

Poster Presentations

- Examples:

<https://nips.cc/Conferences/2017/Schedule?type=Poster>

- Use your favourite tool

(LaTeX, LibreOffice Impress, Adobe Illustrator, Powerpoint, ...)

- Format: A0 landscape

- LaTeX templates:

<https://www.latextemplates.com/cat/conference-posters>

- Reimbursement for poster printing at uCreate

- Printing is paid for using Charged Balance credit

- Plain (non-glossy) A0 poster: £8.00

- Please ask for receipts

- Short interactive presentation: 10-15 min

- You explain the poster to other students!

- Non-presenting students write summaries for two other poster presentations: select 2 out of 5 (4 non-presenting) poster sessions

- One summary per selected poster session

Example Poster



Analyzing Hidden Representations in End-to-End Automatic Speech Recognition Systems

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Motivation

- Traditional Automatic Speech Recognition (ASR) systems are complex with many moving parts: acoustic model, language model, lexicon, etc.
- End-to-end ASR maps acoustics directly to text, jointly optimizing for the recognition task
- End-to-end models do not require explicit phonetic supervision (e.g. phonemes)
- Research questions:**
 - Do end-to-end models *implicitly* learn phonetic representations (“g” in “bought”)?
 - Which components capture more phonetic information?
 - Do more complicated ASR models learn better representations for phonology?

ASR Model

- DeepSpeech2 (Amodei et al. 2017):
 - Map spectrograms to characters (or blanks)
 - Stack of CNNs and RNNs

| Layer | Type | Input Size | Output Size |
|-------|------|------------|-------------|
| 1 | cnn1 | 161 | 41x11 |
| 2 | cnn2 | 41x11 | 21x11 |
| 3 | rnn1 | 1312 | 1760 |
| 4 | rnn2 | 1760 | 1760 |
| 5 | rnn3 | 1760 | 1760 |
| 6 | rnn4 | 1760 | 1760 |
| 7 | rnn5 | 1760 | 1760 |
| 8 | rnn6 | 1760 | 1760 |
| 9 | rnn7 | 1760 | 1760 |
| 10 | fc | 1760 | 29 |

- CTC loss (Graves 2006)
 - Map spectrograms x to characters / by considering all possible alignments π

$$p(\mathbf{1}|\mathbf{x}) = \sum_{\pi \in B^{-1}(\mathbf{1})} p(\pi|\mathbf{x}) = \sum_{\pi \in B^{-1}(\mathbf{1})} \prod_{t=1}^T \phi_t(\mathbf{x})[\pi_t]$$
 - where $\phi_t(\mathbf{x}) \in \mathbb{R}^V$ – output at time t

Methodology and Data

Methodology

- Train ASR model on transcribed speech
- Extract features from the pre-trained model on a supervised dataset with phonetic segmentation
- Train a simple classifier on a frame classification task: predict phones using the extracted features
- Classifier**
 - One hidden layer, dropout, ReLU, softmax
 - Adam optimizer, cross-entropy loss

Data

- ASR training: LibriSpeech, 1000 hours of read speech
- Frame classifier: TIMIT, time segmentation of phones

| | Train | Dev | Test |
|------------|-------|------|------|
| Utterances | 3,692 | 400 | 192 |
| Frames | 988K | 108K | 50K |

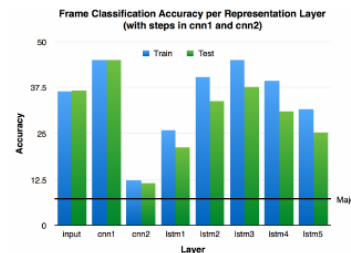
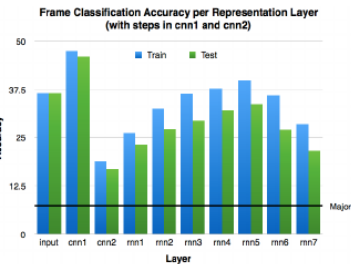
Results

Main results

- Conv1 improves the input representation, but conv2 degrades it
- RNN layers initially improve, then drop
- Higher layers capture more global information like dependencies between characters (e.g. “bought”)
- Similar trends in different configurations (layers, phone classes, input futures)

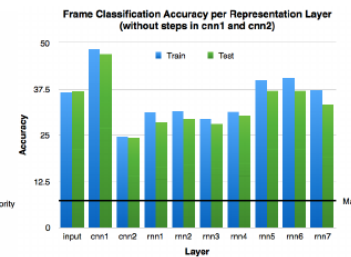
Model complexity

- LSTM layer representations are better than RNN, but the respective conv layers are worse
- Deeper model has better WER (12 vs 15) but worse representations for phonology



Effect of strides

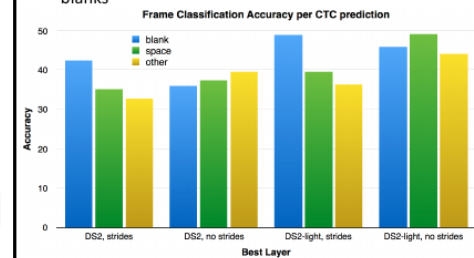
- Similar overall trend
- Less spiky shape without strides, possibly thanks to higher time resolution



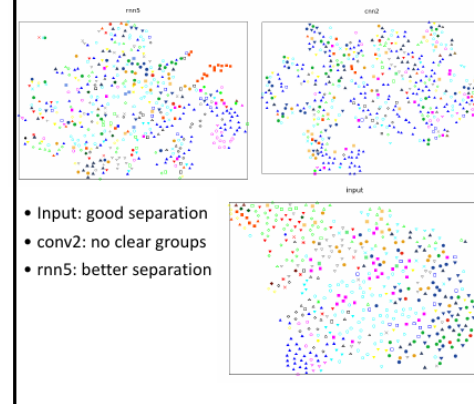
Analysis

Effect of blank symbols

- With strides, better representations at blanks
- Without strides, better representations at non-blanks



Clustering representations from different layers



- Input: good separation
- conv2: no clear groups
- rnn5: better separation

Conclusion

- End-to-end CTC models learn substantial phonetic information
- Phonetic information persists until mid-layers, but the top layers lose phonetic information
- Separability in vector space corresponds to representation quality