# Informatics 1 Functional Programming Lectures 7 and 8 Monday 17 and Tuesday 18 October 2011

# Map, filter, fold

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#### Class test

#### 2:00–2:50pm Monday 24 October 2011 Appleton Tower, Lecture Theatre 4

Past exams available on website http://www.inf.ed.ac.uk/teaching/courses/inf1/fp/

#### Drop-in labs—longer lab hours

Monday	3:30–4:30pm	Computer Lab West
Tuesday	2–4pm	Computer Lab West
Wednesday	2–4pm	Computer Lab West
Thursday	2–4pm	Computer Lab West
Friday	3:30–4:30pm	Computer Lab North

Computer Lab West and North – Appleton Tower, fifth floor

If you are not getting through the tutorials, show up in the labs *early* and *often*.

Tutorials—extra tutorial

4–5pm Wednesday 19 October Appleton Tower 4.12

Attempt the 2010 Class Exam *in advance*. *Print out* and bring your solutions.

#### Required text and reading

#### Haskell: The Craft of Functional Programming (Third Edition), Simon Thompson, Addison-Wesley, 2011.

#### Reading assignment

Monday 26 September 2011

Monday 3 October 2011

Monday 10 October 2011

Monday 17 October 2011

Monday 24 October 2011

Monday 31 October 2011

Monday 7 November 2011

Monday 14 November 2011

Chapters 1–3 (pp. 1–66) Chapters 4–7 (pp. 67–176) Chapters 8–9 (pp. 177–212) Chapters 10–12 (pp. 213–286) *Class test* Chapters 13–14 (pp. 287–356) Chapters 15–16 (pp. 357–414)

Chapters 17–21 (pp. 415–534)

### Phil



### Phil's tie



### Part I

# List comprehensions, revisited

#### Evaluating a list comprehension: generator

```
[ x*x | x <- [1..3] ]
=
[ 1*1 ] ++ [ 2*2 ] ++ [ 3*3 ]
=
[ 1 ] ++ [ 4 ] ++ [ 9 ]
=
[ 1, 4, 9]</pre>
```

### Evaluating a list comprehension: generator and filter

```
[ x*x | x <- [1..3], odd x ]
=
[ 1*1 | odd 1 ] ++ [ 2*2 | odd 2 ] ++ [ 3*3 | odd 3 ]
=
[ 1 | True ] ++ [ 4 | False ] ++ [ 9 | True ]
=
[ 1 ] ++ [ ] ++ [ 9 ]
=
[ 1, 9]</pre>
```

#### Evaluating a list comprehension: two generators

```
\begin{bmatrix} (i,j) & | & i < - [1..3], & j < - [i..3] \end{bmatrix}
= \begin{bmatrix} (1,j) & | & j < - [1..3] & | & ++ \\ [ & (2,j) & | & j < - [2..3] & | & ++ \\ [ & (3,j) & | & j < - [3..3] & ] \end{bmatrix}
= \begin{bmatrix} (1,1) & | & ++ & [ & (1,2) & | & ++ & [ & (1,3) & ] & ++ \\ & & & [ & (2,2) & ] & ++ & [ & (2,3) & ] & ++ \\ & & & & [ & (3,3) & ] \end{bmatrix}
```

=

[(1,1),(1,2),(1,3),(2,2),(2,3),(3,3)]

#### Another example

```
[ (i,j) | i <- [1..3], j <- [1..3], i <= j ]
=
   [ (1,j) | j <- [1..3], 1 <= j ] ++
   [(2,j) | j < - [1..3], 2 <= j ] ++
   [ (3, j) | j <- [1..3], 3 <= j ]
=
   [(1,1)|1 <= 1] ++ [(1,2)|1 <= 2] ++ [(1,3)|1 <= 3] ++
   [(2,1)|2<=1] ++ [(2,2)|2<=2] ++ [(2,3)|2<=3] ++
   [(3,1)|3<=1] ++ [(3,2)|3<=2] ++ [(3,3)|3<=3]
=
   [(1,1)] ++ [(1,2)] ++ [(1,3)] ++
   [] ++ [(2,2)] ++ [(2,3)] ++
   [] ++ [] ++ [(3,3)]
=
   [(1,1), (1,2), (1,3), (2,2), (2,3), (3,3)]
```

### Defining list comprehensions

$$q ::= x \leftarrow l$$
,  $q \mid b$ ,  $q \mid \star$ 

[e | \*] = [e]  $[e | x \leftarrow [l_1, ..., l_n], q]$   $= (let x = l_1 in [e | q]) ++ \dots ++ (let x = l_n in [e | q])$  [e | b, q] = if b then [e | q] else []

#### Another example, revisited

```
[ (i,j) | i <- [1..3], j <- [1..3], i <= j, * ]
=
   [(1, j) | j < - [1..3], 1 < = j, * ] ++
   [ (2,j) | j <- [1..3], 2 <= j, * ] ++
   [ (3, j) | j <- [1..3], 3 <= j, * ]
=
   [(1,1)|1 \le 1, *] ++ [(1,2)|1 \le 2, *] ++ [(1,3)|1 \le 3, *] ++
   [(2,1)|2 <= 1, *] ++ [(2,2)|2 <= 2, *] ++ [(2,3)|2 <= 3, *] ++
   [(3,1)|3<=1,*] ++ [(3,2)|3<=2,*] ++ [(3,3)|3<=3,*]
=
   [(1,1)|*] ++ [(1,2)|*] ++ [(1,3)|*] ++
             ++ [(2,2)]*] ++ [(2,3)]*] ++
   []
             ++ [] ++ [(3,3)|*]
   []
=
   [(1,1)] ++ [(1,2)] ++ [(1,3)] ++
   [] ++ [(2,2)] ++ [(2,3)] ++
   []
           ++ [] ++ [(3,3)]
=
   [(1,1), (1,2), (1,3), (2,2), (2,3), (3,3)]
```

# Part II

Map

#### Squares

```
*Main> squares [1,-2,3]
[1,4,9]
squares :: [Int] -> [Int]
squares xs = [ x*x | x <- xs ]
squares :: [Int] -> [Int]
squares [] = []
squares (x:xs) = x*x : squares xs
```

#### Ords

```
*Main> ords "a2c3"
[97,50,99,51]
ords :: [Char] -> [Int]
ords xs = [ ord x | x <- xs ]
ords :: [Char] -> [Int]
ords [] = []
```

ords (x:xs) = ord x : ords xs

#### Map

map :: (a -> b) -> [a] -> [b]
map f xs = [ f x | x <- xs ]
map :: (a -> b) -> [a] -> [b]
map f [] = []
map f (x:xs) = f x : map f xs

#### Squares, revisited

```
*Main> squares [1,-2,3]
[1,4,9]
squares :: [Int] -> [Int]
squares xs = [x * x | x < -xs]
squares :: [Int] -> [Int]
squares [] = []
squares (x:xs) = x * x : squares xs
squares :: [Int] -> [Int]
squares xs = map sqr xs
 where
 sqr x = x * x
```

#### Map—how it works

```
map :: (a -> b) -> [a] -> [b]
map f xs = [ f x | x <- xs ]

map sqr [1,2,3]
=
[ sqr x | x <- [1,2,3] ]
=
[ sqr 1 ] ++ [ sqr 2 ] ++ [ sqr 3]
=
[1, 4, 9]</pre>
```

#### Map—how it works

```
map :: (a \rightarrow b) \rightarrow [a] \rightarrow [b]
map f [] = []
map f (x:xs) = f x : map f xs
  map sqr [1, 2, 3]
=
  map sqr (1 : (2 : (3 : [])))
=
  sqr 1 : map sqr (2 : (3 : []))
=
  sqr 1 : (sqr 2 : map sqr (3 : []))
=
  sqr 1 : (sqr 2 : (sqr 3 : map sqr []))
=
  sqr 1 : (sqr 2 : (sqr 3 : []))
=
  1 : (4 : (9 : []))
=
  [1, 4, 9]
```

#### Ords, revisited

```
*Main> ords "a2c3"
[97,50,99,51]
ords :: [Char] -> [Int]
ords xs = [ ord x | x <- xs ]
ords :: [Char] -> [Int]
ords [] = []
ords (x:xs) = ord x : ords xs
ords :: [Char] -> [Int]
ords xs = map ord xs
```

## Part III

Filter

### Positives

```
*Main> positives [1,-2,3]
[1,3]
positives :: [Int] -> [Int]
positives xs = [ x | x <- xs, x > 0 ]
positives :: [Int] -> [Int]
positives [] = []
positives (x:xs) | x > 0 = x : positives xs
| otherwise = positives xs
```

### Digits

```
*Main> digits "a2c3"
"23"
```

#### Filter

#### Positives, revisited

```
*Main> positives [1,-2,3]
[1, 3]
positives :: [Int] -> [Int]
positives xs = [x | x < -xs, x > 0]
positives :: [Int] -> [Int]
positives []
                           = []
positives (x:xs) | x > 0 = x : positives xs
                | otherwise = positives xs
positives :: [Int] -> [Int]
positives xs = filter pos xs
 where
 pos x = x > 0
```

### Digits, revisited

```
*Main> digits "a2c3"
"23"
digits :: [Char] -> [Char]
digits xs = [ x | x <- xs, isDigit x ]
digits :: [Char] -> [Char]
```

```
digits :: [Char] -> [Char]
digits xs = filter isDigit xs
```

# Part IV

Fold

#### Sum

\*Main> **sum** [1,2,3,4] 10

sum :: [Int] -> Int
sum [] = 0
sum (x:xs) = x + sum xs

#### Product

```
*Main> product [1,2,3,4]
24
```

```
product :: [Int] -> Int
product [] = 1
product (x:xs) = x * product xs
```

#### Concatenate

\*Main> concat [[1,2,3],[4,5]]
[1,2,3,4,5]

\*Main> concat ["con","cat","en","ate"]
"concatenate"

concat :: [[a]] -> [a] concat [] = [] concat (xs:xss) = xs ++ concat xss

#### Foldr

foldr ::  $(a \rightarrow a \rightarrow a) \rightarrow a \rightarrow [a] \rightarrow a$ foldr f a [] = a foldr f a (x:xs) = f x (foldr f a xs)

#### Foldr, with infix notation

foldr :: (a -> a -> a) -> a -> [a] -> a
foldr f a [] = a
foldr f a (x:xs) = x 'f' (foldr f a xs)

#### Sum, revisited

```
*Main> sum [1,2,3,4]
10
```

```
sum :: [Int] -> Int
sum [] = 0
sum (x:xs) = x + sum xs
```

```
sum :: [Int] \rightarrow Int
sum xs = foldr (+) 0 xs
```

Recall that (+) is the name of the addition function, so x + y and (+) x y are equivalent.

#### Sum, Product, Concat

```
sum :: [Int] -> Int
sum xs = foldr (+) 0 xs
product :: [Int] -> Int
product xs = foldr (*) 1 xs
concat :: [[a]] -> [a]
concat xs = foldr (++) [] xs
```
#### Sum—how it works

```
sum :: [Int] -> Int
sum [] = 0
sum (x:xs) = x + sum xs
 sum [1,2]
=
 sum (1 : (2 : []))
=
 1 + sum (2 : [])
=
 1 + (2 + sum [])
=
1 + (2 + 0)
=
 3
```

#### Sum—how it works, revisited

```
foldr :: (a \rightarrow a \rightarrow a) \rightarrow a \rightarrow [a] \rightarrow a
foldr f a [] = a
foldr f a (x:xs) = x 'f' (foldr f a xs)
sum :: [Int] -> Int
sum xs = foldr (+) 0 xs
  sum [1,2]
=
  foldr 0 [1,2]
=
  foldr (+) 0 (1 : (2 : []))
=
  1 + (foldr (+) 0 (2 : []))
=
  1 + (2 + (foldr (+) 0 []))
=
 1 + (2 + 0)
=
  3
```

#### Part V

# Map, Filter, and Fold All together now!

#### Sum of Squares of Positives

```
f :: [Int] -> Int
f xs = sum (squares (positives xs))
f :: [Int] -> Int
f xs = sum [x * x | x < - xs, x > 0]
f :: [Int] -> Int
f [] = []
f (x:xs)
| x > 0 = (x * x) + f xs
 | otherwise = f xs
f :: [Int] -> Int
f xs = foldr (+) 0 (map sqr (filter pos xs))
 where
 sqr x = x * x
 pos x = x > 0
```

# Part VI

Currying

# Currying

```
f :: Int -> (Int -> Int)
f x = g
 where
 q y = x + y
 (f 3) 4
=
 g 4
   where
   g y = 3 + y
=
 3 + 4
=
  7
```

A function of two numbers is the same as a function of the first number that returns a function of the second number.

# Currying

f :: Int -> Int -> Int f x y = x + y

means the same as

f :: Int -> (Int -> Int)
f x = g
where
g y = x + y

#### and

f 3 4

means the same as

(f 3) 4

This idea is named for *Haskell Curry* (1900–1982). It also appears in the work of *Moses Schönfinkel* (1889–1942), and *Gottlob Frege* (1848–1925).

#### Putting currying to work

```
foldr :: (a \rightarrow a \rightarrow a) \rightarrow a \rightarrow [a] \rightarrow a
foldr f a [] = a
foldr f a (x:xs) = f x (foldr f a xs)
```

```
sum :: [Int] \rightarrow Int
sum xs = foldr (+) 0 xs
```

sum = foldr (+) 0

is equivalent to

```
foldr :: (a -> a -> a) -> a -> ([a] -> a)
foldr f a [] = a
foldr f a (x:xs) = f x (foldr f a xs)
sum :: [Int] -> Int
```

#### Compare and contrast

sum :: [Int] -> Int sum xs = foldr (+) 0 xs sum = foldr (+) 0sum [1,2,3,4] =foldr (+) 0 [1,2,3,4]

sum :: [Int] -> Int sum [1,2,3,4] =foldr (+) 0 [1,2,3,4]

#### Sum, Product, Concat

```
sum :: [Int] -> Int
sum = foldr (+) 0

product :: [Int] -> Int
product = foldr (*) 1

concat :: [[a]] -> [a]
concat = foldr (++) []
```

### Part VII

# Lambda expressions

 $\lambda$ 

# A failed attempt to simplify

```
f :: [Int] -> Int
f xs = foldr (+) 0 (map sqr (filter pos xs))
where
sqr x = x * x
pos x = x > 0
```

The above *cannot* be simplified to the following:

f :: [Int] -> Int f xs = foldr (+) 0 (map  $(x \star x)$  (filter (x > 0) xs))

## A successful attempt to simplify

```
f :: [Int] -> Int
f xs = foldr (+) 0 (map sqr (filter pos xs))
where
sqr x = x * x
pos x = x > 0
```

The above *can* be simplified to the following:

```
f :: [Int] -> Int
f xs = foldr (+) 0
        (map (\x -> x * x)
              (filter (\x -> x > 0) xs))
```

#### Lambda calculus

```
f :: [Int] -> Int
f xs = foldr (+) 0
        (map (\x -> x * x)
              (filter (\x -> x > 0) xs))
```

The character  $\setminus$  stands for  $\lambda$ , the Greek letter *lambda*.

Logicians write $\x \rightarrow x > 0$ as $\lambda x. x > 0$  $\x \rightarrow x * x$ as $\lambda x. x \times x.$ 

Lambda calculus is due to the logician *Alonzo Church* (1903–1995).

### Evaluating lambda expressions

```
(\x -> x > 0) 3
=
   let x = 3 in x > 0
=
   3 > 0
=
   True
  (\x -> x * x) 3
=
 let x = 3 in x * x
=
 3 * 3
=
  9
```

# Lambda expressions and currying

$$(\langle x - \rangle \langle y - \rangle x + y \rangle 3 4$$

$$= (\langle x - \rangle (\langle y - \rangle x + y \rangle) 3 \rangle 4$$

$$= (\langle y - \rangle 3 + y \rangle 4$$

$$= (\langle y - \rangle 3 + y \rangle 4$$

$$= (\langle y - \rangle 3 + y \rangle 4$$

$$= 3 + 4$$

$$= 3 + 4$$

# Evaluating lambda expressions

The general rule for evaluating lambda expressions is

=

 $(\lambda x. N) M$ 

 $(\operatorname{let} x = M \operatorname{in} N)$ 

This is sometimes called the  $\beta$  rule (or beta rule).

# Part VIII

Sections

### Sections

- (> 0) is shortand for  $( x \rightarrow x > 0)$
- (2 \*) is shortand for ( $\x -> 2 * x$ )
- (+ 1) is shortand for  $(\x -> x + 1)$
- (2 ^) is shortand for ( $x \rightarrow 2$  ^ x)
- (2) is shortand for  $(x \rightarrow x 2)$

## Sections

```
f :: [Int] -> Int
f xs = foldr (+) 0
        (map (\x -> x * x)
            (filter (\x -> x > 0) xs))
```

```
f :: [Int] -> Int
f xs = foldr (+) 0 (map (^ 2) (filter (> 0) xs))
```

# Part IX

# Composition

# Composition

(.) ::  $(b \rightarrow c) \rightarrow (a \rightarrow b) \rightarrow (a \rightarrow c)$ (f . g) x = f (g x)

### **Evaluation composition**

```
(.) :: (b \rightarrow c) \rightarrow (a \rightarrow b) \rightarrow (a \rightarrow c)
(f . g) x = f (g x)
sqr :: Int -> Int
sqr x = x * x
pos :: Int -> Bool
pos x = x > 0
(pos . sqr) 3
=
 pos (sqr 3)
=
pos 9
=
  True
```

#### Compare and contrast

```
possqr :: Int -> Bool possqr :: Int -> Bool
possqr x = pos (sqr x) 	 possqr = pos . sqr
 possqr 3
=
 pos (sqr 3)
=
pos 9
=
 True
```

```
possqr 3
=
 (pos . sqr) 3
=
 pos (sqr 3)
=
pos 9
=
 True
```

# Composition is associative

# Thinking functionally

f :: [Int] -> Int
f xs = foldr (+) 0 (map (^ 2) (filter (> 0) xs))
f :: [Int] -> Int
f = foldr (+) 0 . map (^ 2) . filter (> 0)

# Applying the function

```
f :: [Int] -> Int
f = foldr (+) 0 . map (^2) . filter (> 0)
  f [1, -2, 3]
=
   (foldr (+) 0 . map (^ 2) . filter (> 0)) [1, -2, 3]
=
   foldr (+) 0 (map (^ 2) (filter (> 0) [1, -2, 3]))
=
   foldr (+) 0 (map (^ 2) [1, 3])
=
   foldr (+) 0 [1, 9]
=
   10
```

## Part X

# Variables and binding

# Variables

x = 2 y = x+1z = x+y\*y

\*Main> z 11

# Variables—binding

x = 2 y = x+1 z = x+y\*y \*Main> z 11

#### **Binding occurrence**

# Variables—binding

x = 2
y = x+1
z = x+y\*y
\*Main> z
11

#### **Binding occurrence**

# Variables—binding

x = 2 y = x+1 z = x+y\*y \*Main> z 11

# **Binding occurrence**

## Variables—renaming

```
xavier = 2
yolanda = xavier+1
zeuss = xavier+yolanda*yolanda
```

\*Main> zeuss 11

# Part XI

# Functions and binding

# Functions—binding

f x = g x (x+1)
g x y = x+y\*y
\*Main> f 2
11

# Functions—binding

f x = g x (x+1)
g x y = x+y\*y
\*Main> f 2
11

#### **Binding occurrence**
f x = g x (x+1)
g x y = x+y\*y
\*Main> f 2
11

#### **Binding occurrence**

*Bound occurrence* Scope of binding

There are two *unrelated* uses of x!

f x = g x (x+1)
g x y = x+y\*y
\*Main> f 2
11

#### **Binding occurrence**

f x = g x (x+1)
g x y = x+y\*y
\*Main> f 2
11

#### **Binding occurrence**

f x = g x (x+1)
g x y = x+y\*y
\*Main> f 2
11

#### **Binding occurrence**

### Functions—formal and actual parameters

```
f x = g x (x+1)
g x y = x+y*y
*Main> f 2
11
```

#### **Formal parameter**

### Functions—formal and actual parameters

```
f x = g x (x+1)
g x y = x+y*y
*Main> f 2
11
```

#### **Formal parameter**

### Functions—formal and actual parameters

f x = g x (x+1)
g x y = x+y\*y
\*Main> f 2
11

#### **Formal parameter**

#### Functions—renaming

```
fred xavier = george xavier (xavier+1)
george xerox yolanda = xerox+yolanda*yolanda
*Main> fred 2
11
```

Different uses of x renamed to xavier and xerox.

### Part XII

## Variables in a where clause and binding

### Variables in a where clause

```
f x = z
    where
    y = x+1
    z = x+y*y
*Main> f 2
11
```

```
f x = z
    where
    y = x+1
    z = x+y*y
*Main> f 2
11
```

#### **Binding occurrence**

```
f x = z
    where
    y = x+1
    z = x+y*y
*Main> f 2
11
```

#### **Binding occurrence**

```
f x = z
    where
    y = x+1
    z = x+y*y
*Main> f 2
11
```

#### **Binding occurrence**

```
f x = z
    where
    y = x+1
    z = x+y*y
*Main> f 2
11
```

#### **Binding occurrence**

### Variables in a where clause—hole in scope

```
f x = z
    where
    y = x+1
    z = x+y*y

y = 5
*Main> y
5
```

#### **Binding occurrence**

### Part XIII

## Functions in a where clause and binding

### Functions in a where clause

```
f x = g (x+1)
    where
    g y = x+y*y
*Main> f 2
11
```

```
f x = g (x+1)
    where
    g y = x+y*y
*Main> f 2
11
```

#### **Binding occurrence**

*Bound occurrence* Scope of binding

Variable x is still in scope within g!

```
f x = g (x+1)
    where
    g y = x+y*y
*Main> f 2
11
```

#### **Binding occurrence**

#### **Binding occurrence**

```
f x = g (x+1)
    where
    g y = x+y*y
*Main> f 2
11
```

#### **Binding occurrence**

#### Functions in a where clause—hole in scope

```
f x = g (x+1)
    where
    g y = x+y*y
g z = z*z*z
*Main> g 2
8
```

#### **Binding occurrence**

### Functions in a where clause—pathological case

#### **Binding occurrence**

### Functions in a where clause—pathological case

#### **Binding occurrence**

### Functions in a where clause—formals and actuals

#### **Formal parameter**

### Functions in a where clause—formals and actuals

#### **Formal parameter**

### Part XIV

## Lambda expressions and binding

### A wrong attempt to simplify

f :: [Int] -> [Int]

 $f xs = map (x \star x)$  (filter (x > 0) xs)

This makes no sense—no binding occurrence of variable!

#### Lambda expressions

```
f :: [Int] -> [Int]
f xs =
    map (\x -> x * x) (filter (\x -> x > 0) xs)
```

The character  $\setminus$  stands for  $\lambda$ , the Greek letter *lambda*.

Logicians write

 $(\langle x - \rangle x \star x)$  as  $(\lambda x. x \times x)$  $(\langle x - \rangle x \rangle 0)$  as  $(\lambda x. x \rangle 0)$ 

### Lambda expressions—binding

f :: [Int]  $\rightarrow$  [Int] f xs = map ( $x \rightarrow x \star x$ ) (filter ( $x \rightarrow x > 0$ ) xs)

#### **Binding occurrence**

### Lambda expressions—binding

f :: [Int] -> [Int] f xs = map ( $\langle x - \rangle x \times x$ ) (filter ( $\langle x - \rangle x \rangle 0$ ) xs)

#### **Binding occurrence**

#### Part XV

## Lambda expressions explain binding

### Lambda expressions explain binding

A variable binding can be rewritten using a lambda expression and an application:

(N where x = M)  $= (\lambda x. N) M$  = (let x = M in N)

A function binding can be written using an application on the left or a lambda expression on the right:

 $(M \text{ where } f \ x = N)$  $= (M \text{ where } f = \lambda x. N)$ 

#### Lambda expressions and binding constructs

```
f 2
     where
     f x = x + y * y
           where
            y = x+1
=
     f 2
     where
     f = \langle x - \rangle (x+y*y where y = x+1)
=
     f 2
     where
     f = \langle x - \rangle ((\langle y - \rangle x + y + y) (x + 1))
=
     (\f -> f 2) (\x -> ((\y -> x+y*y) (x+1)))
```

#### Evaluating lambda expressions

```
(\f \to f 2) (\x \to ((\y \to x+y+y) (x+1)))
= (\x \to ((\y \to x+y+y) (x+1))) 2
= (\y \to 2+y+y) (2+1)
= (\y \to 2+y+y) 3
= 2+3+3
```

11

#### Part XVI

# Additional material: Lambda expressions and binding, revisited
### Lambda expressions—binding

( f -> f 2) ( x -> (( y -> x+y\*y) (x+1)))

#### **Binding occurrence**

### Lambda expressions—binding

 $(\f -> f 2) (\x -> ((\y -> x+y*y) (x+1)))$ 

#### **Binding occurrence**

### Lambda expressions—binding

 $(\f -> f 2) (\x -> ((\y -> x+y*y) (x+1)))$ 

#### **Binding occurrence**

## Lambda expressions—formals and actuals

 $( f \to f 2) ( x \to ((y \to x+y*y) (x+1)))$ 

#### **Formal parameter**

Actual parameter

## Lambda expressions—formals and actuals

 $(\x -> ((\y -> x+y*y) (x+1))) 2$ 

#### **Formal parameter**

Actual parameter

### Lambda expressions—formals and actuals

(\**y** -> 2+y∗y) (2+1)

#### **Formal parameter**

Actual parameter

#### Part XVII

Additional material: Comprehensions and binding

### Comprehensions

f :: [Int] -> [Int]
f xs = [ x\*x | x <- xs, x > 0 ]
\*Main> f [1,-2,3]
[1,9]

### Comprehensions—binding

f :: [Int] -> [Int]
f xs = [ x\*x | x <- xs, x > 0 ]
\*Main> f [1,-2,3]
[1,9]

#### **Binding occurrence**

### Comprehensions—binding

f :: [Int] -> [Int]
f xs = [ x\*x | x <- xs, x > 0 ]
\*Main> f [1,-2,3]
[1,9]

#### **Binding occurrence**

### Comprehensions—pathological case

f :: [Int] -> [Int]
f x = [ x\*x | x <- x, x > 0 ]
\*Main> f [1,-2,3]
[1,9]

#### **Binding occurrence**

Bound occurrence

Scope of binding – Note hole in scope!

### Squares of Positives—pathological case

f :: [Int] -> [Int]
f x = [ x\*x | x <- x, x > 0 ]
\*Main> f [1,-2,3]
[1,9]

#### **Binding occurrence**

#### List comprehension with two qualifiers

f n = [ (i,j) | i <- [1..n], j <- [i..n] ]

```
*Main> f 3
[(1,1),(1,2),(1,3),(2,2),(2,3),(3,3)]
```

### List comprehension with two qualifiers—binding

**f** n = [ (i,j) | i <- [1..n], j <- [i..n] ]

```
*Main> f 3
[(1,1),(1,2),(1,3),(2,2),(2,3),(3,3)]
```

#### **Binding occurrence**

### List comprehension with two qualifiers—binding f n = [ (i,j) | i <- [1..n], j <- [i..n] ] \*Main> f 3 [(1,1),(1,2),(1,3),(2,2),(2,3),(3,3)]

#### Binding occurrence

### List comprehension with two qualifiers—binding f n = [ (i, j) | i <- [1..n], j <- [i..n] ] \*Main> f 3 [(1,1), (1,2), (1,3), (2,2), (2,3), (3,3)]

#### **Binding occurrence**

#### Part XVIII

# Additional material: Higher-order functions and binding

### Higher-order functions

```
f :: [Int] -> [Int]
f xs = map sqr (filter pos xs)
where
sqr x = x*x
pos x = x > 0
*Main> f [1,-2,3]
[1,9]
```

f xs = map sqr (filter pos xs)
where
sqr x = x\*x
pos x = x > 0
\*Main> f [1,-2,3]
[1,9]

#### **Binding occurrence**

f xs = map sqr (filter pos xs)
where
sqr x = x\*x
pos x = x > 0
\*Main> f [1,-2,3]
[1,9]

#### **Binding occurrence**

f xs = map sqr (filter pos xs)
where
sqr x = x\*x
pos x = x > 0
\*Main> f [1,-2,3]
[1,9]

#### **Binding occurrence**

f xs = map sqr (filter pos xs)
where
sqr x = x\*x
pos x = x > 0
\*Main> f [1,-2,3]
[1,9]

#### **Binding occurrence**

f xs = map sqr (filter pos xs)
where
sqr x = x\*x
pos x = x > 0
\*Main> f [1,-2,3]
[1,9]

#### **Binding occurrence**

f xs = map sqr (filter pos xs)
where
sqr x = x\*x
pos x = x > 0
\*Main> f [1,-2,3]
[1,9]

**Binding occurrence** 

```
f xs = map sqr (filter pos xs)
where
sqr x = x*x
pos x = x > 0
*Main> f [1,-2,3]
[1,9]
```

#### **Binding occurrence**—not shown (in standard prelude)

```
f xs = map sqr (filter pos xs)
where
sqr x = x*x
pos x = x > 0
*Main> f [1,-2,3]
[1,9]
```

#### **Binding occurrence**—not shown (in standard prelude)