

Programming Securely II

Computer Security Lecture 14

David Aspinall

School of Informatics
University of Edinburgh

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Outline

Web security issues

Java Security: Coding and Models

Trusting code

Language futures for security

Programming and Security

Programming Securely To develop code in a secure manner so that the code itself is not a vulnerability that can be exploited by an attacker.

Programming Security To develop code for security-specific functions such as encryption, digital signatures, firewalls, etc.

In this lecture, we look at both sides:

- ▶ continuing programming securely: some **web application** security issues and some **Java** guidelines.
- ▶ programming security: overview of **Java security APIs** and **current and future trust models**.

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Web security: client-side threats

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- ▶ Browsers store **cookies** which have confidentiality implications. Even without cookies, web browsing is less anonymous than it feels: information is stored in browser's history and document cache, firewall and proxy logs, and the remote sites visited, even before any spyware is present. (All great for market researchers).

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- ▶ Buggy browsers: buffer overflows, crypto bugs, etc.

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- ▶ Server-side **scripting languages**: C or shell CGI, PHP, ASP, JSP, Python, Ruby, all have serious security implications in configuration and execution. File systems and permissions have to be carefully designed. That's before any implemented *web application* is even considered...

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- ▶ **Output filtering:** **cross-site scripting (XSS)**, when attacker-generated HTML appears on site: used for **session hijacking, phishing attacks**. Beware passing informative error messages.
- ▶ **Careful cryptography:** encryption/hashing to *protect server state in client*, use of *appropriate authentication* mechanisms for web accounts (never Referer header).

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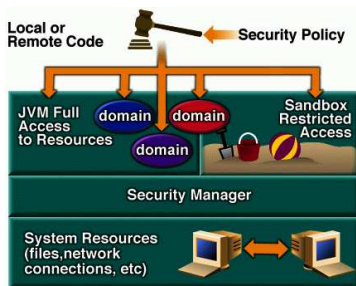
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Access Control in Java

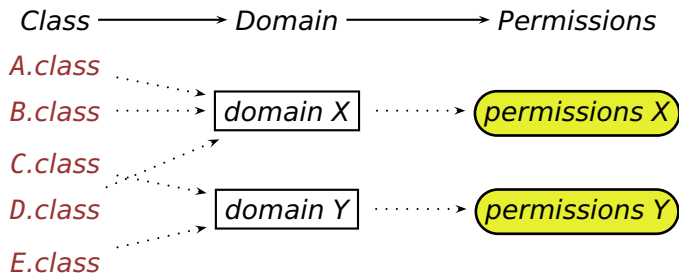
Java 1.0 had a **sandbox** security model, where downloaded Java applets ran in a restricted environment with no access to local files, etc: often too restrictive. Java 2 has a more flexible, fine-grained level of control:

Applications and applets are subject to a **security policy** which specifies **protection domains** based on **location** of code, whether it is **signed** by a trusted entity, and the user **identity**. Each domain specifies a set of **permissions** for accessing resources.



Java security architecture

- ▶ A SecurityManager is installed by web browsers for Java applets; an application must either itself install the security manager, or be invoked with the option `-Djava.security.manager`. If the security manager's checks fail, a `java.lang.SecurityException` is raised.
- ▶ Access control in Java is based on **protection domains** which group together the set of objects which are currently accessible by a principal.



Java access control permissions

- ▶ Domains are associated with sets of **permissions**

java.security.AllPermission	every resource
java.io.FilePermission	file system access
java.net.SocketPermission	accept/connect based on host/IP & port
java.awt.AWTPermission	window-system permissions
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Permissions implement an **implies** method for access control decisions. Here `p2.implies(p1)`.

Java security policies

- ▶ The system security policy for a Java application environment specifies permissions available for code from various sources, represented by a Policy object. Only one in effect at a time.
- ▶ A Policy object evaluates the global policy using the ProtectionDomain for a class, and returns an appropriate Permissions object.
- ▶ Java supplies a GUI **policytool** utility for editing ASCII format policy files, with entries like this, specifying a key store and zero or more “grant” entries:

```
keystore ".keystore", "JKS";  
grant principal com.sun.security.auth.UnixPrincipal "da" {  
    permission java.util.PropertyPermission "java.home", "read";  
    permission java.io.FilePermission "/tmp/foo", "read,write";  
};
```

Default, system policy is in

javahome/lib/security/java.policy. User policy is in *userhome.java.policy*.

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- ▶ **Java GSS-API.** Bindings for Generic Security Service API (RFC2853). Used for securely exchanging messages between communicating applications, using various underlying mechanisms (e.g., Kerberos).

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- ▶ See: [javax.crypto](#), [javax.crypto.interfaces](#), [javax.crypto.spec](#).

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Signature	sign data and verify digital signatures.
KeyPairGenerator	generate public-private key-pair.
CertificateFactory	create certificates and CRLs.
KeyStore	create and manage key databases.
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- ▶ Factory methods in engine classes are used to return instances of the class, e.g.
`Signature.getInstance("SHA1withDSA").`

Java Secure Socket Extension (JSSE)

- ▶ The JSSE is also based on a provider plug-in architecture.
- ▶ Has a simple structure. Main use is with SSL client sockets, SSL server sockets, and SSL session handles. Sample classes:

<code>SSLSocket</code>	socket for SSL/TLS/WTLS protocols
<code>SSLSocketFactory</code>	factory for SSLSocket objects
<code>SSLServerSocket</code>	server socket for SSL/TLS/WTLS
<code>... Factory</code>	factory for SSLServerSockets
<code>SSLSession</code>	encapsulation of SSL session
- ▶ Creating SSL client or server sockets is as easy as creating ordinary Java TCP/IP sockets: each SSL class extends the corresponding ordinary TCP socket class, and provides a few extra hooks for setting security parameters.
- ▶ See [java.net.ssl](http://java.net/ssl), also java.net and [java.net.security.cert](http://java.net/security.cert).

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- ▶ **Authorization** happens when a subject is associated with a thread's **AccessControlContext** using the **doAs** methods for performing actions (`java.security.PrivilegedAction.run`). Then principal-based entries in the current security policy are used.

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Type safety relies on byte code verification being correct. Unfortunately getting this right is complicated. . .

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 - ▶ 8th Feb 2006, CVE-2006-0614,0615,0617: Sun fixes seven vulnerabilities in current JREs which allowed remote code to bypass sandbox using reflection.
- ▶ Shows *defence in depth* is important; even with a careful Java security policy restricting what downloaded code can do, you should still beware *untrusted* code.

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Java Security: Coding and Models

Trusting code

Language futures for security

The Trusted Computing Base

Trusted Computing Base (TCB)

The set of all components (hardware, software, human, ...) whose correct functioning is sufficient to ensure that the security policy is enforced.

- ▶ Equivalently: failure of the TCB causes failure of security.
Misplaced trust can hurt you!
- ▶ This motivates design principles for the TCB:
 - ▶ make it as small as possible
 - ▶ do not change it often
 - ▶ verify it carefully: so it is as secure as possible
- ▶ In access control systems, the TCB is the **Reference Monitor** implementation.

Palladium/TCPA/NGSCB/Trustworthy Computing

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Palladium/TCPA/NGSCB/Trustworthy Computing

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- ▶ Security model idea: PC boots, hashing BIOS, OS and application code. Builds a chain of trust.

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- ▶ Many uses. Strong anti-privacy measures. Business clients: financial services, government, and healthcare. Home PC users: reduction in spyware, digital rights management (DRM). New uses: renting, lending, time-limited, etc. Considerable controversy (Stallman: “Traucherous Computing”).

Outline

Web security issues

Java Security: Coding and Models

Trusting code

Language futures for security

Language-based security

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 - ▶ fixing patterns of **access control**, e.g. close file after opening.

References

-  Mark G. Graff and Kenneth R. van Wyk.
Secure Coding: Principles & Practices.
O'Reilly, 2003.
-  Sverre H. Huseby.
Innocent Code: a security wake-up call for web programmers.
Wiley.
-  Gary McGraw.
Securing Java.
John Wiley & Sons, 1999.

Recommended Reading

For web programming: Huseby's book, or the more recent information at OWASP, <https://www.owasp.org>.
For Java security: the Oracle/CERT guidelines at <https://www.securecoding.cert.org>