

## Computer Architecture – tutorial 5

### Context, Objectives and Organization

Covers Lecture 7 (Cache Performance).

The goal of the quantitative exercise in this tutorial is to explore qualitatively and quantitatively some hardware and software optimizations to improve cache performance (E1).

### E1: CAR September 2003 exam P2, groups of 2 – 35 min

#### *Problem*

Consider a computer system with a first-level data cache with the following characteristics: size: 16KBytes; associativity: direct-mapped; line size: 64Bytes; addressing: physical.

The system has a separate instruction cache and you can ignore instruction misses in this problem. This system is used to run the following code:

```
for (i=0; i<4096; i++)
  X[i] = X[i] * Y[i] + C
```

Assume that both X and Y have 4096 elements, each consisting of 4 bytes (single precision floating point). These arrays are allocated consecutively in physical memory. The assembly code generated by a naive compiler is the following:

```
loop: lw f2, 0(r1)      # load X[i]
      lw f4, 0(r2)      # load Y[i]
      multd f2, f2, f4  # perform the multiplication
      addd f2, f2, f0   # add C (in f0)
      sw 0(r1), f2     # store the new value of X[i]
      addi r1, r1, 4   # update address of X
      addi r2, r2, 4   # update address of Y
      addi r3, r3, 1   # increment loop counter
      bne r3, 4096, loop # branch back if not done
```

- How many data cache misses will this code generate? Breakdown your answer into the three types of misses. What is the data cache miss rate?
- Provide a software solution that significantly reduces the number of data cache misses. How many data cache misses will your code generate? Breakdown the cache misses into the three types of misses. What is the data cache miss rate?
- Provide a hardware solution that significantly reduces the number of data cache misses. You are free to alter the cache organization and/or the processor. How many data cache misses will your code generate? Breakdown the cache misses into the three types of misses. What is the data cache miss rate?

## E2: Virtual memory, individual – 10 min

*Problem (adapted from H&P "Computer Organization and Design" 4th ed., Ex. 5.11)*

Consider a system with the following characteristics:

virtual address space: 48-bit

physical memory: 4 GB

page size: 8 KB

PTE size: 4 bytes

- a. For a single-level page table, how many page-table entries (PTEs) are needed? What's the total memory footprint of the page table?
- b. An inverted page table is more space-efficient than a conventional page table. How many PTEs are needed to store the page table and what is its memory footprint? Assuming a hash-table implementation of the inverted page table, what are the best-case and worst-case number of memory references needed for servicing a TLB miss?

*Boris Grot 2015. Thanks to Vijay Nagarajan, Nigel Topham and Marcelo Cintra.*