

Life-long learning for vision and beyond Timothy Hospedales

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Lifelong Learning for Vision and Beyond

- Making (visual) machine learning more usefully humanlike by consolidating knowledge learned across multiple tasks and domains.
- Focus Directions:
 - Life-long / Transfer Learning
 - Cross-task. Cross-domain. Cross-modality.
 - Weakly + semi-supervised learning
 - Active + curriculum learning
- Applications:
 - Object/action/person recognition
 - Language + vision
 - (Robot Control, Medical Diagnosis, Finance, etc, etc)
- Techniques:
 - Probabilistic models.
 - Deep Learning.
 - Reinforcement Learning.

+ Why Transfer Learning?



But.... Humans seem to exploit cross-task generalisation:

E.g., Crawl => Walk => Run => Scooter => Bike => Motorbike => Driving.



Cross Image Modalities

+ Deep Learning

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Sketch-Based Image Retrieval with Deep Learning

- How to match free-hand sketches and photos?
 - Cross-domain, and cross-abstraction level matching problem.
- Three-branch CNN:
 - Data: Pairs of photos and sketches.
 - Annotation: Triplet rankings: photo p+ is more similar to sketch s than photo p-.
 - Train with triplet ranking loss: $L_{\theta}(t) = \max(0, \Delta + D(f_{\theta}(s), f_{\theta}(p^{+})) D(f_{\theta}(s), f_{\theta}(p^{-})))$
 - = > Domain-independent representation reflecting the ranking.
- Result:
 - [Video/Demo].
 - [Under Commercialization]



[Yu et al, CVPR, 2016]





Forensic Facial Sketch Matching

- Police sketch eyewitness description and match to mugshot database.
 - A sketch-photo cross-domain matching problem?
- Turns out the weak link is eyewitness memory.
 - Collect a database of forensic sketches with different amounts of forgetting.
- Train a regression model to correct memory errors.
 - Input: A (bad) sketch drawn a day after seeing a face.
 - Target: (Good) sketch drawn while looking at a face.
- Result:
 - 200%+ improvement of state of the art matching rate on 10,000 mugshot benchmark. [Under Commercialization]





+ Forensic Facial Sketch Matching



Cross Domain: Vision & Language

+ Weakly Supervised Learning

- + Deep Learning
- + Probabilistic Graphical Models

Zero-Shot Learning: Live Demonstration!

- Audience Task: Recognise the Wampimuk.
 - Impossible?
- Solution: Semantic Transfer
 - Domain Ontology:
 - Wampimuk := small, horns, furry, cute
 - Wikipedia Page:

Zero-Shot problem spec: Die freie Enzyklopädie

- 1. Solve a novel task
- 2. ... Via some (un)structured metadata relatingvit to known tasks Crucial for scalability re: # of tasks



WIKIPEDIA

Español

La enciclopedia libre

1 172 000+ articulos

Русский

Своболная энциклопелия

1 213 000+ статей

Francais

English

The Free Encyclopedia

4 853 000+ articles

Deutsch

1 806 000+ Artikel

日本語





Weakly supervised object & attribute learning

Train



person, horse, cloth, furry



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Person Cloth



person: cloth horse : furry

(Detect, associate, Segment)

[Shi, ECCV' 14]



Captioning, QA, Visual Turing Test



What color are her eyes? What is the mustache made of?



Is this person expecting company? What is just under the tree?



How many slices of pizza are there? Is this a vegetarian pizza?



Does it appear to be rainy? Does this person have 20/20 vision?

Cross-Task Transfer

+ Deep Learning

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+ Deep Transfer Learning

- Analysis of tensor-factorisation :: Deep Neural network architecture equivalence
 - = > Application of transfer learning theory from ML to deep learning.
 - Share latent layers across different NNs for different tasks
- Parameterized Neural Networks
 - Synthesize context-dependent DNN weights on the fly.



Tucker Factorisation

+ Deep Transfer Reinforcement Learning













Deep Learning with Dynamic Weights: Option Pricing

- A company's stock is worth \$100 at T=0. Option C gives the right buy the stock in T=5 days for \$110. If the price is \$120 in 5 days, I can execute C: buying and then immediately selling. Profit \$120-110=10.
 - How much is option contract C worth at T=0?
- Sanity guarantees:
 - Price must go up with T.
 - Price = 0 at T=infinity, etc.
- Internal modeling of asset price PDF.







- http://homepages.inf.ed.ac.uk/~thospedales/
- https://www.inf.ed.ac.uk/teaching/courses/rtds/projects/2016/ areas/hospedales.html
- Projects in
 - Vision
 - Vision & Language
 - (+Life Long) Deep Learning
 - (+Life Long) Deep Reinforcement Learning