

Logic Programming

Lecture 6:

Parsing, Difference Lists and Definite Clause Grammars

Context Free Grammars

- A simple context free grammar

$S \rightarrow NP VP$

$NP \rightarrow DET N$

$VP \rightarrow VI \mid VT NP$

$DET \rightarrow the$

$N \rightarrow cat \mid dog \mid food$

$VI \rightarrow meows \mid barks$

$VT \rightarrow bites \mid eats$

Outline for today

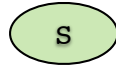
- Context Free Grammars (review)
- Parsing in Prolog
- Definite Clause Grammars

Recognizing grammatical sentences

- Yes:
 - "the cat meows"
 - "the cat bites the dog"
 - "the dog eats the food"
- No:
 - "cat the cat cat"
 - "dog bites meows"

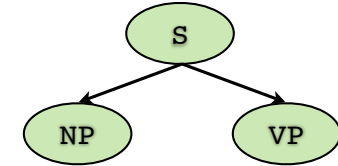
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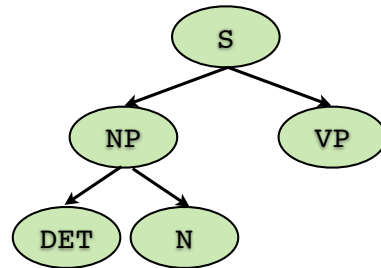
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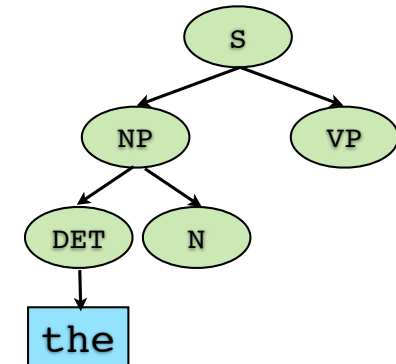
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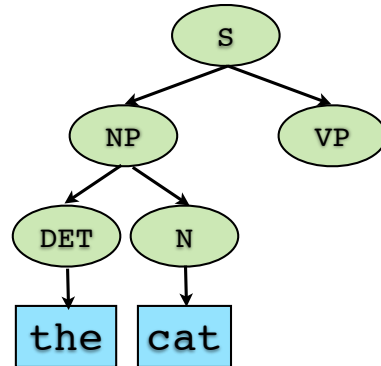
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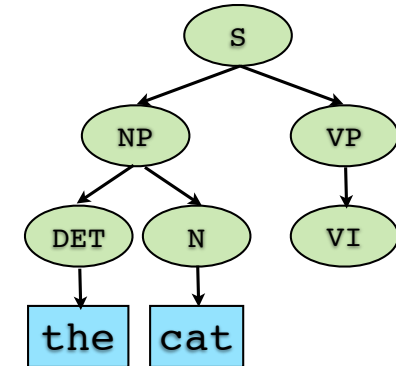
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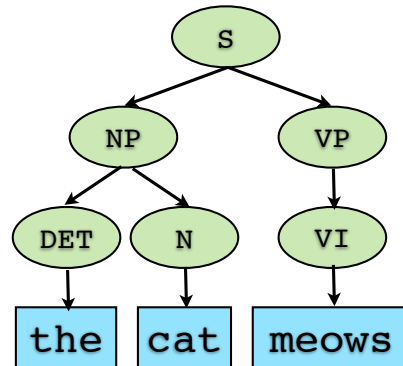
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An even simpler context-free grammar

$T \rightarrow c$ $T \rightarrow a T b$

- In Prolog:

$t([c]).$

$t(S) :- t(S1),$

$append([a], S1, S2),$

$append(S2, [b], S).$

Using append to parse

```
s(L) :- np(L1), vp(L2), append(L1,L2,L).
np(L) :- det(L1), n(L2), append(L1,L2,L).
vp(L) :- vi(L) ;
         vt(L1), np(L2), append(L1,L2,L).
det([the]). det([a]).
n([cat]). n([dog]). n([food]).
vi([meows]). vi([barks]).
vt([bites]). vt([eats]).
```

An idea: Accumulators

- Want to use input data to guide search
- Parse using two parameters L, M
 - such that M is a suffix of L
- L = list "before" parsing item
- M = "remainder" of list after parsing item

A better way?

- Obviously, need to guess when we're generating
 - But we **also** guess when we're parsing **known** sequence
- This is inefficient (lots of backtracking!)
 - Reordering goals doesn't help much.

An even simpler context-free grammar (mark II)

$$T \rightarrow c \qquad T \rightarrow a T b$$

- In Prolog, using accumulators:

$$t([c|L], L).$$
$$t([a|L1], M) :- t(L1, [b|M]).$$

Using accumulator version

?- t(L, []).

L = [c].

L = [a, c, b].

L = [a, a, c, b, b].

...

Difference lists

- A difference list is a pair (t, X) where
 - t is a list term $[t_1, \dots, t_n | X]$
 - X is a variable
- Empty difference list: (X, X)
- Constant difference list: $([a_1, \dots, a_n | X], X)$
- Appending difference lists (t, X) and (u, Y) :
 - Simply unify X and u ! Yields $(t[u/X], Y)$

An even simpler context-free grammar (mark III)

$T \rightarrow c$ $T \rightarrow a T b$

- In Prolog, using difference lists:

$t(L, M) :- L = [c | M].$

$t(L, M) :- L = [a | L1],$

$t(L1, M1),$

$M1 = [b | M].$

Definite clause grammars

- Parsing using difference lists is so useful that Prolog has built-in syntax for it:

$s \text{ --> } [c].$

$s \text{ --> } [a], S, [b].$

- translates to:

$s(L, M) :- L = [c | M].$

$s(L, M) :- L = [a | L1],$

$s(L1, M1),$

$M1 = [b | M].$

DCG syntax

- Rules of form *nonterm* \rightarrow *body*
- Body terms are:
 - **terminal lists** $[t_1, \dots, t_n]$ (may be $[\]$)
 - **nonterminals** s, t, u, \dots
 - **sequential composition** $body_1, body_2$
 - **alternative choice** $body_1 ; body_2$

Using DCG version

- DCGs translated to difference list implementation
- So they are used the same way:

```
?- t(L, []).
```

```
L = [c].
```

```
L = [a,c,b].
```

```
L = [a,a,c,b,b].
```

```
...
```

Using DCG version (II)

- Can also use built-ins `phrase/2`, `phrase/3`

```
?- phrase(t,L,M).
```

```
L = [c|M].
```

```
L = [a,c,b|M].
```

```
?- phrase(t,L).
```

```
L = [c].
```

```
L = [a,c,b].
```

Large example revisited

```
s --> np, vp.
```

```
np --> det, n.
```

```
vp --> vi ; vt, np.
```

```
det --> [the] ; [a].
```

```
n --> [cat] ; [dog] ; [food].
```

```
vi --> [meows] ; [barks].
```

```
vt --> [bites] ; [eats].
```

DCGs with tests

- DCG clause bodies can also contain **tests**:
 - $\{pred\}$ where $pred$ is an arbitrary Prolog goal
- Example:

```
n --> [Word], {noun(Word)}.  
noun(dog). noun(cat).  
noun(food).
```

DCGs with parameters

- Nonterminals in DCGs can have parameters.

```
t(0) --> [c].  
t(succ(N)) --> [a], t(N), [b].
```
- Keeps track of depth of nesting.

DCGs and recursion

- Left recursion (as usual) leads to nontermination:

```
exp --> exp, [+], exp.
```
- Avoid by using right recursion & fallthrough:

```
exp --> simple_exp, [+], exp.  
exp --> simple_exp.
```

DCGs + parameters > CFGs

- With parameters we can parse non-CFGs:

```
u(N) --> n(N, a),  
           n(N, b),  
           n(N, c).  
n(0, X) --> [ ].  
n(succ(N), X) --> [X], n(N, X).
```

Parsing with parse trees

- "the cat meows"
 - S (NP (DET (the), N(cat)), VP (VI (meows)))
- "the cat bites the dog"
 - S(NP (DET (the), N(cat)), VP (VT (bites), NP(DET(the), N(dog))))
- Can build parse trees using parameters
 - Look for this in a tutorial exercise...

- Further reading:
 - LPN, ch. 7-8 - more difference list examples and translation to Prolog
- Next time:
 - Search techniques
 - depth-first, iterative deepening, breadth-first, best-first