

Non-deterministic Finite Automata

Informatics 2A: Lecture 4

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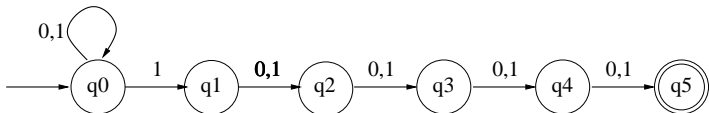
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- 1 Non-deterministic finite automata (NFAs)
- 2 Equivalence of DFAs and NFAs
 - The goal: converting NFAs to DFAs
 - Worked example
 - The general construction
- 3 First application: union of regular languages

Variation on a theme: Non-deterministic finite automata

In an **NFA**, for any current state and any symbol, there may be **zero, one or many** new states we can jump to.



Here there are two transitions for '1' from q_0 , and none from q_5 .

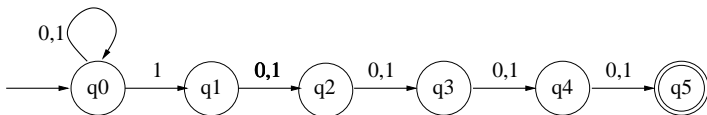
NFAs are useful because ...

- We often wish to ignore certain details of a system, and model just the **range of possible behaviours**.
- Some languages can be specified much more concisely by NFAs than by DFAs.
- Certain useful facts about regular languages are most conveniently *proved* using NFAs.

The language accepted by an NFA

The language associated with an NFA is defined to consist of all strings that are accepted under **some** possible execution run.

Example:



The associated language is

$$\{x \in \Sigma^* \mid \text{the fifth symbol from the end of } x \text{ is } 1\}$$

To ponder: Could you design a **DFA** for the same language?

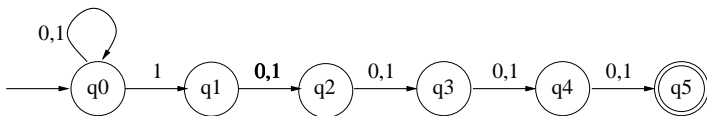
Formal definition of NFAs

Formally, an **NFA** N with alphabet Σ consists of:

- A set Q of states,
- A **transition relation** $\Delta \subseteq Q \times \Sigma \times Q$,
- A **set** $S \subseteq Q$ of possible starting states.
- A set $F \subseteq Q$ of accepting states.

Note: any DFA is an NFA!

Example formal definition



$$Q = \{q_0, q_1, q_2, q_3, q_4, q_5\}$$

$$\Delta = \{(q_0, 0, q_0), (q_0, 1, q_0), (q_0, 1, q_1), (q_1, 0, q_2), \\ (q_1, 1, q_2), (q_2, 0, q_3), (q_2, 1, q_3), (q_3, 0, q_4), \\ (q_3, 1, q_4), (q_4, 0, q_5), (q_4, 1, q_5)\}$$

$$S = \{q_0\}$$

$$F = \{q_5\}$$

Formal definition of acceptance

From the formal definition of an NFA, we can define a **many-step transition relation** $\hat{\Delta} \subseteq Q \times \Sigma^* \times Q$:

$$\begin{aligned}(q, \epsilon, q') \in \hat{\Delta} & \text{ iff } q' = q \\(q, xu, q') \in \hat{\Delta} & \text{ iff } \exists q''. (q, x, q'') \in \hat{\Delta} \ \& \ (q'', u, q') \in \Delta\end{aligned}$$

The language accepted by the NFA is then

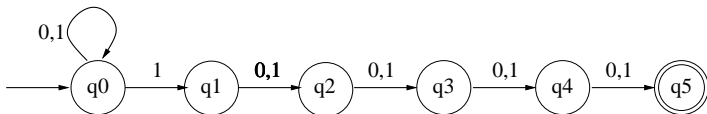
$$\mathcal{L}(N) = \{x \in \Sigma^* \mid \exists s, q. s \in S \ \& \ (s, x, q) \in \hat{\Delta} \ \& \ q \in F\}$$

DFAs and NFAs

- By definition, a regular language is one that is recognized by some DFA.
- Every DFA is an NFA, but not *vice versa*.
- So you might wonder whether NFAs are 'more powerful' than DFAs. Are there languages that can be recognized by an NFA but not by any DFA?
- The main goal of the lecture is to show that the answer is **No**. In fact, any NFA can be *converted* into a DFA with exactly the same associated language.
- So regular languages can equally well be defined as those that are exactly recognized by some **NFA**. This makes it easy to prove some further useful facts about regular languages.

Clicker question

Consider our example NFA over $\{0, 1\}$:

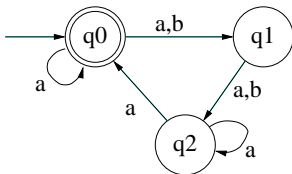


In what range is the number of states of the smallest equivalent DFA?

- A: ≤ 9
- B: 10–19
- C: 20–29
- D: 30–39

NFAs to DFAs: the idea

Given an NFA N over Σ and a string $x \in \Sigma^*$, how would you *in practice* decide whether $x \in \mathcal{L}(N)$?

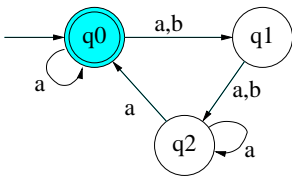


String to process: aba

Idea: At each stage in processing the string, keep track of **all** the states the machine **might possibly** be in.

Stage 0: initial state

At the start, the NFA *can only be* in the initial state q_0 .



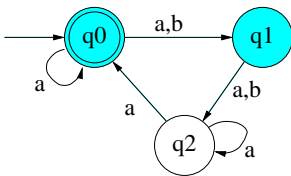
String to process: aba

Processed so far: ϵ

Next symbol: a

Stage 1: after processing 'a'

The NFA could now be in either q0 or q1.



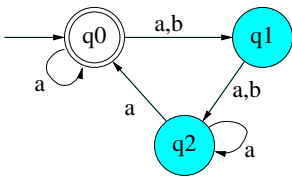
String to process: aba

Processed so far: a

Next symbol: b

Stage 2: after processing 'ab'

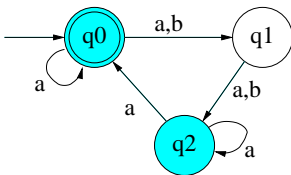
The NFA could now be in either q1 or q2.



String to process: aba
Processed so far: ab
Next symbol: a

Stage 3: final state

The NFA could now be in q_2 or q_0 . (It could have got to q_2 in two different ways, though we don't need to keep track of this.)



String to process: aba

Processed so far: aba

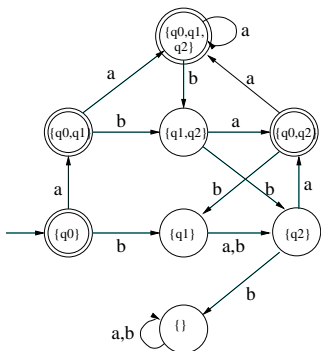
Since we've reached the end of the input string, and the set of possible states includes the accepting state q_0 , we can say that the string `aba` is accepted by this NFA.

The key insight

- The process we've just described is a completely **deterministic** process! Given any current set of 'coloured' states, and any input symbol in Σ , there's only one right answer to the question: 'What should the new set of coloured states be?'
- What's more, it's a **finite state** process. A 'state' is simply a choice of 'coloured' states in the original NFA N . If N has n states, there are 2^n such choices.
- This suggests how an NFA with n states can be converted into an equivalent DFA with 2^n states.

The subset construction: example

Our 3-state NFA gives rise to a DFA with $2^3 = 8$ states. The states of this DFA are **subsets** of $\{q_0, q_1, q_2\}$.



(Example string: aba)

The accepting states of this DFA are exactly those that *contain* an accepting state of the original NFA.

The subset construction in general

Given an NFA $N = (Q, \Delta, S, F)$, we can define an equivalent DFA $M = (Q', \delta', s', F')$ (over the same alphabet Σ) like this:

- Q' is 2^Q , the set of all subsets of Q . (Also written $\mathcal{P}(Q)$.)
- $\delta'(A, u) = \{q' \in Q \mid \exists q \in A. (q, u, q') \in \Delta\}$. (Set of all states reachable via u from *some* state in A .)
- $s' = S$.
- $F' = \{A \subseteq Q \mid \exists q \in A. q \in F\}$.

It's then not hard to prove mathematically that $\mathcal{L}(M) = \mathcal{L}(N)$.
(See Kozen for details.)

The subset construction: Summary

- We've shown that for any NFA N , we can construct a DFA M with the same associated language.
- So an alternative definition of 'regular language' would be 'language recognized by some NFA'.
- Often a language can be specified more concisely by an NFA than by a DFA.
- We can automatically convert an NFA to a DFA any time we want, at the risk of an exponential blow-up in the number of states.

In practice, [DFA minimization](#) will often mitigate this.

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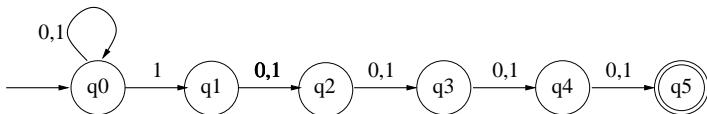
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But not always!

Exponential blow-up: an example

Recall the example NFA from earlier:



Associated language:

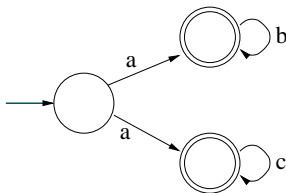
$$\{x \in \Sigma^* \mid \text{the fifth symbol from the end of } x \text{ is } 1\}$$

Any DFA for recognizing this language will need at least $2^5 = 32$ states, since in effect such a machine has to 'remember' the last five symbols seen.

In fact the minimal DFA has exactly 32 states.

Clicker question

Consider the following NFA over $\{a, b, c\}$:

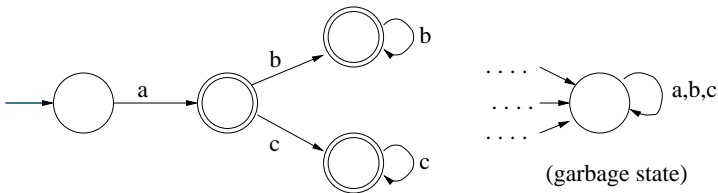


What is the *minimum* number of states of an equivalent DFA?

- A: 3
- B: 4
- C: 5
- D: 6

Solution

An equivalent DFA must have at least **5 states!**



NFAs: a first application

Consider the following little theorem:

If L_1 and L_2 are regular languages over Σ , so is $L_1 \cup L_2$.

This *can* be shown using DFAs . . . but it's **dead easy** using NFAs.

Suppose $N_1 = (Q_1, \Delta_1, S_1, F_1)$ is an NFA for L_1 , and $N_2 = (Q_2, \Delta_2, S_2, F_2)$ is an NFA for L_2 .

We may assume $Q_1 \cap Q_2 = \emptyset$ (just relabel states if not).

Now consider the NFA

$$(Q_1 \cup Q_2, \Delta_1 \cup \Delta_2, S_1 \cup S_2, F_1 \cup F_2)$$

This is just N_1 and N_2 'side by side'. Clearly, this NFA recognizes precisely $L_1 \cup L_2$.

(Quite useful in practice — no state explosion!)

Reading

Relevant reading:

- Kozen chapters 5 and 6;
J & M section 2.2.7 (very brief).

Next time: Yet another way of specifying regular languages: via **regular expressions** (cf. Inf 1 Computation & Logic).