**Course overview** and Administrative matters<sup>1</sup>

#### Myrto Arapinis and Colin Stirling

School of Informatics University of Edinburgh

September 15, 2014

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<sup>&</sup>lt;sup>1</sup>Slides mainly borrowed from Richard Mayr

## Administrative matters

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# **Teaching staff**

#### Lecturers:

- Dr. Myrto Arapinis, first half of the term
- Pr. Colin Stirling, second half of the term

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#### Course TA:

• TBA

#### Course Secretary (ITO):

• Kendall Reid (kr@inf.ed.ac.uk)

#### Course web page

http://www.inf.ed.ac.uk/teaching/courses/dmmr/

Contains important info:

- Lecture slides
- Tutorial sheet exercises
- Course organization
- etc.

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- Tutorial attendance is mandatory. If you miss two tutorials in a row, your PT (DoS) will be notified

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- Exception: no tutorial on Week 1

#### Textbook

- Kenneth Rosen, **Discrete Mathematics and its Applications**, 7th Edition, (Global Edition) McGraw-Hill, 2012
- Available at Blackwells
- For additional material see the course webpage

# Grading

- Written Examination: 85%
- Assessed Assignments: 15%. Each one of the 9 exercise sheets counts equally, *i.e.* 1/9th

# **Course overview**

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- Construct inductive hypothesis and carry out simple induction proofs
- Use graph theoretic models and data structures to model and solve some basic problems in Informatics (e.g., network connectivity, etc.)
- Prove elementary arithmetic and algebraic properties of the integers, and modular arithmetic, explain some of their basic applications in Informatics, *e.g.* to cryptography

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- Use these to derive bounds on the resource consumption (e.g., running time) of simple iterative and recursive algorithms
- Calculate the number of possible outcomes of elementary combinatorial processes such as permutations and combinations
- Be able to construct discrete probability distributions based on simple combinatorial processes, and to calculate the probabilities and expectations of simple events under such discrete distributions

# Foundations: Logic and Proof

- Review of propositional logic (INF1A): logical connectives, truth tables, basic laws for Boolean logic (double negation, commutativity, De Morgans laws, law of excluded middle, ...), normal forms (disjunctive and conjunctive normal form)
- Rudimentary predicate (first-order) logic: existential and universal quantification, basic algebraic laws of quantified logic (duality of existential and universal quantification)
- The structure of a well-reasoned mathematical proof; Proof strategies: proofs by contradiction, proof by cases; examples of incorrect proofs (to build intuition about correct mathematical reasoning)

# Foundations: Sets, Functions and Relations, Counting

- Sets (naive): operations on sets: union, intersection, set difference, laws of set operations (Boolean algebra: same as Boolean logic), Venn diagrams, the powerset operation, examples of finite and infinite sets (the natural numbers), examples of set-builder notation (set comprehension notation). Ordered pairs, n-tuples, and Cartesian products of sets
- Relations: (unary, binary, and n-ary) properties of binary relations (symmetry, reflexivity, transitivity). partial orders, total orders functions viewed as relations
- Functions: injective, surjective, and bijective functions, inverse functions, composition of functions
- Rudimentary counting: size of the Cartesian product of two finite sets, number of subsets of a finite set, (number of n-bit sequences), number of functions from one finite set to another

- Concept and basic properties of an algorithm
- Basics of growth of function, and complexity of algorithms: asymptotic, Big-O-notation, (and little-o, Big-Omega, Big-Theta, etc.), comparison of growth rate of some common functions

#### Basic number theory and cryptography

- Integers and elementary number theory (divisibility, GCDs and the Euclidean algorithm, prime decomposition and the fundamental theorem of arithmetic)
- Modular arithmetic (congruences, Fermats little theorem, the Chinese remainder theorem)
- Application: RSA public-key cryptography (explain that primality testing is "easy" (polynomial), while factoring is thought to be "hard" (exponential))

#### Induction and recursion

- Principle of mathematical induction (for positive integers)
- Examples of proofs by (weak and strong) induction
- Recursive definitions, and Structural induction
- Examples of recursive definitions: well-formed propositional logic syntax, well-formed regular expressions (Inf1-C&L), Fibonacci numbers, and other, recursively defined functions
- Examples of structural induction proofs for: propositional logic, regular expressions, Fibonacci, etc.

# Counting

- Basics of counting
- Pigeon-hole principle
- Permutations and combinations
- Binomial coefficients, binomial theorem, and basic identities on binomial coefficients
- Generalizations of permutations and combinations (e.g., combinations with repetition/replacement)
- Stirling's approximation of the factorial function

# Graphs

- Directed and undirected graph: definitions and examples in Informatics
- Adjacency matrix representation
- Terminology: degree (indegree, outdegree), and special graphs: bipartite, complete, acyclic, ...
- Isomorphism of graphs; subgraphs
- Paths, cycles, and (strong) connectivity
- Euler paths/circuits, Hamiltonian paths (brief)
- Weighted graphs, and shortest paths (Dijkstra's algorithm)
- Bipartite matching: Hall's marriage theorem
- Planar graphs (brief), graph coloring (brief)

#### **Trees**

- Rooted and unrooted trees
- Ordered and unordered trees
- (Complete) binary (k-ary) tree
- Subtrees
- Examples in Informatics
- Spanning trees (Kruskal's algorithm, Prim's algorithm.)

## **Discrete probability**

- Discrete (finite or countable) probability spaces
- Events
- Basic axioms of discrete probability
- Independence and conditional probability
- Bayes' theorem
- Random variables
- Expectation; linearity of expectation
- Basic examples of discrete probability distributions birthday paradox, and other subtle examples in probability