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Visualization

Objectives

- Present data in graphical form
- Allow user to actively "explore" the data (cf Exploratory Data Analysis, Tukey 1977)
- To process the data to aid exploration

Displaying single variables

- Histogram. Use "too many bins": maximize information seen.
- \blacksquare Kernel smoother with width h

$$\hat{f}(x) = \frac{1}{n} \sum_{i=1}^{n} K(\frac{x - x_i}{h})$$

with $\int K(x)dx = 1$. Gaussian kernel is a common choice

- Dot plot (xgobi)
- Box-and-whiskers plot

Look for outliers, multimodality etc. See plots in Figs 3.2, 3.3 and 3.5 from HMS. Note suspicious 0s in Fig 3.2.



- Scatterplots (weka, xgobi) E.g. HMS Fig 3.13
 - Beware of overprinting ...
 - Brushing
 - Spin plots
- Icons. E.g. HMS Fig 3.15
- Parallel coordinates

- Project multivariate data into 2 or 3 dimensions
- e.g., PCA projection: transform data into space defined by principal components, keep first 2 or 3.
- Classical scaling: given distance between data points in original space, find points in low-dimenstional space where distances are similar.

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Classical Scaling



Figure: Classical scaling solution to representing 28 world cities on a two dimensional map, given only their intercity distances.

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Projection pursuit

Diaconis and Freedman (1984) proved that for most high-dimensional clouds, most low-dimensional projections are approximately normal. Implies (?) : non-normal projections are interesting (multi-modal, skew). How to find interesting directions: $y = \mathbf{a}^T \mathbf{x}$, with constraint $\mathbf{a}^T \mathbf{a} = 1$. Estimate $f_{\mathbf{a}}(y)$ using Parzen windows, and calculate an index Q(f) which quantifies non-normality, e.g. (Huber, 1985)

$$\int f(y) \log(f(y)) dy + \frac{1}{2} \log(2\pi e\sigma^2(y))$$

or kurtosis

$$E[y^4] - 3(E[y^2])^2$$

Gradient based search to optimize QProjection pursuit is available with xgobi

Projection methods

- Project multivariate data into 2 or 3 dimensions
- e.g., PCA projection: transform data into space defined by principal components, keep first 2 or 3.
- Classical scaling: given distance between data points in original space, find points in low-dimenstional space where distances are similar.
- turns out these are related! (see LfD notes)
- If we have class labels, we can do more than just PCA—Canonical Variates considers variance within as well as across classes.
- PCA looks for a projection that maximizes *variance*. We can look for projections that maximize other measures of interestingness (e.g. non-Gaussianity) ⇒ projection pursuit

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Visualization: Heuristics

- Visualize fast. Visualize reactively. Choose informative visualisations. Maximize information rate hitting the retina.
- Go for high information 2D visualizations. 3D visualizations should only rarely be used if there is no other way.
- Proactively (on the basis of previous visualizations) select data subsets to visualize.
- You must provide a potential explanation for any anomaly: you must never let anomalies pass you by. Dig deeper.
- Use your visualizations to inform potential models. Use your potential model to direct your visualizations.
- Expect problems in your data. Go in search for them. Know your data inside out before moving on.
- This is the cheapest and most informative stage of data mining.
- Failure to properly know your data will come back and bite you later on.

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Visualization: Summary

- Uses the power of eye/brain to find structure in data
- Opposite end of spectrum from formal model building
- Help to find unexpected relationships and to identify outlier etc
- Data-driven hypothesis generation

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