## Computing against the clock

Classification of languages: so far have:

• Recursive (decidable),

• Non-recursive (undecidable),

– r.e.,

– not r.e.

Now focus on recursive languages and ask about *cost* of solving membership problem.

**Time bounded machines:** M a TM with input alphabet  $\Sigma$ . Say that M is T(n) time bounded (or of time complexity T(n)) if

• *M* halts within T(n) steps on *all* inputs  $x \in \Sigma^n$ , i.e., all inputs of length *n*.

**Note:** T(n) is just an upper bound, M could halt in fewer steps.

Say M is polynomial time if it is of time complexity p(n) for some polynomial p.

**Example:**  $M_{\text{palin}}$  time bound  $\frac{1}{2}(n+1)(n+2)$ .

The class P: Consists of all languages over  $\{0,1\}$  that can be recognized by some polynomial time TM.

## Examples:

- 1. Palindromes.
- **2.**  $\{0,1\}^*$ .
- **3.**  $\{ 0^n 1^n \mid n \in \mathbb{N} \}.$

## **Observations about P:**

- 1. P is invariant under changes of model.
- 2. Languages in P regarded as tractable.
- 3. Languages outside P regarded as *intractable*.
- 4. Really P is an idealization, or approximation, of 'practically solvable'.
- 5. Even so point (1) shows P is of great interest (cf. recursive languages).
- 6. Forced to allow all of P unless we fix a model.
- 7. P helps us to make precise a question about naïve search (look at this later).

**Polynomial-time reductions:**  $L_1$ ,  $L_2$  be languages over alphabets  $\Sigma_1$  and  $\Sigma_2$ . A *polynomial-time reduction from*  $L_1$  *to*  $L_2$  is a function

$$f: \Sigma_1^* \to \Sigma_2^*$$

satisfying:

(a)  $x \in L_1 \iff f(x) \in L_2$ , for all  $x \in \Sigma_1^*$ ;

(b) there is a polynomial-time Turing machine transducer that computes f.

Same definition as a reduction but now f must be computed in polynomial time.

Say  $L_1$  is polynomial-time reducible to  $L_2$ , if there is a polynomial-time reduction from  $L_1$ to  $L_2$ . Write as:

$$L_1 \leq_{\mathsf{P}} L_2.$$

## Satisfying assignments and cliques:

- SAT, taken from propositional logic:
- INSTANCE: A Boolean formula  $\phi$  in conjunctive normal form (CNF).
- QUESTION: Is there an assignment of truth values to the variables of  $\phi$  that makes  $\phi$  true?
- CLIQUE, a problem from graph theory:
- INSTANCE: An undirected graph G = (V, E), and an integer k.

QUESTION: Does G possess a k-clique?

Claim: SAT  $\leq_P$  CLIQUE.

**Given:** CNF Boolean formula  $\phi$ .

**Produce:** Undirected graph G and integer k s.t.

 $\phi$  is satisfiable  $\iff$  G has a k-clique.

Must be able to build G, k in polynomial time in the size of  $\phi$ .

The reduction: Let

$$\phi = C_1 \wedge C_2 \wedge \cdots \wedge C_r,$$
  
$$C_i = (\alpha_{i1} \lor \alpha_{i2} \lor \cdots \lor \alpha_{i,s_i}).$$

each  $\alpha_{ij}$  is a literal.

A pair of literals is *complementary* if it consists of the negated and un-negated forms of the *same* variable, e.g., x and  $\neg x$ .

Reduction maps  $\phi$  to graph G = (V, E) and integer k:

$$V = \{\alpha_{ij} \mid 1 \le i \le r \text{ and } 1 \le j \le s_i\},\$$
  

$$E = \{\{\alpha_{ij}, \alpha_{hk}\} \mid i \ne h, \text{ and the pair } \alpha_{ij}, \alpha_{hk}$$
  
is *not* complementary},  

$$k = r.$$