# Data Intensive Linguistics Lecture 16 Machine translation (III): Decoding

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# Phrase-Based Translation



- Foreign input is segmented in phrases
   any sequence of words, not necessarily linguistically motivated
- Each phrase is translated into English
- Phrases are reordered

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Phrase Translation Table

• Phrase Translations for "den Vorschlag":

English	φ <b>(e</b>   <b>f</b> )	English	$\phi(\mathbf{e} \mathbf{f})$
the proposal	0.6227	the suggestions	0.0114
's proposal	0.1068	the proposed	0.0114
a proposal	0.0341	the motion	0.0091
the idea	0.0250	the idea of	0.0091
this proposal	0.0227	the proposal ,	0.0068
proposal	0.0205	its proposal	0.0068
of the proposal	0.0159	it	0.0068
the proposals	0.0159		



	Maria	no	dio	una	bofetada	a	la	bruja	verde
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• Build translation left to right

- *select foreign* words to be translated

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## **Decoding Process**

Maı	ria	no	dio	una	bofetada	a	la	bruja	verde
	,								
Ma	ry								

- Build translation *left to right* 
  - select foreign words to be translated
  - find English phrase translation
  - add English phrase to end of partial translation



Maria no dio una bofetada a la bruja ver
--

Mary

- Build translation left to right
  - select foreign words to be translated
  - find English phrase translation
  - add English phrase to end of partial translation
  - mark foreign words as translated

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#### **Decoding Process**

Maria	no	dio	una	bofetada	a	la	bruja	verde
	Ļ							
Mary	did not							

• One to many translation



Maria	no	dio una 1	a	la	bruja	verde	
			,				
Mary	did not	slap					

• Many to one translation

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# **Decoding Process**

Maria	no	dio una bofetada	a la	bruja	verde
			ļ		
Mary	did not	slap	the		

• *Many to one* translation



Maria	no	dio una bofetada	a la	bruja	verde
				/	
Mary	did not	slap	the	green	
					-

• Reordering

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# **Decoding Process**

Maria	no	dio una bofetada	a la	bruja	verde
					$\mathbf{i}$
Mary	did not	slap	the	green	witch

• Translation *finished* 



# **Translation Options**

Maria	no	dio	una	bofetada	a	la	bruja	verde
<u>Mary</u>	not 	give				the	wit.ch green	green witch
	no		slap			to the		
	did_no	I not. give			t.	0		
					t.}	1e		
			sl	ар		the v	witch	

- Look up *possible phrase translations* 
  - many different ways to *segment* words into phrases
  - many different ways to *translate* each phrase

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# Hypothesis Expansion

Maria	no	dio	una	bofetada	a	la	bruja	verde
<u>Mary</u>	not	give	<u>a slap</u> .		<u>to</u> <u>the</u>		witch green	green witch
	no		slap		to the			
	<u>did not give</u>			t	0			
					t.}	1e		
			sl	ар		the v	witch	



- Start with empty hypothesis
  - e: no English words
  - f: no foreign words covered
  - p: probability 1



#### Hypothesis Expansion

Maria	no	dio	una	bofetada	a	la	bruja	verde
Mary	<u>not</u> did not	give	<u> </u>	slap lap	<u>to</u>	<u>the</u>	witch green	green witch
	did_no	t give	_give		to			
		slap			the witch			



- Pick translation option
- Create hypothesis
  - e: add English phrase Mary
  - f: first foreign word covered
  - p: probability 0.534

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A Quick Word on Probabilities

• Not going into detail here, but...

#### • Translation Model

- phrase translation probability p(Mary|Maria)
- reordering costs
- phrase/word count costs
- ...
- Language Model
  - uses trigrams:
  - p(Mary did not) = $p(Mary|START) \times p(did|Mary,START) \times p(not|Mary did)$



# Hypothesis Expansion

Maria	no	dio	una	bofetada	a	la	bruja	verde	
Mary	not. no	give	a a_s a_s	slap	<u>to</u> <u>by</u> to	<u>the</u>	witch green	_green_ witch	
	did_no	did not give			t	to			
	slap			ŧ.	the	witch			
	e: f: p:	witch *- .182							
e: f: p: 1	e: f: p:	Mary * .534							

• Add another *hypothesis* 

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# Hypothesis Expansion

Maria	no	dio una bofetada		a	la	bruja	verde	
<u>Mary</u>	not no			<u>to</u> <u>by</u> to	<u>the</u>	witch green	green witch	
	did_no	t give	_give		t	0		
			sl	ap	t.	the	witch	
e: f: p: 1	e: f: p: 	witch *- .182 Mary *	e: f: *-* p: .04	slap ** 3				

• Further *hypothesis expansion* 



# Hypothesis Expansion

Maria	no	dio una bofetada		a	la	bruja verde	
Mary	<u>not</u> did not	give	aslap	<u>t.o</u> by	<u>the</u>	_witchgreen_ green_witch	
	 did_nc	t give	stap	to t tł			
	e: f·	witch	e: slap		the w	<u>/11.CII</u>	
		.182	p: .043				
e: f: p: 1	 f: p:	Mary * .534	e: did not f: ** p: .154	e: slap f: ***** p: .015	e: the f: ****** p: .00428	<pre>e:green witch f: ******** p: .000271</pre>	

- ... until all foreign words *covered* 
  - find *best hypothesis* that covers all foreign words
  - *backtrack* to read off translation

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- Adding more hypothesis
- $\Rightarrow$  *Explosion* of search space

# **Explosion of Search Space**

- Number of hypotheses is *exponential* with respect to sentence length
- $\Rightarrow$  Decoding is NP-complete [Knight, 1999]
- $\Rightarrow$  Need to *reduce search space* 
  - risk free: hypothesis recombination
  - risky: histogram/threshold pruning

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<sup>21</sup> Hypothesis Recombination



• Different paths to the *same* partial translation

## **Hypothesis Recombination**



- Recombined hypotheses do not have to match completely
- No matter what is added, weaker path can be dropped, if:
  - *last two English words* match (matters for language model)
  - *foreign word coverage* vectors match (effects future path)



- Recombined hypotheses do not have to match completely
- No matter what is added, weaker path can be dropped, if:
  - last two English words match (matters for language model)
  - foreign word coverage vectors match (effects future path)

```
\Rightarrow Combine paths
```

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# Pruning

- Hypothesis recombination is not sufficient
- ⇒ Heuristically *discard* weak hypotheses early
  - Organize Hypothesis in stacks, e.g. by
    - *same* foreign words covered
    - same number of foreign words covered
    - *same number* of English words produced
  - Compare hypotheses in stacks, discard bad ones
    - histogram pruning: keep top n hypotheses in each stack (e.g., n=100)
    - threshold pruning: keep hypotheses that are at most  $\alpha$  times the cost of best hypothesis in stack (e.g.,  $\alpha = 0.001$ )

#### **Hypothesis Stacks**



- Organization of hypothesis into stacks
  - here: based on number of foreign words translated
  - during translation all hypotheses from one stack are expanded
  - expanded Hypotheses are placed into stacks

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- Hypothesis that covers *easy part* of sentence is preferred
- $\Rightarrow$  Need to consider **future cost** of uncovered parts



# **Future Cost Estimation**



- Estimate cost to translate remaining part of input
- Step 1: estimate future cost for each *translation option* 
  - look up translation model cost
  - estimate language model cost (no prior context)
  - ignore reordering model cost
  - $\rightarrow$  LM \* TM = p(to) \* p(the|to) \* p(to the|a la)

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• Step 2: find *cheapest cost* among translation options



- Step 3: find *cheapest future cost path* for each span
  - can be done *efficiently* by dynamic programming
  - future cost for every span can be *pre-computed*

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- Use future cost estimates when *pruning* hypotheses
- For each *uncovered contiguous span*:
  - look up *future costs* for each maximal contiguous uncovered span
  - add to actually accumulated cost for translation option for pruning

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# A\* search

- Pruning might drop hypothesis that lead to the best path (search error)
- **A\* search**: safe pruning
  - future cost estimates have to be accurate or underestimates
  - lower bound for probability is established early by
     depth first search: compute cost for one complete translation
  - if cost-so-far and future cost are worse than *lower bound*, hypothesis can be safely discarded
- Not commonly done, since not aggressive enough

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# Limits on Reordering

- Reordering may be **limited** 
  - Monotone Translation: No reordering at all
  - Only phrase movements of at most n words
- Reordering limits *speed* up search (polynomial instead of exponential)
- Current reordering models are weak, so limits *improve* translation quality



# Word Lattice Generation

p=0.164

give

did not.

- Search graph can be easily converted into a word lattice
  - can be further mined for **n-best lists**
  - $\rightarrow$  enables **reranking** approaches
  - $\rightarrow$  enables discriminative training



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# Sample N-Best List

#### • Simple N-best list:

Translation ||| Reordering LM TM WordPenalty ||| Score this is a small house ||| 0 -27.0908 -1.83258 -5 ||| -28.9234 this is a little house ||| 0 -28.1791 -1.83258 -5 ||| -30.0117 it is a small house ||| 0 -27.108 -3.21888 -5 ||| -30.3268 it is a little house ||| 0 -28.1963 -3.21888 -5 ||| -30.3268 this is an small house ||| 0 -31.7294 -1.83258 -5 ||| -33.562 it is an small house ||| 0 -32.3094 -3.21888 -5 ||| -35.5283 this is an little house ||| 0 -33.7639 -1.83258 -5 ||| -35.5965 this is a house small ||| -3 -31.4851 -1.83258 -5 ||| -36.3176 this is a house little ||| -3 -31.5689 -1.83258 -5 ||| -36.4015 it is an little house ||| 0 -34.3439 -3.21888 -5 ||| -37.5628 it is a house small ||| -3 -31.5022 -3.21888 -5 ||| -37.7211 this is an house small ||| -3 -32.8999 -1.83258 -5 ||| -37.7325 it is a house little ||| -3 -31.586 -3.21888 -5 ||| -37.8049 this is an house little ||| -3 -32.9837 -1.83258 -5 ||| -37.8163 the house is a little ||| -7 -28.5107 -2.52573 -5 ||| -38.0364 the is a small house ||| 0 -35.6899 -2.52573 -5 ||| -38.2156 is it a little house ||| -4 -30.3603 -3.91202 -5 ||| -38.2723 the house is a small ||| -7 -28.7683 -2.52573 -5 ||| -38.294 it 's a small house ||| 0 -34.8557 -3.91202 -5 ||| -38.7677 this house is a little ||| -7 -28.0443 -3.91202 -5 ||| -38.9563 it 's a little house ||| 0 -35.1446 -3.91202 -5 ||| -39.0566 this house is a small ||| -7 -28.3018 -3.91202 -5 ||| -39.2139

# XML Markup

Er erzielte <NUMBER english='17.55'>17,55</NUMBER> Punkte .

- Add additional translation options
  - number translation
  - name translation
- Additional options
  - provide multiple translations
  - provide probability distribution along with translations
  - allow bypassing of provided translations

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