

Compiling Techniques

Lecture 6: Bottom-Up Parsing

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Announcement

- New tutorial session: Friday 2pm
check ct course webpage to find your allocated group

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Bottom-Up Parser

A bottom-up parser builds a derivation by working from the input sentence back to the start symbol.

- $S \rightarrow \gamma_0 \rightarrow \gamma_1 \rightarrow \dots \rightarrow \gamma_{n-1} \rightarrow \gamma_n$
- To reduce γ_i to γ_{i-1} , match some **rhs** β against γ_i then replace β with its corresponding **lhs**, A , assuming $A \rightarrow \beta$

Example: CFG

Goal ::= a A B e

A ::= A b c

A ::= b

B ::= d

Input: abcde

Bottom-Up Parsing

abcde

Example: CFG

Goal ::= a A B e

A ::= A b c

A ::= b

B ::= d

Input: abcde

Bottom-Up Parsing

abbcde

aAbcde

Example: CFG

Goal ::= a A B e

A ::= A b c

A ::= b

B ::= d

Input: abcde

Bottom-Up Parsing

abcde

aAbcde

aAde

Example: CFG

Goal ::= a A B e

A ::= A b c

A ::= b

B ::= d

Input: abcde

Bottom-Up Parsing

abcde

aAbcde

aA**d**e

aABe

Example: CFG

Goal ::= a A B e

A ::= A b c

A ::= b

B ::= d

Input: abcde

Bottom-Up Parsing

abcde

aAbcde

aAde

aABe

Goal

Example: CFG

Goal ::= a A B e

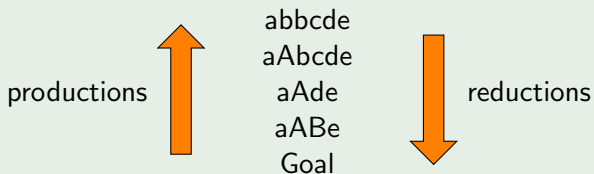
A ::= A b c

A ::= b

B ::= d

Input: abcde

Bottom-Up Parsing



Note that the production follows a rightmost derivation.

Leftmost vs Rightmost derivation

Example: CFG

Goal ::= a A B e

A ::= A b c | b

B ::= d

Leftmost derivation

Goal

aA^ABe

aA^AbcBe

abbc^Be

abbcde

LL parsers

Rightmost derivation

Goal

aA^Be

aA^de

aA^{bcde}

abbcde

LR parsers

Shit-reduce parser

- It consists of a stack and the input
- It uses four actions:
 - 1 **shift**: next symbol is shifted onto the stack
 - 2 **reduce**: pop the symbols Y_n, \dots, Y_1 from the stack that form the right member of a production $X ::= Y_n, \dots, Y_1$
 - 3 **accept**: stop parsing and report success
 - 4 **error**: error reporting routine

How does the parser know when to shift or when to reduce?

Similarly to the top-down parser, can back-track if wrong decision made or try to look ahead.

Can build a DFA to decide when we should shift or reduce.

Shit-reduce parser

Example: CFG

Goal ::= a A B e

A ::= A b c | b

B ::= d

Operation:

Input

abcde

Stack

Shit-reduce parser

Example: CFG

Goal ::= a A B e

A ::= A b c | b

B ::= d

Operation: shift

Input

bbcde

Stack

a

Shit-reduce parser

Example: CFG

Goal ::= a A B e

A ::= A b c | b

B ::= d

Operation: shift

Input

bcde

Stack

ab

Shit-reduce parser

Example: CFG

Goal ::= a A B e

A ::= A b c | b

B ::= d

Operation:

Input

bcde

Stack

ab

Choice here: shift or reduce?

Can lookahead one symbol to make decision.

(Knowing what to do is not explain here, need to analyse the grammar, see EaC§3.5)

Shit-reduce parser

Example: CFG

Goal ::= a A B e

A ::= A b c | b

B ::= d

Operation: reduce

Input

bcde

Stack

aA

Shit-reduce parser

Example: CFG

Goal ::= a A B e

A ::= A b c | b

B ::= d

Operation: shift

Input

cde

Stack

aAb

Shit-reduce parser

Example: CFG

Goal ::= a A B e

A ::= A b c | b

B ::= d

Operation:

Input

cde

Stack

aAb

Choice here: shift or reduce?

Can lookahead one symbol to make decision.

(Knowing what to do is not explain here, need to analyse the grammar, see EaC§3.5)

Shit-reduce parser

Example: CFG

Goal ::= a A B e

A ::= A b c | b

B ::= d

Operation: shift

Input

de

Stack

aAbc

Shit-reduce parser

Example: CFG

Goal ::= a A B e

A ::= A b c | b

B ::= d

Operation: reduce

Input

de

Stack

aA

Shit-reduce parser

Example: CFG

Goal ::= a A B e

A ::= A b c | b

B ::= d

Operation: shift

Input

e

Stack

aAd

Shit-reduce parser

Example: CFG

Goal ::= a A B e

A ::= A b c | b

B ::= d

Operation: reduce

Input

e

Stack

aAB

Shit-reduce parser

Example: CFG

Goal ::= a A B e

A ::= A b c | b

B ::= d

Operation: shift

Input

Stack

aABe

Shit-reduce parser

Example: CFG

Goal ::= a A B e

A ::= A b c | b

B ::= d

Operation: reduce

Input

Stack

Goal

Top-Down vs Bottom-Up Parsing

Top-Down

- + Easy to write by hand
- + Easy to integrate with compiler
- Recursion might lead to performance problems

Bottom-Up

- + Very efficient
- Requires generation tools
- Rigid integration to compiler

Ambiguity definition

- If a grammar has more than one leftmost (or rightmost) derivation for a single sentential form, the grammar is **ambiguous**
- This is a problem when interpreting an input program or when building an internal representation

Ambiguous Grammar: example 1

$$\text{Expr} ::= \text{Expr Op Expr} \mid \text{num} \mid \text{id}$$
$$\text{Op} ::= + \mid *$$

This grammar has multiple leftmost derivations for $x + 2 * y$

Ambiguous Grammar: example 1

```
Expr ::= Expr Op Expr | num | id
Op    ::= + | *
```

This grammar has multiple leftmost derivations for $x + 2 * y$

One possible derivation

```
Expr
Expr Op Expr
id(x) Op Expr
id(x) + Expr
id(x) + Expr Op Expr
id(x) + num(2) Op Expr
id(x) + num(2) * Expr
id(x) + num(2) * id(y)
```

$x + (2 * y)$

Ambiguous Grammar: example 1

```
Expr ::= Expr Op Expr | num | id
Op    ::= + | *
```

This grammar has multiple leftmost derivations for $x + 2 * y$

One possible derivation

```
Expr
Expr Op Expr
id(x) Op Expr
id(x) + Expr
id(x) + Expr Op Expr
id(x) + num(2) Op Expr
id(x) + num(2) * Expr
id(x) + num(2) * id(y)
```

$$x + (2 * y)$$

Another possible derivation

```
Expr
Expr Op Expr
Expr Op Expr Op Expr
id(x) Op Expr Op Expr
id(x) + Expr Op Expr
id(x) + num(2) Op Expr
id(x) + num(2) * Expr
id(x) + num(2) * id(y)
```

$$(x + 2) * y$$

Ambiguous grammar: example 2

```
Stmt ::= if Expr then Stmt  
      | if Expr then Stmt else Stmt  
      | OtherStmt
```

input

```
if E1 then if E2 then S1 else S2
```

Ambiguous grammar: example 2

```
Stmt ::= if Expr then Stmt  
      | if Expr then Stmt else Stmt  
      | OtherStmt
```

input

```
if E1 then if E2 then S1 else S2
```

One possible interpretation

```
if E1 then  
  if E2 then  
    S1  
else  
  S2
```


Ambiguous grammar: example 2

```
Stmt ::= if Expr then Stmt  
      | if Expr then Stmt else Stmt  
      | OtherStmt
```

input

```
if E1 then if E2 then S1 else S2
```

One possible interpretation

```
if E1 then  
  if E2 then  
    S1  
else  
  S2
```

Another possible interpretation

```
if E1 then  
  if E2 then  
    S1  
else  
  S2
```

Removing Ambiguity

- Must rewrite the grammar to avoid generating the problem
- Match each `else` to innermost unmatched `if` (common sense)

Unambiguous grammar

```
Stmt      ::= WithElse
           | NoElse
WithElse ::= if Expr then WithElse else WithElse
           | OtherStmt
NoElse   ::= if Expr then Stmt
           | if Expr then WithElse else NoElse
```

- Intuition: a `NoElse` always has no `else` on its last cascaded `else if` statement
- With this grammar, the example has only one derivation

```
Stmt      ::= WithElse | NoElse
WithElse ::= if Expr then WithElse else WithElse
          | OtherStmt
NoElse    ::= if Expr then Stmt
          | if Expr then WithElse else NoElse
```

Derivation for: if E1 then if E2 then S1 else S2

```
Stmt
NoElse
if Expr then Stmt
if E1 then Stmt
if E1 then WithElse
if E1 then if Expr then WithElse else WithElse
if E1 then if E2 then WithElse else WithElse
if E1 then if E2 then S1 else WithElse
if E1 then if E2 then S1 else S2
```

This binds the else controlling S2 to the inner if.

Deeper ambiguity

- Ambiguity usually refers to confusion in the CFG (Context Free Grammar)
- Consider the following case: $a = f(17)$
In Algol-like languages, f could be either a **function** of an **array**
- In such case, context is required
 - Need to track declarations
 - Really a type issue, not context-free syntax
 - Requires an extra-grammatical solution
 - Must handle these with a different mechanism

Step outside the grammar rather than making it more complex.
This will be treated during semantic analysis.

Ambiguity Final Words

Ambiguity arises from two distinct sources:

- Confusion in the context-free syntax (e.g., **if then else**)
- Confusion that requires context to be resolved (e.g., **array vs function**)

Resolving ambiguity:

- To remove context-free ambiguity, rewrite the grammar
- To handle context-sensitive ambiguity delay the detection of such problem (semantic analysis phase)
 - For instance, it is legal during syntactic analysis to have:
void i; i=4;

Next lecture

- Parse tree and abstract syntax tree