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# Dependence Analysis

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## Course Structure

- 5 lectures on high level restructuring for parallelism and memory
- Dependence Analysis
- Program Transformation
- Automatic vectorisation
- Automatic parallelisation
- Speculative parallelisation
- Then adaptive compilation

## Lecture Overview

- Parallelism
- Types of dependence flow, anti and output
- Distance and direction vectors
- Classification of loop based data dependences
- Dependence tests: gcd, banerjee and Omega

## References

- R. Allen and K Kennedy Optimizing compilers for modern architectures: A dependence based approach Morgan Kaufmann 2001. Main reference for this section of lecture notes
- Michael Wolfe High Performance Compilers for Parallel Computing Addison-Wesley 1996.
- H. Zima and B. Chapman. Supercompilers for Parallel and Vector Computers. ACM Press Frontier Series 1990
- Today : The Omega Test: a fast and practical integer programming algorithm for dependence analysis Supercomputing 1992

## Programming Parallel Computers

- Two extremes: User specifies parallelism and mapping
- Compiler parallelises and maps “dusty deck” sequential codes
  - Debatable how far this can go
- A popular approach is to break the transformation process into stages
- Transform to maximise parallelism i.e minimise critical path of program execution graph
- Map parallelism so as to minimise “significant” machine costs i.e. communication/ non-local access etc.

## Different forms of parallelism

### Statement Parallelism

```
cobegin
  a := b + c
  d := e + f
coend
```

### Function Parallelism

```
f (a) = if (a <= 1) then return 0
        else return f(a-1) + f(a-2)
        endif
```

### Operation Parallelism

```
a = (b+c) * (d+e)
```

### Loop Parallelism

```
Do i = 1 , n
  a(i) = b(i)
EndDo
```

## Loop Parallelism / Array Parallelism

Original loop

```
Do i = 1 , n
  a(i) = b(i)
EndDo
```

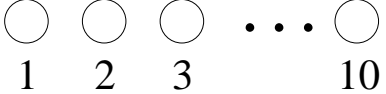
Parallel loop

```
Doall i = 1 , n
  a(i) = b(i)
EndDo
```

- All iterations of the iterator  $i$  can be performed independently
- Independence implies Parallelism
- We will concentrate on loop parallelism  $O(n)$  potential parallelism. Statement and Operation -  $O(1)$ .
- Recursive parallelism is rich but very dynamic. Exploited in functional computational models

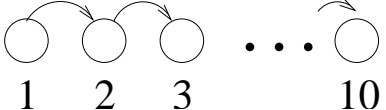
## Parallelism and Data Dependence

```
Do i = 1,10
  a(i) = b(i) + c(i)
EndDo
```



The diagram consists of ten circles arranged in a horizontal line. The first three circles are labeled '1', '2', and '3' below them. To the right of the third circle is an ellipsis '...', followed by a tenth circle labeled '10' below it.

```
Do i = 1,10
  a(i+1) = a(i)
  + function_call(i)
EndDo
```



The diagram consists of ten circles arranged in a horizontal line. The first three circles are labeled '1', '2', and '3' below them. To the right of the third circle is an ellipsis '...', followed by a tenth circle labeled '10' below it. Curved arrows point from circle 1 to 2, from 2 to 3, and from 10 to 9, indicating a sequential dependency between adjacent iterations.

Completely parallel each iteration is totally independent

Completely serial each iteration depends on the previous iteration

Note: iterations NOT array elements



## Data Dependence

- The relationship between reads and writes to memory has critical impact on parallelism. 3 types of data dependence

Flow(true)

a =  
=a

Anti

=a  
a=

Output

a=  
a=

- Only data flow dependences are true dependences. Anti and output can be removed by remaining
- Dataflow analysis can be used to defines data dependences on a per block level for scalars but fails in presence of arrays. Need finer grained analysis

## Data Dependence

- In general we need to know if two usages of an array access the same memory location and what type of dependence
- Helpful as this can be done relatively cheaply for simple programs
- General dependence is intractable - equivalent to Hilbert's tenth problem  
 $a(f(i)) = a(g(i))$  for arbitrary  $f, g$
- Decidable (NP) if  $f, g$  linear

## Dependence in loops

```
Do i =1,N
  a(f(i)) =
    = a(g(i))
EndDo
```

- Conditions for flow dependence from iteration  $I_w$  to  $I_r$   
 $1 \leq I_w \leq I_r \leq N \wedge f(I_w) = g(I_r)$
- Conditions for anti dependence from iteration  $I_r$  to  $I_w$   
 $1 \leq I_r < I_w \leq N \wedge g(I_r) = f(I_w)$
- Conditions for output dependence from iteration  $I_{w1}$  to  $I_{w2}$   
 $1 \leq I_{w1} < I_{w2} \leq N \wedge f(I_{w1}) = f(I_{w2})$

## Dependence in loops lexicographical ordering

```
Do i = 1, N
  Do j = 1, M
    a(f(i, j), g(i, j)) =
      a(h(i, j), k(i, j))
  EndDo
EndDo
```

- Lexicographic order on iteration space:  $(1, 1) < (1, 2) \dots < (1, N) < (2, 1) \dots < (N, M)$
- Conditions for flow dependence from iteration  $(I_1, J_1)$  to  $(I_2, J_2)$   
 $(1, 1) < (I_1, J_1) < (I_2, J_2) < (N, M)$
- $\wedge f(I_1, J_1) = h(I_2, J_2) \wedge g(I_1, J_1) = k(I_2, J_2)$

## Dependence distance and direction: (approx) summarising dependence

```
Do i =1,N
  Do j = 1,M
    a(i,j) = a(i-1,j+1) +1
  EndDo
EndDo
```

- Flow dependence  $\{(1, 2) \rightarrow (2, 1), (1, 3) \rightarrow (2, 2), (2, 2) \rightarrow (3, 1)\}$
- Dependence  $(I_w, J_w) \rightarrow (I_r, J_r) : I_r - I_w = 1, J_r - J_w = -1$
- Distance vector is  $[1, -1]$ . Direction vector  $[+, -]$  or  $[<, >]$  sign of direction.  
Any:  $[*]$ , 0  $[=]$ , Positive  $[<]$ , Negative  $[>]$
- First non zero vector element cannot be negative - why?

## Hierarchical Computing of Dependence Directions in loops.

```
Do i =1,N
  a(f(i)) =
    = a(g(i))
EndDo
```

- Test for any dependence from iteration  $I_w$  to  $I_r$ :  $1 \leq I_w, I_r \leq N$   
 $\wedge f(I_w) = g(I_r)$
- Use this test to test any direction[\*].
- If solutions add additional constraints:[<] direction: add  $I_w < I_r$ ,  
[=] add  $I_w = I_r$ .
- Extend for multi loops, [\*,\*] then [<,\*], [=,\*] etc - hierarchical testing

## Classification for simplification : Kennedy approach

```
Do i =1,N
  Do j= 1,N
    Do k = 1,N
      a(5,I+1,J) = a(N,I,K)+c
    EndDo
  EndDo
```

- Test for each subscript in turn. If any subscript has no dependence - then no solution
- Subscript in 1st dim contains zero index variables (ZIV)
- Subscript in 2nd dim contains single (I) index variables (SIV)
- Subscript in 3rd dim contains multi (J,K) index variables (MIV)

## Separable SIV test

```
Do i =1,N
  Do j= 1,N
    Do k = 1,N
      x(aI+b,...,..) = x(cI+d,...,..)
    EndDo
  EndDo
```

- If equations for one iterator appear in only one subscript, we can separate it and solve independently.
- $a \times I_w + b = c \times I_r + d$  Strong SIV,  $a = c$ , so  $I_r - I_w = (b - d)/a$
- If  $a$  divides  $b-d$  and result is in range of  $I$ , then we have the dependence distance. Weak SIV :  $a$  or  $c = 0$ .



## General SIV test or Greatest Common Divisor

```
Do i =1,N
  Do j= 1,N
    Do k = 1,N
      x(aI+b, ..., ...) = x(cI+d, ..., ...)
    EndDo
  EndDo
```

- We have  $a \times I_w + b = c \times I_r + d$
- If  $\text{gcd}(a,c)$  does not divide  $d-b$  no solution try  $a=c=2, d=1, b=0$
- ELSE ... potentially many solutions.

## Banerjee Test

- Basically test for a real solution to a Diophantine equation
- Inaccurate: A real solution does not imply an integer solution

Do  $i = 1, N$

$$x(aI+b, \dots) = x(cI+d, \dots)$$

EndDo

- Flow constraint:  $aI_w + b = cI_r + d$  or  $h(I_w, I_r) = aI_w - cI_r + b - d = 0$
- Test if  $h$  ever becomes 0 in region implies equality
- Intermediate value theorem if  $\max(h) \geq 0$  and  $\min(h) \leq 0$  then this is true.

## Example using flow constraint

Do  $i = 1, 100$

$$a(2*i+3) = a(i+7)$$

- We have  $2I_w + 3 = I_r + 7, h = 2I_w - I_r - 4$  and  $1 \leq I_w \leq I_r \leq 100$
- Min  $h = (2*1 - 100 - 4) = -102$ , Max  $h = (2*100 - 1 - 4) = 195$   
 $195 > 0 > -102$  hence solution
- Simple example can be extended. Technical difficulties with complex iteration spaces
- Performed sub-script at a time, Used for MIV

## Omega Test - Read the paper!

- Most compilers still use classification and special tests for dependence
- However Pugh's Omega Test can solve exactly using integer linear programming.
- Basically state constraints and put into a smart Fourier-Motzkin elimination based solver
- Shown that worst case double exponential cost on manipulating Presburger formula is frequently low-end polynomial

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- Parallelism
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- Next lecture loop and data transformations