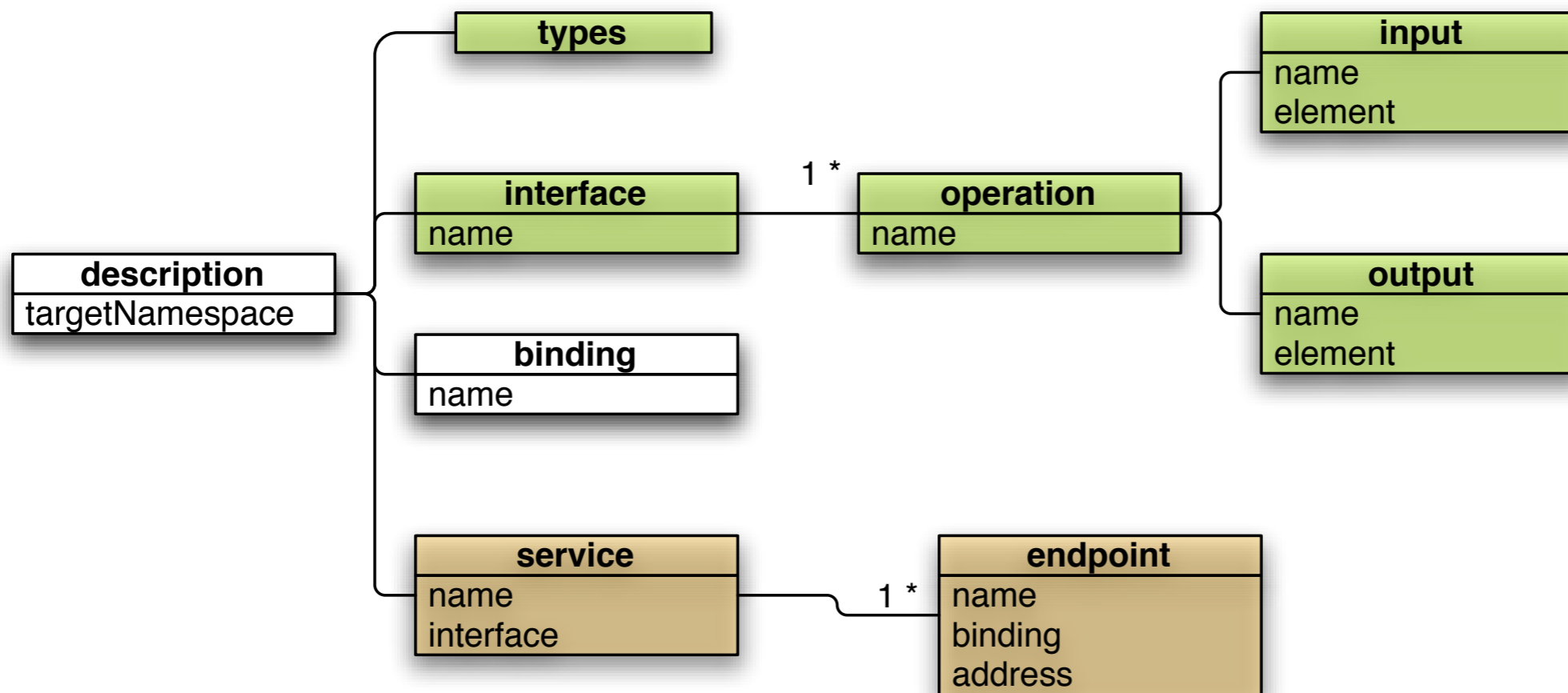
- Non-operational**
- service category (e.g., hotel room booking)
 - informal description
 - information about provider entity (name, contact details)

- Operational**
- service interface
 - communication protocol
 - service endpoint

- Operational metadata is standardly expressed using Web Service Description Language (WSDL)

- <http://www.w3.org/TR/wsdl20-primer>

WSDL 2.0 Structure



Example of WSDL Interface

```
<interface name = "reservationInterface" >
  <operation name="checkAvailability">
    <input messageLabel="In"
      element="CheckAvailability"/>
    <output messageLabel="Out"
      element="CheckAvailabilityResponse"/>
  </operation>
</interface>
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- `element="CheckAvailability"` specifies the **message type**.
- Where does this get defined?
- In the **types** section of the WSDL document.

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Example of WSDL Type Definition

```
<types>  
<xs:element name="checkAvailability" type="tCheckAvailability"/>  
<xs:complexType name="tCheckAvailability">  
  <xs:sequence>  
    <xs:element name="checkInDate" type="xs:date"/>  
    <xs:element name="checkOutDate" type="xs:date"/>  
    <xs:element name="roomType" type="xs:string"/>  
  </xs:sequence>  
</xs:complexType>  
<xs:element name="checkAvailabilityResponse" type="xs:double"/>  
</types>
```

- The 'standard' solution uses UDDI Repositories (supported by OASIS)
- UDDI = Universal Description, Discovery, and Integration
- Original vision was a universal yellow pages for e-Business services.
- Services are categorised using a flattish taxonomy; search is by category and keyword.
- But take-up has been low, and focus has moved to supporting private registries.

UDDI.org White Paper: The Evolution of UDDI

... most of today's web service applications are not intended for public use, but rather inside organizations or among existing, trusted business partners.

- Recall **just-in-time integration of applications.**
- Automatic composition of service-based applications is more vision than reality.
- Some tool support for manual or semi-manual composition.
- Composition raises issues about discovery and description.
- Next slides: manual composition using a scientific workflow tool.

- Large scale, multi-site project in UK e-Science framework
- Concerned with building Grid oriented middleware for molecular biology research;
- *in silico* discovery by combining results and data from local and remote sources.
- Started in 2001 prior to establishment of BPEL, and developed own tools for service composition:
 - Taverna 'workflow' workbench,
 - Scuf language (composition operators).
 - Freefluo enactment engine.
- Specifically designed for use by biologist and bio-informatics users.

- Intended to provide uniform access to wide variety (> 1000) of services:
 - sequence comparison, protein databases, protein visualization tools, model simulations, etc.
- These are increasingly available as Web Services.
- Workflows need to be easy to create for one-off experiments, but also available for re-use, adaptation, and incorporation in other workflows.
- Tries to be non-prescriptive about data formats.

Taverna Workflow



Taverna Workbench v1.5.1.6

Design Results Discover

Search Watch loads

Local Services

- Notification Processor
- Local Java widgets
- String Constant
- BSF scripting host
- AbstractProcessor - Processor for abstract taskdescriptions
- RShell - Run R/S scripts through RServe
- Beanshell scripting host
- WSDL @ http://www.ebi.ac.uk/collab/mygrid/service1/goviz/GoViz.jws?wsdl
- WSDL @ http://eutils.ncbi.nlm.nih.gov/entrez/eutils/soap/eutils.wsdl
- WSDL @ http://soap.bind.ca/wsdl/bind.wsdl
- WSDL @ http://www.ebi.ac.uk/ws/services/urn:Dbfetch?wsdl
- WSDL @ http://soap.genome.jp/KEGG.wsdl
- WSDL @ http://www.ebi.ac.uk/xembl/XEMBL.wsdl
- Biomart service @ http://www.biomart.org/biomart
- Biomoby @ http://mobycentral.icapture.ubc.ca/cgi-bin/MOBY05/mobycentral.pl
- SeqHound @ seqhound.blueprint.org
- Soaplab @ http://www.ebi.ac.uk/soaplab/emboss4/services/

Advanced model explorer

Workflow Object properties

Workflow object	Retrie	Delay	Backof	Thread	Critica
BiomartAndEMBOSSAnalysis					
Workflow inputs					
Workflow outputs					
outputPlot					
HSapIDs					
MMusIDs					
RNorIDs					
Processors					
FlattenImageList	0	0	1	1	
getMMsequence	0	0	1	1	
getRNsequence	0	0	1	1	
getHSsequence	0	0	1	1	
hsapiens_gene_ensembl	0	0	1	1	
GetUniqueHomolog	0	0	1	1	
CreateFasta	0	0	1	1	
seqret	0	0	1	5	
emma	0	0	1	5	
plot	0	0	1	5	
emma	0	0	1	5	
Data links					
CreateFasta.fasta-seqret:sequen					
GetUniqueHomolog:HSOut-getHS					
GetUniqueHomolog:MouseOut-ge					

Save diagram Refresh Configure diagram

hsapiens_gene_ensembl

GetUniqueHomolog

getMMsequence getRNsequence getHSsequence

CreateFasta

seqret

emma

plot

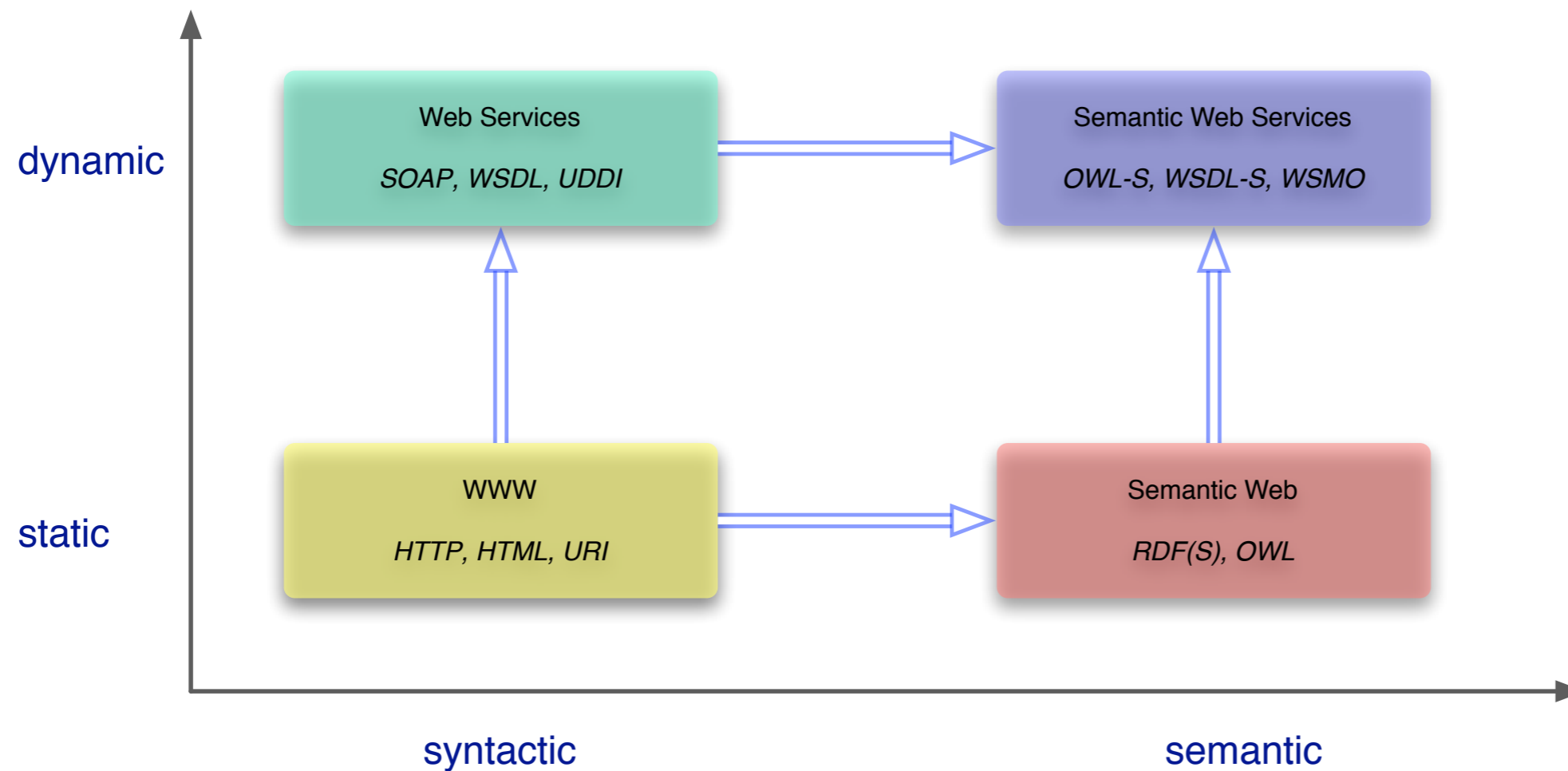
FlattenImageList

Workflow Outputs

outputPlot HSapIDs MMusIDs RNorIDs

Rendering done.

Evolution of the WWW



Key idea: use richer RDFS / OWL classes instead of XML Schema types.

- SOA can be seen as evolution of Object Oriented approach.
- Web Services are ‘big business’: lots of commercial involvement, lots of standardisation activity.
- But little deployment to date of SOA across the Internet. WS are primarily used **within** organisations:
 - Commercial organisations (maybe with trusted partners)
 - Virtual organisations for Grid computing and e-Science / e-Research.
- Other WS tend to be ‘one-shot’; cf. Amazon, Google, etc.

- WSDL has been promoted as standard for **describing** services:
 - `interface` and associated operations give an abstract specification of the service;
 - `binding` and `service endpoint` show how to invoke the concrete service.
- WSDL adopts an RPC view of service, in terms of input and output types of the constituent operations.

- Many WS are not WSDL/SOAP based.
- You've already accessed Last.fm as a WS.
- Even with SOAP-based services, there are easy-to-use client libraries.
- Writing WSDL interfaces and publishing WS is harder.

- Read Chapter 8 of Passin (but talks about WSDL 1.0 — some syntactic differences with WSDL 2.0).
- Online tutorial: <http://www.w3schools.com/WSDL/>
- <http://www.xmethods.net/> lists some publicly available WS.