Software Defined Networking (SDN)

UG3 Computer Communications & Networks (COMN)

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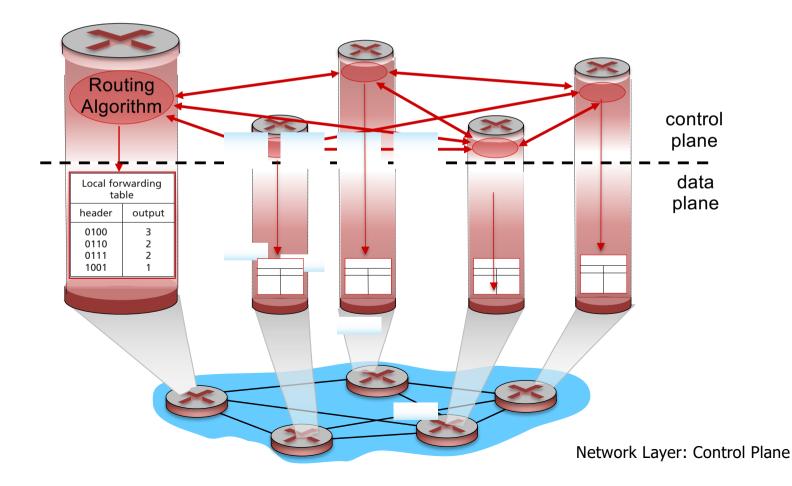
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Software defined networking (SDN)

- Internet network layer: historically has been implemented via distributed, per-router approach
 - *monolithic* router contains switching hardware, runs proprietary implementation of Internet standard protocols (IP, RIP, IS-IS, OSPF, BGP) in proprietary router OS (e.g., Cisco IOS)
 - different "middleboxes" for different network layer functions: firewalls, load balancers, NAT boxes, ...
- ~2005: renewed interest in rethinking network control plane

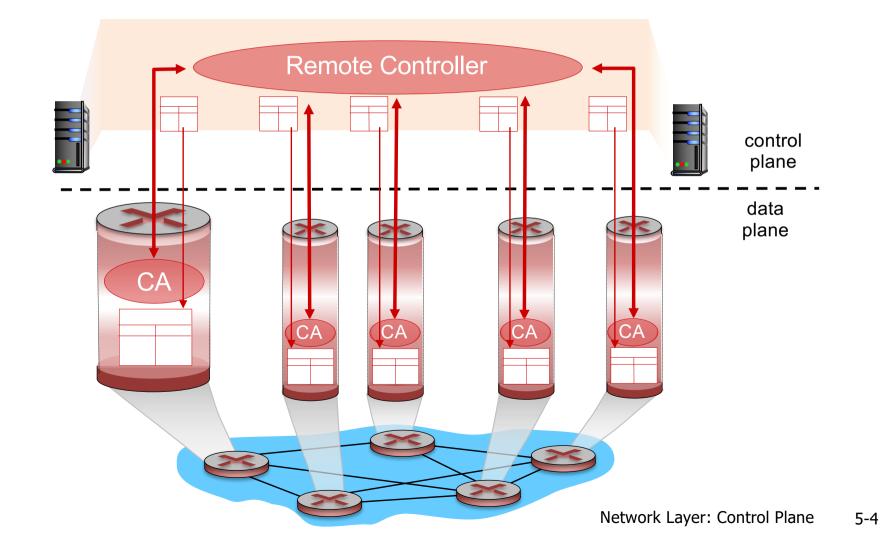
Recall: per-router control plane

Individual routing algorithm components *in each and every router* interact with each other in control plane to compute forwarding tables



Recall: logically centralized control plane

A distinct (typically remote) controller interacts with local control agents (CAs) in routers to compute forwarding tables

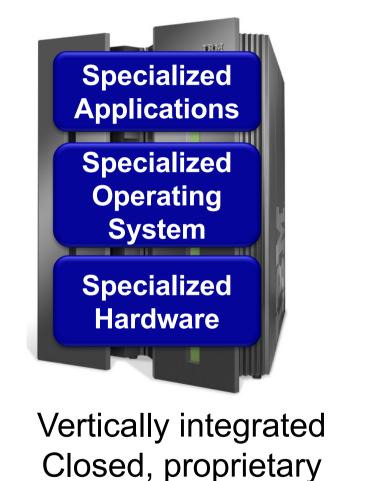


Software defined networking (SDN)

Why a logically centralized control plane?

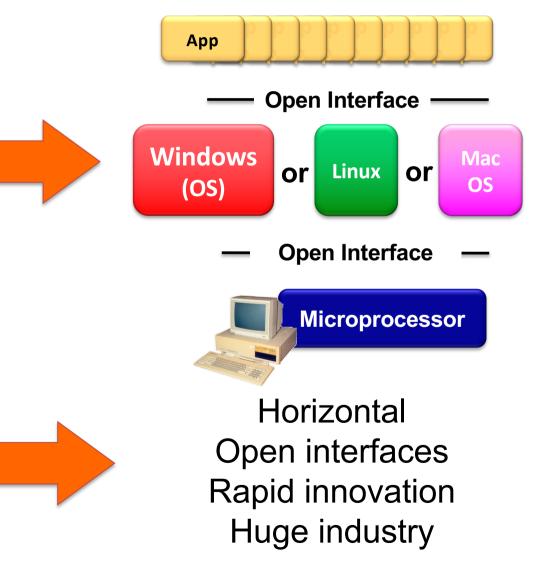
- easier network management: avoid router misconfigurations, greater flexibility of traffic flows
- table-based forwarding (OpenFlow API coming up shortly) allows "programming" routers
 - centralized "programming" easier: compute tables centrally and distribute
 - distributed "programming: more difficult: compute tables as result of distributed algorithm (protocol) implemented in each and every router
- open (non-proprietary) implementation of control plane
- Enables and eases innovation

Analogy: mainframe to PC evolution^{*}

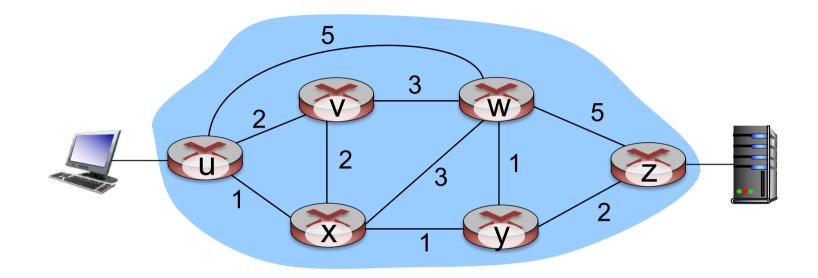


Slow innovation

Small industry



Traffic engineering: difficult traditional routing

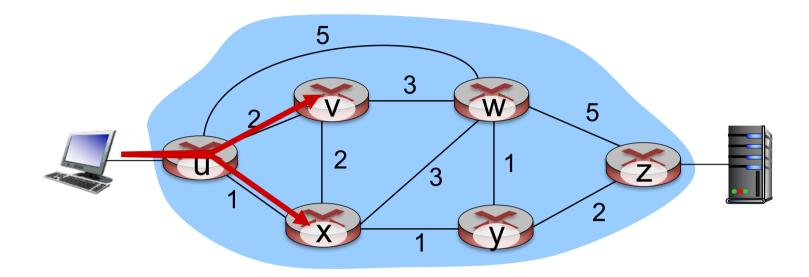


<u>Q</u>: what if network operator wants u-to-z traffic to flow along *uvw*z, x-to-z traffic to flow *xwyz*?

<u>A:</u> need to define link weights so traffic routing algorithm computes routes accordingly (or need a new routing algorithm)!

Link weights are only control "knobs": wrong!

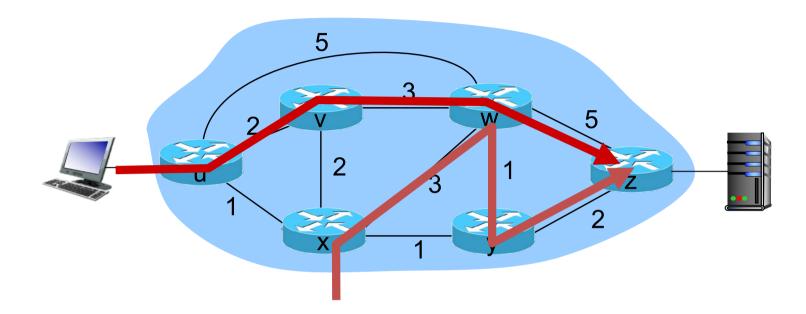
Traffic engineering: difficult



<u>Q</u>: what if network operator wants to split u-to-z traffic along uvwz *and* uxyz (load balancing)? <u>A</u>: can't do it (or need a new routing algorithm)

Networking 401

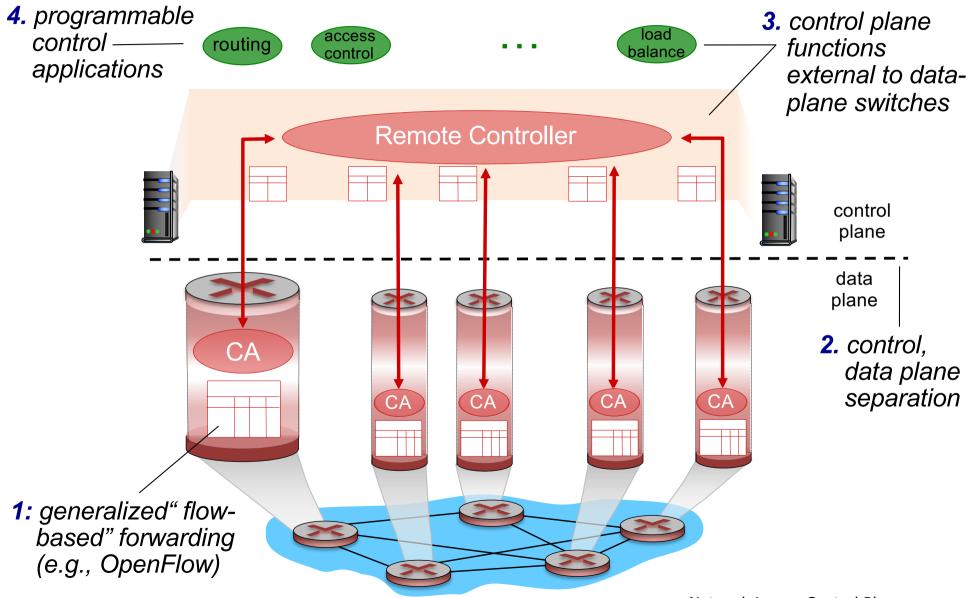
Traffic engineering: difficult



<u>Q</u>: what if w wants to route blue and red traffic differently?

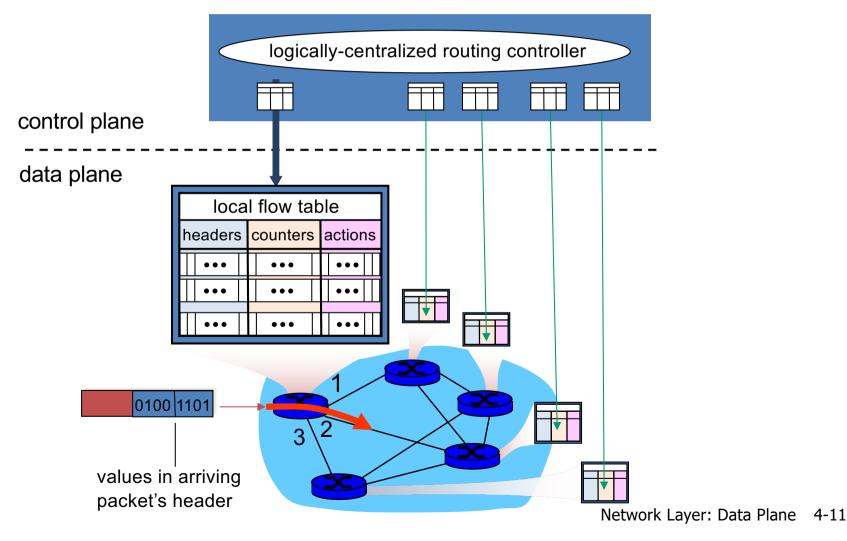
<u>A:</u> can't do it (with destination based forwarding, and LS, DV routing)

Software defined networking (SDN)



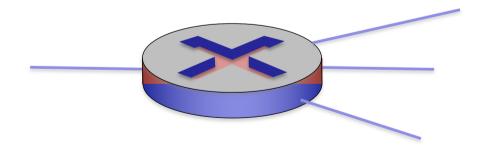
Generalized Forwarding and SDN

Each router contains a *flow table* that is computed and distributed by a *logically centralized* routing controller



OpenFlow data plane abstraction

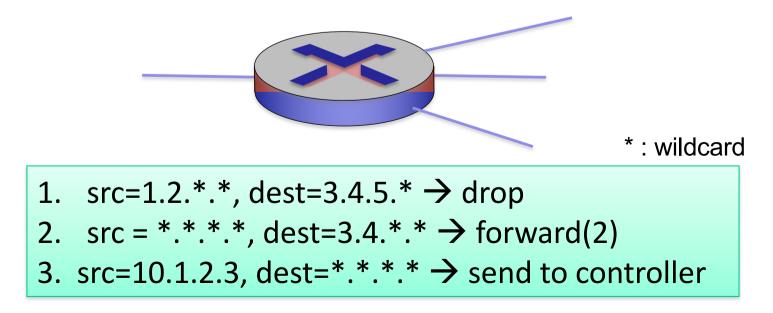
- *flow*: defined by header fields
- generalized forwarding: simple packet-handling rules
 - *Pattern:* match values in packet header fields
 - Actions: for matched packet: drop, forward, modify matched packet or send matched packet to controller
 - *Priority*: disambiguate overlapping patterns
 - Counters: #bytes and #packets



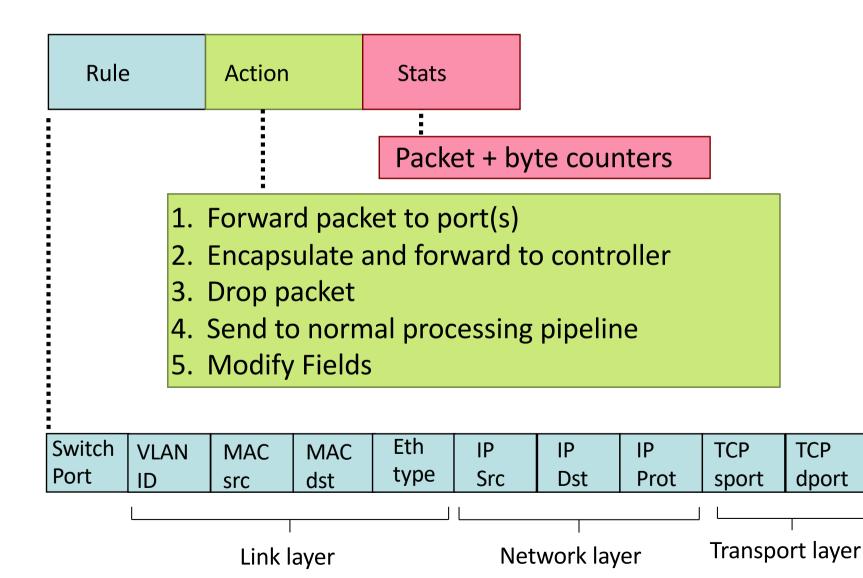
Flow table in a router (computed and distributed by controller) define router's match+action rules

OpenFlow data plane abstraction

- *flow*: defined by header fields
- generalized forwarding: simple packet-handling rules
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OpenFlow: Flow Table Entries





Destination-based forwarding:

	MAC src	C MAC dst	Eth type	VLAN ID	IP Src	IP Dst			TCP dport	Action
*	*	*	*	*	*	51.6.0.8	*	*	*	port6

IP datagrams destined to IP address 51.6.0.8 should be forwarded to router output port 6

Firewall:

Switch Port		C MAC dst	Eth type	VLAN ID	IP Src	IP Dst	IP Prot	TCP sport	TCP dport	Forward
*	*	*	*	*	*	*	*	*	22	drop

do not forward (block) all datagrams destined to TCP port 22

Switch Port	MA(src	0	MAC dst	Eth type					TCP sport	TCP dport	Forward
*	*	*		*	*	128.119.1.1	*	*	*	*	drop
			do	not forv	vard (b	lock) al	l datag	rams s	ent by l	host 12	8.119.1.1



Destination-based layer 2 (switch) forwarding:

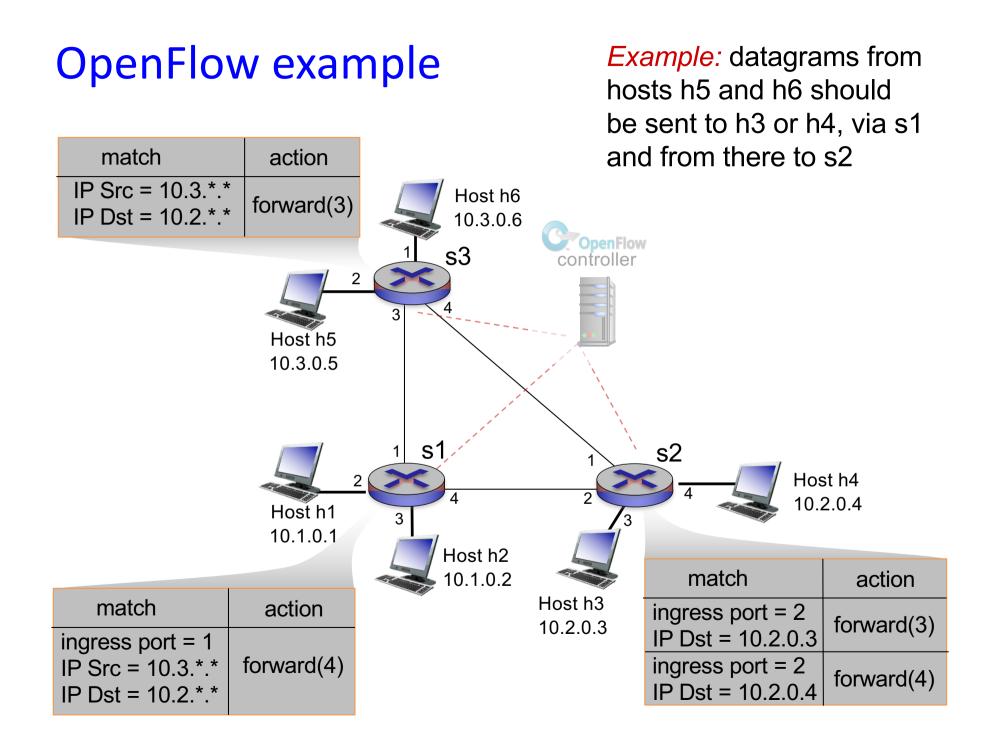
Switch Port	MAC src	MAC dst	Eth type	VLAN ID	IP Src	IP Dst	IP Prot	TCP sport	TCP dport	Action	
*	22:A7:23: 11:E1:02	*	*	*	*	*	*	*	*	port3	
	laver 2 frames from MAC address 22:A7:23:11:E1:02										

r 2 frames from MAC address 22:A7:23:11:E1:02 should be forwarded to output port 6

OpenFlow abstraction

- match+action: unifies different kinds of devices
- Router
 - *match:* longest destination IP prefix
 - action: forward out a link
- Switch
 - *match:* destination MAC address
 - action: forward or flood

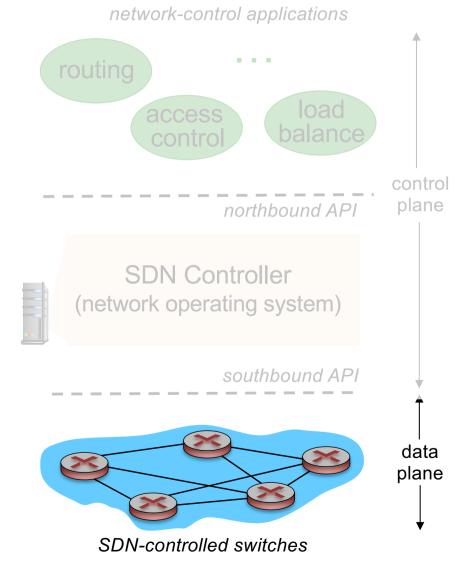
- Firewall
 - match: IP addresses and TCP/UDP port numbers
 - *action:* permit or deny
- NAT
 - *match:* IP address and port
 - action: rewrite address and port



SDN perspective: data plane switches

Data plane switches

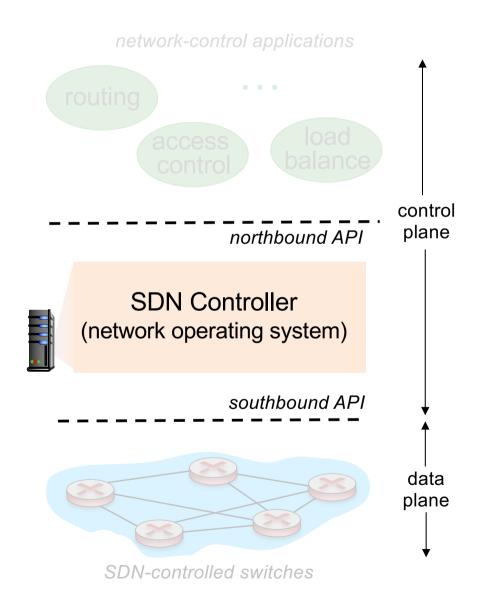
- fast, simple, commodity switches implementing generalized dataplane forwarding (Section 4.4) in hardware
- switch flow table computed, installed by controller
- API for table-based switch control (e.g., OpenFlow)
 - defines what is controllable and what is not
- protocol for communicating with controller (e.g., OpenFlow)



SDN perspective: SDN controller

SDN controller (network OS):

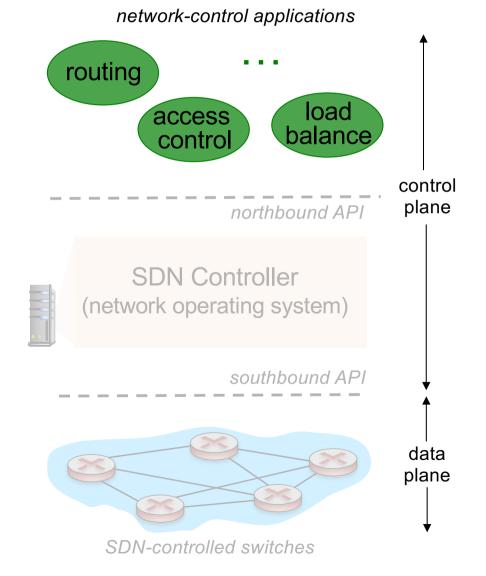
- maintain network state information
- interacts with network control applications "above" via northbound API
- interacts with network switches "below" via southbound API
- implemented as distributed system for performance, scalability, fault-tolerance, robustness



SDN perspective: control applications

network-control apps:

- "brains" of control: implement control functions using lower-level services, API provided by SDN controller
- unbundled: can be provided by 3rd party: distinct from routing vendor, or SDN controller

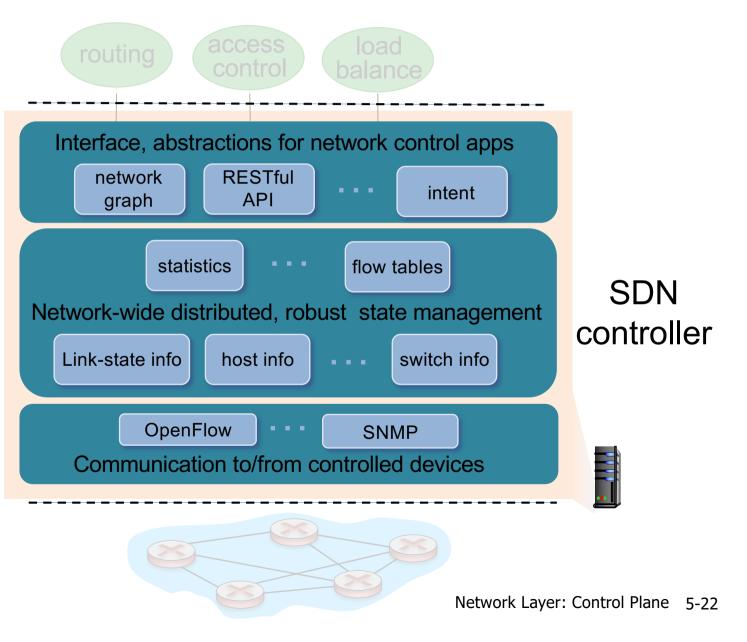


Components of SDN controller

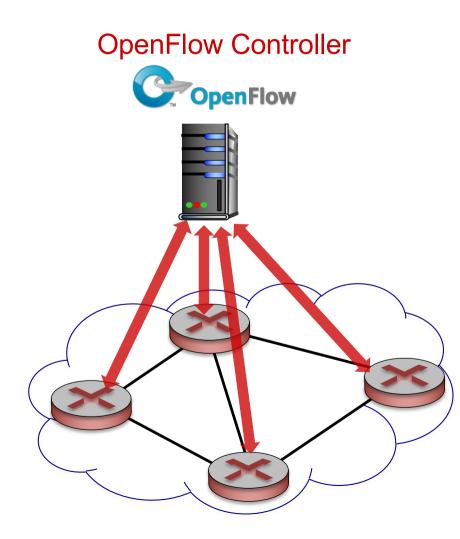
Interface layer to network control apps: abstractions API

Network-wide state management layer: state of networks links, switches, services: a *distributed database communication layer*: communicate between SDN controller and controlled

switches



OpenFlow protocol



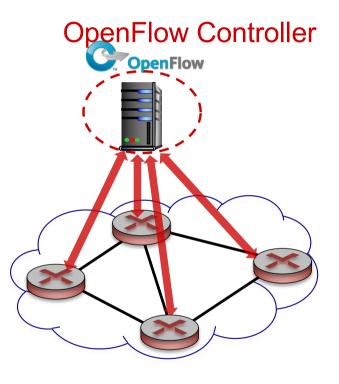
- operates between controller, switch
- TCP used to exchange messages

 optional encryption
- three classes of OpenFlow messages:
 - controller-to-switch
 - asynchronous (switch to controller)
 - symmetric (misc)

OpenFlow: controller-to-switch messages

Key controller-to-switch messages

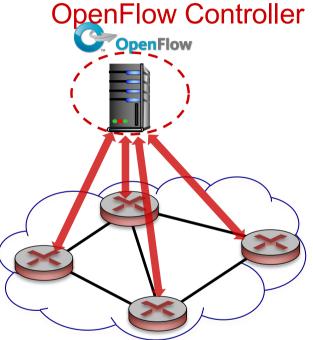
- *features*: controller queries switch features, switch replies
- *configure*: controller queries/sets switch configuration parameters
- modify-state: add, delete, modify flow entries in the OpenFlow tables
- packet-out: controller can send this packet out of specific switch port



OpenFlow: switch-to-controller messages

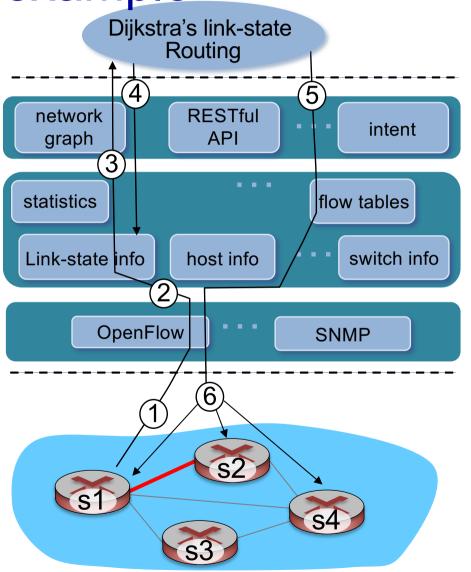
Key switch-to-controller messages

- packet-in: transfer packet (and its control) to controller. See packetout message from controller
- flow-removed: flow table entry deleted at switch
- *port status:* inform controller of a change on a port.



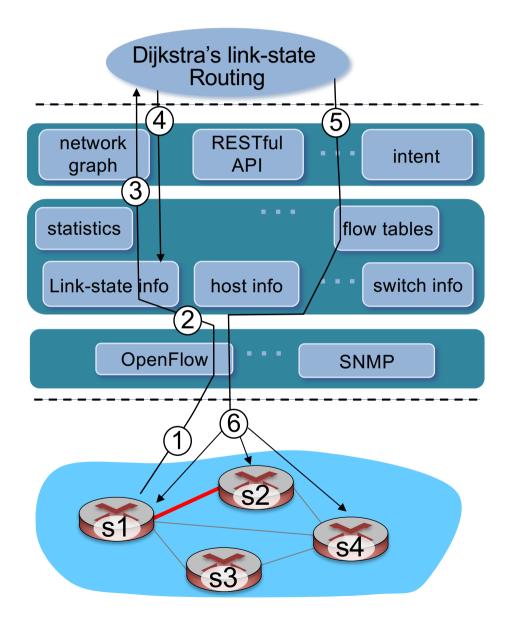
Fortunately, network operators don't "program" switches by creating/sending OpenFlow messages directly. Instead use higher-level abstraction at controller

SDN: control/data plane interaction example



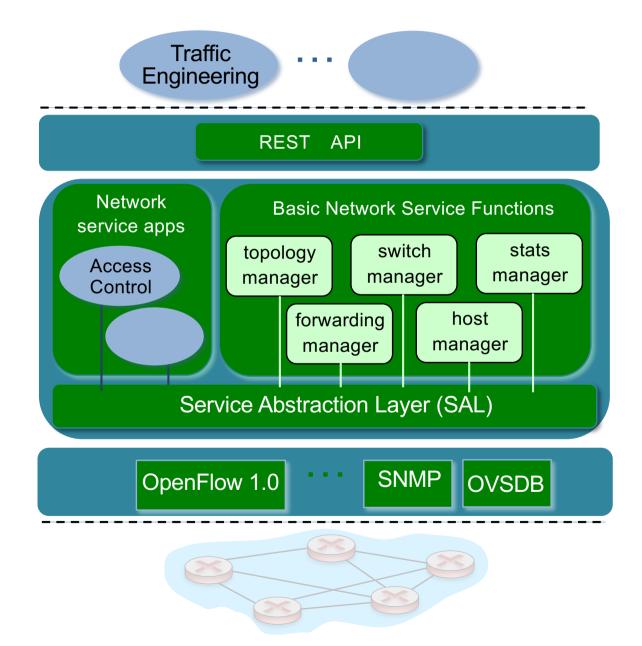
- 1 S1, experiencing link failure using OpenFlow port status message to notify controller
- 2 SDN controller receives
 OpenFlow message,
 updates link status info
- 3 Dijkstra's routing algorithm application has previously registered to be called when ever link status changes. It is called.
- ④ Dijkstra's routing algorithm access network graph info, link state info in controller, computes new routes

SDN: control/data plane interaction example



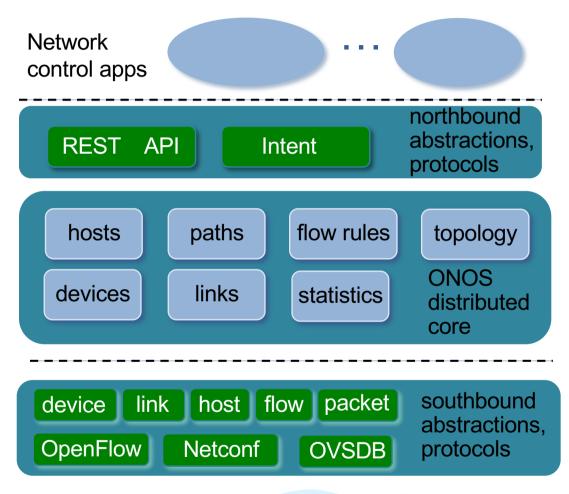
- (5) link state routing app interacts with flow-tablecomputation component in SDN controller, which computes new flow tables needed
- 6 Controller uses OpenFlow to install new tables in switches that need updating

OpenDaylight (ODL) controller



- ODL Lithium controller
- network apps may be contained within, or be external to SDN controller
- Service
 Abstraction Layer: interconnects internal, external applications and services

ONOS controller





- control apps separate from controller
- intent framework: high-level specification of service: what rather than how
- considerable emphasis on distributed core: service reliability, replication performance scaling Network Layer: Control Plane 5-29

SDN: selected challenges

- hardening the control plane: dependable, reliable, performance-scalable, secure distributed system
 - robustness to failures: leverage strong theory of reliable distributed system for control plane
 - dependability, security: "baked in" from day one?
- networks, protocols meeting mission-specific requirements
 - e.g., real-time, ultra-reliable, ultra-secure
- Internet-scaling