

# Compiler Optimisation

## 12 – Speculative Parallelisation

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# Introduction

- This lecture on:  
*“LPRD test: Speculative Run-time Parallelisation of loops with privatization and reduction parallelism”*
  - Lawrence Rachwerger PLDI 1995
  - Many follow up papers
  - Expect you to read and understand this paper
- Types of parallel loops
  - Irregular parallelism
  - Reduction parallelism
- LPRD test and examples

# Parallel Loop

## Doall Implementation

### Original

```
Do i = 1, N
  A(i)=B(i)
  C(i)=A(i)
Enddo
```

### Driver

```
p=get_num_proc()
fork(x_sub,p)
join()
```

### Per thread

```
SUBROUTINE x_sub()
  p = get_num_proc()
  z = my_id()
  ilo = N/p * (z-1) + 1
  ihi = min(N, ilo+N/p)
  Do i = ilo, ihi
    A(i) = B(i)
    C(i) = A(i)
  Enddo
END
```

Generate  $p$  independent threads of work

- Each has private local variables,  $z$ ,  $ilo$ ,  $ihi$
- Access shared arrays  $A$ ,  $B$ , and  $C$

# Privatisation

## Original

```
Do i = 1, N
  temp = A(i)
  A(i) = B(i)
  B(i) = temp
Enddo
```

## temp privatised

```
Doall i = 1, N
  private temp
  temp = A(i)
  A(i) = B(i)
  B(i) = temp
Enddo
```

- temp has loop carried anti and output dependence
- Could scalar expand - but increase storage:  $O(1)$  to  $O(N)$
- Or private to iteration - storage per processor  $O(p)$ ,  $p \ll N$
- Variable,  $x$ , is privatisable for each iteration
  - Every read of  $x$  is preceded by write of  $x$

# Reduction Parallelism

## Original

```
Do i = 1, N
  a = a  $\oplus$  exp
Enddo
```

- Output, flow and anti dependence
- Called a reduction if
  - $\oplus$  is associative
  - $\oplus$  is commutative
  - *exp* not contains a

## Parallelised

```
pa(z) = 0
Doall i = ilo, ihi
  pa(z) = pa(z)  $\oplus$  exp
Enddo
call barrier_sync()
if(z .EQ. 1)
  Do x = 1, p
    a = a  $\oplus$  pa(x)
  Enddo
Endif
```

- Iteration order does not matter!
- Partial sums in parallel and merge
- Can be sequential  $O(p)$  or tree parallel  $O(\lg p)$

# Irregular Parallelism

## Indirect array accesses

```
Do i = 1 to N
  A(X(i)) = A(Y(i)) + B(i)
Enddo
```

- Loop carried output dependent if any  $X(i_1) = X(i_2)$ ,  $i_1 \neq i_2$
- Loop carried flow/anti dependent if any  $X(i_1) = Y(i_2)$ ,  $i_1 \neq i_2$
- Values of  $X$ ,  $Y$  determine dependence
  - Unknown at compile-time
- More than half scientific programs are irregular - sparse arrays

# Runtime Parallelisation

## Original

```
Do i = 1, N
  A(i+k) = A(i) + B(i)
Enddo
```

No dependence if  $|k| > N$

## Guarded parallelism

```
If(-N < K < N)
  Do i = 1, N
    A(i+k) = A(i) + B(i)
  Enddo
Else
  Doall i = 1, N
    A(i+k) = A(i) + B(i)
  Enddo
Endif
```

- Multiple versions of code
- Analysis at runtime
- Here check simple but can be more complex

# Speculative Parallelisation

## Original

```
Do i = 1, N
  A(w(i)) = A(r(i)) + B(i)
Enddo
```

- Assume parallel
- Loop not parallel if any  $r(i_1) = w(i_2), i_1 \neq i_2$
- Collect data access pattern and verify if dependence could occur<sup>1</sup>

## Speculative

```
cp = checkpoint()
Doall i = 1, N // parallel
  traceA(w(i), r(i))
  A(w(i)) = A(r(i)) + B(i)
Enddo
fail = analyse()
If (fail) // sequential
  restore(cp)
  DO i = 1, N
    A(w(i)) = A(r(i))+B(i)
  Enddo
Else
  discard(cp)
Endif
```

<sup>1</sup>Compare vs check dependences not violated



## Lazy privatising Doall test

- Speculatively privatise array elements and parallelise loop
- Shadow arrays to record array accesses (per processor)
  - If one iteration writes memory and another reads but does not write it – not Doall, speculation failed
  - Else if no memory written by different iterations – is Doall, speculation succeeded
  - Else if any iteration a value is read before it is written – not privatisable, speculation failed
  - Else speculation succeeded!

## LRPD test Example

### Loop

```
A(4), B(5), K(5), L(5)
Do i = 1, 5
  z = A(K(i))
  If B(i) .EQ. 0 then
    A(L(i)) = z + C(i)
  Endif
Enddo
```

### Array contents

```
B(1:5) = (1,0,1,0,1)
K(1:5) = (1,2,3,4,1)
L(1:5) = (2,2,4,4,2)
```

Unsafe if  $K(i_1) = L(i_2), B(i_2) = 0, i_1 \neq i_2$   
Is it safe?

## LRPD test Example

### Loop

```
A(4), B(5), K(5), L(5)
Do i = 1, 5
  z = A(K(i))
  If B(i) .EQ. 0 then
    A(L(i)) = z + C(i)
  Endif
Enddo
```

### Array contents

```
B(1:5) = (1,0,1,0,1)
K(1:5) = (1,2,3,4,1)
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```

Unsafe if  $K(i_1) = L(i_2)$ ,  $B(i_2) = 0$ ,  $i_1 \neq i_2$

Is it safe?

Only consider  $i_2$  when  $B(i_2) = 0$ , gives  $i_2 \in \{2, 4\}$

## LRPD test Example

### Loop

```
A(4), B(5), K(5), L(5)
Do i = 1, 5
  z = A(K(i))
  If B(i) .EQ. 0 then
    A(L(i)) = z + C(i)
  Endif
Enddo
```

### Array contents

```
B(1:5) = (1,0,1,0,1)
K(1:5) = (1,2,3,4,1)
L(1:5) = (2,2,4,4,2)
```

Unsafe if  $K(i_1) = L(i_2)$ ,  $B(i_2) = 0$ ,  $i_1 \neq i_2$

Is it safe?

Only consider  $i_2$  when  $B(i_2) = 0$ , gives  $i_2 \in \{2, 4\}$

$L(2) = 2$ ,  $L(4) = 4$ , only matches in  $K$  when  $i_1 = i_2$

## LRPD test Example

### Loop

```
A(4), B(5), K(5), L(5)
Do i = 1, 5
  z = A(K(i))
  If B(i) .NE. 0 then
    A(L(i)) = z + C(i)
  Endif
Enddo
```

### Array contents

```
B(1:5) = (1,0,1,0,1)
K(1:5) = (1,2,3,4,1)
L(1:5) = (2,2,4,4,2)
```

Unsafe if  $K(i_1) = L(i_2), B(i_2) = 1, i_1 \neq i_2$   
Is it safe?

## LRPD test Example

### Loop

```
A(4), B(5), K(5), L(5)
Do i = 1, 5
  z = A(K(i))
  If B(i) .NE. 0 then
    A(L(i)) = z + C(i)
  Endif
Enddo
```

### Array contents

```
B(1:5) = (1,0,1,0,1)
K(1:5) = (1,2,3,4,1)
L(1:5) = (2,2,4,4,2)
```

Unsafe if  $K(i_1) = L(i_2)$ ,  $B(i_2) = 1$ ,  $i_1 \neq i_2$

Is it safe?

When  $i_1 = 2$ ,  $i_2 = 1$  then

$K(i_1 = 2) = 2 = L(i_2 = 1)$  and  $B(i_2 = 1) = 1$

## LRPD test Marking phase

- Allocate shadow arrays  $A_w, A_r, A_{np}$  one per processor.  $O(n \times p)$  overhead. Speculatively privatise A and execute in parallel. Record accesses to data under test in shadows
- `markwrite(A(i))`:
  - Increment  $tw_A$  (write counter)
  - If first time A(i) written in iteration, mark  $A_w(i)$ , clear  $A_r(i)$
  - (Only concerned with cross-iteration dependences)
- `markread(A(i))`:
  - If A(i) not already written in iteration, mark  $A_r(i)$  and mark  $A_{np}(i)$
  - Note  $A_{np}(i)$  not cleared by MarkWrite. np = 'not privatisable'

## LRPD test Marking phase

```
A(4), B(5), K(5), L(5)
Doall i = 1,5
  z = A(K(i))
  If B(i) then
    markread(K(i))
    markwrite(L(i))
    A(L(i)) = z + C(i)
  endif
Enddo
```

Note markread occurs inside conditional

- Read to A only considered if z accessed.
- Otherwise ignore



## LRPD test Results after marking

### Program

```
A(4), B(5),K(5), L(5)
Do i = 1, 5
  z = A(K(i))
  If B(i) .EQ. 0 then
    A(L(i)) = z + C(i)
  Endif
Enddo
```

### Array contents

```
B(1:5) = (1,0,1,0,1)
K(1:5) = (1,2,3,4,1)
L(1:5) = (2,2,4,4,2)
```

### LRPD shadows

	1	2	3	4
$A_w(1:4)$	0	1	0	1
$A_r(1:4)$	1	0	1	0
$A_{np}(1:4)$	1	0	1	0
$A_w \wedge A_r$	0	0	0	0
$A_w \wedge A_{np}$	0	0	0	0

$$tm_A = \sum A_w = 2$$

Total number of distinct  
elements written

## LRPD test Analysis phase

- if  $A_w \wedge A_r$  then NOT Doall read and write in diff iterations to same element
- else if  $tw = tm$  then was a Doall unique iterator writes
- else if  $A_w \wedge A_{np}$  then NOT Doall
- otherwise loop privatisation valid, Doall

$A_w \wedge A_r = 0$ : Fail

$tw \neq tm$  : Fail

$A_w \wedge A_{np} = 0$  : Fail

Overall privatise - remove output dependence

# LRPD test Marking phase

## Handling reductions

- Extended to handle reductions
- Allocate shadow arrays per processor.  $O(n \times p)$  overhead.
- Record accesses to data under test in shadows
- Mark Redux ()
  - Mark  $A(i)$  if element is NOT valid reference in reduction statement - not a reduction variable
- Read paper for details and example

# LRPD test Improvements

- One dependence can invalidate speculative parallelisation
  - Partial parallelism not exploited
  - Transform so that up till first dependence parallel
  - Reapply on the remaining iterators.
- Large overheads
  - Adaptive data structures to reduce shadow array overhead
- Large amount of work in speculative parallelisation
  - Hardware support for Thread Level Speculation (TLS), transactional memory
  - Compiler combined with static analysis

# Summary

- Summary of parallelisation idioms
- Irregular accesses
- Shadow arrays
- Marking and analysis for Doall and reductions
- Last lecture on parallelism. Next on adaptive compilation

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