

Knowledge Engineering

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Lecture 15/16 – Knowledge Engineering and the Semantic Web
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Where are we?

Last time ...

- ▶ Distributed rational decision making
- ▶ Automated negotiation and mechanism design
- ▶ Electronic Auctions as an example

Today ...

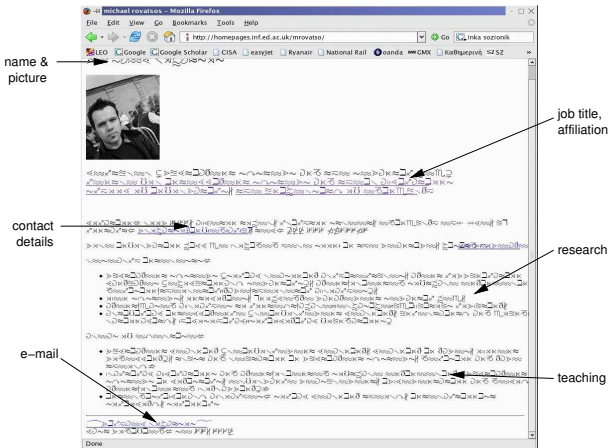
- ▶ Knowledge Engineering & The Semantic Web

The Web

- ▶ The current Web landscape: A collection of files/documents
 - ▶ mostly text, some multimedia, some databases, some (simple) services
- ▶ HTML: Modest compliance with standards (thanks to robustness of browsers)
- ▶ Hyperlinks: Annotated with text, sometimes barely understandable even for humans
- ▶ Capabilities:
 - ▶ Simple information retrieval (scalability?)
 - ▶ Fairly simple transactions/services (play chess, buy a book)
- ▶ All the relevant data is (or will soon be) on the Web, but in a form suitable for human processing only (it seems)

The Problem

This is what my homepage looks like to a machine:



Example

- ▶ We would like the Web to be used for automating more complex tasks:

Why can't my online calendar and bank account negotiate with my garage's to arrange a mutually convenient time and price to repair my leaking tyre?

- ▶ How can my agent find/parse/extract garage's free times?
- ▶ Which of my appointments are critical/flexible? Even if I annotated entries, what if the garage's timetable doesn't have such a concept?
- ▶ Lots of constraints:
 - ▶ How long will it take to get to the garage?
 - ▶ Would I pay extra if they come to collect the car?
 - ▶ Can they repair the door lock too?

The Vision

- ▶ Tim Berners-Lee: “I have a dream for the Web ... and it has two parts”
- ▶ The first Web enables communication between people
- ▶ The new Web will bring computers into the action
 - Step 1 – Describe: putting data on the Web in machine-understandable form – a Semantic Web
 - ▶ RDF (based on XML)
 - ▶ Master list of terms used in a document (RDF Schema)
 - ▶ Each document mixes global standards and local agreed-upon terms (namespaces)
 - Step 2 – Infer and reason: apply logic inference
 - ▶ Operate on partial understanding
 - ▶ Answering why

The Semantic Web

- ▶ What is the Semantic Web?

The idea of representing Web content in a form that is more easily machine-processable and to use intelligent techniques to take advantage of these representations

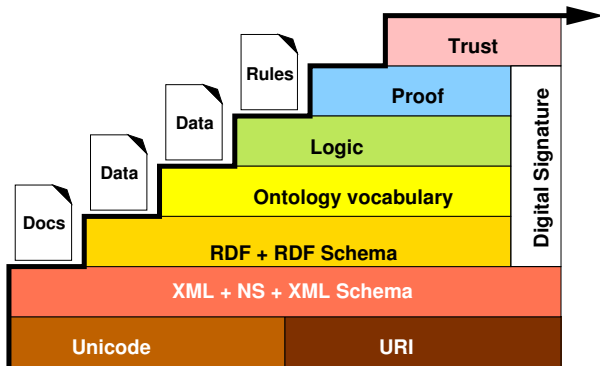
- ▶ Semantic Web technologies:

- ▶ Explicit meta-data: try to capture the meaning of data by annotating it with information about the content
- ▶ Ontologies: facilitate organisation/navigation & search, bridge gaps between terminologies
- ▶ Logic: reasoning about the meta-data using ontological knowledge
- ▶ Agents: the programs that are going to use all this

The Semantic Web

- ▶ Ontologies & Logic & Agents: The reason why the SW is relevant from a KE perspective (esp. knowledge synthesis) perspective
- ▶ The SW is a lot about standards, languages, notation, etc.
 - ➡ We will focus mostly on aspects relevant from a KE perspective
- ▶ Example application areas
 - ▶ Personal agents
 - ▶ Business-to-business eCommerce
 - ▶ Knowledge management

Semantic Web Technologies: The Layer Cake



Layered approach: downward compatibility + upward partial understanding

Semantic Web Languages

- ▶ Unicode: basic character encoding system, platform-independent & suitable for any language (better than ASCII)
- ▶ Uniform Resource Identifiers (URIs): “points” in information space, essentially strings that identify resources (usually URLs, but can be any unique identifier)
- ▶ XML: surface syntax for structured documents (no semantic constraints)
- ▶ XML Schema: describes the structure of XML documents

Semantic Web Languages

- ▶ RDF: data model for objects and relationships, basically statements of the form $\langle object, attribute, value \rangle$ (usually represented in an XML syntax)
- ▶ RDF Schema: vocabulary description language for describing properties and classes of RDF resources with semantics of generalisation hierarchy
- ▶ OWL: richer vocabulary description language
 - ▶ description of relations between classes (e.g. disjointness)
 - ▶ cardinality restrictions
 - ▶ typing of properties
 - ▶ characteristics of properties
 - ▶ enumerated classes

(builds on theory of description logics) s

XML

- ▶ HTML: A language for markup of Web pages (tags, attributes, links)

```
<h2>Knowledge Engineering</h2>
```

```
<h2>About </h2>
```

```
...
```

The module descriptor can be found

```
<a href="http://foo.ed.ac.uk">here</a>.<br>
```

- ▶ XML: A metalanguage for markup, users can define their own tags

```
<?xml version="1.0" encoding="UTF-16"?>
```

```
<!DOCTYPE stafflisting SYSTEM "staff.dtd">
```

```
<lecturer>
```

```
  <name>Michael Rovatsos</name>
```

```
  <contact phone="+44 131 651 3263"
```

```
    email="mrovatso@inf.ed.ac.uk" />
```

```
</lecturer>
```

XML

- ▶ An XML document consists of
 - ▶ Prolog (XML declaration, (optionally) references e.g. to DTDs)
 - ▶ A single root element
 - ▶ Elements (ordered, often nested) with attributes (unique names, unordered, not nested!)
 - ▶ Processing instructions (e.g. CSS)
- ▶ Underlying tree data model
 - ▶ Unique root node
 - ▶ Nodes are labelled with element names
 - ▶ No cycles
- ▶ XML by itself is just hierarchically structured text

DTDs/XML Schema

- ▶ How can we specify the structure of a class of XML documents (say, for two communicating applications)?
- ▶ Two methods:
 - ▶ Document Type Definitions (DTD, old, restricted)
 - ▶ XML Schema (newer, more expressive, uses XML itself)
- ▶ DTDs define elements, their nesting structure, attributes and values
- ▶ XML Schema Definitions (XSD) are written in XML themselves and
 - ▶ allow use of more built-in and user-defined data types, enumerations
 - ▶ allow for reusing (extending/restricting) existing definitions

Example: DTD

```
<?xml version="1.0" encoding="UTF-16"?>
<order orderNo="23456" agent="Mary Moore" customer="John Smith"
      date="October 15, 2002">
  <descr>John Smith's order handled by
        Mary Moore</descr>
  <item itemNo="a528" quantity="1"/>
  <item itemNo="c817" quantity="3"/> </order>
```

```
<!ELEMENT order (descr|item+)>
<!ATTLIST order orderNo ID #REQUIRED
               agent IDREF #REQUIRED
               customer CDATA #REQUIRED
               date CDATA #REQUIRED>
<!ELEMENT item EMPTY>
<!ATTLIST item itemNo ID #REQUIRED
              quantity CDATA #REQUIRED
              comments CDATA #IMPLIED>
<!ELEMENT descr (#PCDATA)>
```

Example: XML Schema

```
<?xml version="1.0"?>
<xsd:schema xmlns:xsd="http://www.w3.org/2000/10/XMLSchema"
  version="1.0">
  <xsd:element name="Bookstore">
    <xsd:complexType>
      <xsd:sequence>
        <xsd:element ref="Book" minOccurs="1" maxOccurs="unbounded"/>
      </xsd:sequence>
    </xsd:complexType> </xsd:element>
  <xsd:element name="Book">
    <xsd:complexType>
      <xsd:sequence>
        <xsd:element ref="Title" minOccurs="1" maxOccurs="1"/>
        <xsd:element ref="Author" minOccurs="1" maxOccurs="unbounded"/>
      </xsd:sequence>
    </xsd:complexType> </xsd:element>
  <xsd:element name="Title" type="xsd:string"/>
  <xsd:element name="Author" type="xsd:string"/> </xsd:schema>
```


Example: XML Schema

An Example document for this schema definition:

```
<?xml version="1.0" encoding="UTF-16"?>
<Bookstore>
  <Book>
    <Title>How we did it</Title>
    <Author>Adam Ant</Author>
    <Author>Brigitte Bardot</Author>
    <Author>Chevy Chase</Author>
  </Book>
  <Book>
    <Title>How I failed</Title>
    <Author>Danny DeVito</Author>
  </Book>
</Bookstore>
```

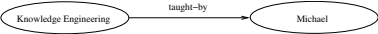
XML: Further Issues

- ▶ Becoming the de facto standard for document exchange
- ▶ Good tool support (parsers, validity checking, etc.)
- ▶ Can be used for transformation of structured information (XSLT)
- ▶ Supported by query languages
- ▶ But is this really part of the Semantic Web?
 - ➡ No, just a basic technology the SW uses

RDF/RDF Schema

- ▶ XML allows for structuring documents, but not for specifying their semantics
(many different ways of describing same information)
- ▶ Resource Description Framework (RDF): a data model (actually not a language) for describing Web resources via meta-data
- ▶ Uses an XML-based syntax, but this is not a necessary requirement of the RDF model
- ▶ RDF Schema (RDFS): language used to describe terminology used in RDF statements
- ▶ Unfortunate use of term “schema”: XML Schema describes *structure* of XML documents, RDFS describes *vocabulary*
- ▶ RDF+RDFS provide a simple, lightweight ontology system

RDF Basics

- ▶ **Resources:** anything that can be associated with a URI (URI does not ensure access)
- ▶ **Properties:** a special kind of resource describing a relation between resources (e.g. "written by", "age of" etc.) also identified by URI
- ▶ **Statements:** object-attribute-value triples
 - ▶ Object=resource, attribute=property, value=resource or literal (atomic string value)
- ▶ A triple (x, P, y) can be interpreted as a predicate $P(x, y)$
 - ▶ Graphical model: 
 - ▶ An RDF document is equivalent to a graph consisting of such nodes and edges
- ▶ Essentially a semantic network (suffers from same problem of restriction to binary predicates)

Example: RDF

```
<rdf:RDF xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
        xmlns:xsd="http://www.w3.org/2001/XMLSchema#"
        xmlns:uni="http://www.mydomain.org/uni-ns">
  <rdf:Description rdf:about="949318">
    <uni:name>David Billington</uni:name>
    <uni:title>Associate Professor</uni:title>
    <uni:age rdf:datatype="&xsd:integer">27</uni:age>
    <uni:coursesTaught>
      <rdf:Bag>
        <rdf:_1 rdf:resource="#CIT1112"/>
        ...
      </rdf:Bag>
    </uni:coursesTaught>
  </rdf:Description>
  <rdf:Description rdf:about="CIT1111">
    <rdf:type rdf:resource="http://www.mydomain.org/uni-ns#course"/>
    <uni:courseName>Discrete Maths</uni:courseName>
    <uni:isTaughtBy rdf:resource="949318" /> </rdf:Description> </rdf:RDF>
```

RDF

- ▶ Use of `rdf:About/rdf:ID` to distinguish between descriptions of some object defined elsewhere or the definition itself
- ▶ But formally no notion of “defining” location
- ▶ Scope of descriptions provided within other descriptions is global
- ▶ Container elements: ordered (`rdf:Seq`), unordered (`rdf:Bag`), set of alternatives (`rdf:Alt`)
- ▶ Containers can't be closed → use of collections (`rdf:List`, `rdf:First`, `rdf:Rest`)
- ▶ Reification: describe RDF statements themselves

```
<rdf:Statement rdf:ID="StatementAbout949318">  
  <rdf:subject rdf:resource="#949318"/>  
  <rdf:predicate  
    rdf:resource="http://www.mydomain.org/uni-ns#name"/>  
  <rdf:object>David Billington</rdf:object>  
</rdf:Statement>
```

RDF Schema

- ▶ RDF allows users to define own vocabularies to describe resources → RDF Schema can be used to supply the semantics for these
- ▶ Main features:
 - ▶ Classes (connection to RDF instances via `rdf:type`)
 - ▶ Properties (can be restricted in domain and range via classes)
 - ▶ Class/property hierarchies and inheritance (RDFS fixes semantics of subclass property)
- ▶ Important difference to attributes in OOP: properties are defined globally rather than as an attribute of a class

RDF Schema

- ▶ Core classes
 - ▶ `rdfs:Resource`, the class of all resources
 - ▶ `rdfs:Class`, the class of all classes
 - ▶ `rdfs:Literal`, the class of all literals (strings)
 - ▶ `rdf:Property`, the class of all properties.
 - ▶ `rdf:Statement`, the class of all reified statements
- ▶ Core properties
 - ▶ `rdf:type`, which relates a resource to its class
 - ▶ `rdfs:subClassOf`, which relates a class to one of its superclasses
 - ▶ `rdfs:subPropertyOf`, relates a property to one of its superproperties
 - ▶ `rdfs:domain`, which specifies the domain of a property
 - ▶ `rdfs:range`, which specifies the range of a property
- ▶ Utility properties: `rdfs:seeAlso`, `rdfs:isDefinedBy`,
`rdfs:comment` `rdfs:label`

Example: RDF Schema

```
<rdf:RDF
  xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
  xmlns:rdfs="http://www.w3.org/2000/01/rdf-schema#"
  <rdfs:Class rdf:about="#staffMember">
    <rdfs:comment> The class of staff members. </rdfs:comment>
  </rdfs:Class>

  <rdfs:Class rdf:about="#lecturer">
    <rdfs:comment> All lecturers are staff members. </rdfs:comment>
    <rdfs:subClassOf rdf:resource="#staffMember"/>
  </rdfs:Class>

  <rdfs:Class rdf:ID="course">
    <rdfs:comment>The class of courses</rdfs:comment>
  </rdfs:Class>
  ...
```

Example: RDF Schema (contd)

...

```
<rdf:Property rdf:ID="phone">  
  <rdfs:domain rdf:resource="#staffMember"/>  
  <rdfs:range rdf:resource="http://www.w3.org/2000/01/rdf-schema#Literal"/>  
</rdf:Property>
```

```
<rdf:Property rdf:ID="involves">  
  <rdfs:domain rdf:resource="#course"/>  
  <rdfs:range rdf:resource="#lecturer"/>  
</rdf:Property>
```

```
<rdf:Property rdf:ID="isTaughtBy">  
  <rdfs:comment>  
    Inherits domain and range ("lecturer") from superproperty  
  </rdfs:comment>  
  <rdfs:subPropertyOf rdf:resource="#involves"/>  
</rdf:Property>  
</rdf:RDF>
```

Semantics: Some Considerations

- ▶ If we describe, e.g. `subClassOf` in RDF as follows

```
<rdf:Property rdf:ID="subClassOf">  
  <rdfs:domain rdf:resource="#Class"/>  
  <rdfs:range rdf:resource="#Class"/>  
</rdf:Property>
```

we don't really have a definition for its semantics

- ▶ We have to provide a semantics for RDF/RDFS *outside* RDF/RDFS
- ▶ One method: Axiomatic Semantics (with first-order logic)
 - ▶ Write $Prop(p, r, v)$ for each RDF triple $\langle p, r, v \rangle$
 - ▶ Shorthand $Type(r, t) :\Leftrightarrow Prop(type, r, t)$
 - ▶ Axioms include (among others):
 - ▶ $Type(p, Property) \Rightarrow Type(p, Resource)$,
 $Type(c, Class) \Rightarrow Type(c, Resource)$
 - ▶ $Prop(p, r, v) \Rightarrow Type(p, Property)$
 - ▶ $Prop(subClassOf, c, c') \Rightarrow (Type(c, Class) \wedge Type(c', Class) \wedge \forall x (Type(x, c) \Rightarrow Type(x, c')))$

Semantics: Some Considerations

- ▶ Axiomatic semantics requires a FOL proof system
- ▶ Alternatively, use direct inference system in RDF/RDFS with the following kind of inference rules:
 - ▶ IF E contains certain triples THEN add to E certain additional triples

- ▶ Examples:

IF E contains the triples $(u, \text{rdfs:subClassOf}, v)$ and
 $(v, \text{rdfs:subclassOf}, w)$
THEN E also contains the triple $(u, \text{rdfs:subClassOf}, w)$

IF E contains the triples $(x, \text{rdf:type}, u)$ and
 $(u, \text{rdfs:subClassOf}, v)$
THEN E also contains the triple $(x, \text{rdf:type}, v)$

- ▶ Much simpler, but “closure” of triple store increases its size (wasteful and not really elegant)

OWL

- ▶ RDF (roughly) limited to binary ground predicates, RDFS (roughly) to subclass/property hierarchies and domain/range definitions for these
- ▶ Features missing in RDF(S):
 - ▶ Local scope of properties (once domain/range are defined, they hold true of all classes) ➡ new property required for each class with different range restrictions
 - ▶ Disjointness of classes (only subclass relationship)
 - ▶ Boolean combinations of classes (using union, intersection, complement)
 - ▶ Cardinality restrictions (e.g. "a person has exactly two parents")
 - ▶ Special characteristics of properties (transitivity, uniqueness, inverse properties)
- ▶ Unfortunately, expressiveness of RDFS would lead to uncontrollable computational properties

OWL

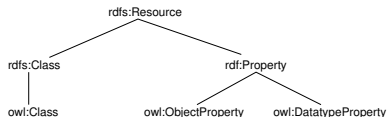
- ▶ Requirements for an ontology language:
 - ▶ well-defined syntax, formal semantics, sufficient expressive power, efficient reasoning support, convenience of expression
- ▶ Ontological reasoning should cover tests for:
 - ▶ Class membership ($x \in C \wedge C \subseteq D \Rightarrow x \in D$)
 - ▶ Equivalence of classes ($A = B \wedge B = C \Rightarrow A = C$)
 - ▶ Consistency (e.g. $A \subseteq B \cap C \wedge A \subseteq D \wedge B \cap D = \emptyset \Rightarrow$ contradiction)
 - ▶ Classification (x satisfies certain conditions \Rightarrow infer $x \in A$ for some class A)

OWL Flavours

- ▶ Different sub-languages to fulfill different requirements
- ▶ OWL Full: all modelling primitives can be used, fully downward compatible with RDF → undecidable
- ▶ OWL DL: application of OWL's constructors to each other disallowed, maps to well-studied description logic → lose compatibility with RDF but efficient reasoning support
- ▶ OWL Lite: no enumerated classes, disjointness statements, arbitrary cardinalities → easier to understand and to implement tools for
- ▶ OWL Full → OWL DL → OWL Lite: Compatibility wrt documents and conclusions
- ▶ OWL builds on RDF and uses RDF's XML-based syntax

OWL

- ▶ OWL uses RDF's XML based syntax (though other syntactic forms have been proposed)
- ▶ Instances declared using RDF, OWL constructors are specialisations of their RDF counterparts:



- ▶ Object properties related objects to objects, data type properties relate objects to datatype values
- ▶ `owl:Thing/owl:Nothing` used to denote most general/empty class

Example: OWL

```
<rdf:RDF xmlns:owl = "http://www.w3.org/2002/07/owl#"
  xmlns:rdf = "http://www.w3.org/1999/02/22-rdf-syntax-ns#"
  xmlns:rdfs="http://www.w3.org/2000/01/rdf-schema#"
  xmlns:xsd = "http://www.w3.org/2001/XMLSchema#">
<owl:Ontology rdf:about="">
  <rdfs:comment>An example OWL ontology </rdfs:comment>
  <owl:priorVersion rdf:resource="http://www.mydomain.org/uni-ns-old"/>
  <owl:imports rdf:resource="http://www.mydomain.org/persons"/>
  <rdfs:label>University Ontology</rdfs:label> </owl:Ontology>

<owl:Class rdf:about="#associateProfessor">
  <owl:disjointWith rdf:resource="#professor"/>
  <owl:disjointWith rdf:resource="#assistantProfessor"/>
</owl:Class>

<owl:Class rdf:ID="faculty">
  <owl:equivalentClass rdf:resource="#academicStaffMember"/>
</owl:Class>
```

Example: OWL (contd.)

```
<owl:DatatypeProperty rdf:ID="age">  
  <rdfs:range rdf:resource="http://www.w3.org/2001/  
    XMLSchema#nonNegativeInteger"/> </owl:DatatypeProperty>
```

```
<owl:ObjectProperty rdf:ID="isTaughtBy">  
  <owl:domain rdf:resource="#course"/>  
  <owl:range rdf:resource="#academicStaffMember"/>  
  <rdfs:subPropertyOf rdf:resource="#involves"/>  
  <owl:inverseOf rdf:resource="#teaches"/>  
</owl:ObjectProperty>
```

```
<owl:Class rdf:about="#firstYearCourse">  
  <rdfs:subClassOf>  
  <owl:Restriction>  
    <owl:onProperty rdf:resource="#isTaughtBy"/>  
    <owl:allValuesFrom rdf:resource="#Professor"/>  
  </owl:Restriction> </rdfs:subClassOf> </owl:Class> </rdf:RDF>
```

OWL: Further features

- ▶ Property restrictions:
 - ▶ Requiring specific values (`owl:hasValue`), existential/universal quantification (`owl:someValuesFrom`/`owl:allValuesFrom`)
 - ▶ Cardinalities (`owl:minCardinality`, `owl:maxCardinality`)
 - ▶ Special properties:
 - ▶ `owl:TransitiveProperty`, `owl:SymmetricProperty`, `owl:FunctionalProperty`, `owl:InverseFunctionalProperty`
- ▶ Boolean combinations:
 - ▶ `owl:complementOf` (has to use `owl:subClassOf`), `owl:unionOf`, `owl:intersectionOf`
- ▶ Enumerations: define class through its elements (`owl:oneOf`) (each instance can be a `owl:Thing`)
- ▶ No unique-names assumption:
 - ▶ for example, if two objects have different names and a property requires uniqueness, OWL reasoner would infer equality

OWL: Shortcomings/possible extensions

- ▶ Modules and imports
 - ▶ import functionality only allows for importing entire ontologies, not just parts of them
- ▶ No default reasoning mechanism
 - ▶ No consensus regarding use of defaults for non-monotonic reasoning (not even overriding mechanism of semantic networks used)
- ▶ Open-world assumption
 - ▶ reasonable on the WWW in a sense, but sometimes closed-world assumption is useful
- ▶ No unique names assumption
 - ▶ different names don't imply different objects; again, useful for the Web, but sometimes not
- ▶ No procedural attachments
- ▶ No property chaining
 - ▶ no way to define properties as general logical rules

Critique

- ▶ Is it going to work?
 - ▶ How likely is provision of sufficient meta-data?
How will it be maintained?
 - ▶ How will different ontologies be aligned with each other?
 - ▶ Will agents be sufficiently intelligent?
 - ▶ Will they be sufficiently trustworthy?
 - ▶ Poor understanding of “open knowledge”
- ▶ From the KE perspective, what do SW technologies “buy us”?
 - ▶ Standardisation, tool support, etc.
 - ▶ From the point of view of reasoning nothing new so far
 - ▶ Yet challenging issues, e.g. ontology mapping, trust, etc.
 - ▶ A good application domain with interesting theoretical problems

Summary

- ▶ Introduction to the Semantic Web
- ▶ Key technologies and languages
- ▶ Structuring documents: XML/XML Schema
- ▶ Describing resources and class/property hierarchies: RDF/RDF Schema
- ▶ Describing ontologies: OWL
- ▶ Next time: **Knowledge evolution**