

Logic Programming (Programming)  
**Assessed Practical**  
 (revised 14/10/13)

This coursework is due at 3:00 pm, Monday 21st October, 2013.  
 Submit your answers in a single file of Prolog source code, which will be tested using Sictus Prolog.

Use the following command on DICE:

```
=> submit lp 1 <yourFile.pl>
```

Note that questions 2 and 4 make use of some material that will only be covered in the lecture of Thursday 10th October.

1. Write a predicate `prefixes(L,M)` that, given a list  $L = [X_1, X_2, \dots, X_n]$ , calculates a list  $M$  of all of the prefixes

$$[[X_1, \dots, X_n], [X_1, \dots, X_{n-1}], \dots, [X_1, X_2], [X_1], []]$$

of  $L$ .

For example:

```
?- prefixes([],M).
M = [].
?- prefixes([1,2],M)
M = [[1,2],[1],[]]
?- prefixes([1,1,1],M).
M = [[1,1,1],[1,1],[1],[]]
```

For full credit, your solution should work whether or not  $M$  is ground. You may assume that  $L$  is completely ground when `prefixes/2` is called.

[5 marks]

2. Consider the following example data about teams and goals scored:

```
goals(berwick,12).
goals(montrose,13).
goals(albion,11).
goals(clyde,7).
goals(elgin,14).
```

- (a) Define a predicate `goalList/1` such that after solving `goalList(L)`, the variable `L` will be bound to the multiset (bag) of all goals recorded for each team in the knowledge base.

[5 marks]

- (b) Define a predicate `belowAverage/1` such that after solving `belowAverage(L)`, the list `L` is bound to a list of all teams whose goal record is under the average.

[8 marks]

For example:

```
?- goals(L).
L = [12,13,11,7,14]
?- belowAverage(L).
L = [clyde,albion]
```

The solution should be independent of the particular example facts above. You may use predicates such as `setof/3`, `bagof/3` or `findall/3`.

3. Suppose we have some arithmetic simplification rules expressed via a Prolog predicate `simp/2`:

```
simp(X + 0, X).      simp(X - 0, X).
simp(X * 0, 0).     simp(X * 1, X).
```

Write a predicate `simplify/2` which takes *any* ground Prolog term whose only function symbols are `+`, `*`, `-`, and applies a simplification rule once somewhere inside it, if there is any applicable subterm. There may be more than one applicable rule, which may lead to multiple solutions.

For example:

```
?- simplify(1+2*0,X).
X = 1+0
?- simplify(b+(a-0),X).
X = b+a
?- simplify(((a*1)+b*0)-1,X).
X = (a+b*0)-1;
X = (a*1+0)-1
?- simplify(a+b*c,X).
no
```

You may refer to the above predicate `simp/2` in the definition of `simplify/2`; your solution should not depend strongly on the form of the rules. The `simplify/2` predicate should fail if called when the first argument is a ground term in which no simplification rule applies to any subterm.

[12 marks]

4. Suppose we are given a weighted graph  $G$  whose nodes are Prolog atoms  $a, b, c, \dots$  and whose edges are represented by a Prolog relation `edge/3`. The edge weights are positive numbers and each edge has at most one weight. For example, we might represent approximate travel times between cities in Scotland as follows:

```

edge(edi, gla, 50).   edge(edi, per, 40).
edge(edi, dun, 90).  edge(inv, abd, 70).
edge(obn, gla, 80).  edge(obn, inv, 100).
edge(edi, str, 30).  edge(gla, str, 30).
edge(str, per, 30).  edge(per, inv, 120).
edge(str, dun, 60).  edge(dun, abd, 70).

```

In this problem your answers should work for any graph represented by an `edge/3` relation, not just the example above.

- (a) The edges should be treated as *undirected*. Define a predicate `undirected_edge/3` such that `undirected_edge(a, b, c)` holds if  $c$  is the cost of getting from  $a$  to  $b$  in one step, in either direction. For example:

```

?- undirected_edge(gla, edi, X).
X = 50

```

[2 marks]

- (b) A *simple path* is a list of nodes with no repeats such that each adjacent pair of nodes is linked by `undirected_edge/2`. Define a predicate `path/3` that if  $a$  and  $b$  are atoms then `path(a, b, P)` succeeds by repeatedly binding the third argument to all simple paths from  $a$  to  $b$ . For example:

```

?- path(edi, obn, P).
P = [edi, gla, str, per, inv, obn]
P = [edi, gla, str, dun, abd, inv, obn]
...

```

[8 marks]

- (c) Define a predicate `pathcost/2` such that, if called with a path  $P$  in  $G$  as the first argument, succeeds with the second argument bound to the cost of travelling along path  $P$  in  $G$ . For example:

```

?- pathcost([edi, gla, str, dun], X).
X = 140

```

[4 marks]

- (d) Define a predicate `shortest/3` such that if  $a$  and  $b$  are vertices then `shortest(a, b, P)` succeeds by binding  $P$  to a least-cost path from  $a$  to  $b$ . If there is more than one shortest path, you only need to find one. For example:

```

?- shortest(edi, obn, P).
P = [edi, gla, obn]
?- shortest(gla, abd, P)
P = [gla, str, dun, abd]

```

**Hint:** Build a list of pairs of all paths and their costs using `setof/3`, then find a least-cost one.

[6 marks]