

# Word Meaning

## Informatics 1 CG: Lecture 12

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February 5, 2016

Reading:

*Trevor Harley's The Psychology of Language, Chapter 10*

**Categorization** is one of the classical problems in the field of cognitive science, one with a history dating back to Aristotle.

- Ability to generalize from experience underlies a variety of common mental tasks
- Perception, learning, and the use of language.
- Definitional, prototype, exemplar, and theories theory.
- Basic-level categories, prototype, family resemblance.

# How do we Represent the Meaning of Words?

**Semantic knowledge** can be thought of as knowledge about relations among several types of elements, including **words**, **concepts**, and **percepts**.

# Word-concept relations

Knowledge that the word *dog* refers to the concept DOG the word *animal* refers to the concept ANIMAL or the word *toaster* refers to the concept TOASTER.

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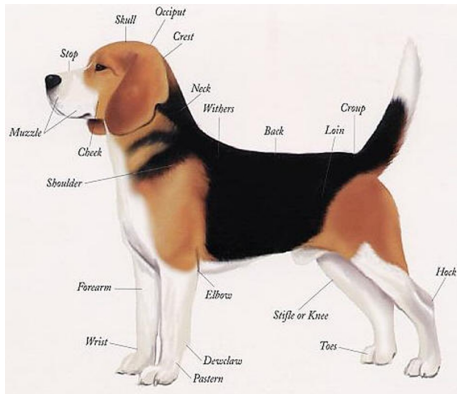
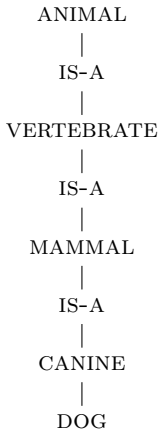
*toaster*





# Concept-concept relations

Knowledge that *dogs* are a kind of animal, that *dogs* have tails and can bark, or that *animals* have bodies and can move.



# Concept-percept, Concept-action Relations

Knowledge about what dogs look like, how a dog can be distinguished from a cat, or how to pet a dog or operate a toaster.



Knowledge that the word *dog* tends to be associated with or co-occur with words such as *tail*, *bone*, and *cat* or that the word *toaster* tends to be associated with *kitchen*, *oven*, or *bread*.

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What are the associates of *apple*?

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What are the associates of *apple*?



red



orange

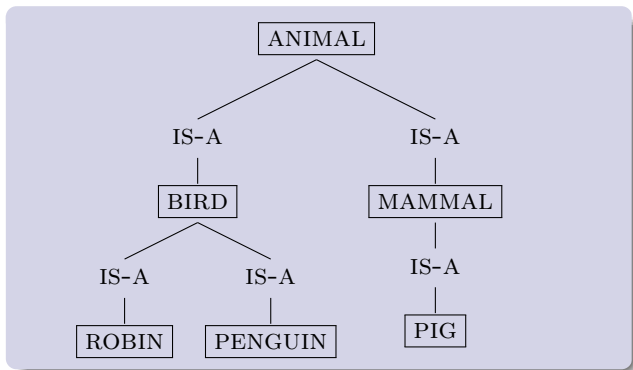


pie



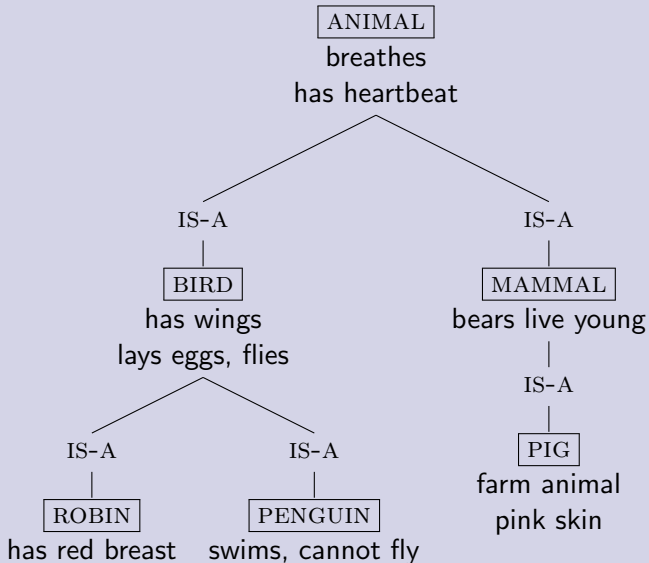
worm

- Emphasizes **abstract conceptual structure**, focusing on relations among concepts and relations between concepts and percepts or actions.
- This knowledge is represented in terms of systems of **abstract propositions**, such as *canary is-a bird*, *canary has bird wings*.
- Concepts represented in **network** of interconnecting nodes
- **Distance between nodes** represents **similarity** between them.
- Concept defined in terms of the **connections** with other concepts



- Useful for representing **natural kind** terms.
- **Economical** method for storing information.
- Most common links are IS-A links
- Attributes stored at lowest possible node at which they are true of all lower nodes in network

# Collins and Quillian (1969)





# Sentence Verification Task

Participants are presented with simple “facts” and have to press one button if the sentence is true, another if it is false. The reaction time is an index of how difficult the decision was.

- (1) A robin is a robin.
- (2) A robin is a bird.
- (3) A robin is an animal.
- (4) A robin is a fish.

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- Response time to (1) < (2) < (3) < (4).
- Participants start off from robin and travel through the network until they find the necessary information.
- The farther away the information the slower the response time.

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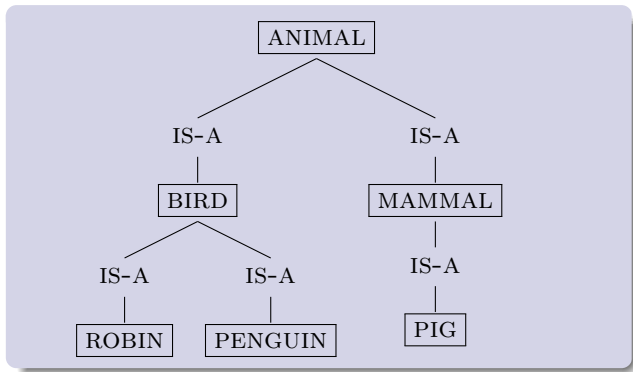
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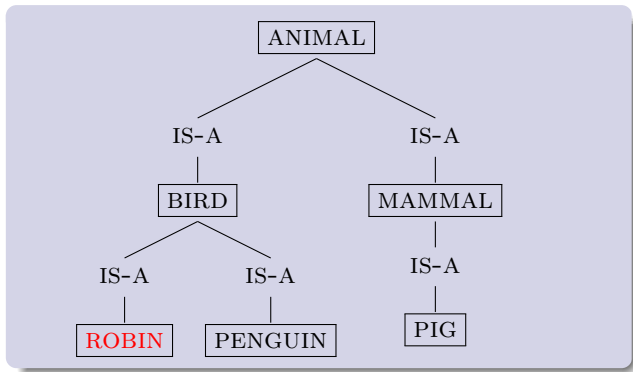
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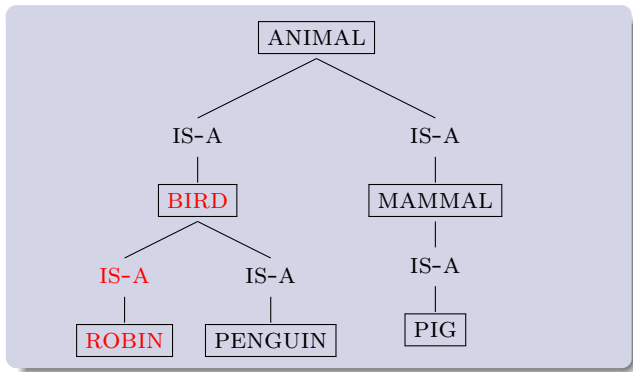


# Sentence Verification Task



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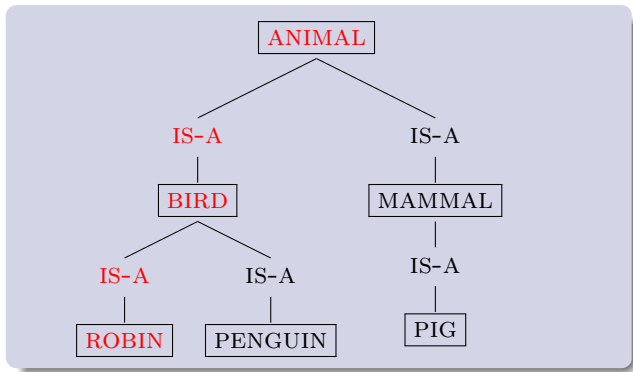
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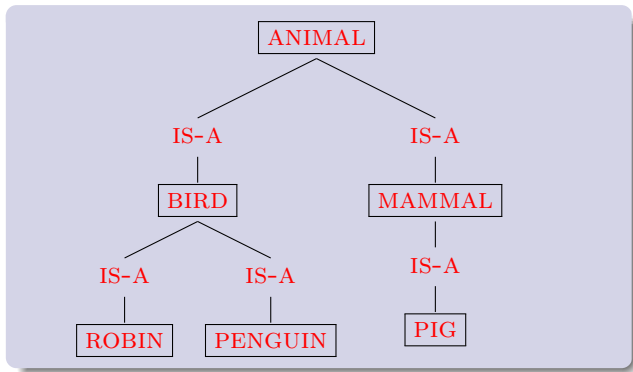


# Sentence Verification Task



A robin is an animal.

# Sentence Verification Task



A robin is a fish.

# Problems with the Collins and Quillian Model

- Not all information is easily represented in hierarchical form (what is the relation between *truth*, *justice*, and *law*?)
- Experiments confound distance in network with **conjoint frequency** (*robin* and *bird* often co-occur).
- The model makes some incorrect predictions:  
(5) < (6), (7) < (8), (9) < (10).

- (5) A cow is an animal.
- (6) A cow is a mammal.
- (7) A pine is a church.
- (8) A pine is a flower.
- (9) A robin is a bird.
- (10) A penguin is a bird.

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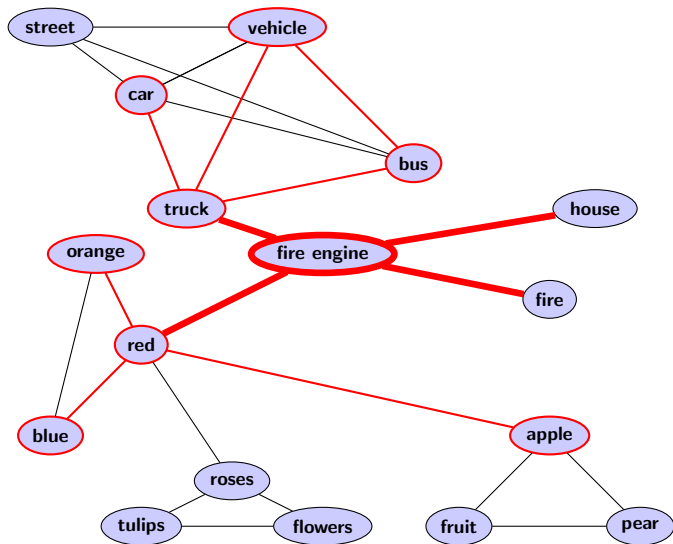
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- Model is based on idea of **spreading activation**.
- More **complex network** structure with links varying in strength or distance; structure is no longer hierarchical.
- Connections represent: categorical relations, degree of association, typicality.
- When you think about a concept, that concept will become activated, and that activation will spread to other concepts that are linked to it.
- Verification times depend on closeness concepts in network.
- Hard to see what sort of experiments could falsify this model.

# Collins and Loftus (1975)





# Feature Comparison Model

	animate	feathered	has_a_beak	flies	sings
BIRD	+	+	+	+	+
ROBIN	+	+	+	+	+
PENGUIN	+	+	+	-	-
PIG	+	-	-	-	-

- Concepts are represented as a set of **features**.
- Features are ordered in terms of **definingness**.<sup>1</sup>
- **Defining features**: essential to meaning of word and relate to properties that things must have to be members of category.
- **Characteristic features**: are usually but not necessarily true (most birds can fly but penguins and ostriches cannot).

---

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# Feature Comparison Model

defining  $\longrightarrow$  characteristic

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# Sentence Verification (Again)

A robin is a bird.

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## Stage 1

Compare **all features** of robin and bird to determine featural similarity.

# Sentence Verification (Again)

A robin is a bird.

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Compare **all features** of robin and bird to determine featural similarity.

High Overlap

Fast yes

# Sentence Verification (Again)

A robin is a pig.

## Stage 1

Compare **all features** of robin and pig to determine featural similarity.

Low Overlap

fast no

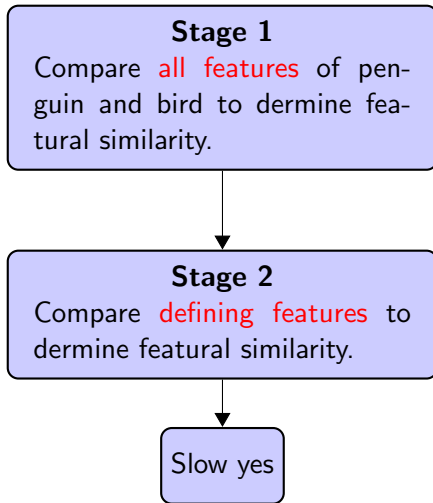
A penguin is a bird.

## Stage 1

Compare **all features** of penguin and bird to determine featural similarity.

# Sentence Verification (Again)

A penguin is a bird.





# Problems with Feature Comparison Model

- Many words do not have obvious defining features!
- Model is tied to sentence verification paradigm.
- **Probabilistic feature model** (Smith and Medin, 1981).
- Distinguishes between essential defining features of concepts and aspects of meaning for identifying instances of concept.
- Features are **weighted** based on salience and probability of being true for category (has four limbs vs bears live young)
- Candidate instance is accepted if exceeds some critical weighted sum of features.
- Categories now have fuzzy boundaries.
- How is this model different from prototype model?

# Where Do the Features Come from?



- Participants are presented with set of concept names
- Asked to write down up to  $n$  features they think are important for each concept
- McRae et al (2005) collected **feature norms** for 541 living and nonliving concepts
- Largest set in existence (2,526 features), collected over several years
- **Reveal psychologically salient dimensions of meaning**

# Where Do the Features Come from?



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MOOSE/ELK



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MOOSE/ELK



Feature	Freq	Classification
is_large	27	visual
has_antlers	23	visual
has_legs	14	visual
is_brown	10	visual
has_fur	7	visual
has_hooves	5	visual
eaten_as_meat	5	function
lives_in_woods	14	encyclopedic
an_animal	17	taxonomic
a_mammal	9	taxonomic

Feature norms from McRae et al. (2005).

# Representing Word Meaning

	eats_seeds	has_beak	has_claws	has_handlebar	has_wheels	has_wings	has_feathers	made_of_metal	made_of_wood
TROLLEY	.00	.00	.00	.30	.32	.00	.00	.06	.25
ROBIN	.05	.24	.15	.00	.00	.19	.34	.00	.00

- McRae spent 10 years collecting his feature norms! (541 basic-level nouns).
- What about verbs or abstract concepts (e.g., *move*, *peace*)?
- But, humans naturally express word meaning using features.

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How do we represent the meaning of words? How is semantic knowledge organized?

- Semantic information is encoded in **networks** of linked nodes.
- Collins and Quillian network emphasizes **hierarchical relations** and **cognitive economy**; sentence verification times.
- Does not explain similarity and relatedness effects.
- **Spreading activation** model does but is difficult to falsify.
- Word meaning can be decomposed into **semantic features**.
- **Feature-list** theories account for sentence verification times by postulating that we compare lists of **defining** and **characteristic** features.

**Next lecture:** associationist view of meaning, vector space model.