Video and the Computer
Computer Literacy 1 Lecture 21 04/11/2008

TopicsVideo Frame rates Recording New ways of recording Capturing Editing Screen capture software

Video

• The technology to electronically capture, record and transmit (etc...) a sequence of still images representing scenes in motion

Frame rate

- Is the numbers of frame's per second
- Frame = number of still pictures per second of video
- Standard is 25 frames per second (fps)
- Film is shot in 24 frames per second
- Screen capture frame rate can be up to 40fps

Recording



- You can use camcorder or even mobile phone
- Digital recording:
- MiniDV, Digital 8 (both tape)
- New: flash memory devices, DVD, hard disks in camcorder or directly on computer hard disks

Problems recording

- Possible data loss
- When you use tape or DVD you usually use this as backup of your data Problem: You need device that can play your tape or DVD

- Camcorder using hard disk can be vulnerable
 Problem: Data can get lost due to technical problems, hard drive must be shock resistant, still quite small in memory size
- Flash device like High Definition (HD) or Standard Definition (SD) card
 - · 4GB cards usually coming with camcorder are too small



Capturing

- Now you're having your recording device data needs to be transferred over to PC
- Video recorded on card can be captured on your machine using a
- Card reader via USB2
- Memory stick slot in PC

Capturing

- Bit more hassle with the tape
 - You need to connect your camcorder to your PC using a cable either FireWire, IEEE 1394 or analogue
 - Takes normally real time to capture while HD and SD cards copy data much quicker
 - Whatever you do →your movie file can be about 150 MB big (60min). Compared to music - 60 minutes = 47MB

Problem Capturing

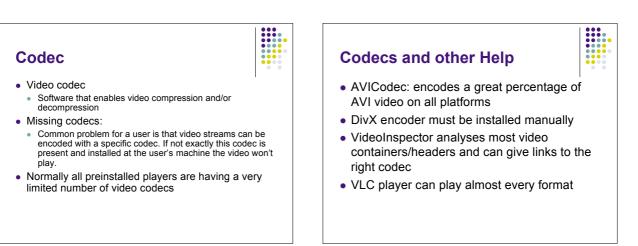
- Some PC and the new MacBook don't provide FireWire or IEEE 1394 connections any more
- Which can be a problem for someone using a camcorder recording on MiniDV since FireWire and IEEE 1394 are the quickest possibilities to capture movie data on your PC
- But with the new Camcorders not using tape anymore it might be only logical to loose these connections

Processing

- When you captured your video you normally chose a file format before or just used a default format given by your computer:
 - Can be .mv for Mac and .wmv for Windows
 - Problem they can't be played by all players
 - And their usually fairly big files

Processing 2

- This is why you usually compress
- Makes files smaller and video material easier accessible for all players on computer with the right decoder (to decode container)
- Formats:
- MPEG-2
- MPEG-4
- AVI (different container types)
- DivX
- HDFLV
- • • •

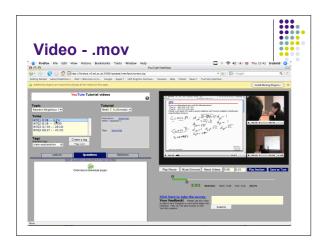


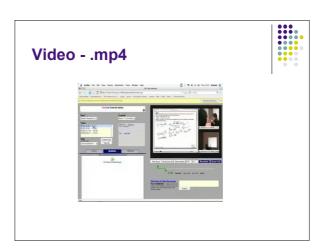
Adobe Flash

- Adobe Flash is at the moment a good bet if you want your video being embedded in a website and everybody able to play it
- Flash plug-in can be easily downloaded
- It's stable, can be decoded easily and delivers best quality

Flash

- Flash itself is a container format (like AVI)
- Video in Flash is encoded in H.263 or new (Flash Player 8) in VP6
- Sound is in MP3
- .flv video can be included in all websites but writing a whole website in flash can be a problem since it doesn't really support platforms that aren't Windows





Screen Captures

- Another possibility to record videos is screen capturing
- Software like iShowU on Mac and Camtasia on Windows enable user to record their PC screen while working on it or giving a talk
- Advantage can be used as

Editing

- There are different software packages available to edit video
- Some are free others you have to buy
- In general the software you buy is better to edit your videos
- Examples:
 - Final Cut (Pro), Adobe Premier, Pinacle Studio 8, Ulead Video Studio etc...

Editing Problems



- Frame dropping can be a problem
- Different frame rates another one
 - Imagine you capture your screen while a video is running
 - If your screen capturing program is not recording the same frame rate as your video running on screen you can either end up with a black window in your capture where the video's supposed to be or your capture could drop frames to catch up with the video shown on screen

Key Points

"New" recording devices vs "old" recording devices
 For example memory stick new and MiniDv old

- Video data needs different codecs to be playable on different platforms
- Flash easy to embed into websites and playable for everyone in this way
- Screen capturing can be used to make video of what's going on on your screen
- Editing software
- And editing problems