UNIVERSITY OF EDINBURGH COLLEGE OF SCIENCE AND ENGINEERING

SCHOOL OF INFORMATICS

INFORMATION THEORY

Wednesday $27 \frac{\text{th}}{\text{h}}$ April 2011

14:30 to 16:30

MSc Courses

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INSTRUCTIONS TO CANDIDATES

Answer QUESTION 1 and ONE other question.

Question 1 is COMPULSORY.

All questions carry equal weight.

CALCULATORS MAY NOT BE USED IN THIS EXAMINATION

1. You MUST answer this question.

- (a) A discrete random variable can take one of seven values in the alphabet $\mathcal{A}_X = \{a_1, a_2, a_3, \ldots, a_7\}$. The probabilities of the first 3 values are $P(x=a_1) = P(x=a_2) = P(x=a_3) = 0.25$. Derive tight bounds, both upper and lower, on the entropy of the ensemble, H(X), that could result from setting the remaining probabilities.
- (b) Construct a uniquely and instantaneously decodable binary symbol code for the above ensemble, with expected length no worse than 2.5 bits/symbol, no matter how the remaining probabilities $\{p_4, p_5, p_6, p_7\}$ are set. Explain i) why your code always achieves the required performance; ii) for which settings of the remaining probabilities the average performance can be no better than 2.5 bits/symbol.
- (c) For each of the following, state, with reasons, whether a symbol code using these codewords is: 1) uniquely decodable; 2) instantaneously decodable;3) could result from an implementation of the Huffman algorithm.

(d) Values $x^{(1)}$ and $x^{(2)}$ are drawn independently from a common probability distribution with entropy H(X). (Not necessarily the same distribution as in previous parts of this question.) One of the following inequalities is correct:

$$P(x^{(1)} = x^{(2)}) \ge 2^{-H(X)}$$
 or $P(x^{(1)} = x^{(2)}) \le 2^{-H(X)}$.

Use the fact that 2^z is a strictly convex function of z to prove the correct inequality. Which distributions have the equality $P(x^{(1)} = x^{(2)}) = 2^{-H(X)}$? [4 marks]

(e) A Binary Symmetric Channel (BSC), where the probability that a bit is flipped is f = 0.1, has capacity $C \approx 0.53$ bits. What is the probability of incorrectly decoding a bit sent with the repetition code R_3 ? How could this probability of error be reduced? Is it possible to communicate over this channel at a rate of 0.1 bits with an error probability of 10^{-6} ? Explain whether this can be achieved with a repetition code and/or a Hamming code.

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[4 marks]

[4 marks]

2. You should either answer this question or question 3.

(a) Sketch the binary entropy function, $H_2(p)$ for probabilities $p \in [0, 1]$ where:

$$H_2(p) \equiv p \log_2 \frac{1}{p} + (1-p) \log_2 \frac{1}{1-p}, \qquad p \in (0,1),$$

 $H_2(0) = \lim_{\epsilon \to 0} H_2(\epsilon)$ and $H_2(1) = \lim_{\epsilon \to 0} H_2(1-\epsilon)$. Briefly give an intuitive meaning of $H_2(p)$, and explain why the limiting values for $H_2(0)$ and $H_2(1)$ are used.

You may use the $H_2()$ function in expressing answers to the remainder of this question. For reference: $\frac{dH_2(p)}{dp} = \log_2\left(\frac{1-p}{p}\right)$.

A communication channel takes two bits of input, $x \in A$, and gives two bits of output, $y \in A$, where $A = \{00, 01, 10, 11\}$. Usually the bits are transmitted uncorrupted, y=x, but with probability f the bits are reversed:

 $\begin{aligned} p(y = 00 \mid x = 00) &= 1, \\ p(y = 01 \mid x = 01) &= 1 - f, \\ p(y = 10 \mid x = 10) &= 1 - f, \\ p(y = 11 \mid x = 11) &= 1, \end{aligned} \qquad \qquad p(y = 10 \mid x = 01) = f, \\ p(y = 01 \mid x = 10) &= f. \end{aligned}$

Assume that the input distribution satisfies $P(x = 00) = P(x = 11) = p_s$ and $P(x=01) = P(x=10) = p_d$. It can be shown that the optimal input distribution must have this symmetry for $f \in [0, 1)$.

- (b) Show that the entropy of the output satisfies $H(Y) = 1 + H_2(2p_d)$. [2 marks]
- (c) Show that the conditional entropy satisfies $H(Y | X) = 2p_d H_2(f)$. [2 marks]
- (d) Write down the mutual information I(X;Y) for the channel and find p_d for the optimal input distribution.
- (e) Write down the capacity of the channel when f = 0, f = 0.5 and f = 1. Explain how the results for these special cases are apparent without detailed calculation.
- (f) For $f \in (0, 1)$ how many non-confusable inputs can be selected? At what rate can one communicate reliably by using only these inputs? [2 marks]
- (g) Explain when and how is it possible to communicate with very small probability of error at a rate greater than that found in the previous part when $f \in (0, 0.5)$. Include how a file might be processed into a form usable by the system, what the maximum possible performance is, and what practical considerations may reduce the actual performance.

[4 marks]

[5 marks]

[4 marks]

[6 marks]

3. You should either answer this question or question 2.

(a) Compare and contrast the relative merits of using arithmetic coding and Huffman codes as part of a compression system for data such as text or digital images.

In the *Dasher* text-entry system, strings are assigned to non-overlapping intervals in [0, 1). The height of the interval for string **x** is its probability as assigned by a model, just as in arithmetic coding. In one of *Dasher*'s input modes, text can be entered by pressing buttons to zoom its display into one of the four quarters of the previously-displayed interval. Mathematically, if the current interval is [a, b), first initialized to [0, 1), the buttons zoom in to one of the intervals

$$A = [a, c_1), \quad B = [c_1, c_2), \quad C = [c_2, c_3), \quad D = [c_3, b),$$

where $c_1 = a + (b-a)/4$, $c_2 = a + (b-a)/2$, and $c_3 = a + 3(b-a)/4$. Once the displayed interval is completely inside the desired string's interval, the user can stop.

- (b) On average, what is the highest number of bits that pressing one of four buttons can convey? Might the actual number be less than that? Explain your answer.
- (c) Assume a user can reliably select and press one of four buttons A-D, each of which selects the corresponding quarter of the current interval. Derive the minimum and maximum number of button presses that might be needed to enter a string with probability $p(\mathbf{x})$. Express your final answers in terms of the information content of the string, $h(\mathbf{x})$, measured in bits.

Some users are only able to press a single button. In an input mode that allows them to enter text, the currently displayed part of [0, 1) is split into N nonoverlapping intervals. The computer sequentially highlights each interval and zooms into the highlighted interval whenever a button is pressed. Waiting for and selecting the *n*th interval takes *n* seconds. The fractions of the screen occupied by the intervals are given by $\mathbf{q} = \{q_1, q_2, \ldots, q_N\}$ such that $\sum_n q_n = 1$. When the four uniformly-sized intervals A-D with $q_1 = q_2 = q_3 = q_4 = 1/4$ are used, it takes 1, 2, 3 or 4 seconds to wait for the required interval and to press the button.

- (d) A measure of the rate of text entry is the average information per button press, H, divided by the average time for each press, T. Evaluate this information rate, H/T, in bits/s when using the uniform intervals A-D.
- (e) If the time taken to select an interval is to be proportional to the information conveyed about the desired string, show that the fractional heights have the form $q_n = 2^{-Rn}$. State what determines R.

QUESTION CONTINUES ON NEXT PAGE

[6 marks]

[3 marks]

[4 marks]

[3 marks]

[3 marks]

QUESTION CONTINUED FROM PREVIOUS PAGE

- (f) Use Gibbs' inequality, $\sum_{n} p_n \log 1/q_n \ge \sum_{n} p_n \log 1/p_n$, to show that the information rate using alternative fractional heights, \mathbf{p} , satisfies $H(\mathbf{p})/T(\mathbf{p}) \le R$, where the optimum rate is achieved by using $p_n = 2^{-Rn}$. [3 marks]
- (g) Show that by using intervals with non-equal heights, the rate of text entry can be better than in part (c) but no better than 1 bit per second. (Knowing that $\sum_{n=1}^{\infty} 2^{-n} = 1$ may be helpful.) [3 marks]