

## Knowledge Engineering

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Lecture 8 – Dealing with Uncertainty  
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## Where are we?

Last time ...

- ▶ Model-based reasoning

Today ...

- ▶ Approaches to dealing with uncertainty
  - ▶ Probabilistic Reasoning
  - ▶ Fuzzy Logic
  - ▶ Dempster-Shafer Theory

## Reasoning under Uncertainty

- ▶ So far, focus on certain knowledge  
How do we model what we know?
- ▶ But how do we model uncertainty?
- ▶ Different aspects:
  - ▶ Uncertainty regarding truthfulness of propositions
  - ▶ Vagueness in the way knowledge is captured
  - ▶ Questions of ignorance and confidence
- ▶ Different KR & R approaches for each of these

## Probabilistic Reasoning

- ▶ Most general and widespread method of uncertainty reasoning
- ▶ Rests on mathematical foundations of probability theory
- ▶ Two interpretations of probability:
  - ▶ Subjective: belief about likelihood of a proposition
  - ▶ Objective: frequency of observed events in which proposition holds
- ▶ Major advances in 90s, today highly popular field in AI
- ▶ Here: only very short overview (see PMR, LFD and similar courses)

## Probability Theory

- ▶ Axioms of probability theory:  $P(\text{false}) = 0$ ,  $P(\text{true}) = 1$   
 $P(a \vee b) = P(a) + P(b) - P(a \wedge b)$
- ▶ Other properties:  $P(\neg a) = 1 - P(a)$ ,  $P(a) + P(\neg a) = 1$
- ▶ For discrete random variable  $D$  with domain  $\langle d_1, \dots, d_n \rangle$ :  
 $\sum_{i=1}^n P(D = d_i) = 1$
- ▶ For atomic mutually exclusive events  $E$  such that  $a$  holds in  $E(a) \subseteq E$ :  $P(a) = \sum_{e \in E(a)} P(e)$
- ▶ Bayes' rule:  $P(b|a) = \frac{P(a|b)P(b)}{P(a)}$
- ▶ Conditional independence:  $P(a, b|c) = P(a|c)P(b|c)$

## Example

Why is Bayes' rule useful? Assume  $m$  denotes "patient has meningitis",  $s$  denotes "patient has a stiff neck" and we have the following estimates:

$$P(s|m) = 0.5$$

$$P(m) = 1/50000$$

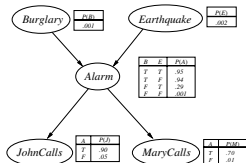
$$P(s) = 1/20$$

We can infer:

$$P(m|s) = \frac{P(s|m)P(m)}{P(s)} = \frac{0.5 \times 1/50000}{1/20} = 0.0002$$

## Belief Networks

Using a graphical notation to represent probabilities of propositions and conditional independence assumptions:



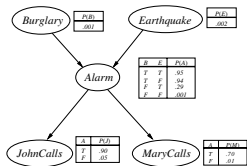
## Belief Networks

- ▶ Nodes represent propositions  $m$ , annotated with conditional probability tables
- ▶ Edges represent conditional dependencies
- ▶ Main idea: represent full joint probability distribution over variables  $X_1, \dots, X_n$  (to obtain probability of conjunction  $P(X_1 = x_1 \wedge \dots \wedge X_n = x_n)$ ) as product of independent probabilities using Bayes' Rule
- ▶ If  $parents(X_i)$  are the parent nodes of  $X_i$ , the joint probability distribution is given by

$$P(x_1, \dots, x_n) = \prod_{i=1}^n P(x_i | parents(X_i))$$

## Example

$$P(j \wedge m \wedge a \wedge \neg b \wedge \neg e) = P(j|a)P(m|a)P(a|\neg b \wedge \neg e)P(\neg b)P(\neg e) = 0.9 \times 0.7 \times 0.001 \times 0.999 \times 0.998 = 0.00062$$



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## Critique

- ▶ Lots of methods for exact and approximate inference
- ▶ Area of Bayesian Learning
- ▶ Where do these probabilities come from?
- ▶ Where do the independence assumptions come from?
- ▶ Worst case: all variables depend on each other → no gain

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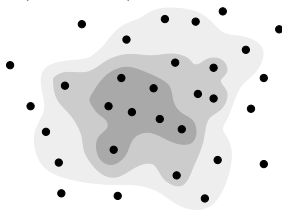
## Fuzzy Logic

- ▶ Method for expressing vagueness
- ▶ Uncertainty about degree of appropriateness of a statement, not about its truthfulness
- ▶ Foundation: notion of **fuzzy sets**
- ▶ Allows for expressing degree with which an object belongs to a set and applying mathematical methods to manipulate these statements
- ▶ Fuzzy control: extremely successful in industrial applications

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## Fuzzy Sets

Fuzzy sets (unlike crisp ones) based on notion of "degree"



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## Fuzzy sets

- ▶ When describing concepts using subset relationships crisp membership often inflexible
- ▶ **Characteristic function:** members have value 1, non-members have value 0
- ▶ Take example of “young person” in terms of age
  - ▶ Naive definition: Use, for example  $[0,20]$  as a crisp interval
  - ▶ Is someone one day after his 20th birthday *not young*?
  - ▶ Note that this problem appears regardless of the bound
- ▶ Solution: Allow more intermediate values for characteristic function (gradual membership)

## Operations on fuzzy sets

- ▶ Logical operations define
- ▶ Let  $T(A)$ ,  $T(B)$  fuzzy truth values of  $A$  and  $B$ 
  - ▶  $T(A \wedge B) = \min(T(A), T(B))$
  - ▶  $T(A \vee B) = \max(T(A), T(B))$
  - ▶  $T(\neg A) = 1 - T(A)$
- ▶ **Truth-functional approach** ➔ problems with correlations and anti-correlations between propositions
- ▶ Example: Fuzzy truth value of “tall and heavy” will be unreasonably high for someone who is extremely tall although “heavy” should be less strict for very tall people

## Further Issues

- ▶ Devise rules of the form “if person is young and not overweight then blood pressure is normal” to make decisions
- ▶ **Defuzzification:** how to make crisp choices after evaluation of fuzzy rules (e.g. take center of gravity of a fuzzy set)
- ▶ Attempts to map fuzzy logic to probabilistic concepts
  - ▶ Discrete observation interpretation:  
 $P(\text{Observer says person is tall and heavy} | \text{Height, Weight})$   
➔ solves truth-functionality problems
  - ▶ Random set interpretation: view *Tall* as a random variable (denoting a set),  $P(\text{Tall} = S)$  is probability that set  $S$  of persons would be identified as tall

## Critique

- ▶ Success in practical applications often attributed to:
  - ▶ Use in limited, controllable domains
  - ▶ Fine-tuning of parameters for a particular use
  - ▶ No chaining of inferences
- ▶ Hard to combine with other kinds of KBS
- ▶ However, so far the only AI technology that has found its way to (almost) every washing machine!

## Dempster-Shafer Theory

- ▶ Based on dealing with distinction between **uncertainty** and **ignorance**
- ▶ Computes probability that evidence supports proposition (rather than probability that proposition is true)
- ▶ Two elements:
  - ▶ Obtaining degrees of belief for one question from subjective probabilities for related question
  - ▶ Combining such degrees of belief when they are based on independent items of evidence

## Example

- ▶ Betty is reliable with probability 0.9
- ▶ She says a limb fell on my car (proposition  $A$ )
  - ▶  $A$  is not necessarily false if she is unreliable
  - ▶ Statement justifies a degree of belief of 0.9 in  $A$ , and zero degree of belief (not 0.1) that  $\neg A$
  - ▶ This does not mean I am sure  $\neg A$  is not the case, but that have no evidence to believe otherwise
- ▶ Suppose Sally is also reliable with probability 0.9 and she also claims  $A$ 
  - ▶ Probability of both being reliable is 0.81, and of at least one being reliable is  $1-0.01=0.99$   $\Rightarrow$  my degree of belief in  $A$  is 0.99

## Example

- ▶ Suppose they contradict each other (Sally says  $\neg A$ ):
  - ▶ Probabilities that only Betty/only Sally/neither of them is reliable are 0.09/0.09/0.01, normalised 9/19, 9/19, 1/19
  - ▶ Belief of 9/19 that  $A$  and belief of 9/19 that  $\neg A$
- ▶ Begin with assumption that two questions (Did limb fall on car? Is the witness reliable?) are independent
- ▶ Independence disappears when conflict between different items of evidence becomes apparent

## Critique

- ▶ Strength of DS theory: discriminating between ignorance and uncertainty
- ▶ Ease of representation of evidence at different levels of abstraction
- ▶ "Interval" view appealing
  - ▶ In our example, before evidence probability of  $A$  can be from  $[0,1]$
  - ▶ After evidence  $[0.99,1]$  (if they agree)  $[9/19,10/19]$  (if they disagree)
- ▶ However, in a complete Bayesian model evidence can be included as a variable

## Summary

- ▶ Overview of different aspects of uncertainty
  - ▶ Probabilistic approach: assigning probabilities to truth value of propositions
  - ▶ Fuzzy logic approach: assessing how appropriate a proposition is under certain properties of an object
  - ▶ Dempster-Shafer theory: assigning degrees of belief vs. ignorance given some evidence
    - ▶ (Default reasoning)
- ▶ Completes our account of knowledge representation and reasoning
- ▶ Next block: **Knowledge Synthesis**
- ▶ Next lecture: Automated software synthesis